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1

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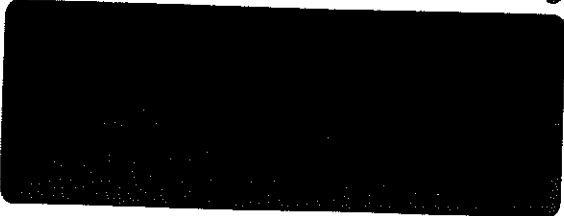
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THE NUMERICAL EFFICIENCY OF THE REDHEFFER
STAR-PRODUCT IN LINEAR LEAST-SQUARES
ESTIMATION

P. MOLANDER

Report 7623 (C) May 1976
Department of Automatic Control
Lund Institute of Technology



THE NUMERICAL EFFICIENCY OF THE
REDHEFFER STAR-PRODUCT IN LINEAR
LEAST-SQUARES ESTIMATION

Per Molander

Abstract

This paper discusses the numerical properties of a new algorithm for finding the steady-state solution of

$$P(t+1) = FP(t)F^t + Q - FP(t)H^t[I + HP(t)H^t]^{-1}HP(t)F^t.$$

Introduction

In a recent paper by Friedlander, Kailath, and Ljung [1], a new algorithm is derived for finding the steady state solution of the Riccati-type equation

$$P(t+1) = FP(t)F^t + Q - FP(t)H^t[I + HP(t)H^t]^{-1}HP(t)F^t \quad (1)$$

which arises e.g. in Kalman filter theory. (1) may converge quite slowly, and there is need for a fast algorithm to overcome this difficulty.

The new machinery developed by Friedlander et al is based on the so-called Redheffer star-product, defined thus:

$$\begin{pmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{pmatrix} * \begin{pmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{pmatrix} = \begin{pmatrix} B_{11}(I - A_{12}B_{21})^{-1}A_{11} & B_{12} + B_{11}A_{12}(I - B_{21}A_{12})^{-1}B_{22} \\ A_{21} + A_{22}B_{21}(I - A_{12}B_{21})^{-1}A_{11} & A_{22}(I - B_{21}A_{12})^{-1}B_{22} \end{pmatrix}$$

Here, A_{11}, B_{11} etc are $n \times n$ -matrices; A_{12} and B_{21} must fulfil certain requirements for the inverse to exist (e.g. $A_{12}B_{21}$ may have all its eigenvalues in the LHP, as in the case below.) It is readily verified that the star-product is associative.

Defining $S(t) = \begin{pmatrix} \Phi(t) & P(t) \\ W(t) & \Phi^t(t) \end{pmatrix}$ and $M(t) = \begin{pmatrix} F(t) & Q(t) \\ -H^t(t)H(t) & F^t(t) \end{pmatrix}$

we note that (1) is exactly the equation for the (1,2)-element of $S(t)*M(t)$ using the ABCD-lemma. If $M(t)$ is independent of t , $S(t+k) = S(t)*M^{*k}$.

Since (1) converges to a positively definite solution regardless of $P(0)$ (provided $P(0)$ is positively definite), we may choose $P(0) = Q$ and get the following doubling formula:

$$S(2^{P-1}) = M^{*2P} \quad (2)$$

The four recursive equations from (2) are

$$(3) \quad \Phi_{k+1} = \Phi_k (I - P_k W_k)^{-1} \Phi_k \quad \Phi_0 = F$$

$$(4) \quad P_{k+1} = P_k + \Phi_k^t P_k (I - W_k^t P_k)^{-1} \Phi_k^t \quad P_0 = Q$$

$$(5) \quad W_{k+1} = W_k + \Phi_k^t W_k (I - P_k W_k)^{-1} \Phi_k \quad W_0 = -H^t H$$

$$(6) \quad \text{equals the transpose of (3)}$$

Convergence properties

The iteration (1) converges if the system $[H, F]$ is detectable, i.e. at least all unstable modes are observable.

If Q is positively definite, so is $P(\infty)$; and convergence difficulties do not arise in general.

