

A Chemical Plant Model in Omola

The code

Nilsson, Bernt

1993

Document Version: Publisher's PDF, also known as Version of record

Link to publication

Citation for published version (APA): Nilsson, B. (1993). A Chemical Plant Model in Omola: The code. (Technical Reports TFRT-7507). Department of Automatic Control, Lund Institute of Technology (LTH).

Total number of authors:

General rights

Unless other specific re-use rights are stated the following general rights apply:

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

• Users may download and print one copy of any publication from the public portal for the purpose of private study or recognise.

- You may not further distribute the material or use it for any profit-making activity or commercial gain
 You may freely distribute the URL identifying the publication in the public portal

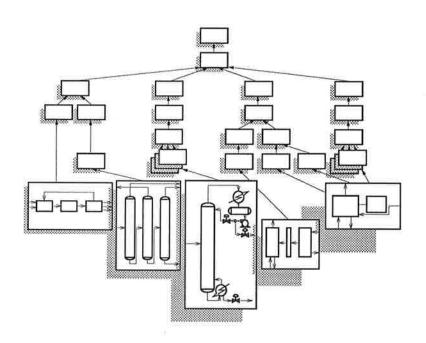
Read more about Creative commons licenses: https://creativecommons.org/licenses/

Take down policy

If you believe that this document breaches copyright please contact us providing details, and we will remove access to the work immediately and investigate your claim.

A Chemical Plant Model in Omola — the code

Bernt Nilsson



Department of Automatic Control Lund Institute of Technology June 1993

r		T	
Department of A	utomatic Control	Document name INTERNAL REPORT	
Lund Institute of Technology P.O. Box 118 S-221 00 Lund Sweden		Date of issue	
		June 1993	
		Document Number ISRN LUTFD2/TFRT7507SE	
Author(s) Bernt Nilsson		Supervisor	
Dernt Musson		Sponsoring organisation	
Title and subtitle			
A Chemical Plant Model in Omola			
Abstract			
This report is a documentation of a chemical plant modeled in Omola and simulated in OmSim. The plant			
model is discussed in "Object-Oriented Modeling of Chemical Processes" by Nilsson, 1993. The plant is			
composed of one pretreatment section, one tank reactor and one distillation unit. The process is controlled by nine PID controllers and four sequential controllers. It also contain Omola libraries for PID controllers			
and Grafcet primitives.			
una dialoso pinninivos.			
Key words			
Classification system and/or index terms (if any)			
Supplementary bibliographical information			
ISSN and key title ISBN			
0280-5316			0280-5316
Language	Number of pages	Recipient's notes	<u> </u>
English	70		
Security classification			

Introduction

This report is a documentation of a chemical plant model in Omola presented in Chapter 9 in [Nilsson, 1993]. The plant is modeled in the object-oriented modeling language, Omola, and simulated in the Omola simulation environment, OmSim. The plant is composed of one pretreatment section, one tank reactor and one distillation column unit. The plant is controlled by nine PID controllers and four sequential controllers.

The browser in Figure 1 shows all the libraries, 19 in all, and the libraries contain over 200 global Omola classes. The libraries are all printed on the following pages, page 2 to 70, in the order they are loaded into OmSim. The first two libraries, in the bottom in the library list, are predefined OmSim libraries.

An Omola description is found in [Andersson, 1993].

References

Andersson, M. (1993): "OmSim and Omola Tutorial and User's Manual." Technical Report TFRT-7504, Department of Automatic Control, Lund Institute of Technology, Lund, Sweden.

NILSSON, B. (1993): Object-Oriented Modeling in Process and Control Applications. PhD thesis ISSN 0280-5316 ISRN LUTFD2/TFRT-LUTFD2/TFRT-1041-SE--SE, Dept. of Automatic Control, Lund Institute of Technology, Lund, Sweden.

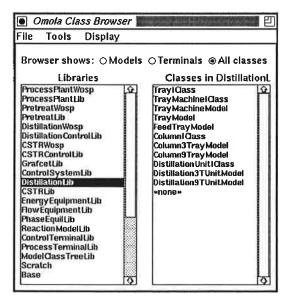


Figure 1. The Omola browser with the plant libraries.

LIBRARY ModelClassTreeLib; %% This is the root library for the %% classification of the model class tree. %% It contain only empty classes %% for the organization of the class hierarchy.

%% Design: Bernt Nilsson, 13 jan 93.

FlowsheetClass ISA ProcessClass;

ProcessClass ISA Model;

% application class

*--granularity classes

SubUnitClass ISA ProcessClass;

UnitClass ISA ProcessClass;

MediumClass ISA ProcessClass;

*%---new controller type classes

AnalogBlockClass ISA SubControllerClass;

SubContControllerClass ISA SubControllerClass;

SISOControllerClass ISA ControllerClass;

MISOControllerClass ISA ControllerClass;

GrafcetControllerClass ISA ControllerClass;

SensorClass ISA ControllerClass;

UnitController ISA ControlSystemClass WITH

Graphic ISA Layout WITH bitmap TYPE String := "iconcontsyst";

ControlSystemClass ISA ControlClass;

SubGrafcetClass ISA SubControllerClass;

FlowEquipClass ISA UnitClass;

PlantSectionClass ISA FlowSheetClass;

PlantClass ISA FlowSheetClass;

*----unit type classes

EnergyEquipClass ISA UnitClass;

ReactorClass ISA UnitClass;

SeparatorClass ISA UnitClass;

SubEnergyEquipClass ISA SubUnitClass;

SubReactorClass ISA SubUnitClass;

SubSeparatorClass ISA SubUnitClass;

ReactionClass ISA MediumClass;

PhaseEquilibriaClass ISA MediumClass;

*application class

ControlClass ISA Model;

%--new granularity classes

SubControllerClass ISA ControlClass;

ControllerClass ISA ControlClass;

1993-06-11 16:38

VectorTerminalClass ISA SimpleTerminal WITH LiquidOutTerminal ISA LiquidInTerminal WITH Flow ISA SimpleOutFlow; VaporInTerminal ISA LiquidInTerminal WITH VaporOutTerminal ISA VaporInTerminal WITH LiquidInTerminal ISA RecordTerminal WITH value TYPE column[n]; initial TYPE column[n] := zeros(n,1); % matrix based process plow terminals ColumnVectorClass ISA Variable WITH components:
 Phase ISA super::Phase WITH
 value TYPE String := "Vapor"; RowVectorClass ISA Variable WITH Comp ISA VectorTerminalClass; Pressure ISA SimpleTerminal; MoleEnergy ISA SimpleTerminal; RowParameter ISA Parameter WITH value TYPE Integer;
default TYPE Integer := 1; n TYPE Integer; value TYPE column[n]; default TYPE column[n]; Flow ISA SimpleOutFlow Flow ISA SimpleInFlow; heat flow terminals value TYPE row[n]; initial TYPE row[n]; n TYPE Integer; n TYPE Integer; **%% Variables** components: value Phase END; 96

IntegerParameter ISA Parameter WITH

Pressure, Temp ISA SimpleTerminal; Density, MoleWeight ISA SimpleTerminal; LiqMoleEn, VapMoleEn ISA SimpleTerminal; END;

DistInMeasure BoilerLevel BottomComp DrumLevel TopComp 88-ManualControlOutDiscreteTerminal ISA ManualControlOutTerminal WITH ManualControlOutTerminal ISA RecordTerminal WITH ManualControlInTerminal ISA RecordTerminal WITH Contains the terminals describing control signals in the Process Example. Signals can be continuous and discrete. CSTROutControl ISA Base::RecordTerminal WITH Feed ISA Base::SimpleOutput; Cool ISA Base::SimpleOutput; OutFlow ISA Base::SimpleOutput; CSTROutMeasure ISA Base:: RecordTerminal WITH CSTRInControl ISA Base:: RecordTerminal WITH CSTRInMeasure ISA Base::RecordTerminal WITH Level ISA Base::SimpleInput; VTemp ISA Base::SimpleInput; ReferenceTerminal ISA RecordTerminal WITH ControlTerminal ISA RecordTerminal WITH Design: Bernt Nilsson, 12 jan 93 Manual, UMan ISA SimpleOutput WITH value TYPE DISCRETE Real; OutFlow ISA Base::SimpleOutput; %% CSTR control system terminals Outflow ISA Base::SimpleInput; Level ISA Base::SimpleOutput;
VTemp ISA Base::SimpleOutput; JTemp ISA Base::SimpleOutput; Manual, UMan ISA SimpleInput; Manual, UMan ISA SimpleOutput; Feed ISA Base::SimpleInput; Cool ISA Base::SimpleInput; LIBRARY ControlTerminalLib;
%% Contains the terminals des
%% signals in the Process Exa
%% Signals can be continuous
%% Design: Bernt Nilsson, 12 \$\$ general control terminals Ref ISA SimpleInput; Track ISA SimpleOutput; uTrack ISA SimpleOutput; u ISA SimpleOutput; Track ISA SimpleInput; uTrack ISA SimpleInput;

END;

END;

DistOutControl ISA Base:: RecordTerminal WITH DistOutMeasure ISA Base::RecordTerminal WITH ISA Base::RecordTerminal WITH ISA Base::SimpleInput; ISA Base::SimpleInput; ISA Base::SimpleInput; ISA Base::SimpleInput; PtsOutMeasure ISA Base::RecordTerminal WITH 8% measure out from process AComp ISA Base::SimpleOutput; Level ISA Base::SimpleOutput; DistInControl ISA Base::RecordTerminal WITH % Pretret section control system terminals PtsOutControl ISA Base::RecordTerminal WITH PtsInControl ISA Base::RecordTerminal WITH PtsInMeasure ISA Base::RecordTerminal WITH % distillation control system terminals DrumLevel ISA Base::SimpleOutput;
BoilerLevel ISA Base::SimpleOutput;
TopComp ISA Base::SimpleOutput;
BottomComp ISA Base::SimpleOutput; Recycle ISA Base::SimpleOutput; Outflow ISA Base::SimpleOutput; Reflux ISA Base::SimpleOutput; Heat ISA Base::SimpleOutput; Top ISA Base::SimpleOutput; Bottom ISA Base::SimpleOutput; OutFlow ISA Base::SimpleInput; Recycle ISA Base::SimpleInput; %% measure into controller AComp ISA Bases::Simpleinput; Level ISA Base::Simpleinput; Outflow ISA Base::SimpleInput; Reflux ISA Base::SimpleInput; Heat ISA Base::SimpleInput; Top ISA Base::SimpleInput; Bottom ISA Base::SimpleInput; Afeed ISA Base::SimpleOutput; Afeed ISA Base::SimpleOutput; %% Control out from controller %% Control into process Afeed ISA Base::SimpleInput;

JTemp ISA Base::SimpleInput;

components:

components:

END;

END;

Afeed ISA Base::SimpleInput; END;

KO, R, Ea, Hreac, alfa ISA Parameter;

ReactionlorModel ISA Reaction1OrderIClass WITH

%% First order kinetics of a simple

%% reverabel reaction, A <-> B.

parameters:

%% reaction rate
%% temp in celcius
rr = -K0*exp(-Ea/(R*(MMT.Temp+273)))*MMT.Conc[1];

MMT.ReactionRate = [rr; -rr; 0];
%% energy production
MMT.EnergyProd = Hreac*rr;

ReactionloiModel ISA ReactionlorderIClass WITH %% First order kinetics of a simple %% irreverabel reaction, A -> B.

KO, R, Ea, Hreac ISA Parameter;

parameters:

rr TYPE Real;

variable:

equations:

MMT.MoleWeight = MoleWeight*MMT.Comp; MMT.Cp = Cp*MMT.Comp;

MMT.Density = Density*MMT.Comp;

equations:

END

```
Density ISA RowParameter WITH default:=[792, 791, 999]; END; MoleWeight ISA RowParameter WITH default:=[58, 46, 18]; END; Cp ISA RowParameter WITH default:=[2.20,2.430,4.180];END; KO ISA Parameter WITH default := 6.99E10; END; R ISA Parameter WITH default := 6.90E10; END; Ea ISA Parameter WITH default := 69.418; END; Hreac ISA Parameter WITH default := 69.418; END; alfa ISA Parameter WITH default := -69.90+3; END;
                                                         Kreaction = -K0*exp(-Ea/(R*(MMT.Temp+273)));
rr = Kreaction*(MMT.Conc[1] - alfa*MMT.Conc[2]);
MMT.ReactionRate = [rr; -rr; 0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Density.default:=[792, 791, 999]; % kg / m^3
MoleWeight.default:=[58, 46, 18]; % kg / kmole
Cp.default:=[2.20,2.430,4.180]; % kJ / C kg
KO.default := 6.99E10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Density.default:=[792, 791, 999]; % kg / m^3
MoleWeight.default:=[58, 46, 18]; % kg / kmole
Cp.default:=[2.20,2.430,4.180]; % kJ / C kg
                                                                                                                                                                                                                                                                                                                                                                                                     AtoBReactionModel ISA ReactionloiModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ZeroReactionModel ISA ReactionloiModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 AeqBReactionModel ISA ReactionlorModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% A irreversabel parameterized reaction.
%% From "PROCESSTEKNIK" pp: 2.17.
                                                                                                                                                                                                                                                                                                                                                                                                                                     %% A irreversabel parameterized reaction.
%% From "PROCESSIEKNIK" pp: 2.17.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    % A reversabel parameterized reaction
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Ea.default := 69.418;
Hreac.default := -69.9e+3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         KO.default := 0;
R.default := 0.00833;
Ea.default := 69.418;
Hreac.default := -69.9e+3;
                                                                                                                                                                                             MMT.EnergyProd = Hreac*rr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     structure_parameter:
NumberOfComponents := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    structure_parameter:
NumberOfComponents := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              structure_parameter:
NumberOfComponents := 3;
                                                                                                                                                                                                                                                                                                                                 %% reaction descriptions
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   R.default := 0.00833;
                                                                                                                                                                %% energy production
                            %% reaction rate
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            %% no reaction.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               parameters:
equations:
```

Density, MoleWeight, Cp ISA RowParameter WITH n := NumberOfComponents;

parameters:

END;

END;

Graphic ISA Layout WITH
bitmap TYPE String := "iconreactionmedium";

MMT ISA ReactionReactorTerminal WITH

Graphic ISA Base::Layout WITH

attributes:

x_pos := 0; y_pos := 175; invisible := 1;

Noc := NumberOfComponents;

NumberOfComponents TYPE Integer;

terminal:

structure parameter:

END;

Reaction1OrderIClass ISA ReactionClass WITH

%% reaction models

% First order kinetics super class.

icon:

LIBRARY ReactionModelLib; USES ModelClassTreeLib, ProcessTerminalLib; %% Contain classes for a family of %% reaction models used in reactor

%% Design: Bernt Nilsson, 13 jan 93.

models.