If Q is positively semidefinite, $P(\infty)$ is positively definite or semidefinite, depending on whether the system $[B, F]$ is controllable or not; here, $Q = B^t B$. In this case, difficulties may arise due to the numerical inaccuracy of the computer. Due to this inaccuracy, $P(t)$ may become positively definite or indefinite. In the former case, $P(t)$ will converge to a positively definite solution, which is not the correct solution with respect to the given initial data. - In the latter case, $P(t)$ is not a proper initial value for further computation, but the iteration may still

converge to the correct solution, or instability may occur. (For a discussion of these problems in the continuous case, see [2].)

From a purely analytical point of view, all these qualities are inherited by the algorithm. However, unlike (1), (4) does not necessarily converge to a solution of the algebraic equation

$$P = FPF^t + Q - FPH^t[I + HPH^t]^{-1} HPF^t$$

since it is a doubling formula, and may thus produce false results if perturbed during the computation. However, provided that F is not pathological in some sense, such inaccuracies will not grow fast enough to affect the result.

Numerical tests

The algorithm has been tested versus direct iteration of (1) for various dimensions and numbers of output signals. Its main disadvantage seems to be its large memory requirement. On the other hand, the computing time is in general so reduced by using the algorithm, that it has proved to be economically advantageous for almost all cases tested.

The inverse to be computed in (4) is of the same dimension as the state vector, whereas in (1) it is of the same order as the number of output signals. This implies that for systems of sufficiently large dimension with few outputs the direct iteration will supersede the algorithm; for the single output case, the limiting dimension seems to be 10, judging by the test.

The stopping condition used was $\|P(t+1) - P(t)\| < \epsilon$, where $\|\cdot\|$ is a modified matrix norm. In general, nothing can be

said about the ϵ necessary to acquire a certain degree of accuracy, and two different ϵ 's should be used.

One disadvantage of (4) is that its operations do not automatically produce symmetric results; in fact, the output matrix $P(\infty)$ showed a discrepancy of 0.1 per cent in the numerically most unfavourable case.

Finally, it should be stressed that the execution times in the appendix should not be taken too seriously, since the convergence rate depends heavily on the matrix entries and not only on the dimensions involved.

References

- [1] Friedlander, Kailath, Ljung: Scattering Theory and Linear Least-Squares estimation, Part II - Discrete Time Problems. J Franklin Inst 30 (1976) 71-82.
- [2] Mårtensson: On the Matrix Riccati Equation. Information Sciences 3 (1971).

Appendix I

The matrices of the testbatch:

$$1. \quad F = \begin{pmatrix} -1 & 0 & -3 \\ -3 & -3 & 4 \\ 0 & 0 & -2 \end{pmatrix} \quad H_a = \begin{bmatrix} 1 & 1.5 & 1 \end{bmatrix}$$

$$H_b = \begin{bmatrix} 1 & 1.5 & 1 \\ 1.5 & 2 & -1 \\ -0.5 & 3 & 2 \end{bmatrix}$$

$$2. \quad F = \begin{pmatrix} -20 & 10 & 10 \\ -18 & 17 & 22 \\ 13 & -13 & -17 \end{pmatrix} \quad H_a, H_b \text{ same as above}$$

$$3. \quad F = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 0 & -1 \\ -1 & 1 & 1 & 0 & 0 & 1 \\ 1 & -1 & 1 & 1 & 0 & -1 \\ -1 & 1 & -1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 & 1 & -1 \end{pmatrix} \quad H_a = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix}$$

$$H_b = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ -1.2 & 2 & -1 & -1 & 1.5 & 1.5 \\ 0.4 & 1.5 & 2 & 0.4 & 0.4 & -1.2 \end{bmatrix}$$

$$H_c = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ -1.2 & 2 & -1 & -1 & 1.5 & 1.5 \\ 0.4 & 1.5 & 2 & 0.4 & 0.4 & -1.2 \\ 1 & 1 & 1 & 0 & 0 & 1 \\ 2 & 0 & 0 & 1.2 & 1.2 & 0 \\ 1 & 0.5 & 0.5 & 0 & 0 & 0 \end{bmatrix}$$

$$4. \quad F = \begin{pmatrix} -0.1 & 0 & 0 & 0 & 0 & 0 \\ 1 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & -2 & 10 & 10 & 5 \\ 0 & 3 & 0 & -3 & 1 & 0 \\ 7 & 2 & 0 & 0 & -10 & 0 \\ 32 & 15 & 0 & 0 & 100 & -50 \end{pmatrix} \quad H_a = \begin{bmatrix} -2 & 4 & -5 & 7 & -8 & 10 \end{bmatrix}$$

$$H_b, H_c \text{ same as above}$$

$$5. \quad F = \begin{bmatrix} -0.1 & -0.1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.3 & 0 & 0 & 0 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.4 & 0 & 0 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.5 & 0 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.6 & -0.6 & 0 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.6 & -0.7 & -0.7 & 0 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.6 & -0.7 & -0.8 & -0.8 & 0 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.6 & -0.7 & -0.8 & -0.9 & -0.9 \\ -0.1 & -0.2 & -0.3 & -0.4 & -0.5 & -0.6 & -0.7 & -0.8 & -0.9 & -1.0 \end{bmatrix}$$

$$H_a = \begin{bmatrix} 10 & 50 & -25 & -50 & 10 & -25 & -50 & 10 & -50 & 100 \end{bmatrix}$$

$$\begin{bmatrix} 10 & 50 & -25 & -50 & 10 & -25 & -50 & 10 & -50 & 100 \\ 1 & 0 & 0 & 1.5 & 1 & 0 & 0 & 0 & 10 & 10 \\ 10 & 0 & 0 & 0 & 2 & -1 & 0 & 10 & 0 & 0 \end{bmatrix}$$

$$H_c = \begin{bmatrix} 10 & 50 & -25 & -50 & 10 & -25 & -50 & 10 & -50 & 100 \\ 1 & 0 & 0 & 1.5 & 1 & 0 & 0 & 0 & 10 & 10 \\ 10 & 0 & 0 & 0 & 2 & -1 & 0 & 10 & 0 & 0 \\ 1 & 1 & 0 & 1 & -1.2 & 0 & 0 & 0 & 0 & 2 \\ -1 & 0 & 0 & 0 & 10 & 0 & 0 & 10 & 0 & 2 \\ -1 & 1.5 & 0 & 0 & 0 & 1.5 & 0.4 & -5 & 0 & -5 \\ 10 & 0 & 0 & 10 & 0 & 0 & 0 & 0 & 0 & -5 \\ -1 & 0 & -1 & -1 & -1 & -5 & -5 & 0 & 0 & -5 \\ 2 & 2 & 0 & 2 & 2 & -1 & 0 & -1 & 0 & -1 \\ 0 & -5 & 2 & 2 & 2 & -1 & 1.5 & 2 & 0.4 & 0.4 \end{bmatrix}$$

Q was generated by $Q_{ii} = 2$

$Q_{ij} = -1$ if $i-j = 1$, else 0.

Appendix II

Approximate execution time of the loop in milliseconds for the algorithm and direct iteration respectively

Run No.	Algorithm	Iteration
1 a	30	*
1 b	25	40
2 a	35	*
2 b	30	*
3 a	190	*
3 b	160	285
3 c	120	200
4 a	110	*
4 b	120	*
4 c	120	*
5 a	810	800
5 b	610	*
5 c	500	*

(*) means that execution was interrupted due to maximum number of iterations. In any of these cases the execution time was already longer than that of the algorithm.