46 46 46

```
phaseequillib.om
```

%% a liquid-vapor equilibrium

```
** vapor calculations, relative volality

K = Aas/(Aab*(1 + (Aas - 1)*MMT.LComp[1] - MMT.LComp[2]) + Aas*MMT.LComp[2]);

MMT.VComp = [K*Aab*MMT.LComp[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% enthalpy description
MMT.LiqMoleEn = LiquidEnthalpy*MMT.LComp*MMT.MoleWeight;
MMT.Temp = MMT.LiqMoleEn/(CpL*MMT.LComp*MMT.MoleWeight);
MMT.VapMoleEn = (Hevap + CpV*MMT.Temp)*MMT.VComp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     K*MMT.LComp[2];
1 - K*(Aab*MMT.LComp[1] + MMT.LComp[2])];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     MMT ISA ProcessTerminalLib::MediumMachineTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               4* enthalpy coefficients
LiquidEnthalpy,CpL,Hevap,CpV ISA RowParameter WITH
LIBRARY PhaseEquilLib;
USES ModelClassTreeLib, ProcessTerminalLib;
%% Contain models for phase equilibrium models
%% for primary use in distillation applications.
%%
                                                                                                                                                                                                                                                                                         DistMediumIClass ISA PhaseEquilibriaClass WITH
                                                                                                                                                                                                                                                                                                                                             Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconphaseequil";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% alfa koefficients in a tertier medium
Aab ISA Base::Parameter;
Aas ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% density and mole weight descriptions
MMT.Density = Dens*MMT.LComp;
MMT.MOleWeight = MoleW*MMT.LComp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DistMediumModel ISA DistMediumIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             NoC := outer::NumberOfComponents;
                                                                                                                                            %% Design: Bernt Nilsson, 4 may 1993.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           n := outer::NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            n := outer::NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Dens, MoleW ISA RowParameter WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                               Numberofcomponents TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     %% A phase equilibrium model for
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% A and B are components and %% S is solvent.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                %% three components based on
                                                                                                                                                                                                                                   %% phase equilibrium models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            structure_parameter:
NumberOfComponents := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x pos := 0;
y pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% relative volality.
                                                                                                                                                                                                                                                                                                                                                                                                                                      structure parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             terminal:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END:
```

```
USES ModelClassTeaming. ProcessTerminalLib, PhaseEquilLib; 4% This a library containing classes for 4% process flow equipment in the Process Example. 4% Flow equipment are valves, mixers, vessels etc.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ControlValveModel ISA ControlValveIClass WITH 
%% A control valve model. The flow through 
%% the valve is proportional to the control signal. 
%% Used in the nonmatrix based reactor example and 
%% the "pipe"-terminals.
                                                                                                                                                                                                                                                        ControlValveIClass ISA FlowEquipClass WITH
                                                                                                                                %% Design: Bernt Nilsson, 4 march 1993,
                                                                                                                                                                                                                                                                                                                                               Graphic ISA Layout WITH
bitmap TYPE String := "iconvalve";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% static mass and energy balances
                                                                                                                                                                                                                                                                              %% A control valve interface class.
%% Uses the "pipe"-terminals.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Out ISA PipeOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Control ISA SimpleInput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             valveposition ISA Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                            In ISA PipeInTerminal WITH
LIBRARY FlowEquipmentLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             In.Flow = Out.Flow;
In.AConc = Out.AConc;
In.BConc = Out.BConc;
In.Temp = Out.Temp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          x_pos := 400;
y_pos := 75;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       x_pos := 200;
y_pos := 299;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Qmax ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     x pos := 0;

y pos := 75;
                                                                                                                                                                                                          %% valve classes
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                    terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
```

```
In.Pres = Out.Pres;
%% constraints on the valve position
valveposition= IF Control>1 THEN 1 ELSE IF Control<0 THEN 0 ELSE</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              %% constraints on the valve position valveposition= IF Control<0 THEN 0 ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              In ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                            CoolControlValveModel ISA ControlValveIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ControlValveModelV ISA ControlValveIclass WITH 
%% A control valve model with vector notation. 
%% The flow through the valve is proportional 
%% to the max-flow and the control signal. 
%% Used in the distillation column and using 
%% the "liquid/vapor"-texminals.
                                                                                                                                                                                                                      8% A control valve model. The flow through
                                                                                                                                                                                                                                              8% the valve is propotional to the max-flow
                                                                                                                                                                                                                                                                                           %% Used in heating/cooling flows using the
%% "flow"-terminals.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               %% static mass and energy balances
In.Flow = Out.Flow;
In.Temp = Out.Temp;
In.Pres = Out.Pres;
                                                                                                                                                                                                                                                                                                                                                               attributes:
Graphic ISA Base::Layout WITH
attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA Base::Layout WITH
                                                                                              %% flow expression
In.Flow = Qmax*valveposition;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               In.Flow = Qmax*valveposition;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Out ISA FlowOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   valveposition ISA Variable;
                                                                                                                                                                                                                                                                                                                                            In ISA FlowInTerminal WITH
                                                                                                                                                                                                                                                                     %% and the control signal.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ChemDim TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                        x_pos := 0;
y_pos := 75;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 x_pos := 400;
y_pos := 75;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Omax ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       %% flow expression
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        structure parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        x pos := 0; y pos := 75;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        attributes:
                                                                           Control;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Control;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
```

```
Graphic ISA Base::Layout WITH bitmap TYPE String := "iconmixer"; END;
                                                                                                                                                                                                                                                                                                                             %% static mass blance
Lout.Flow = Linl.Flow + Lin2.Flow;
%% Test if flow is zero then it is set to one
% ONEVENT Init Do new(q):= if Lout.Flow>eps then 1 else 0; END;
% ONEVENT Lout.Flow<eps Do new(q):=0; END;
% ONEVENT Lout.Flow>eps Do new(q):=1; END;
% Flow = q*Lout.Flow + (1-q)*eps;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Flow := if LOut.Flow>eps then LOut.Flow else eps;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                %% A static mixer model with three liquid
%% inflow and one liquid outflow.
%% Uses the "liquid"-terminals.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               MixerModel ISA FlowEquipClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   $% optional connection
LIN3 ISA LiquidInTerminal WITH
Graphic ISA Base::Layout WITH
x_pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                terminals:
Lini ISA LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              LIn2 ISA LiquidInTerminal WITH
                                                                                                                                                          Pressure ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               %% static component balance
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  * Flow = Lout.Flow + eps;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Lout.Pressure = Pressure;
                                                                                                                                                                                                 eps TYPE Real := 0.0001;
                                                                                                                                                                                                                                             q TYPE DISCRETE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           parameter:
   ChemDim TYPE Integer;
        x_pos := 200;
y_pos := 1;
invisible := 1;
                                                                                          Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     y_pos := 300;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                            Flow ISA Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    x pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       x pos := 0;
y pos := 150;
                                                                                                                                                                                                                                                                                      Init ISAN Event;
                                                                                                                                      parameter:
                                                                                                                                                                                                                                                                                                             equations:
                                                                                                                                                                                 variable:
                                                                                                                                                                                                                                                                     event:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA Base::Layout WITH bitmap TYPE String := "iconmixer"; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                in.Flow = Out.Flow;
In.Comp = Out.Comp;
In.Pressure = Out.Pressure;
In.MoleEnergy = Out.MoleEnergy;
% constraints on the valve position
valveposition= IF Control>1 THEN 1 ELSE IF Control<0 THEN 0 ELSE</pre>
                                                                                Out ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  %% A static mixer model with two liquid
                                                                                                                                                                                                                                                                                                                                                                                                                %% static mass and energy balances
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     %% inflow and one liquid outflow.
%% Uses the "liquid"-terminals.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      LINI ISA LiquidInTerminal WITH
Graphic ISA Base::Layout WITH
x_pos := 101;
y_pos := 300;
                                                                                                                             Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       LOUT ISA LiquidOutTerminal WITH Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              %% Example: in a feed tray model
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LIn2 ISA LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         In.Flow = Omax*valveposition;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Mixer ISA FlowEquipClass WITH
                                                                                                                                                                                                                                                                                                                                                                  valveposition ISA Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  parameter:
   ChemDim TYPE Integer;
                                                                                                                                                                       x_pos := 400;
y_pos := 75;
invisible := 1;
                                                                                                                                                                                                                                                             Comp.n := ChemDim;
                                             Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Comp.n := ChemDim;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                         Qmax ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       %% flow expression
                                                                                                                                                    attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    %% mixer models
                                                                                                           attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Control:
                                                                                                                                                                                                                                                                                                      parameters:
                                                                                                                                                                                                                                                                                                                                                                                           equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           terminals:
                                                                                                                                                                                                                                                                                                                                                  variables:
                                                                                                                                                                                                                                         END;
                                                                 END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         icon:
```

```
LOut.MoleEnergy = (LInl.Flow*LInl.MoleEnergy + LIn2.Flow*Lin2.MoleEnergy +
LIn3.Flow*Lin3.MoleEnergy)/Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA Base::Layout WITH bitmap TYPE String := "iconmixervessel"; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              LOut.Comp = (LIn1.Flow*Lin1.Comp + Lin2.Flow*Lin2.Comp +
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ## static mass blance
LOUL.Flow = LIAL.Flow + LIA2.Flow + LIA3.Flow;
## Test if flow is zero then it is set to one
ONEVENT Init Do new(q):=0; END;
ONEVENT LOUL.Flow<0.1 DO new(q):=0; END;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ONEVENT LOUL.Flow>0.1 DO new(q):=1; END; Flow = q*LOut.Flow + (1-q);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             %% A dynamic mixer model with three liquid %% inflow and one liquid outflow.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     LIn3.Flow*Lin3.Comp)/Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   MixerVesselModel ISA FlowEquipClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                terminals:
    Linl IsA LiquidInTerminal WITH
    Graphic IsA Base::Layout WITH
    X_pos := 200;
    Y_pos := 300;
    invisible := 1;
                                                                                                                      END;
LOut ISA LiquidoutTerminal WITH
                                                                                                                                                                     Graphic ISA Base::Layout WITH
x_pos := 400;
y_pos := 140;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       LINZ ISA LiquidInTerminal WITH
Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                       Pressure ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        && Uses the "liquid"-terminals,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  %% static component balance
                  Flow.default := 0;
Comp.default := [0;0;1];
MoleEnergy.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               LOut.Pressure = Pressure;
                                                                                                Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% optional connection
                                                                                                                                                                                                                                                                                                                                                                                                                                           q TYPE DISCRETE Real;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ChemDim TYPE Integer;
Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                             Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                 invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                    Flow ISA Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x_pos := 0;
y_pos := 150;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Init ISAN Event;
                                                                                                                                                                                                                                                                                                                                               parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           parameter:
                                                                                                                                                                                                                                                                                                                                                                                                 variable:
                                                                                                                                                                                                                                                                        END.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
```

```
LOut.Comp' = (LIn1.Flow*Lin1.Comp + Lin2.Flow*Lin2.Comp +
Lin3.Flow*Lin3.Comp - Lout.Flow*Lout.Comp) / TotMole;
Lout.MoleEnergy' = (Lin1.Flow*Lin1.MoleEnergy + Lin2.Flow*Lin2.MoleEnergy +
Lin3.Flow*Lin3.MoleEnergy - Lout.Flow*Lout.MoleEnergy) /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          LOut.Flow = Lini.Flow + Lin2.Flow + Lin3.Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    8% Interface class for the reflux drum models.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           RefluxDrumIClass ISA FlowEquipClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Pressure, TotMole ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      bitmap TYPE String := "icondrum";
                      Graphic ISA Base::Layout WITH
    x_pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LIN ISA LiquidInTerminal WITH
Graphic ISA Base:Layout WITH
x_pos := 200.0;
y_pos := 300.0;
invisible := 1;
                                                                                                                                                                                                                                                      END;
LOut ISA LiquidoutTerminal WITH
                                                                                                                                                                                                                                                                                                     Graphic ISA Base::Layout WITH
    x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
LOut ISA LiquidOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
    x_pos := 200;
LIn3 ISA LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  %% static component balance
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  TotMole;
                                                                                                                                   Comp.n := ChemDim;
Flow.default := 0;
Comp.default := [0;0;1];
MoleEnergy.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        % LOut.Pressure = Pressure;
                                                                                                                                                                                                                                  Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% static mass balance
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ChemDim TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                  Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Comp.n := ChemDim;
                                                                  y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                               y pos := 140;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% drum models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              con:
```

1993-06-11 16:47

```
Cl ISA Base::Connection WITH

LIn AT Drum.Lin;

bpoints TYPE Matrix [4, 2] := [199, 299; 199, 232; 99, 232; 99, 186];
                                                                                                    MMT ISA ProcessTerminalLib::MediumMachineTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    height := mole*MMT.MoleWeight/(MMT.Density*DrumArea);
%% phase equlibrium description in medium model
%% (used to find mole weight and density)
MMT.LComp; = Comp;
MMT.Pressure = Pressure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  height ISA Base::Variable;
Xmole ISA ColumnVectorClass WITH n := ChemDim; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Comp ISA ColumnVectorClass WITH n := ChemDim; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      %% mole component balances
Xmole' = LIn.Flow*LIn.Comp - LOut.Flow*LOut.Comp;
%% total properties
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Drum.ChemDim := MediumModel.NumberOfComponents;
                         $$ A machine model for the reflux drum.
$$ Uses physical properties in medium model.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ChemDim := MediumModel.NumberOfComponents;
DrumMachineModel ISA RefluxDrumIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RefluxDrumModel ISA RefluxDrumIClass WITH %% Composite model of a reflux drum.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MediumModel ISA DistMediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH x pos := 100.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH X_pos := 300.0; Y_pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           LOut.Pressure = Pressure;
LOut.MoleEnergy = MMT.LiqMoleEn;
                                                                                                                               Graphic ISA Base::Layout WITH
x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Drum ISA DrumMachineModel WITH
                                                                                                                                                                                                                                                                                                                                             DrumArea ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                      Pressure ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   C2 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                         mole ISA Base::Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    mole := sumabs(Xmole);
Comp := Xmole*1/mole;
                                                                                                                                                                                  Y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               structure_parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  LOut.Comp := Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         %% liquid outflow
                                                                                                                                                                                                                                                               NoC := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      connections:
                                                                                                                                                                                                                                                                                                                       parameters:
                                                                                                                                                                                                                                                                                                                                                                                                  variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           submodels:
                                                                                terminal:
                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                              END;
```

LOut AT Drum.Lout; bpoints TYPE Matrix [5, 2] := [199, 0; 199, 22; 199, 58; 99, 58; 99, 112];

C3 ISA Base::Connection WITH
Drum.MMT AI MediumModel.MMT;
bpoints TYPE Matrix [2, 2] := [174, 149; 244, 155];

```
energyequipmentlib.om
```

```
1993-06-11 16:47
```

HTIN ISA ProcessTerminalLib::HeatTransferInTerminal WITH
Graphic ISA Base::Layout WITH
 x_pos := 400;
 y_pos := 175;

HEXPartIClass ISA ModelClassTreeLib::SubEnergyEquipClass WITH

%% heat/cool volume models

%% An interface class of a volume for %% heat/cool medium.

Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconhexpart";

terminals:

```
BoilerIClass ISA ModelClassTreeLib::SubEnergyEquipClass WITH %% Interface class for the boiler models.
                                                                                                                                                                                                                                                                                                                                                                                                                                                      HEXPartModel ISA EnergyEquipmentLib::HEXPartIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (Cp*Volume*Density*Temp)' = Cp*In.Flow*Density*(In.Temp - Temp) + HIIn.Qtrans;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            JacketModel ISA EnergyEquipmentLib::HEXPartModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          LIn ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                            END;
Out ISA ProcessTerminalLib;:FlowOutTerminal WITH
                                           END;
In ISA ProcessTerminalLib::FlowInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconboiler";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconjacket";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             8% A heat/cool volume medium model
                                                                                         Graphic ISA Base::Layout WITH
    x_pos := 0;
    y_pos := 200;
    invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA Base::Layout WITH x pos := 220; y pos := 0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Density ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Volume ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                variable:
    Temp ISA Base::Variable;
equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Cp ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   structure_parameter:
ChemDim_TYPE Integer;
                                                                                                                                                                                                                                                                                 x_pos := 0;
y_pos := 100;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Comp.n := ChemDim;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     In.Flow = Out.Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          In.Pres = Out.Pres;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HTIn.Temp = Temp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Out. Temp = Temp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      %% boiler models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   terminals:
                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                          END;
```

HeatTransferModel ISA EnergyEquipmentLib::HeatTransferIClass WITH
%% A static heat transfer model.

HTOut.Qtrans = Kappa*TransArea*(HIIn.Temp - HTOut.Temp);

HTIn.Otrans = HTOut.Otrans;

realization: HTStatic ISA Base::SetOfDAE WITH

equations:

Kappa ISA Base::Parameter; TransArea ISA Base::Parameter;

parameters:

HTOut ISA ProcessTerminalLib:: HeatTransferOutTerminal WITH

Graphic ISA Base::Layout WITH

x_pos := 0; y_pos := 150; invisible := 1;

END;

HTIN ISA ProcessTerminalLib::HeatTransferInTerminal WITH Graphic ISA Base::Layout WITH

x pos := 400; Y pos := 150; invisible := 1;

END;

HeatTransferIClass ISA ModelClassTreeLib::SubEnergyEquipClass WITH
%% Interface class for the heat
%% transfer objects.

Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconheattransfer";

icon:

terminals:

LIBRARY EnergyEquipmentLib;
USES ModelClassTreeLib, ProcessTerminalLib,
PhaseEquilLib, FlowEquipmentLib;
% Contains classes for process equipment

%% Design: Bernt Nilsson, 13 may 1993.

%% for energy transfer,

%% heat transfer models

```
variables:
mole ISA Base::Variable;
height ISA Base::Variable;
Xmole ISA ProcessTerminalLib::ColumnVectorClass WITH n := ChemDim; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Xmole' = IIn.Flow*LIn.Comp - Lout.Flow*Lout.Comp - Vout.Flow*Vout.Comp;
%% total properties
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                BoilerMachineModel ISA EnergyEquipmentLib::BoilerMachineIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Comp ISA ProcessTerminalLib::ColumnVectorClass WITH n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        BoilerMachineIClass ISA EnergyEquipmentLib::BoilerIClass WITH %% An interface class for the boiler machine model.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Heat ISA ProcessTerminallib::HeatTransferInTerminal WITH
Graphic ISA Base::Layout WITH
    x_pos := 0;
    y_pos := 200;
}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             %% energy balance (function of composition)
Vout.Flow = Heat.Qtrans/(MMT.VapMoleEn - MMT.LiqMoleEn);
Heat.Temp = MMT.Temp;
%% phase equlibrium description in medium model
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MMT ISA ProcessTerminalLib::MediumMachineTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      height = mole*MMT.MoleWeight/(MMT.Density*BoilerArea);
LOut ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                               Vout ISA ProcessTerminalLib::VaporOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       $$ A primitive model of a boiler.
$$ The entering heat is used to
$$ evaporate the medium.
                         Graphic ISA Base::Layout WITH x_pos := 180;
                                                                                                                                                                                                                                                 Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   BoilerArea ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Pressure ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      %% mole component balances
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  MMT.Pressure = Pressure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                mole = sumabs (Xmole);
                                                                                                                                                                                                                                                                                                                                                                                 Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Comp = Xmole*1/mole;
                                                                                                                                                                 Comp.n := ChemDim;
                                                                                  y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                    y_pos := 300;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                invisible := 1;
                                                                                                                                                                                                                                                                        x pos := 200;
y pos := 300;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Noc := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MMT. LComp = Comp;
                                                                               := 0:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                          END:
                                                                                                                                                                                                                                                                                                                                                                                                           END;
                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   END:
```

```
END;
C2 ISA Base::Connection WITH
Vout AT BoilerSide.Vout;
bpoints TYPE Matrix [4, 2] := [199.0, 299.0; 199.0, 225.0; 224.0, 224.0, 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    170.01;
                                                  LOut.MoleEnergy = MMT.LigMoleEn;
%% vapor outflow (no vapour dynamics and neglected vapour holdup)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  bpoints TYPE Matrix [2, 2] := [295.0, 149.0; 245.0, 149.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                BoilerSide ISA EnergyEquipmentLib::BoilerMachineModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    HeatTrans ISA EnergyEquipmentLib::HeatTransferModel WITH Graphic ISA super::Graphic WITH x pos := 150.0; y yos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                         structure_parameters:
    ChemDim := MediunModel.NumberOfComponents;
    BoilerSide.ChemDim := MediunModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                 BoilerModel ISA EnergyEquipmentLib::BoilerIClass WITH %% A composite boiler model.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MediumModel ISA PhaseEquilLib::DistMediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  HeatIn ISA ProcessTerminalLib::FlowInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  HeatSide ISA EnergyEquipmentLib::HEXPartModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              MediumModel.MMT AT BoilerSide.MMT;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 325.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic WITH x pos := 225.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic WITH x pos := 75.0; Y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
                                                                                                Vout.Comp = MMT.VComp;
Vout.Pressure = MMT.Pressure;
Vout.MoleEnergy = MMT.VapMoleEn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Cl ISA Base: : Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic;
                         LOut.Pressure = Pressure;
                                                                                                                                                                                                                                                                 %% composite boiler models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x pos := 0;
y pos := 230;
invisible := 1;
Lout.Comp = Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                            con:
```

88 liquid outflow

%% condenser models

```
TotalCondenserIClass ISA ModelClassTreeLib::SubEnergyEquipClass WITH %% A condenser interface class.
                                                                                                                     bitmap TYPE String := "iconboiler";
                                                                                           Graphic ISA Base::Layout WITH
                                                                                                                                                                                                     ChemDim TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LOut.Flow = VIn.Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Lout.Comp = VIn.Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% static condensing
                                                                                                                                                                                                                                                                                                                                                                                                                                             Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                  invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Noc := ChemDim;
                                                                                                                                                                                                                                                                                                                                                            Y_pos := 0;
                                                                                                                                                                                                                                       terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      parameter:
                                                                                                                                                                               parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              terminal:
                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                     con:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           con:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               con:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     bpoints TYPE Matrix [4, 2] := [226.0, 128.0; 226.0, 50.0; 219.0, 50.0; 219.0, 0.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                      := [222.0, 128.0; 222.0, 90.0; 179.0, 90.0; 179.0, 0.0];
                                                                                                                                                                                                                                                                                                                                                      bpoints TYPE Matrix [4, 2] := [0.0, 229.0; 34.0, 229.0; 34.0, 157.0; 59.0, 157.0];
                                                       bpoints TYPE Matrix [4, 2] := [203.0, 156.0; 188.0, 156.0; 188.0, 149.0; 173.0,$ ^ 149.0];
                                                                                                                                                                                                     bpoints TYPE Matrix [4, 2] := [124.0, 149.0; 105.0, 149.0; 105.0, 153.0; 88.0,$
                                                                                                                                                                                                                                       ^ 153.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                OutFlowPar ISA Base::Parameter WITH default := 20; END; LHPar ISA Base::Parameter WITH default := 10; END; HTPar ISA Base::Parameter WITH default := 400; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BoilerSimProblem ISA EnergyEquipmentLib::BoilerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       FlowPar ISA Base::Parameter WITH default : * 100; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   MediumModel.Aas.default := 1.5;
MediumModel.LiquidEnthalpy := [124, 191, 418];
MediumModel.CpL := [2.2, 2.43, 4.18];
MediumModel.Hevap := [515, 841, 2260];
MediumModel.CpV := [1.0, 1.2, 1.85];
MediumModel.Dens := [792, 791, 999];
MediumModel.MoleW := [58, 46, 18];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BoilerSide.Pressure.default := 671;
BoilerSide.Xmole.initial := [5; 5; 5];
MedlumModel.Aab.default := 1.2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BoilerSide.BoilerArea.default := 3.14;
C5 ISA Base::Connection WITH
BoilerSide.Heat AT HeatTrans.HTIn;
                                                                                                                                                                         HeatTrans.HTOut AT HeatSide.HTIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 HeatTrans.TransArea.default := 1;
HeatTrans.Kappa.default := 2000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    LIn.Flow = FlowPar;
LOut.Flow = OutFlowPar;
LIn.Comp := [0.34; 0.33; 0.33];
LIn.Pressure = 140000.0;
                                                                                                                                                                                                                                                                                                                                                                                                      C3 ISA Base::Connection WITH LOut AT BoilerSide.Lout; booints TYPE Matrix [4, 2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  HeatSide.Volume.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HeatSide.Temp.initial := 360;
                                                                                                                                              C7 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                         C8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% A test of the boiler model.
Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   HeatSide.Density := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            LIn AT BoilerSide.Lin;
                                                                                                                                                                                                                                                                                                                          HeatIn AT HeatSide. In;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      LIn.MoleEnergy = LHPar;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           HeatIn.Pres = 140000.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         HeatSide.Cp := 4.18;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          HeatIn.Temp = HTPar;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HeatIn.Flow = 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              terminal defaults:
                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
```

```
TotalCondMachineModel ISA EnergyEquipmentLib::TotalCondenserIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  TotalCondenserModel ISA EnergyEquipmentLib::TotalCondenserIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     MMT.LComp = IF VIn.Flow == 0 THEN [1;0;0] ELSE LOut.Comp.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MMT ISA ProcessTerminalLib::MediumMachineTerminal WITH Graphic ISA Base::Layout WITH x_pos := 400;
LOut ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           CondSide.ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                   END;
VIN ISA ProcessTerminalLib::VaporInTerminal WITH
Graphic ISA Base::Layout WITH
Krops:= 200.0;
Ypos:= 300.0;
invisible:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                structure_parameters:
   ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             %% A total condenser machine model.
%% The vapor is totally condensed and
%% the behavior is described to be static.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 8% A composite model of a total condenser.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         88 (no vapor dynamics, static pressure)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        LOut.Pressure = Pressure;
LOut.MoleEnergy = MMT.LiqMoleEn;
%% MMT connections
                              Graphic ISA Base::Layout WITH
x_pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Pressure ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MMT.Pressure = Pressure;
```

```
bpoints TYPE Matrix [4, 2] := [316.0, 66.0; 354.0, 66.0; 354.0, 75.0; 400.0, 75.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     bpoints TYPE Matrix [4, 2] := [116.0, 66.0; 48.0, 66.0; 48.0, 75.0; 0.0, 75.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    bpoints TYPE Matrix [3, 2] := [200.0, 300.0; 199.0, 278.0; 199.0, 245.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    66.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       66.0; 82.0, 66.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    := [199.0, 135.0; 199.0, 66.0; 282.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Condenser.Lout AT Drum.LIn;
bpoints TYPE Matrix [2, 2] := [199.0, 203.0; 199.0, 164.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Condenser ISA EnergyEquipmentLib::TotalCondenserModel WITH MediumModel ISA PhaseEquilLib::ABSPhaseEquilData;
                                                                                                                                                                                                                           RefluxValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     CondSimProblem ISA EnergyEquipmentLib::CondConfigModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                PopValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bpoints TYPE Matrix [3, 2] := [199.0, 135.0; 199.0,
Drum ISA FlowEquipmentLib::RefluxDrumModel WITH
MediumModel ISA PhaseEquilLib::ABSPhaseEquilData;
Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            MediumModel ISA PhaseEquilLib::ABSPhaseEquilData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Drum ISA FlowEquipmentLib::RefluxDrumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% A test of the condenser configuration
ChemDim := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CondSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Drum.DrumArea.default := 3.14;
Drum.Pressure.default := 671;
Drum.Xmole.initial := [5; 5; 5];
                                                                                                                                                                                                                                                      Graphic ISA super::Graphic WITH
   x pos := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH x_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Drum.LOut AT RefluxValve.In;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Drum.LOut AT TopValve.In;
bpoints TYPE Matrix [3, 2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C6 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                      ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Reflux AT RefluxValve.Out;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        VIn AT Condenser.VIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Top AT TopValve.Out;
                                                                                        x_pos := 200.0;
Y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                          y pos := 75.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  y_pos := 75.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           connections:
                                                                                                                                                                                                                                                                                                                                                                                                                     END;
```

```
ChemDim := AtoBKeaction.Numb
CStrlib.otm
```

```
attributes:
                                                                                                                                                                                                                                                                                                                                                 parameters:
                                                                                                                                                                                                                                                                                                                                                                                          variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         equations:
                                                                                                                                          END;
                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       icon:
                   USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TankReactorMachineIClass ISA SubTankReactorClass WITH
%% This is a reactor machine interface class
%% for a family of CSTR machines that uses
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Out ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  In ISA ProcessTerminalLib::LiquidInTerminal WITH Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             bitmap TYPE String := "iconreactormachine";
                                                                                                                                                                                                                                                                                                                                                              SubTankReactorClass ISA SubReactorClass WITH
                                         EnergyEquipmentLib, ReactionModelLib;
                                                                                  %% continuous stirred tank reactors, CSTR.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 HTOut ISA HeatTransferOutTerminal WITH
                                                                                                                                                                                                                                                  TankReactorClass ISA ReactorClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MMT ISA ReactionReactorTerminal WITH
                                                                                                                                 %% Design: Bernt Nilsson, 13 jan 93
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              %% the reaction/reactor termina
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    $ tank reactor machine models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                      structure_parameter:
ChemDim_TYPE Integer;
                                                                                                                                                                                                                                                                     structure parameter:
ChemDim TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 x_pos := 100;
y_pos := 300;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x pos := 200;
y pos := 0;
invisible := 1;
                                                                                                                                                                                                    % tank reactor classes
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 NoC := ChemDim;
LIBRARY CSTRLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        icon:
```

```
Xmole' = In.Flow*In.Comp - Out.Flow*Out.Comp + volume*MMT.ReactionRate;
                                                                                                                                                                                                                                                                                                                                            \$\$ to reaction descriptions using the reaction/reactor terminal. \$\$ Two chemical components, A and B, are mixed in a solvent.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  energy' = In.Flow*In.MoleEnergy - Out.Flow*Out.MoleEnergy +
                                                                                                                                                                                                                                                                             TankReactorMachineModel ISA TankReactorMachineIClass WITH
                                                                                                                                                                                                                                                                                                              4% This is a reactor machine model that can be connected
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              $% They communicate through a reaction/reactor terminal.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TankReactorVesselModel ISA SubTankReactorClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   volume *MMT.EnergyProd - HTOut.Qtrans;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       mole, volume, level, energy, temp ISA Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      8% Composite model of a tank reactor vessel with
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   $$ one reactor machine and one reaction model.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA Base::Layout WITH bitmap TYPE String := "iconreactorvessel";
                                                                                                                                                                                                                                                                                                                                                                                                    $% ( A = Comp[1], B = Comp[2], S = Comp[3] ).
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ChemDim := AtoBReaction.NumberOFComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              temp = energy/ (volume*MMT.Cp*MMT.Density);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% total properties
mole = SUMABS(Xmole);
volume = mole*MMT.MoleWeight/MMT.Density;
level = volume/CrossArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       %% (reaction rate is concentration based)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Out.MoleEnergy = energy/mole;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    MMT.Conc = Xmole*(1/volume);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              %% heat transfer connection
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  MMT.Pressure = In.Pressure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     %% component mole balances
                                                                                                                                                                                                                                                                                                                                                                                                                                                                CrossArea ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Comp = Xmole*(1/mole);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% reactor vessel model
                                                        x_pos := 0;
y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    %% reactor pressure
In.Pressure = 0.0;
%% out flow
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Out.Pressure = 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            %% MMT-connections
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            HTOut.Temp = temp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% energy balance
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Out.Comp = Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     MMT.Comp = Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   MMT.Temp = temp;
                                attributes:
```

```
ReactorVessel ISA CSTRLib::TankReactorVesselModel WITH Graphic ISA super::Graphic WITH x pos := 275; y y pos := 150; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Wall ISA EnergyEquipmentLib::HeatTransferModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                END;
Out ISA ProcessTerminalLib::LiquidOutTerminal WITH
Graphic ISA Base::Layout WITH
x_pos:= 1.00;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TankReactorModel ISA CSTRLib:: TankReactorIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Jacket ISA EnergyEquipmentLib::JacketModel WITH Graphic ISA super::Graphic WITH x_pos := 75.0; y_bos := 150.0; y_bos := 150.0; END;
                                                                                                                                        Graphic ISA Base::Layout WITH
bitmap TYPE String := "icontankreactor";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                %% Composite model of a jacket cooled
%% continuous stirred tank reactor, CSTR.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH x pos := 175.0; Y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           structure_parameter:
   ChemDim := ReactorVessel.ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA Base::Layout WITH
x_pos := 399;
                                                                                                                                                                                                                                                            Graphic ISA Base::Layout WITH
x_pos := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Level ISA SimpleOutput WITH
                                                                                                                                                                                                                                                                                                                                                                            Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              y_pos := 1;
invisible := 1;
                                                                                                                                                                                                                                                                                                                             invisible := 1;
                             %% tank reactor model
                                                                                                                                                                                                                                                                                                       y_pos := 300;
                                                                                                                                                                                                           terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            submodels:
                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              C3 ISA Base::Connection WITH
ReactorMachine.MMT AT AtoBReaction.MMT;
bpoints TYPE Matrix [5, 2] :=
[228.0, 149.0; 250.0, 149.0; 250.0, 153.0; 299.0, 153.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ISA Base::Connection WITH
IN AT ReactorMachine.In;
bpoints TYPE Marrix [4, 2]:=
[100.0, 297.0; 100.0, 200; 180.0, 200.0; 180.0, 178.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C5429672 ISA Base::Connection WITH
HTOut AT ReactorMachine.HTout;
bpoints TYPE Matrix [2, 2] := [0.0, 149.0; 169.0, 149.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               bpoints TYPE Matrix [2, 2] := [199.0, 119.0; 199.0, 0.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          HTOut ISA ProcessTerminalLib::HeatTransferOutTerminal WITH
ReactorMachine.ChemDim := AtoBReaction.NumberOFComponents;
                                      ReactorMachine ISA CSTRLib::TankReactorMachineModel WITH Graphic ISA super::Graphic WITH x_pos := 200.0; y_bos := 150.0; V_bos := 150.0;
                                                                                                                                                                                AtoBReaction ISA ReactionModelLib::AtoBReactionModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Out ISA ProcessTerminalLib::LiquidOutTerminal WITH Graphic ISA Base::Layout WITH X_pos := 200; Y_pos := 0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                             In ISA ProcessTerminalLib::LiquidInTerminal WITH
Graphic ISA Base::Layout WITH
x_pos := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       parameter_equation:
    ReactorMachine.CrossArea;
                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
x_pos := 325.0;
y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C2 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ReactorMachine.Out AT Out;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   CrossArea ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 0;
y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Comp.n := ChemDim,
                                                                                                                                                                                                                                                                                                                                                                                                                                               invisible := 1;
```

TankReactorIClass ISA CSTRLib::TankReactorClass WITH 8% Interface class for a continuous stirred tank reactor, CSTR.