OP3

-01/28/76-09:01:27 ()

PROGRAM

AGE USED: CODE(1) 0003311 DATA(0) 0010621 BLANK COMMON(2) 000000

FILE REFERENCES (BLOCK, NAME)

1 IMPD
2 INTPS
3 IRDUS
4 IT02F
5 WDUJF
6 IO1F
7 STOPS

AGE ASSIGNMENT (BLOCK, TYPE, RELATIVE LOCATION, NAME)

000772	101F	0000	000773	102F	0000	000776	103F	0000	0010
001007	108F	0000	001013	109F	0000	001017	110F	0000	0010
000026	120G	0001	000027	123G	0001	000044	133G	0001	0000
000071	152G	0001	000103	160G	0001	000104	163G	0001	0001
000145	207G	0001	000146	212G	0001	000170	224G	0001	0001
000210	241G	0001	000232	253G	0001	000237	257G	0001	0003
000766	EPS	0000	R 000000	F	0000	R 000310	H	0000	I 0007
000770	J	0000	I 000764	N	0000	I 000765	NUT	0000	R 0006
000454	K								

```

1*      DIMENSION F(10,10),Q(10,10),H(10,10),R(10,10)
2*      **PINF(10,10)
3*      101 FORMAT( )
4*      102 FORMAT(10X,10F11.5)
5*      103 FORMAT(//,10X,20HNUMBER OF ITERATIONS,I5)
6*      104 FORMAT(10X,8HMATRIX F,/)
7*      108 FORMAT(//,10X,8HMATRIX Q,/)
8*      109 FORMAT(//,10X,8HMATRIX H,/)
9*      110 FORMAT(//,10X,27HEXECUTION TERMINATED AT K =,I4)
10*     113 FORMAT(////,31H          STEADY-STATE SOLUTION,/)
11*     114 FORMAT(//,10X,8HMATRIX R,/)
12*     N=10
13*     NUT=1
14*     EPS=1.0E-9
15*     DO 2 I=1,N
16*     DO 2 J=1,N
17*     2 READ(5,101) F(I,J)
18*     DO 50 I=1,N
19*     DO 50 J=1,N
20*     50 F(I,J)=0.1*F(I,J)
21*     WRITE(6,104)
22*     DO 19 I=1,N
23*     19 WRITE(6,102) (F(I,J),J=1,N)
24*     DO 1 I=1,N
25*     DO 1 J=1,N
26*     1 READ(5,101) Q(I,J)
27*     WRITE(6,108)
28*     DO 25 I=1,N
29*     25 WRITE(6,102) (Q(I,J),J=1,N)
30*     DO 3 I=1,NUT

```

00211	31*	DO 3 J=1,N
00214	32*	3 READ(5,101) H(I,J)
00221	33*	WRITE(6,109)
00223	34*	DO 26 I=1,NUT
00226	35*	26 WRITE(6,102) (H(I,J),J=1,N)
00235	36*	DO 30 I=1,NUT
00240	37*	DO 30 J=1,NUT
00243	38*	30 READ(5,101) R(I,J)
00250	39*	WRITE(6,114)
00252	40*	DO 31 I=1,NUT
00255	41*	31 WRITE(6,102) (R(I,J),J=1,NUT)
00264	42*	CALL LIMPD(F,0,H,R,N,NUT,10,10,EPS,PINF,TERR)
00265	43*	40 WRITE(6,113)
00267	44*	DO 12 I=1,N
00272	45*	12 WRITE(6,102) (PINF(I,J),J=1,N)
00301	46*	WRITE(6,105) TERR
00304	47*	105 FORMAT(/,10X,6HTERR =,I3)
00305	48*	STOP
00306	49*	END

END OF COMPILATION:

NO DIAGNOSTICS.