In ISA ProcessTerminalLib::LiquidInTerminal WITH

y pos := 298;

terminals:

END:

submodels:

connections:

parameter:

END:

END;

END;

:= 249; y pos

CoolValve ISA FlowEquipmentLib::CoolControlValveModel WITH FeedValve ISA FlowEquipmentLib::ControlValveModelV WITH END;
Out ISA ProcessTerminalLib::LiquidOutTerminal WITH
Graphic ISA Base::Layout WITH
x_pos := 400.0;
y_pos := 75.0;
invisible := 1; terminals; Control ISA ControlTerminalLib::CSTRInControl WITH Cool ISA ProcessTerminalLib::FlowInTerminal WITH %% tank reactor, and three control valves. CSTRUnitModel ISA CSTRIClass WITH %% A CSTR unit model. It is composed of a CSTR ISA CSTRLib:: TankReactorModel WITH Graphic ISA super::Graphic WITH x pos := 200.0; y pos := 150.0; END; Graphic ISA super::Graphic WITH
x_pos := 125.0; Graphic ISA super::Graphic WITH
x_pos := 75.0; Graphic ISA Base::Layout WITH Graphic ISA Base::Layout WITH x pos := 350.0; y pos := 300.0; invisible := 1; ChemDim := outer::ChemDim; Graphic ISA super::Graphic; structure parameter: ChemDim := CSTR.ChemDim; x_pos := 0.0; y_pos := 125.0; invisible := 1; Comp.n := ChemDim; Comp.n := ChemDim; y_pos := 200.0; END; invisible := 1; := 150.0; submodels: END; END; END; END; END: END; END; END; icon:

x_pos := 0.0; y_pos := 200.0;

```
bpoints TYPE Matrix [5, 2] := [228.0, 149.0; 250.0, 153.0; 299.0, 153.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   [100.0, 297.0; 100.0, 200; 180.0, 200.0; 180.0, 178.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     bpoints TYPE Matrix [2, 2] := [199.0, 119.0; 199.0, 0.0];
                                                                                       ZeroReaction ISA ReactionModelLib::ZeroReactionModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                   Out ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                                                            In ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C3 ISA Base::Connection WITH ReactorMachine.MMT AT ZeroReaction.MMT;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        parameter_equation:
    ReactorMachine.CrossArea;
                                                                                                          Graphic ISA super::Graphic WITH
x_pos := 325.0;
y_pos := 150.0;
                                                                                                                                                                                                                                                                 Graphic ISA Base::Layout WITH
   x_pos := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              bpoints TYPE Matrix [4, 2] :=
                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C2 ISA Base::Connection WITH ReactorMachine.Out AT Out;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            In AT ReactorMachine. In;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               CrossArea ISA Parameter;
                                                                                                                                                                                                                                                                                                                                                                       Comp.n := ChemDim;
x_pos := 200.0;
y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                        y_pos := 298;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                             x pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Y pos := 0;
                                                                                                                                                      Y pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  connections:
                                                                                                                                                                                                                       terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
```

```
% A tray machine model.
% can be connected to a distillation
% medium model from the PhaseEquilLib.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                  PressureDrop ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     VOut.MoleEnergy = MMT.VapMoleEn;
                                                                                                                                                                                                                                                      WeirLenght ISA Base::Parameter;
WeirHeight ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                         GravConst ISA Base::Parameter;
                                                                                                                                                                                                                              TrayArea ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Vout.Pressure = MMT.Pressure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% mole component balances
                                                                                                                                                                                                                                                                                                                                                                                  mole ISA Base::Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% composite tray models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         mole = sumabs(Xmole);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Comp = Xmole*1/mole;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 %% total properties
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% liquid outflow
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             x pos := 125;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           LOut.Comp = Comp;
    Noc := ChemDim;
                                                                                                                                                                                                        parameters:
                                                                                                                                                                                                                                                                                                                                                               variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             equations:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       submodels:
                             END;
                                              USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, PhaseEquilLib, $
                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA Base::Layout WITH bitmap TYPE String := "icontray"; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             %% Tray machine interface class.
MMT ISA ProcessTerminalLib::MediumMachineTerminal WITH
                                                                                                                                                                                                                                                                                                                                                          TrayIClass ISA ModelClassTreeLib::SubSeparatorClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       TrayMachineIClass ISA DistillationLib::TrayIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LOut ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Vout ISA ProcessTerminalLib::VaporOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LIn ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            VIn ISA ProcessTerminalLib::VaporInTerminal WITH
                                                                                              %% Distillation library contain objects for
%% the construction of distillation column
%% units. The columns are tray based with
%% medium and machine decomposition and
                                                                                                                                                                                                                                                                                                                                                                                %% Interface class for tray models.
                                                                                                                                                                                                                                                      %% Design: Bernt Nilsson, 4 may 1993,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA Base::Layout WITH x_pos := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA Base::Layout WITH x_pos := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA Base::Layout WITH
x_pos := 300;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA Base::Layout WITH
                                                                                                                                                                                                    %% abstract submodel class.
LIBRARY DistillationLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                           structure parameter:
ChemDim TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     x_pos := 400;
y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            y_pos := 300;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            x_pos := 300;
y_pos := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y pos := 300;
                                                                                                                                                                                                                                                                                                         %% tray models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                                          icon:
```

```
OutFlow = if height < WeirHeight then 0 else WeirLenght/1.5*sgrt(2*GravConst*(height$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ^ - WeirHeight)^3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Xmole' = Lin.Flow*Lin.Comp + Vin.Flow*Vin.Comp - Lout.Flow*Lout.Comp. ^ Vout.Flow*Vout.Comp;
                                                                                                                                                                                                                                                                                                                                                                                                                            Outflow ISA Base::Variable;
height ISA Base::Variable;
Xmole ISA ProcessTerminalLib::ColumnVectorClass WITH n := ChemDim; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Comp ISA ProcessTerminalLib::ColumnVectorClass WITH n := ChemDim; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       LOUT.Pressure = MMT.Pressure;
LOUT.MoleEnergy = MMT.LiqWoleEn;
% vapor outflow (no vapour dynamics and neglected vapor holdup)
VOUL.Flow = VIn.Flow;
VOUT.Comp = MMT.VComp;
TrayMachineModel ISA DistillationLib::TrayMachineIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           MachineModel.ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            MachineModel ISA DistillationLib::TrayMachineModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Lout.Flow = 3600*MMT.MoleWeight*MMT.Density*OutFlow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TrayModel ISA DistillationLib::TrayIClass WITH
%% Composite model for a tray.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        MMT_LComp = Comp;
MMT_Pressure = Vin.Pressure - PressureDrop;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       structure_parameters:
    ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         y_pos := 150;
invisible := 1;
```

```
Mixer ISA FlowEquipmentLib::Mixer WITH
                     Graphic ISA super::Graphic WITH
                                         x_pos := 100.0;
y_pos := 200.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% column models
                                                                                                                                   connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            terminals:
                                                                                                               END:
                                                                                                                                                                                                                                                                                                                                      bpoints TYPE Matrix [4, 2] := [154.0, 112.0; 154.0, 56.0; 176.0, 56.0; 176.0, 1.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MachineModel.LOut AT LOut;
bpoints TYPE Matrix [4, 2] := [95.0, 112.0; 95.0, 47.0; 101.0, 42.0; 101.0, 1.0];
                                                                                                                                                                                                 Vout AT MachineModel.Vout;
bpoints TYPE Matrix [4, 2] := [176.0, 300.0; 176.0, 225.0; 154.0, 225.0; 154.0,$
                                                                                                                                                                                                                                                                                                                                                                                               186.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
C4 ISA Base::Connection WITH
LIN AT MachineModel.Lin;
bpoints TYPE Matrix [4, 2] := [101.0, 300.0; 101.0, 240.0; 95.0, 240.0; 95.0, 5];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MachineModel ISA DistillationLib::TrayMachineModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              MachineModel.ChemDim := MediumModel.NumberOfComponents;
               MediumModel ISA PhaseEquilLib::ABSPhaseEquilData WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MediumModel ISA PhaseEquilLib::ABSPhaseEquilData WITH Graphic ISA super::Graphic WITH x_pos := 275.0; y_pos := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FeedTrayModel ISA DistillationLib::TrayIClass WITH %% Composite model of a feed tray.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Mixer.ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                structure_parameters:
   ChemDim := MediumModel.NumberOfComponents;
                                     Graphic ISA super::Graphic WITH
x_pos := 301;
Y_pos := 151;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
x_pos := 125.0;
y_pos := 100.0;
                                                                                                                                                                             Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                           C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                  C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                   MachineModel.VIn AT VIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Comp.n := ChemDim
                                                                                                                                                     connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              terminal:
                                                                                                           END:
                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
```

```
:= [99, 299; 99, 271; 99, 252; 109, 245; 109, 219];
                                                             bpoints TYPE Matrix [5, 2] := [0, 150; 50, 174; 50, 238; 89, 238; 89, 219];
                                                                                                                                                                                                                                                                                                                                                                                                                                               bpoints TYPE Matrix [4, 2] := [299, 299; 299, 160; 139, 160; 139, 114];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA Base::Layout WITH bitmap TYPE String := "iconcolumn"; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           bpoints TYPE Matrix [4, 2] := [139, 85; 139, 51; 299, 51; 299, 0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   0
                                                                                                                                                                                                                                                                                                                    bpoints TYPE Matrix [4, 2] := [99, 180; 99, 145; 109, 145; 109,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              LOut AT MachineModel.LOut;
bpoints TYPE Matrix [4, 2] := [109, 85; 109, 50; 99, 50; 99,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ColumnIClass ISA ModelClassTreeLib::SubSeparatorClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Reflux ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bpoints TYPE Matrix [2, 2] := [154, 99; 245, 99];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Feed ISA ProcessTerminalLib::LiquidInTerminal WITH Graphic ISA super::Graphic WITH x_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                8% A distillation column interface class
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           MachineModel.MMT AT MediumModel.MMT;
                                                                                                                                                                                                                                                   C3 ISA Base::Connection WITH Mixer.LOut AT MachineModel.Lin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH x pos := 400.0; Y pos := 275.0; invisible := 1;
                                                                                                                                                                                           bpoints TYPE Matrix [5, 2]
C1 ISA Base:: Connection WITH
                                                                                                                           C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                       C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              C6 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      C7 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                      Vout AT MachineModel.Vout;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         VIn AT MachineModel.VIn;
                           Feed AT Mixer, LIn1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                structure_parameter:
ChemDim TYPE Integer;
                                                                                                                                                          LIn AT Mixer.LIn2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     v_pos := 150.0;
invisible := 1;
```

distillationlib.om

1993-06-11 16:48

```
abstract submodel:
MediumModel ISA PhaseEquilLib::ABSPhaseEquilData WITH
Graphic ISA super::Graphic WITH
x_pos := 50.0;
y_pos := 340;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Column3TrayModel ISA DistillationLib::ColumnIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            48 A tray based distillation column with three trays.
                                                                                                                                                                                  LOut ISA ProcessTerminalLib::LiquidOutTerminal WITH
VOut ISA ProcessTerminalLib::VaporOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           FeedTray2 ISA DistillationLib::FeedTrayModel WITH MediumModel ISA outer::MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                     VIn ISA ProcessTerminalLib::VaporInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           MediumModel.MMT.LComp := [0.33; 0.33; 0.34];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Tray3 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                MediumModel ISA outer:: MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic WITH
                                                                                                                                                                                                        Graphic ISA super::Graphic WITH
x_pos := 200.0;
y_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
x_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 MediumModel.MMT.Pressure := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
                      Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           x_pos := 275.0;
y_pos := 100.0;
END;
                                            x_pos := 200.0;
y_pos := 300.0;
invisible := 1;
                                                                                                                                        Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                           Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 200.0;
Y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                               invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          x_pos := 301;
y_pos := 151;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           x_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                         y_pos := 25.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     structure parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         submodels:
                                                                                                                END;
                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    icon:
```

```
bpoints TYPE Matrix [4, 2] := [0.0, 249.0; 90.0, 249.0; 90.0, 299.0; 170.0, 299.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              LOUT AT Trayl.LOUt;
bpoints TYPE Matrix [4, 2] := [184.0, 60.0; 184.0, 41.0; 199.0, 41.0; 199.0, 0.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Vout AT Tray3.Vout;
bpoints TYPE Matrix [4, 2] := [214.0, 239.0; 214.0, 261.0; 199.0, 261.0; 199.0,$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     bpoints TYPE Matrix [3, 2] := [399.0, 274.0; 184.0, 274.0; 184.0, 239.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             60.03
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          24.0, 214.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C11 ISA Base::Connection WITH
FeedTray2.Vout AT Tray3.VIn;
bpoints TYPE Matrix [2, 2] := [213.0, 163.0; 214.0, 210.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Tray3.LOut AT FeedTray2.LIn;
bpoints TYPE Matrix [2, 2] := [184.0, 210.0; 184.0, 163.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Trayl.Vout AT FeedTray2.VIn; bpoints TYPE Matrix [2, 2] := [214.0, 89.0; 213.0, 134.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                FeedTray2.LOut AT Tray1.LIn;
bpoints TYPE Matrix [2, 2] := [184.0, 134.0; 184.0, 89.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  bpoints TYPE Matrix [2, 2] := [0.0, 149.0; 169.0, 149.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Column9TrayModel ISA DistillationLib::ColumnIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                %% A tray based distillation column with nine trays.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic WITH Y_size := 500; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bpoints TYPE Matrix [3, 2] := [0.0, 24.0; 214.0,
                                                                                    Trayl ISA DistillationLib::TrayModel WITH
MediumModel ISA outer::MediumModel WITH
Graphic ISA super::Graphic WITH
   x_pos := 301;
                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C10 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C16 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C17 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Cl8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C21 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Cl ISA Base::Connection WITH
   Feed AI FeedIray2.Feed;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Feed AT FeedTray6.Feed;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Reflux AT Tray3.LIn;
                                                                                                                                                                                                                                                                                                                                   x_pos := 200.0;
Y_pos := 75.0;
END;
y_pos := 225.0;
END;
                                                                                                                                                                                                        y_pos := 151;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          VIn AT Trayl.VIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                             connections:
                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
```

```
MediumModel ISA PhaseEquilLib::ABSPhaseEquilData WITH
                                                                                                                                                                                                                                          Reflux ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                               Feed ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                      Vout ISA ProcessTerminalLib::VaporOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       FeedTray6 ISA DistillationLib::FeedTrayModel WITH MediumModel ISA outer::MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         MediumModel.MMT.LComp := [0.33; 0.33; 0.34];
MediumModel.MMT.Pressure := 1000;
structure_parameter:
   ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Trayl ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Tray2 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray3 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH X pos := 400.0; Y pos := 475.0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 200.0; y pos := 50.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
                                                                                    Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 275.0;
y pos := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                              x_pos := 200.0;
y_pos := 500.0;
invisible := 1;
                                                                                                                                                                                                Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                x_pos := 200.0;
y_pos := 100.0;
END;
                                                                                                                                                                                                                                                                                                                                                                           Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Comp.n := ChemDim;
                                                                                                                              y_pos := 250.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x pos := 200.0;
y pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   x_pos := 50.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 y_pos := 540;
END;
                                                                                                         t_0 = 0 = 0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   abstract_submodel:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y pos
                                          terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    submodels:
                                                                                                                                                                           END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END:
                                                                                                                                                                                                                                                                                                                                                        END:
                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
```

```
:= [399.0, 474.0; 184.0, 474.0; 184.0, 464.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               bpoints TYPE Matrix [2, 2] := [184.0, 235.0; 184.0, 214.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
C7 ISA Base::Connection WITH
Tray4.LOut AT Tray3.LIn;
bpoints TYPE Matrix [2, 2] := [184.0, 185.0; 184.0, 164.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         C4 ISA Base::Connection WITH Tray7.Lout AT FeedTray6.Lin; bpoints TYPE Matrix [2, 2] := [184.0, 335.0; 184.0, 313.0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              bpoints TYPE Matrix [2, 2] := [184.0, 384.0; 184.0, 364.0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FeedTray6.Lout AT Tray5.LIn;
bpoints TYPE Matrix [2, 2] := [184.0, 284.0; 184.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  bpoints TYPE Matrix [2, 2] := [184.0, 435.0; 184.0,
                                                                                                                                                                                                                                                                                                                                                                                    Tray8 ISA DistillationLib::TrayModel WITH
Graphic ISA super::Graphic WITH
** pos := 200.0;
Y pos := 400.0;
END;
                                                                                                   Tray4 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                               Tray5 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Tray7 ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Tray9 ISA DistillationLib::TrayModel WITH
                                                                                                                         Graphic ISA super::Graphic WITH x_pos := 200.0;
                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
x_pos := 200.0;
y_pos := 250.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bpoints TYPE Matrix [3, 2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Cl ISA Base::Connection WITH Reflux AT Tray9.LIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    C6 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray8.Lout AT Tray7.Lin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray9.Lout AT Tray8.Lin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray5.Lout AT Tray4.LIn;
A pos := 200.0;
Y pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 200.0;
y_pos := 350.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     x pos := 200.0;
y pos := 450.0;
                                                                                                                                                                           := 200.0;
                                                                                                                                                                             y_pos :
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END:
```

Vout AI Tray9.Vout; bpoints TYPE Matrix [3, 2] := [214.0, 464.0; 214.0, 489.0; 199.0, 499.0]; bpoints TYPE Matrix [3, 2] := [184.0, 35.0; 184.0, 8.0; 199.0, 0.0]; bpoints TYPE Matrix [3, 2] := [0.0, 24.0; 214.0, 24.0; 214.0, 35.0]; DistillationUnitIClass ISA ModelClassTreeLib: SeparatorClass WITH bpoints TYPE Matrix [2, 2] := [184.0, 135.0; 184.0, 114.0]; Tray4.VOut AT Tray5.VIn; bpoints TYPE Matrix [2, 2] := [214.0, 214.0; 214.0, 235.0] Cl6 ISA Base::Connection WITH
Tray5.Vout AT FeedTray6.VIn;
bpoints TYPE Matrix [2, 2] := [214.0, 264.0; 213.0, 284.0] C13 ISA Base::Connection WITH Tray2.Vout AT Tray3.VIn; bpoints IYPE Matrix [2, 2] := [214.0, 114.0; 214.0, 135.0] Tray3.VOut AT Tray4.VIn; bpoints TYPE Matrix [2, 2] := [214.0, 164.0; 214.0, 185.0] FeedTray6.Vout AT Tray7.VIn; bpoints TYPE Matrix [2, 2] := [213.0, 313.0; 214.0, 335.0] Tray7.Vout AT Tray8.VIn; bpoints TYPE Matrix [2, 2] := [214.0, 364.0; 213.0, 384.0] bpoints TYPE Matrix [2, 2] := [184.0, 85.0; 184.0, 64.0]; 85.0] Trayl.Vout AT Tray2.VIn;
bpoints TYPE Matrix [2, 2] := [214.0, 64.0; 214.0, %% Interface class of a distillation unit. C10 ISA Base::Connection WITH C11 ISA Base:: Connection WITH C12 ISA Base:: Connection WITH C14 ISA Base:: Connection WITH C15 ISA Base::Connection WITH C17 ISA Base:: Connection WITH CI8 ISA Base:: Connection WITH C20 ISA Base::Connection WITH C8 ISA Base::Connection WITH C9 ISA Base::Connection WITH Tray3.Lout AT Tray2.Lin; Tray2.Lout AT Tray1.Lin; LOut AT Trayl.Lout; VIn AT Trayl. VIn; % unit configuration

distillationlib.om

```
Condenser ISA EnergyEquipmentLib::TotalCondenserModel WITH MediumModel ISA outer::MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    RefluxValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BottomValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      TopValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                            RefluxDrum ISA FlowEquipmentLib::RefluxDrumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ReBoiler ISA EnergyEquipmentLib::BoilerModel WITH MediumModel ISA outer::MediumModel WITH
MediumModel ISA outer::MediumModel WITH
                                                                                                                                                                                                                                                                                     MediumModel ISA outer:: MediumModel WITH
                    Graphic ISA super::Graphic WITH
x pos := 50.0;
y pos := 340;
END;
                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH
                                                                                                                                     Graphic ISA super::Graphic WITH
x pos := 150.0;
Y pos := 250.0;
                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH
   x_pos := 225.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
x_pos := 325.0;
Y_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                 x_pos := 300.0;
y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 350.0;
y_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                x_pos := 300.0;
y_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 275.0;
y pos := 350.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x pos := 100.0;
y pos := 125.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     x pos := 275.0;
y pos := 400.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END:
                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
```

```
bpoints TYPE Matrix [4, 2] := [149.0, 150.0; 149.0, 88.0; 99.0, 88.0; 99.0, 103.0];
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  bpoints TYPE Matrix [4, 2] := [266.0, 41.0; 338.0, 41.0; 338.0, 24.0; 399.0, 24.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Distillate AT TopValve.out;
bpoints TYPE Matrix [4, 2] := [399.0, 474.0; 364.0, 474.0; 364.0, 291.0; 341.0, 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       RefluxValve.out AT TrayColumn.Reflux; bpoints TXPE Matrix [4, 2] := [241.0, 290.0; 192.0, 192.0, 331.0; 173.0,$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ^ 331.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
C5 ISA Base::Connection WITH
RefluxDrum.LOut AT RefluxValve.in;
bpoints TYPE Matrix [3, 2] := [274.0, 334.0; 274.0, 290.0; 207.0, 290.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   bpoints TYPE Matrix [3, 2] := [274.0, 334.0; 274.0, 290.0; 307.0, 290.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           145.0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                41.0; 232.0, 41.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           bpoints TYPE Matrix [3, 2] := [125.0, 166.0; 99.0, 166.0; 99.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        bpoints TYPE Matrix [2, 2] := [274.0, 378.0; 274.0, 364.0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             bpoints TYPE Matrix [2, 2] := [0.0, 249.0; 124.0, 249.0];
                                                             HeatValve ISA FlowEquipmentLib::CoolControlValveModel WITH
                                                                                                                                                                                                                                                                                                                      Measurement.BoilerLevel := ReBoiler.BoilerSide.height, Measurement.TopComp := RefluxVrum.Drum.Comp[1]; Measurement.BottomComp := ReBoiler.BoilerSide.Comp[1]; RefluxValve.Control := Control.Reflux;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             bpoints TYPE Matrix [3, 2] := [99.0, 103.0; 99.0,
                                                                                                                                                                                                                                                                                    Measurement.DrumLevel := RefluxDrum.Drum.helght;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BottomValve.Control := Control.Bottom;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          C3 ISA Base::Connection WITH Condenser.LOut AT RefluxDrum.LIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                    HeatValve.Control := Control.Heat;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ReBoiler.LOut AT BottomValve.in;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Cll ISA Base::Connection WITH
    TrayColumn.VIn AT ReBoiler.VOut;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TrayColumn.LOut AT ReBoiler.LIn;
                                                                                            Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          RefluxDrum.Lout AT TopValve.in;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TopValve.Control := Control.Top;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   C10 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         C12 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C7 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Bottom AT BottomValve.out;
   := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Feed AT TrayColumn.Feed;
                                                                                                                                                                                                                                                      invisible connections:
                                                                                                                                                         := 150.0;
                                                                                                                           := 25.0;
                                                                                                                                                            y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   connections:
ChemDim
                                                                                                                                 x pos
                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
```

:= 250.0;

:= 20.0;

x pos y y pos :

```
MediumModel ISA outer::MediumModel WITH
                             Graphic ISA super::Graphic WITH
                                              x_pos := 350.0;
y_pos := 200.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          invisible connections:
                                                                                                                                                                                                                                                                                                                                                                                                                       x pos := 275.0;
y pos := 400.0;
END;
                                                                                                                                                       x pos := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 225.0;
y_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 x_pos := 25.0;
y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            y_pos := 300.0;
END;
                                                                                                                                                                            \frac{\text{y}}{\text{END}_t}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Y_pos := 50.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                         bpoints TYPE Matrix [4, 2] := [41.0, 141.0; 58.0, 141.0; 58.0, 135.0; 78.0, 135.0];
                                                                                                           TrayColumn.VOut AI Condenser.VIn;
bpoints TYPE Matrix [4, 2] := [149.0, 349.0; 149.0, 440.0; 274.0, 440.0; 274.0, 5
                                                                                                                                                           ^ 420.0];
                                                                                                                                                                                                                                      Distillation9TUnitModel ISA DistillationLib::DistillationUnitIClass WITH 
%% Distillation unit model with a tray based column (9 trays), 
%% total condenser and reboiler. 
%% The column has nine trays.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Measurement ISA ControlTerminalLib::DistOutMeasure WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   abstract_submodel:
MediumModel ISA PhaseEquilLib::ABSPhaseEquilData WITH
Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TrayColumn ISA DistillationLib::Column9TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RefluxDrum ISA FlowEquipmentLib::RefluxDrumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                       ReBoiler ISA EnergyEquipmentLib::BoilerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    MediumModel.MMT.LComp := [0.33; 0.33; 0.34];
MediumModel.MMT.Pressure := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                ChemDim := MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 MediumModel ISA outer:: MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
    x_pos := 300.0;
    y_pos := 150.0;
                    HeatValve.out AT ReBoiler.HeatIn;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 150.0; y pos := 250.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 275.0; Y pos := 350.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH x pos = 150.0; Y pos = 500.0; invisible = 1;
Cl3 ISA Base::Connection WITH
                                                                                      C14 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x_pos := 50.0;
Y_pos := 540;
END;
                                                                                                                                                                                                                                                                                                                                                                               structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                    terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                   icon:
```

```
Cl ISA Base::Connection WITH
Feed AT TrayColumn.Feed;
bpoints TYPE Matrix [2, 2] := [0.0, 249.0; 124.0, 249.0];
                                                                                                                                                                                 Condenser ISA EnergyEquipmentLib::TotalCondenserModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         HeatValve ISA FlowEquipmentLib::CoolControlValveModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BottomValve ISA FlowEquipmentLib::ControlValveModelV WITH Graphic ISA super::Graphic WITH x_pos := 250.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RefluxValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TopValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Measurement.BoilerLevel := ReBoiler.BoilerSide.height;
Measurement.TopComp := RefluxDrum.Drum.Comp[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Measurement, BottomComp := ReBoiler, BoilerSide, Comp[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Measurement.DrumLevel := RefluxDrum.Drum.height;
                                                                                                                                                                                                                      MediumModel ISA outer:: MediumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TopValve.Control := Control.Top;
BottomValve.Control := Control.Bottom;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RefluxValve.Control := Control.Reflux;
                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH x pos := 300.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HeatValve.Control := Control.Heat;
Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH x_pos := 325.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ChemDim := outer::ChemDim;
```

bpoints TYPE Matrix [4, 2] := [149.0, 349.0; 149.0, 440.0; 274.0, 440.0; 274.0,\$ ^ 420.0];

```
END;

CA ISA Base::Connection WITH
Condenser.Lout AT RefileDrum.Lin;
Depoints TYPE Matrix [2, 2] := [274.0, 378.0; 274.0, 364.0];

CA ISA Base::Connection WITH
RefileDrum.Lout AT TopValve.in;
END;
CS ISA Base::Connection WITH
RefileDrum.Lout AT Reliavalue.in;
END;
CS ISA Base::Connection WITH
RefileDrum.Lout AT Reliavalue.in;
END;
CS ISA Base::Connection WITH
RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.RefileDrum.R
```

Y pos

```
new(Control.u) := if uReverse > 0.50 then uHigh - new(v) else new(v);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PIDdiscretealgorithm ISA ControlSystemLib::PIDIClass WITH %% A discrete PID algorithm with tracking anti-windup %% and noise filtering based on KJA:s module.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            new(p) := K*(b*SetPoint.Ref - Measure);
new(i) := i + K*h/Ti*(SetPoint.Ref - Measure) +
h/tr*(Control.uTrack - Control.u)*Control.Track;
new(yf):= yf + h*N/Td*(Measure - yf);
                                                                                                                                                                                                                                                                                                                                                                                                                                                     Control.u = uReverse*(uHigh - v) + (1 - uReverse)*v;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         terminals:
In ISA ControlTerminalLib::ReferenceTerminal WITH
Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                            (Control.uTrack - Control.u)/tr*Control.Track;
            %% and noise filtering based on KJA:s module.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            yf ISA ControlSystemLib::DiscreteVariable; d ISA ControlSystemLib::DiscreteVariable; v ISA ControlSystemLib::DiscreteVariable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   p ISA ControlSystemLib::DiscreteVariable; i ISA ControlSystemLib::DiscreteVariable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        new(SetPoint.Track) := Control.Track;
new(SetPoint.uTrack) := Control.uTrack;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       new(d) := - K*N*(Measure - new(yf));
new(v) := new(p) + Ion*i + Don*new(d);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconlimiter";
                                                                                                                                                                                                                                                          p = K* (b*SetPoint.Ref - Measure);
i' = K/Ti* (SetPoint.Ref - Measure) +
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetPoint.Track = Control.Track;
SetPoint.uTrack = Control.uTrack;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Limiter ISA AnalogBlockClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Sample ISA Base::Event;
ONEVENT Init CAUSE Sample;
                                                                                                                                                                                                                                                                                                                                                          yf' = N/Td*(Measure - yf);
                                                                                                                                                                                                                                                                                                                                                                                        d = -K*N* (Measure - yf);
                                                                     p ISA Base::Variable;
i ISA Base::Variable;
yf ISA Base::Variable;
d ISA Base::Variable;
v ISA Base::Variable;
equations:
                                                                                                                                                                                                                                                                                                                                                                                                                         v = p + Ion*i + Don*d;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          h ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    schedule (Sample, h);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Init ISA Base::Event;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ONEVENT Sample DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            x pos := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         % analog blocks
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        algorithm:
                                             rariables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           variables:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                events:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         icon:
LIBRARY ControlSystemLib;
USES ModelClassTreeLib, ProcessTerminalLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              SetPoint ISA ControlTerminalLib::ReferenceTerminal WITH Graphic ISA Base::Layout WITH x_pos := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PIDanalogalgorithm ISA ControlSystemLib::PIDIClass WITH & An analog PID algorithm with tracking anti-windup
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Control ISA ControlTerminalLib::ControlTerminal WITH
                                                                                                                                                         %% The library contain in order classes for:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  bitmap TYPE String := "iconcontroller"
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PIDICLASS ISA SubContControllerClass WITH
                                                                                                                                                                                                                                                                                                                                                                               DiscreteVariable ISA Base::Variable WITH value TYPE DISCRETE Real; initial TYPE DISCRETE Real := 0;
                                                                                          $% This a library containing classes for
$% control system modules.
                                                                                                                                                                                          %% terminals, controllers, other models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Measure ISA Base::SimpleInput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA Base::Layout WITH
   x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 uReverse ISA Base::Parameter;
uH1gh ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Ion ISA Base: Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Don ISA Base::Parameter;
```

invisible := 1;

END;

y pos := 250;

terminals:

y_pos := 150; invisible := 1;

END;

*0 =: sod x

%% An empty PID module.