/28/76-09:01:30 (10)

LE LIMPD ENTRY POINT 000453

USED: CODE(1) 000556; DATA(7) 001071; BLANK COMMON(2) 000000

REFERENCES (BLOCK, NAME)

SCPU
SECUM
OLVR
EDHEF
NDUF
I02\$
I01\$
ERR3\$

ASSIGNMENT (BLOCK, TYPE, RELATIVE LOCATION, NAME)

001001 103F	0000	001010 105F	0001	000205 11L	0001	000107
000125 126G	0000	000773 130F	0000	000776 131F	0001	000127
000155 145G	0001	000156 150G	0001	000171 156G	0001	000172
000270 201G	0001	000402 21L	0001	000330 213G	0001	000331
000371 233G	0001	000404 8L	0000 R	000144 FT	0000 R	000000
001027 INJP\$	0000 I	000765 ISING	0000 I	000764 IO	0000 I	000772
000771 K	0003 I	000000 MSCPU	0000 R	000770 S	0000 R	000310
000620 X4						

SUBROUTINE LIMPD(F,Q,H,R,N,NUT,IA,IUT,EPS,X2,IERR)

AUTHOR PER MOLANDER AUG 12TH, 1975
REF. FRIDLANDER, KAILATH, LJUNG.
THE STAR-PRODUCT IN DISCRETE TIME LINEAR LEAST SQUARES
APPROXIMATION

CALCULATES THE STEADY-STATE VALUE OF P IN
 $P(T+1) = F * P(T) * F(TRANS) + Q - F * P(T) * H(TRANS) * \\ -1$
 $*(R + H * P(T) * H(TRANS)) * H * P(T) * F(TRANS)$
PERTAINING TO THE SYSTEM

$X(T+1) = F * X(T) + U(T)$
 $Y(T) = H * X(T) + V(T)$

F IS OF ORDER MXN
H IS OF ORDER MUTXN
Q, OF ORDER NXN, AND R, OF ORDER MUTXNUT, ARE THE COVARIANCE
MATRICES OF U AND V RESPECTIVELY
IA DIMENSION PARAMETER
THE MAXIMUM VALUE OF N AND NUT IS 10
EPS, TEST QUANTITY, IS A BOUND FOR THE DISTANCE
BETWEEN TWO CONSECUTIVE APPROXIMATIONS
X2 IS THE SOLUTION MATRIX
IF STEADY STATE IS NOT REACHED IN LESS THAN 25 STEPS, IERR
IS 1, ELSE 0
WARNING F, Q, H, AND R ARE DESTROYED

```

00101 29* C *****
00101 30* C
00101 31* C SUBROUTINES REQUIRED
00101 32* C REDHEF
00101 33* C DECOM
00101 34* C SOLVB
00101 35* C
00103 36* DIMENSION F(IA,IA),Q(IA,IA),H(TUT,IA),R(TUT,TUT),
00103 37* *HTH(10,10),FT(10,10),X1(10,10),X2(10,10),X3(10,10),
00104 38* IERR=0
00105 39* IO=MSCPU(0)
00106 40* CALL DECOM(R,NUT,IUT,1.0E-7,ISING)
00107 41* WRITE(6,130) ISING
00112 42* 130 FORMAT(6H ISING,I2)
00113 43* CALL SOLVB(H,X1,NUT,N,IA)
00114 44* DO 4 I=1,N
00117 45* DO 4 J=1,NUT
00122 46* 4 X3(I,J)=H(J,I)
00122 47* C HTH=X3*X1
00125 48* DO 41 I=1,N
00130 49* DO 41 J=1,N
00133 50* S=0.0
00134 51* DO 42 K=1,NUT
00137 52* 42 S=S+X3(I,K)*X1(K,J)
00141 53* 41 HTH(I,J)=S
00144 54* DO 5 I=1,N
00147 55* DO 5 J=1,N
00152 56* 5 HTH(I,J)=-HTH(I,J)
00155 57* DO 6 I=1,N
00160 58* DO 6 J=1,N
00163 59* 6 F(I,J)=F(J,I)
00166 60* K=0
00166 61* C
00166 62* C LOOP
00167 63* 11 K=K+1
00170 64* IF(K=10) 20,20,21
00173 65* 20 CALL REDHEF(F,Q,HTH,FT,F,Q,HTH,FT,X1,X2,X3,X4,N,IA)
00174 66* S=0.0
00175 67* DO 7 I=1,N
00200 68* DO 7 J=1,N
00203 69* 7 S=S+ABS(Q(I,J)-X2(I,J))
00206 70* S=S/N
00207 71* IF(S=EPS) 8,8,9
00212 72* 9 DO 10 I=1,N
00215 73* DO 10 J=1,N
00220 74* F(I,J)=X1(I,J)
00221 75* Q(I,J)=X2(I,J)
00222 76* HTH(I,J)=X3(I,J)
00223 77* 10 F(I,J)=X4(I,J)
00226 78* DO 51 I=1,N
00231 79* 51 WRITE(6,131)(Q(I,J),J=1,N)
00240 80* 131 FORMAT(10X,10E11.5)
00241 81* GO TO 11
00241 82* C
00241 83* C
00242 84* 21 IERR=1
00243 85* 8 CONTINUE
00244 86* WRITE(6,103) K
00247 87* 103 FORMAT(11H0,9X,20HNUMBER OF ITERATIONS,I5,/)
00250 88* IA=MSCPU(0)
00251 89* IO=(I1-IO)/K
00252 90* WRITE(6,105) IO
00255 91* 105 FORMAT(11H0,9X,22H AVERAGE TIME/ITERATION,I4,3H MS)
00256 92* END