%% PID algorithms

%% Design: Bernt Nilsson

%% Variable Class

K ISA Base::Parameter; Ti ISA Base::Parameter; Td ISA Base::Parameter;

parameters:

END;

y_pos := 150; invisible := 1;

b ISA Base::Parameter; tr ISA Base::Parameter; N ISA Base::Parameter;

PIDControllerModel ISA SISOControllerClass WITH %% This is a PID controller which uses the PID algorithm %* and can have reversed action, manual/auto mode with %% tracking and have a limiter on the control output. %* It can be used as a single controller and should not \$\$ Design: Bernt Nilsson
\$\$ Reference: KJ Astrom, Implementation of PID Regulator. Inl ISA ControlTerminalLib::ReferenceTerminal WITH Graphic ISA Base::Layout WITH Out ISA ControlTerminalLib::ControlTerminal WITH Out.u = (1 - Channel) *In0.Ref + Channel*In1.Ref; %% P I D - Controller with (almost) every thing Graphic ISA Base::Layout WITH bitmap TYPE String := "iconcontantsignal"; ConstantSignal ISA AnalogBlockClass WITH %% be used in composite controllers. source ISA Base::SimpleOutput WITH
Graphic ISA Base::Layout WITH Graphic ISA Base::Layout WITH
x_pos := 400; value ISA Base::Parameter WITH
default := 0.50; %% A signal generator for a %% constant value. InO.uTrack = Out.uTrack; Inl.Track = Out.Track; Inl.uTrack = Out.uTrack; InO.Track = Out.Track; x pos := 0; y pos := 100; invisible := 1; x_pos := 0; y_pos := 200; invisible := 1; y_pos := 150; invisible := 1; y_pos := 150; invisible := 1; 10 =: sod x source = value; equations: terminals: parameter: equation: END; END; END; END;

```
Cll ISA Base::Connection WITH
     END;
C9 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C9 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                          PIDModule ISA PIDICLASS WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          x_pos := 125.0;
Y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   x_pos := 250.0;
y_pos := 150.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% in stand alone.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y pos := 300;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C8 ISA Base::Connection WITH AutoMan.UMan AI Switch.Inl.Ref; bpoints TYPE Matrix [3, 2] := [200.0, 299.0; 200.0, 155.0; 232.0, 155.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        bpoints TYPE Matrix [4, 2] := [0, 225; 40, 225; 40, 160; 107, 160];
                                                                                                                                                                                                                                                                                                                                                                      AutoMan ISA ControlTerminalLib::ManualControlInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PID_Module ISA ControlSystemLib::PIDanalogalgorithm WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Measure AT PID Module.Measure;
bpoints TYPE Matrix [2, 2] := [0, 149; 107, 149];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Limiter ISA ControlSystemLib::Limiter WITH
Graphic ISA Base::Layout WITH
bitmap TYPE String := "iconcontroller";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Switch ISA ControlSystemLib::Switch WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetPoint AT PID Module.SetPoint.Ref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Control ISA Base::SimpleOutput WITH
                                                                               Measure ISA Base::SimpleInput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
x_pos := 325.0;
Y_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH

x pos := 250.0;

y pos := 150.0;

END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                             Graphic ISA Base::Layout WITH x pos := 1; y pos := 150;
                                                                                                                                                                                                                                             Graphic ISA Base::Layout WITH
    x_pos := 400;
                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA Base::Layout WITH
x_pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   C1 ISA Base: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x_pos := 125.0;
y_pos := 150.0;
                                                                                                                                                               invisible := 1;
                                                                                                                                                                                                                                                                                    y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                    invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                               y_pos := 300;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                connections:
                                                            terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           submodels:
                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                           END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
```

```
Graphic ISA Base::Layout WITH
                                                                                                          x_pos := 250.0;
                                                                                                                            Y pos := 300.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    x pos := 325.0;
y pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             y_pos := 150;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               :0 =: sod x
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    %% sensor models
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     attributes:
                                                                                                                                                                                                                                                                                                       y pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   connections:
                                                                                                                                                                                                      submodels:
AutoMan.Manual AI Switch.Channel;
bpoints TYPE Matrix [3, 2] := [200.0, 299.0; 249.0, 276.0; 249.0, 166.0];
                                                                                                                                                                   C6 iSA Base::Connection WITH
    PID_Module.Control AI Switch.In0;
    bpoints TYPE Matrix [4, 2] := [141, 149; 171, 149; 171, 143; 232, 143];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         bpoints TYPE Matrix [4, 2] := [174, 299; 174, 200; 124, 200; 124, 166];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         232, 157];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Measure2 AT PIDinner.Measure;
bpoints TYPE Matrix [4, 2] := [0, 99; 211, 99; 211, 149; 232, 149]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C12 ISA Base::Connection WITH
   PIDouter.Control AT PIDinner.SetPoint;
bpoints TYPE Matrix [4, 2] := [141, 149; 184, 149; 187;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Manuall ISA ControlTerminalLib::ManualControlInTerminal WITH Graphic ISA Base::Layout WITH x_pos := 175.0; y_pos := 300.0;
                                                                                              Switch.Out AT Control;
bpoints TYPE Matrix [2, 2] := [266.0, 149.0; 400, 150]
                                                                                                                                                                                                                                                                                                                                                                                                                                          bpoints TYPE Matrix [2, 2] := [249, 299; 249, 166]
                                                                                                                                                                                                                                                                                                                                                                   PIDCascadeModel ISA MISOControllerClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetPoint ISA Base::SimpleInput WITH
Graphic ISA Base::Layout WITH
x_pos := 0.0;
y_bos := 250.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Measure2 ISA Base::SimpleInput WITH Graphic ISA Base::Layout WITH x_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Measurel ISA Base::SimpleInput WITH
Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Control ISA Base::SimpleOutput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                          C7 ISA Base::Connection WITH Manual2 AT PIDinner.AutoMan;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Cll ISA Base::Connection WITH
Manuall AT PIDouter.AutoMan;
                                                                         Cl0 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Cl3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA Base::Layout;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 400.0;
y pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Y_pos := 100.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      y_pos := 175.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    '0"0 =: sod x
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
```

```
Cl ISA Base::Connection WITH SetPoint.Ref; SetPoint AT PIDouter.SetPoint.Ref; bpoints TYPE Matrix [4, 2] := [0, 249; 48, 249; 48, 157; 107, 157];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Measurel AT PIDouter.Measure;
bpoints TYPE Matrix [4, 2] := [0, 174; 39, 174; 39, 149; 107, 149];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PIDinner.Control AT Limiter.In;
bpoints TYPE Matrix [3, 2] := [266, 149; 291, 149; 307, 149];
Manual2 ISA ControlTerminalLib::ManualControlInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Limiter.Out AT Control;
bpoints TYPE Matrix [2, 2] := [341, 149; 399, 149];
                                                                                                                                                                                                                                                                                                                                                                                                PIDinner ISA ControlSystemLib::PIDModule WITH Graphic ISA super::Graphic WITH
                                                                                                                                                                                                              PIDouter ISA ControlSystemLib::PIDModule WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Limiter ISA ControlSystemLib::Limiter WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        SimpleSensorModel ISA SensorClass WITH
                                                                                                                                                                                                                                      Graphic ISA super::Graphic WITH
x pos := 125.0;
Y_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH
                             Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C6 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
C8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Out ISA SimpleOutput WITH attributes:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        terminals:
In ISA SimpleInput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 250.0;
Y_pos := 150.0;
END;
```

```
grafcetlib.om
```

```
OnEvent Condition > 0 AND Upper.State > 0.5 CAUSE
                                                                                                                                                                                                                                                                                                                                terminal:
Condition ISA ConditionTerminal WITH
Graphic ISA Base::Layout WITH

x_pos := 400;
y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA Layout WITH
bitmap TYPE String := "icontrans";
                                                                                                                                                                                                                                            TransitionC ISA TransitionIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TransitionE ISA TransitionIClass WITH
                           Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                 $$ Condition based transition.
$$ The condition is an expression
$$ that switch sign.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% Condition is an event input
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Upper.Trigg, Lower.Trigg;
    Lower ISA TransLTerm WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         fire TYPE DISCRETE Real;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      %% Event based transition.
                                               x_pos := 200;
y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Init ISAN Event;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    behaviour:
ONEVENT Init
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  behaviour:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         variable:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 graphics:
                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      graphics:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   % Steps
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              event:
                                                                                                                                                                                      ParallelSubGrafcetClass ISA SubGrafcetClass;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         DiscBooleanTerminal ISA SimpleTerminal WITH value TYPE DISCRETE Real;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  GrafcetOutTerminal ISA RecordTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       GrafcetInTerminal ISA RecordTerminal WITH
    Start, Stop ISAN EventInput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      TransitionIClass ISA SubGrafcetClass WITH
                  $% A library for grafcet primitives.
%% Use steps and transitions to develop
%% sequences inside grafcet.
                                                                                                                                                                                                                                                                                                          DiscIntTerminal ISA SimpleTerminal WITH value TYPE DISCRETE Integer; default TYPE Integer;
                                                                                                                                                                                                                                                                                                                                                                                                                              ConditionTerminal ISA SimpleTerminal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   TransUTerm ISA RecordTerminal WITH
State ISA DiscIntTerminal;
Trigg ISAN EventOutput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TransLTerm ISA RecordTerminal WITH Trigg ISAN EventOutput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Upper ISA TransUTerm WITH Graphic ISA Base::Layout WITH X_pos := 200; Y_pos := 300; invisible := 1;
                                                                                                                                        %% Modified 930302, Bernt Nilsson
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         StepLTerm ISA RecordTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          StepUTerm ISA RecordTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Start, Stop ISAN EventOutput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             State ISA DiscIntTerminal; Trigg ISAN EventInput;
                                                                                                             %% Design: Mats Andersson
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             %% Transition super class
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Trigg ISAN EventInput;
LIBRARY GrafcetLib;
```

END;

% Terminals

ONEVENT Init DO new (fire):=0; END; ONEVENT Condition DO new (fire):=1; END; ONEVENT fire > 0.5 AND Upper.State > 0.5 CAUSE Upper.Trigg, Lower.Trigg; Graphic ISA Layout WITH
bitmap TYPE String := "iconetrans"; %% The basic step object in Grafcets. terminal:
Condition ISA EventInput WITH
Graphic ISA Base::Layout WITH
x pos := 400;
y pos := 150;
invisible := 1; StepIClass ISA SubGrafcetClass WITH Upper ISA StepUTerm WITH terminals:

1993-06-11 16:48

& Transition

terminal:

END;

Graphic ISA Base::Layout WITH
x_pos := 200;
y_pos := 300;
invisible := 1;

Graphic ISA Base::Layout WITH
x_pos := 200;

invisible := 1;

END;

Y_pos := 0;

Lower ISA StepLTerm WITH

END;

% Fork and Sync

Graphic ISA Base::Layout WITH Upper 3 ISA TransUTerm WITH

OnEvent Init DO schedule(Start, 0.0); END; OnEvent Start DO new(State):=1; END; OnEvent Start CAUSE Action;

Init, Start ISAN Event;

events:

behaviour:

Graphic ISA Layout WITH bitmap TYPE String := "iconinitstep";

graphics:

InitStep ISA Step WITH
%% An init step object.
%% Assigns the state true at initialization.

behaviour:
 OnEvent Upper.Trigg DO new(State):=1;END;
 OnEvent Upper.Trigg CAUSE Action;
 OnEvent Lower.Trigg DO new(State):=0;END;

Step ISA StepIClass WITH %% The basic step object in Grafcets.

Action ISAN Event;

event:

State ISA DiscIntTerminal WITH
Graphic ISA Base::Layout WITH
x_pos := 200;
y_pos := 150;
invisible := 1;

END;

END;

Graphic ISA Layout WITH
bitmap TYPE String := "iconstep";

Lower.State:=State;

graphics:

END;

x_pos := 200; y_pos := 300; invisible := 1;

Lower ISA StepLTerm WITH
Graphic ISA Base::Layout WITH
x_pos := 200;

1993-06-11 16:48

OnEvent Upper.Trigg DO new(State):=1;END; OnEvent Lower.Trigg DO new(State):=0;END;

MacroStep ISA StepIclass WITH %% The macro step object in Grafcets. %% New steps and transitions are

%% inserted between the terminals.

behaviour:

graphics:

Graphic ISA Layout WITH bitmap TYPE String := "iconmacrostep";

```
grafcetlib.om
```

```
1993-06-11 16:48
```

terminals:

behaviour:

END;

END;

graphics:

END;

```
OnEvent Upper.Trigg CAUSE Lower_1.Trigg, Lower_2.Trigg;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              OnEvent In > 0.5 CAUSE Start;
OnEvent Reset > 0.5 DO new(Out) := 0.0; END;
OnEvent Start DO schedule(Timeout,DelayTime); END;
OnEvent Timeout DO new(Out) := 1.0; END;
graphics:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   DelayTime ISA Parameter WITH default := 1.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA Layout WITH
bitmap TYPE String := "icontimer";
                                                                                                                                                                                                                                                                                                                                      bitmap TYPE String := "iconfork3";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Reset ISA DiscBooleanTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
Out ISA DiscBooleanTerminal WITH
                                                                                     Lower_3 ISA TransLTerm WITH
Graphic ISA Base::Layout WITH
x_pos := 365;
y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA Base::Layout WITH

x pos := 400;
y pos := 150;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA Base::Layout WITH

x pos := 200;
y pos := 0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       In ISA DiscBooleanTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             In ISA DiscBooleanTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Delay ISA SubGrafcetClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Pulse ISA SubGrafcetClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Start, Timeout ISAN Event;
                                                                                                                                                                                                                                                                                                               Graphic ISA Layout WITH
    y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x_pos := 0;
y_pos := 150;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    x_pos := 0;
y_pos := 150;
                                                                                                                                                                                                                                                                                                                                                                                                                                                   & Extra things
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     behaviour:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  parameter:
                                                                                                                                                                                                                                                 behaviour:
                                                                                                                                                                                                                                                                                              graphics:
                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           events:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                        Lower.State:=min(min(Upper_1.State, Upper_2.State), Upper_3.State);
OnEvent Lower.Trigg CAUSE Upper_1.Trigg, Upper_2.Trigg, Upper_3.Trigg;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 OnEvent Upper.Trigg CAUSE Lower_1.Trigg, Lower_2.Trigg;
                                                                                                                                                                                                                                                                               Fork 2 ISA ParallelSubGrafcetClass WITH terminals:
    Upper ISA StepUTerm WITH Graphic ISA Base::Layout WITH x pos := 200;
    y_pos := 300;
    invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Fork 3 ISA ParallelSubGrafcetClass WITH
                                                                                                                                                                      Graphic ISA Layout WITH
bitmap TYPE String := "iconsync3";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               bitmap TYPE String := "iconfork2";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Lower_1 ISA TransLTerm WITH
Graphic ISA Base::Layout WITH
x_pos := 0;
y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA Base::Layout WITH
x_pos := 200;
y_pos := 300;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Lower 1 ISA TransLTerm WITH
Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Lower_2 ISA TransLTerm WITH
Graphic ISA Base::Layout WITH
x_pos := 200;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA Base::Layout WITH
x_pos := 365;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Lower 2 ISA TransLTerm WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Upper ISA StepUTerm WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA Layout WITH
Y_pos := 0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    x pos := 37;
y pos := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Y_pos := 0;
```

behaviour:

graphics:

END;

```
đ
```

grafcetlib.om

```
Control.Feed AT LevelPID.Control;
bpoints TYPE Matrix [5, 2] := [399, 149; 382, 135; 368, 121; 368, 74; 266, 74];
bpoints TYPE Matrix [4, 2] := [399, 149; 367, 179; 367, 224; 166, 224];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C4 ISA Base::Connection WITH Feed AT CSTRUnit.Feed; [0, 199; 117, 199; 117, 109; 145, 109]; bpoints TYPE Matrix [4, 2] := [0, 199; 117, 199; 117, 109; 145, 109];
                                                                                                                                                                                          Measure.Level AT LevelPID.Measure;
bpoints TYPE Matrix [4, 2] := [0, 149; 32, 120; 32, 74; 232, 74];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
C6 ISA Base::Connection WITH
Cool AT CSTRUnit, Cool;
bpoints TYPE Matrix [4, 2] := [0, 100; 83, 100; 83, 94; 145, 94];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 bpoints TYPE Matrix [4, 2] := [204, 84; 319, 84; 319, 75; 400,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         bpoints TYPE Matrix [3, 2] := [159, 129; 159, 199; 194, 199];
                                                                                                                                                                                                                                                                                                      Control.Cool AT TempPID.Control;
bpoints TYPE Matrix [2, 2] := [216, 149; 399, 149];
                                                                              Measure.VTemp AT TempPID.Measure;
bpoints TYPE Matrix [2, 2] := [0, 149; 182, 149];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Controller ISA CSTRControlLib::CSTRCController WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           CControlCSTRModel ISA CSTRLib::CSTRIClass WITH %% A CSTR with a continuous control system.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CSTRUnit.Measure AT Controller.Measure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                submodels:
CSTRUnit ISA CSTRLib::CSTRUnitModel WITH
Craphic ISA super::Graphic WITH
X_pos := 175.0;
Y_pos := 100.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH
                                                   C11 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                              END;
C14 ISA Base::Connection WITH
                                                                                                                                                            C12 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                             Cl3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     C15 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C16 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ChemDim := CSTRUnit.ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      out AT CSTRUnit.out;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             x pos := 225.0;
y pos := 200.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       structure parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    connections:
                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                           USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, EnergyEquipmentLib,$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Cl ISA Base::Connection WITH
Measure, OutFlow AI FlowPID.Measure;
bpoints TYPE Matrix [4, 2] := [0, 149; 34, 174; 34, 224; 132, 224];
                                                                                                                                                                                                                                                                                              CSTRCController ISA ModelClassTreeLib::UnitController WITH %% CSTR continuous controller with three %% individual PID controllers.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    LevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TempPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               FlowPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Control ISA ControlTerminalLib::CSTROutControl WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Measure ISA ControlTerminalLib::CSTRInMeasure WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      C2 ISA Base::Connection WITH Control; Control.OutFlow AT FlowPID.Control;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH x pos := 400.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH x pos := 150.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
x pos := 150.0;
y pos := 225.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH
                                                                                                                                                       %% for an simple application of an %% CSTR unit with control system.
                                                                                                                            $% This library contains classes
                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   LevelPID.SetPoint := Lref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Lref ISA Base::Parameter;
Tref ISA Base::Parameter;
Fref ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TempPID.SetPoint := Tref;
FlowPID.SetPoint := Fref;
                LIBRARY CSTRControlLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x_pos := 250.0;
y_pos := 75.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   x_pos := 0.0;
y_pos := 150.0;
                                                                                                                                                                                                                                        %% CSTR controllers
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                               parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              equation:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                       icon:
```

Controller.Control AT CSTRUnit.Control; bpoints TYPE Matrix [5, 2] := [253, 199; 285, 199; 285, 149; 196, 149; 196, 129];

schedule(StartTransition.Condition, StartTime);
schedule(StopTransition.Condition, StopTime); StartTransition ISA GrafcetLib::TransitionE WITH StopTransition ISA GrafcetLib::TransitionE WITH Graphic ISA super::Graphic WITH x_pos := 200.0; y_pos := 300.0; END; ProdTransition ISA GrafcetLib::TransitionC WITH Production ISA GrafcetLib::Step WITH Graphic ISA super::Graphic WITH x Dos := 200.0; Y Dos := 350.0; END; Condition := Level - 0.9*LevelRef; Wait ISA GrafcetLib::InitStep WITH Graphic ISA super::Graphic WITH
 x_pos := 200.0; Graphic ISA super::Graphic WITH x pos := 200.0; Y pos := 500.0; END; Graphic ISA super::Graphic WITH
 x_pos := 200.0; Graphic ISA super::Graphic WITH x_pos := 200.0; new(Outflow.UMan) := FlowRef; Start ISA GrafcetLib::Step WITH new(InFlow.Manual) := 0;
new(Ref.Lref) := LevelRef;
new(Ref.Tref) := TempRef; new(InFlow.UMan) := 0; new(Ref.Lref) := LevelRef; new(CoolFlow.Manual) := 1; new(CoolFlow.UMan) := 0; new(CoolFlow.Manual) := 0; new(Ref.Tref) := TempRef; new(OutFlow.UMan) := 0; new(InFlow.Manual) := 1; ONEVENT Init CAUSE Local; ONEVENT Local DO OutFlow.Manual := 1; Ref.Fref := FlowRef; y_pos := 550.0; END; ONEVENT Action DO ONEVENT Action DO Y pos := 450.0; END; y_pos := 400.0; END; WHEN Action DO submodels: equations: END; END; END:

%% An integrated CSTR unit controller with

%% start up and shot down sequence and

%% continuous controllers,

```
END;
ClO ISA Base::Connection WITH
WaitTransition.Lower AT Wait.Upper;
WaitTransition.Lower AT Wait.Upper;
bpoints TYPE Matrix [6, 2] := [199, 191; 199, 174; 150, 174; 150, 586; 199, 586;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              State = Wait.State + 2*Start.State + 3*Production.State + 4*Stop.State;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               CSTRIController ISA ModelClassTreeLib::UnitController WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ProdTransition.Lower AT Production.Upper;
bpoints TYPE Matrix [2, 2] := [199, 391; 199, 366];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 bpoints TYPE Matrix [2, 2] := [199, 532; 199, 507];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              bpoints TYPE Matrix [2, 2] := [199, 432; 199, 407];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END;
C2 ISA Base::Connection WITH
StartIransition.Lower AT Start.Upper;
bpoints TYPE Matrix [2, 2] := [199, 491; 199, 466];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          207];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                C6 ISA Base::Connection WITH
Production.Lower AT StopTransition.Upper;
bpoints TYPE Matrix [2, 2] := [199, 332; 199,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     StopTransition.Lower AT Stop.Upper;
bpoints TYPE Matrix [2, 2] := [199, 291; 199,
                                                                                                                                                                                                                                                                                                                                                                   WaitTransition ISA GrafcetLib::TransitionC WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          bpoints TYPE Matrix [2, 2] := [199, 232; 199,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Condition := -(Level - 0.1*LevelRef);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Cl ISA Base::Connection WITH Wait.Lower AT StartTransition.Upper;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Start. Lower AT ProdTransition.Upper;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Stop.Lower AT WaitTransition.Upper;
Stop ISA GrafcetLib::Step WITH Graphic ISA super::Graphic WITH * Pos := 200.0; Ypos := 250.0; END;
                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH x pos := 200.0; y pos := 200.0; END;
                                                                                                                                                                                                                                              new(CoolFlow.Manual) := 1;
new(CoolFlow.UMan) := 1;
                                                                                                                                                                                                                    new(InFlow.Manual) := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C7 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            State ISA Base::Variable;
                                                                                                                                                                                    WHEN Action DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           connections:
                                                                                                                                                                                                                                                                                                          END;
```

```
LevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         TempPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FlowPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                    SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                            Measure ISA ControlTerminalLib::CSTRInMeasure WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Grafcet ISA CSTRControlLib::CSTRGrafcet WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         invisible connections:
   LevelPID.SetPoint := Grafcet.Ref.Lref;
   TempPID.SetPoint := Grafcet.Ref.Tref;
   FlowPID.SetPoint := Grafcet.Ref.Fref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Measure.OutFlow AT FlowPID.Measure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH x_pos := 300.0; y_pos := 50.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH x_pos := 150.0; y pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH X pos := 150.0; Y pos := 300.0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH x pos := 150.0; Y y = 250.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                              Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                connections:
Cl ISA Base::Connection WITH
Graphic ISA super::Graphic;
                                          Lref ISA Base::Parameter;
                                                                                                                        Grafcet_LevelRef := Lref;
                                                            Tref ISA Base::Parameter;
Fref ISA Base::Parameter;
                                                                                                                                            Grafcet.TempRef := Tref;
Grafcet.FlowRef := Fref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             x_pos := 250.0;
y_pos := 100.0;
END;
                                                                                                                                                                                                                                                                      y_pos := 150.0;
invisible := 1;
                                                                                                                                                                                                                                                  0^{\circ}0 = 300 \times
                        parameter:
                                                                                                                                                                                      terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   submodels:
                                                                                                        equation:
                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                END:
                                                                                                                                                                                                                                                                                                                                      END;
```

cstrcontrollib.om

```
254; 132, 254];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           49]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             99]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           49; 316,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          99; 266
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Grafcet.OutFlow AT FlowPID.AutoMan;
bpoints TYPE Matrix [3, 2] := [166, 245; 199, 245; 199, 166];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Grafcet.CoolFlow AT TempPID.AutoMan;
bpoints TYPE Matrix [3, 2] := [166, 253; 249, 253; 249, 116];
                                                                                                                                                                                                                                                                                                                                                                                                                                                            CS ISA Base::Connection WITH
Measure.Level AT LevelPID.Measure;
bpoints TYPE Matrix [4, 2] := [0, 149; 23, 100; 23, 49; 282,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Measure.Level AT Grafcet.Level;
bpoints TYPE Matrix [5, 2] := [0, 149; 21, 165; 33, 180; 33,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ! [99
                                                                                                                                                                                                                                                                                                                                                                   SuperControl AT Grafcet.SuperControl; bpoints TYPE Matrix [2, 2] := [150.0, 300.0; 155.0, 266.0];
                                                                                                                                                                                                                                 Measure.VTemp AT TempPID.Measure;
bpoints TYPE Matrix [3, 2] := [0, 149; 66, 99; 232, 99];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Grafcet.InFlow AT LevelPID.AutoMan; bpoints TYPE Matrix [3, 2] := [166, 262; 299, 262; 299,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C7 ISA Base::Connection WITH
Control.Feed AT LevelPID.Control;
bpoints TYPE Matrix [4, 2] := [399, 149; 372, 119; 372,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Control.Cool AT TempPID.Control; bpoints TYPE Matrix [4, 2] := [399, 149; 347, 124; 347,
                                                                                            FlowPID.Control AT Control.OutFlow;
bpoints TYPE Matrix [2, 2] := [216, 149; 399, 149]
bpoints TYPE Matrix [2, 2] := [0, 149; 182, 149];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            %% A CSTR unit with an integrated control system. %% Sequence with start up and shot down and
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            IControlCSTRModel ISA CSTRLib::CSTRIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  %% three continuous controllers.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        C17 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END; C18 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C16 ISA Base:: Connection WITH
                                                                                                                                                                                                 C3 ISA Base:: Connection WITH
                                                                  C2 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                       C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       C8 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      C9 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ChemDim := CSTRUnit, ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    terminals:
```

```
bpoints TYPE Matrix [4, 2] := [0, 199; 117, 199; 117, 109; 145, 109];
                                                                                                                                                                                                                                                                                                                                                                     75; 400, 75];
                                                                                                                                                                                                                                                                                                                                                                                                                                                    bpoints TYPE Matrix [4, 2] := [0, 100; 83, 100; 83, 94; 145, 94];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 CSTRUnit.Measure AT Controller.Measure;
bpoints TYPE Matrix [3, 2] := [159, 129; 159, 199; 194, 199];
                                                                                                                                                                                                                                                                                                                                                                 bpoints TYPE Matrix [4, 2] := [204, 84; 319, 84; 319,
                                                                   Controller ISA CSTRControlLib::CSTRIController WITH Kraphic ISA super::Graphic WITH X pos := 225.0; Y pos := 200.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C15 ISA Base:: Connection WITH
                                                                                                                                                                                                                                        C4 ISA Base::Connection WITH Feed AT CSTRUnit.Feed;
                                                                                                                                                                                                                                                                                                                        C5 ISA Base::Connection WITH out AT CSTRUnit.out;
                                                                                                                                                                                                                                                                                                                                                                                                         C6 ISA Base::Connection WITH
Cool AT CSTRUnit.Cool;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C7 ISA Base:: Connection WITH
x_pos := 175.0;
y_pos := 100.0;
END;
                                                                                                                                                                                                                  connections:
                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                     END;
```

x_pos := 225.0; y_pos := 300.0; invisible := 1;

END;

Don := 0;

```
CControlCSTRSimProblem ISA CSTRControlLib::CControlCSTRModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ReactorMachine.Xmole.initial := [0;0;72.2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ReactorVessel ISA super:: ReactorVessel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ReactorMachine.energy.initial := 114000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 TempPID ISA super::TempPID WITH
PID Module ISA super::PID_Module WITH
uHigh := 1;
uReverse.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        LevelPID ISA Super::LevelPID WITH
PID Module ISA Super::PID Module WITH
UHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Controller ISA super:: Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Jacket.Cp.default := 4.190;
Jacket.Volume.default := 0.110;
Jacket.Density.default := 1000;
Jacket.Temp.initial := 294;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             CSTRUnit ISA super:: CSTRUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Wall.Kappa.default := 3070;
Wall.TransArea.default := 23;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              CoolValve.Qmax.default := 2.80;
FeedValve.Qmax.default := 50;
OutValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic;
energy.initial := 114000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Channel ISA Base::Parameter;
                                                                                                                                                                                                                                                                             Feed.MoleEnergy := 2380;
Feed.Comp := [0.375;0;0.625];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        CSTR ISA super::CSTR WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Ti.default := 0.010;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          tr.default := 0.050;
                                                                                                                                                                                                                                                                                                                                   Control.OutFlow := 0.48;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Don := 0;
Ion.default := 1;
                                                                                                                                   CoolValve.Qmax := 2.80;
Cool.Pres := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        K.default := 100;
                                                                                                                                                                                                                          Control.Feed := 0.48;
                                                                                                      Control.Cool := 0.50;
                                                                                                                                                                                                                                                     FeedValve.Qmax := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 uReverse := 0;
                                                                                                                                                                                                                                                                                                                                                                   OutValve.Qmax := 50;
                                                                                                                                                                                            Cool.Temp := 21;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            %% controlled unit
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Td := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    N := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          b := 1;
                          END;
                                                                   USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, EnergyEquipmentLib, 
^ ReactionModelLib, CSTRLib, CSTRControlLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TankReactorSimProblem2 ISA CSTRWosp::TankReactorSimProblem WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ReactorVessel.ReactorMachine.Xmole.initial := [0;0;72.2];
                                                                                                                                                                                                                                            VesselSimProblem ISA CSTRLib::TankReactorVesselModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TankReactorSimProblem ISA CSTRLib::TankReactorModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ReactorVessel.ReactorMachine.energy.initial := 114000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ReactorMachine ISA super::ReactorMachine WITH
Xmole.initial := [0;0;72.2];
                                                                                                                                                                                                                                                                                                                                                                                                                                      ReactorMachine ISA super::ReactorMachine WITH Xmole.initial := [070;72.2]; % kmole energy.initial := 114000; % kJ
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Jacket.Density.default := 1000;
Jacket.Temp.initial := 294;
ReactorVessel ISA super::ReactorVessel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          CSTRSimProblem ISA CSTRLib::CSTRUnitModel WITH
                                                                                                                                                                                                                                                                     8% This knowledge base contains classes
                                                                                                                                                         4% for an simple application of an open
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ReactorVessel.CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Jacket.Volume.default := 0.110;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Wall.Kappa.default := 3070;
Wall.TransArea.default := 23;
Jacket.Cp.default := 4.190;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Jacket.Volume.default := 0.110;
Jacket.Density.default := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Wall.Kappa.default := 3070;
Wall.TransArea.default := 23;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Flow ISA Base::Parameter WITH default := 24;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Jacket.Cp.default := 4.190;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Jacket.Temp.initial := 294;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       In.MoleEnergy := 2380;
In.Comp := [0.375;0;0.625];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     CSTR ISA super:: CSTR WITH
                                                                                                                                                                                                                                                                                                                                                                                      HTOut.Qtrans := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Cool.Flow := 1.40;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Cool.Pres := 0;
Cool.Temp := 294;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Out.Flow := Flow;
```

CrossArea := 1;

LIBRARY CSTRWosp;

%% loop CSTR.