```

FOR: IS REDHEF
 FOR 50E3-01/28/76-09:01:35 ()

SUBROUTINE REDHEF ENTRY POINT 000663

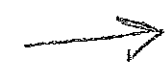
STORAGE USED: CODE(1) 000742; DATA(0) 000376; BLANK COMMON(2) 000000

EXTERNAL REFERENCES (BLOCK, NAME)

0003 ECOM
 0004 SOLV
 0005 WDU
 0006 I02
 0007 EKR3

STORAGE ASSIGNMENT (BLOCK, TYPE, RELATIVE LOCATION, NAME)

0001	000057	1056	0001	000062	1196	0001	000060	1146
0000	000315	130F	0001	000122	1356	0001	000203	1506
0001	000237	1676	0001	000241	1726	0001	000243	1766
0001	000277	2156	0001	000331	2256	0001	000335	2306
0001	000363	2456	0001	000407	2556	0001	000410	2606
0001	000500	3036	0001	000502	3076	0001	000533	3176
0001	000570	3366	0001	000571	3016	0001	000613	3476
0000 R	000000	D1	0000	000144	02	0000 I	000310	1
0000 I	000311	J	0000	000313	K	0000 R	000312	S



00101 1*
 00101 2* C
 00101 3* C
 00101 4* C
 00101 5* C
 00101 6* C
 00101 7* C
 00101 8* C
 00101 9* C
 00101 10* C
 00101 11* C
 00101 12* C
 00101 13* C
 00101 14* C
 00101 15* C
 00101 16* C
 00101 17* C
 00101 18* C
 00101 19* C
 00101 20*
 00103 21*
 00103 22*
 00103 23* C
 00104 24*
 00107 25*
 00112 26*
 00113 27*
 00116 28*
 00120 29*
 00123 30*

SUBROUTINE REDHEF(A1,A2,A3,A4,A1,B2,B3,B4,C1,C2,C3)

AUTHOR: PER MOLANDER AUG 12TH, 1975
 REF: FRIEDLANDER, KATLATH, LUNG

CALCULATES THE STAR-PRODUCT BETWEEN

A1 A2 B1 B2
 AND
 A3 A4 B3 B4

WHERE A1,B1 ETC ARE MATRICES OF ORDER NXN
 THE MAXIMUM VALUE OF N IS 10
 C1 ETC. ARE THE OUTPUT MATRICES
 IA DIMENSION PARAMETER
 SUBROUTINES REQUIRED
 DECOM
 SOLV3

DIMENSION A1(IA,IA),A2(IA,IA),A3(IA,IA),A4(IA,IA)
 B1(IA,IA),B2(IA,IA),B3(IA,IA),B4(IA,IA)
 C1(10,10),C2(10,10),C3(10,10),C4(10,10),C1(10,
 D1=A2*B3
 DO 11 I=1,N
 DO 11 J=1,N
 S=0.0
 DO 12 K=1,N
 S=S+A2(I,K)*B3(K,J)
 D1(I,J)=S
 DO 1 I=1,N

00126 31*
 00131 32*
 00134 33*
 00137 34*
 00141 35*
 00142 36*
 00143 37*
 00146 38*
 00146 39*
 00147 40*
 00152 41*
 00155 42*
 00156 43*
 00161 44*
 00163 45*
 00163 46*
 00166 47*
 00171 48*
 00174 49*
 00175 50*
 00200 51*
 00202 52*
 00202 53*
 00205 54*
 00210 55*
 00213 56*
 00214 57*
 00217 58*
 00221 59*
 00224 60*
 00227 61*
 00232 62*
 00232 63*
 00235 64*
 00240 65*
 00243 66*
 00244 67*
 00247 68*
 00251 69*
 00254 70*
 00257 71*
 00262 72*
 00265 73*
 00270 74*
 00272 75*
 00273 76*
 00274 77*
 00274 78*
 00277 79*
 00302 80*
 00305 81*
 00306 82*
 00311 83*
 00313 84*
 00313 85*
 00316 86*
 00321 87*
 00324 88*
 00325 89*
 00330 90*
 00332 91*
 00335 92*
 00340 93*
 00343 94*

```

DO 1 J=1,N
1 D1(I,J)=-D1(I,J)
DO 2 I=1,4
2 D1(I,1)=D1(I,1)+1.0
CALL DECOM(D1,N,10,1.0E-7,ISTNG)
CALL SOLVB(A1,D2,N,N,10)
WRITE(6,130) ISTNG
130 FORMAT(6H ISTNG,I2)
C
C1=B1*D2
DO 13 I=1,N
DO 13 J=1,N
S=0.0
DO 14 K=1,N
14 S=S+R1(I,K)*D2(K,J)
13 C1(I,J)=S
D1=B3*D2
DO 15 I=1,N
DO 15 J=1,N
S=0.0
DO 16 K=1,N
16 S=S+R3(I,K)*D2(K,J)
15 D1(I,J)=S
D2=A4*D1
DO 17 I=1,N
DO 17 J=1,N
S=0.0
DO 18 K=1,N
18 S=S+A4(I,K)*D1(K,J)
17 D2(I,J)=S
DO 3 I=1,N
DO 3 J=1,N
3 C2(I,J)=A3(I,J)+D2(I,J)
D1=B3*A2
DO 19 I=1,N
DO 19 J=1,N
S=0.0
DO 20 K=1,N
20 S=S+R3(I,K)*A2(K,J)
19 D1(I,J)=S
DO 4 I=1,N
DO 4 J=1,N
4 D1(I,J)=-D1(I,J)
DO 5 I=1,N
5 D1(I,1)=D1(I,1)+1.0
CALL DECOM(D1,N,10,1.0E-7,ISTNG)
CALL SOLVB(R4,D2,N,N,10)
WRITE(6,130) ISTNG
D1=A2*D2
DO 21 I=1,N
DO 21 J=1,N
S=0.0
DO 22 K=1,N
22 S=S+A2(I,K)*D2(K,J)
21 D1(I,J)=S
C2=B1*D1
DO 23 I=1,N
DO 23 J=1,N
S=0.0
DO 24 K=1,N
24 S=S+R1(I,K)*D1(K,J)
23 C2(I,J)=S
DO 6 I=1,N
DO 6 J=1,N
6 C2(I,J)=C2(I,J)+D2(I,J)
  
```

00343	95*	C	C4=A4*Q2
00346	96*		DO 25 I=1,N
00351	97*		DO 25 J=1,N
00354	98*		S=0.0
00355	99*		DO 26 K=1,N
00360	100*	26	S=S+A4(I,K)*D2(K,J)
00362	101*	25	C4(I,J)=S
00365	102*		RETURN
00366	103*		END

END OF COMPILATION: NO DIAGNOSTICS.