In.Flow := Flow;

%%CSTR unit

```
cstrwosp.om
```

```
1993-06-11 16:51
```

```
LevelPID ISA super::LevelPID WITH
PID_Module ISA super::PID_Module WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TempPID ISA super::TempPID WITH
PID Module ISA super::PID_Module WITH
uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PID Module ISA super::PID Module WITH
                                                                                                                                CoolValve.Qmax.default := 2.80;
FeedValve.Qmax.default := 50;
OutValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          FlowPID ISA super::FlowPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic;
                                                                                             Graphic ISA super::Graphic;
                                                                                                                                                                                                                       TempRefLow := 21;
ONEVENT Init CAUSE Local;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               uReverse.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           uReverse.default := 0;
                                                                                                                                                                                                   StopTime.default := 45;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Lref.default := 1.30;
Tref.default := 67;
Fref.default := 0.50;
                                                                                                                                                                                                                                                                                                                                                                             Don := 0;
Ion.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                    N := 5;
tr.default := 10;
b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         N := 5;
tr.default := 10;
b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Td := 5;
Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Ion.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Td := 5;
Ti.default := 1;
K.default := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Td := 5;
Ti.default := 5;
K.default := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   K.default := 1;
                                                                                                                                                                                                                                                                                                                                                      uReverse := 0;
                                                                                                                                                                                                                                                                                                                                 uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        uHiqh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                N := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              IControlCSTRSimProblem ISA CSTRControlLib::IControlCSTRModel WITH
    CSTRUnit ISA super::CSTRUnit WITH
    CSTR ISA super::CSTR WITH
    Wall.Kappa.default := 3070;
    Wall.TransArea.default := 23;
    Jacket.Cp.default := 4.190;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ReactorMachine.Xmole.initial := [0;0;7.2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ReactorVessel ISA super::ReactorVessel WITH CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ReactorMachine.energy.initial := 11400;
                                                                                                                                                                                                                                        PID_Module ISA super::PID_Module WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    LevelPID.AutoMan.Manual := Channel;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TempPID.AutoMan.Manual := Channel;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Jacket.Volume.default := 0.110;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Jacket.Density.default := 1000;
                                                                                                                                                                                                                   FlowPID ISA super::FlowPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           LevelPID.AutoMan.UMan := 0.50;
                                                                                                                                                                        Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TempPID.AutoMan.UMan := 0.50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              FlowPID.AutoMan.UMan := Fref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    %%sequence and continuous control
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Jacket. Temp. initial := 21;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       FlowPID.AutoMan.Manual := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Feed.MoleEnergy := 2380;
Feed.Comp := [0.375;0;0.625];
Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                    uReverse.default := 0;
  N := 5;
tr.default := 10;
b := 1:
Ion.default := 1;
                                                                                                                                                                                                                                                                                                                           Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                       Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Lref.default := 1.30;
Tref.default := 27;
Fref.default := 0.48;
                                                                                                         Ti.default := 10;
K.default := 1;
                                                                                                                                                                                                                                                                                                                                                                       tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                              K.default := 1;
```

Cool.Pres := 0; Cool.Temp := 21;

uHigh := 1;

Don := 0;

b := 1; Td := 5; N := 5;

b := 1; Td := 5;

Cool.Dres := 0; Cool.Temp := 21; Feed.MoleEnergy := 2380; Feed.Comp := [0.375;0;0,625]; Graphic ISA super::Graphic; END;

```
Controller ISA DistillationControlLib::DistCController WITH
Graphic ISA super::Graphic WITH
x_pos := 225.0;
C6 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              submodels:
                                                                                                                                                                                                                                                                                                                                                              END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Measure.BoilerLevel AI BoilerLevelPID.Measure;
bpoints TYPE Matrix [4, 2] := [0.0, 150.0; 24.0, 111.0; 24.0, 49.0; 232.0, 49.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   157.0, 74.0];
                                                                  USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, PhaseEquilLib, $ ^ FlowEquipmentLib, EnergyEquipmentLib, GrafcetLib, $ ^ ControlSystemLib, DistillationLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   42.0, 74.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 BoilerLevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              BottomCompPID ISA ControlSystemLib::PIDControllerModel WITH
Graphic ISA super::Graphic WITH
x_pos := 175.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     DrumLevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Measure.BottomComp AT BottomCompPID.Measure;
bpoints TYPE Matrix [4, 2] := [0.0, 150.0; 42.0, 124.0;
                                                                                                                                                                                                                                                                                                                           DistCController ISA ModelClassTreeLib::UnitController WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TopCompPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Control ISA ControlTerminalLib::DistOutControl WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                Measure ISA ControlTerminalLib::DistInMeasure WITH
                                                                                                                                                                                                                                                                                                                                                   4% Distillation unit continuous control system
4% Composed of four PID controller.
                                                                                                                                                                                                            %% distillation unit with control system.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH x_pos := 150.0; Y pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH x_pos := 250.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH x pos := 175.0; Y_pos := 175.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
                                                                                                                                                                               %% for an simple application of an
                                                                                                                                                       %% This library contains classes
               LIBRARY DistillationControlLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    C1 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C2 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                    %% distillation controllers
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        \overline{Y} Pos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  x_pos := 250.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                y_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Y_pos := 50.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Y pos := 75.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        10.0 =: sod x
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                      terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    submodels:
```

```
274.0; 288.0, 236.0; 192.0,$
^ 236.0; 192.0, 223.0];
                                                                                     END;
C7 ISA Base::Connection WITH
BollerLevelPID.Control AI Control.Bottom;
bpoints TYPE Matrix [4, 2] := [266.0, 49.0; 373.0, 49.0; 373.0, 111.0; 400.0,$
BottomCompPID.Control AT Control.Hear; bpoints TYPE Matrix [4, 2] := [191.0, 74.0; 345.0, 74.0; 345.0, 110.0; 400.0,$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   174.0; 400.0, 150.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            bpoints TYPE Matrix [3, 2] := [194.0, 274.0; 167.0, 274.0; 167.0, 223.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          174.0; 157.0, 174.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                   DrumLevelPID.Control AT Control.Top;
bpoints TYPE Matrix [2, 2] := [266.0, 149.0; 400.0, 150.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CControlDist9TModel ISA ModelClassTreeLib::SeparatorClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Controller ISA DistillationControlLib::DistCController WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            bpoints TYPE Matrix [2, 2] := [0.0, 150.0; 232.0, 149.0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       CControlDist3TModel ISA ModelClassTreeLib::SeparatorClass
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 174.0; 367.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       C2 ISA Base::Connection WITH Controller.Control AT DistUnit.Control; bpoints TYPE Matrix [5, 2] := [253.0, 274.0; 288.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Measure.TopComp AT TopCompPID.Measure;
bpoints TYPE Matrix [3, 2] := [0.0, 150.0; 41.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Controller.Measure AT DistUnit.Measurement;
                                                                                                                                                                                                                                                                                                             Measure, DrumLevel AT DrumLevelPID, Measure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C12 ISA Base::Connection WITH
   TopCompFID.Control AT Control.Reflux;
   bpoints TYPE Matrix [3, 2] := [191.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH x pos := 225.0; Y y 20s := 275.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
C10 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                             C8 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                      C9 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      C1 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
```

```
parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                           events:
                                                                                                                                                                                                                                                                                                                                       C2 ISA Base::Connection WITH
C2 DATE: Controller.Control AT DistUnit.Control;
Controller.Control AT DistUnit.Control;
bpoints TYPE Matrix [5, 2] := [253.0, 274.0; 288.0, 274.0; 288.0, 236.0; 192.0, 223.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BoilerLevelPID ISA ControlTerminalLib::ManualControlOutDiscreteTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 BottomCompPID ISA ControlTerminalLib::ManualControlOutDiscreteTerminal WITH Graphic ISA super::Graphic WITH x_pos := 400.0;
                                                                                                                                                                                                                                                                                                     bpoints TYPE Matrix [3, 2] := [194.0, 274.0; 167.0, 274.0; 167.0, 223.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              DrumLevelPID ISA ControlTerminalLib::ManualControlOutDiscreteTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               DistUnit ISA DistillationLib::Distillation9TUnitModel WITH
                                                                                                                                                                                                                                                                           Controller.Measure AT DistUnit.Measurement;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    DistGrafcet ISA GrafcetLib::GrafcetClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% A Grafcet sequencial controller for a %% distillation column.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Measure ISA Base:: RecordTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       $$ distillation sequential controller
                                                                                              Graphic ISA super::Graphic WITH
x_pos := 175.0;
Y_pos := 125.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic WITH
x pos := 400.0;
Y pos := 225.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                    Cl ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 400.0;
y pos := 425.0;
invisible := 1;
\frac{\text{y}}{\text{END}_r^*}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        y_pos := 325.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   y_pos := 400.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x pos := 0.0;
                                                                                                                                                                                                                            connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   terminals:
                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      END:
                                                                                                                                                                                                       END;
```

```
ONEVENT SuperControl.Start CAUSE StartTransition.Condition;
                                                                              SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            schedule (StartTransition.Condition, StartTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              StartTransition ISA GrafcetLib::TransitionE WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ProdTransition ISA GrafcetLib::TransitionC WITH
Graphic ISA super::Graphic WITH
   x_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      schedule (StopTransition.Condition, StopTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Init ISA Base::Event;
Local ISA Base::Event;
%% At local control add following in subclass
ONEVENT Init CAUSE Local;
                                                                                                                                                                                                                                                                                                   % ONEVENT SuperControl.Stop CAUSE Local;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     new(BoilerLevelPID.Manual) := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    new (BottomCompPID.Manual) := 1;

new (BottomCompPID.Wan) := 0;

new (DrumLevelPID.Manual) := 1;

new (DrumLevelPID.Wan) := 0;

new (TopCompPID.Manual) := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            new(BoilerLevelPID.Manual) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       new(BottomCompPID.Manual) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        submodels:
   Wait ISA GrafcetLib::InitStep WITH
   Graphic ISA super::Graphic WITH
   X_pos := 200.0;
   Y_pos := 550.0;
   END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               new(BoilerLevelPID.UMan) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
x_pos := 200.0;
y_pos := 500.0;
END;
                                                                                                      Graphic ISA super::Graphic WITH
x_pos := 275.0;
Y_pos := 600.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Start ISA GrafcetLib::Step WITH Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          new (TopCompPID.UMan) := 0;
                                                                                                                                                                                                                                                                                                                                                        StartTime ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                     StopTime ISA Base::Parameter;
LB ISA Base::SimpleInput;
LD ISA Base::SimpleInput;
                                                                                                                                                                                                                                                                                                                                                                                                          LBmin ISA Base::Parameter;
LDmax ISA Base::Parameter;
LDmin ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ONEVENT Action DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ONEVENT Action DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y_pos := 450.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ONEVENT Local DO
```

```
WaitTransition.Lower AT Wait.Upper;
bpoints TYPE Matrix [6, 2] := [199, 191; 199, 174; 150, 174; 150, 586; 199, 586;$
                                                                                                                                                                                                                                                                                                        ^ 199, 566];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BoilerLevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BottomCompPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DrumLevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            DistIController ISA ModelClassTreeLib::UnitController WITH
                                                                                                     C8 ISA Base::Connection WITH Stop.Lower AT WaitTransition.Upper; bpoints TYPE Matrix [2, 2] := [199, 232; 199, 207];
                                                         bpoints TYPE Matrix [2, 2] := [199, 291; 199, 266];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Control ISA ControlTerminalLib::DistOutControl WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        SuperControl ISA Grafcetlib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Measure ISA ControlTerminalLib::DistInMeasure WITH Graphic ISA super::Graphic WITH X_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                        %% distillation sequential and continuous controller
                            StopTransition.Lower AT Stop.Upper;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Craphic ISA super::Graphic WITH
x_pos := 400.0;
y_pos := 150.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 175.0; y pos := 75.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                     C10 ISA Base::Connection WITH
C7 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BLref ISA Base::Parameter;
DLref ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TCref ISA Base::Parameter;
BCref ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    y_pos := 150.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          x_pos := 250.0;
y_pos := 50.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            x pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Y pos := 300.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           icon:
                                                                                                                                                                                                                                                                                                                                                          END;
```

distillationcontrollib.om

```
Supercontrol AI Controller.SuperControl;
bpoints TYPE Matrix [4, 2] := [199.0, 299.0; 199.0, 280.0; 249.0, 268.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Cld ISA Base::Connection WITH
SuperControl AT Graffcet.SuperControl;
bpoints TYPE Matrix [4, 2] := [200.0, 300.0; 200.0, 277.0; 80.0, 277.0; 80.0, 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bpoints TYPE Matrix [3, 2] := [191.0, 174.0; 367.0, 174.0; 400.0, 150.0];
                                                                                                                                                                                                                                                                                                                                       Measure.TopComp AT TopCompPID.Measure;
bpoints TYPE Matrix [3, 2] := [0.0, 150.0; 41.0, 174.0; 157.0, 174.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IControlDist9TModel ISA DistillationLib::DistillationUnitIClass WITH
                                                                                                                                                                                                      DrumLevelPID.Control AT Control.Top;
bpoints TYPE Matrix [2, 2] := [266.0, 149.0; 400.0, 150.0];
                                                                           Measure, DrumLevel AT DrumLevelPID.Measure;
bpoints TYPE Matrix [2, 2] := [0.0, 150.0; 232.0, 149.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Controller ISA DistillationControlLib::DistIController WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              DistUnit ISA DistillationLib::Distillation9TUnitModel WITH Graphic ISA super::Graphic WITH x_pos := 175.0;
Y_pos := 125.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Distillate ISA super::Distillate WITH Graphic ISA super::Graphic WITH Y_pos := 275; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    structure_parameter:
    ChemDim := DistUnit.MediumModel.NumberOfComponents;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH y_size := 300; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Feed ISA super::Feed WITH Graphic MITH Y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TopCompPID.Control AT Control.Reflux;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C16 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END; C17 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                       C10 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                     Cl2 ISA Base:: Connection WITH
         END;
C8 ISA Base::Connection WITH
                                                                                                                                                                      C9 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x pos := 200.0;
y pos := 300.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         x pos := 250.0;
y pos := 250.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Measure.DrumLevel AT Grafcet.Measure.LD;
bpoints TYPE Matrix [4, 2] := [0.0, 149.0; 38.0, 189.0; 38.0, 254.0; 57.0, 254.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       C2 ISA Base::Connection WITH
Measure.BottomComp AT BottomCompPID.Measure;
bpoints TYPE Matrix [4, 2] := [0.0, 150.0; 42.0, 124.0; 42.0, 74.0; 157.0, 74.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              49.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Cll ISA Base::Connection WITH
Cll ISA Base::Cafet.BoilerLevelPID.AutoMan;
Grafcet.BoilerLevelPID AT BoilerLevelPID.AutoMan;
bpoints TYPE Matrix [5, 2] := [91.0, 244.0; 119.0, 244.0; 119.0, 249.0, 66.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Date Description of Tontrol. Heat; BottomCompPID.Control AT Control. Heat; bpoints TYPE Matrix [4, 2] := [191.0, 74.0; 345.0, 74.0; 345.0, 710.0; 400.0, $ 150.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        LOW DESCRIPTION OF THE MAILIN [4, 2] := [266.0, 49.0; 373.0, 49.0; 373.0, 111.0; 400.0, $ bpoints TYPE Matrix [4, 2] := [266.0, 49.0; 373.0, 49.0; 373.0, 111.0; 400.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              49.0; 232.0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Grafcet.TopCompPID AT TopCompPID.AutoMan;
bpoints TYPE Matrix [3, 2] := [91.0, 261.0; 174.0, 261.0; 174.0, 191.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Grafcet.DrumLevelPID AT DrumLevelPID.AutoMan;
bpoints TYPE Matrix [3, 2] := [91.0, 256.0; 249.0, 256.0; 249.0, 166.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Measure.BoilerLevel AT BoilerLevelPID.Measure;
bpoints TYPE Matrix [4, 2] := [0.0, 150.0; 24.0, 111.0; 24.0,
                                                                                                                                                                TopCompPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                Grafcet ISA DistillationControlLib::DistGrafcet WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Measure.BoilerLevel AT Grafcet.Measure.LB;
                                                                                                                                                                                         Graphic ISA super::Graphic WITH x pos := 175.0; y pos := 175.0;
Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH
    x_pos := 75.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            BoilerLevelPID.SetPoint := BLref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              BottomCompPID.SetPoint := BCref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               DrumLevelPID.SetPoint := DLref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Cl3 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 TopCompPID.SetPoint := TCref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              C5 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Cl ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C6 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C7 ISA Base::Connection WITH
                               x pos := 250.0;
y pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                        \frac{\text{y}}{\text{pos}} := 250.0;
\text{END}_{r}^{r}
                                                                  Y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                equations:
                                                                                                                                                                                                                                                                                              END;
```

END;
C3 ISA Base::Connection WITH
Feed AT DistUnit.Feed;
bpoints TYPE Matrix [4, 2] := [0.0, 149.0; 95.0, 149.0; 95.0, 124.0; 150.0, 124.0];
END;
C7 ISA Base::Connection WITH
Bottom AT DistUnit.Bottom;
bpoints TYPE Matrix [4, 2] := [199.0, 34.0; 340.0, 34.0; 340.0, 24.0; 399.0, 24.0];

END; C20 ISA Base::Connection WITH Controller.Control AT DistUnit.Control; bpoints TYPE Matrix [7, 2] := [278.0, 249.0; 301.0, 249.0; 301.0, 225.0; 201.0,\$ ^ 225.0; 201.0, 235.0; 185.0, 235.0; 185.0, 224.0];

END; Cl9 ISA Base::Connection WITH Distillate AT DistUnit.Distillate; bpoints TYPE Matrix [4, 2] := [189.0, 214.0; 345.0, 214.0; 345.0, ~274.0; 399.0,\$

DistUnit.Measurement AT Controller.Measure; bpoints TYPE Matrix [3, 2] := [170.0, 224.0; 170.0, 249.0; 219.0, 249.0];

```
CondenserData ISA EnergyEquipmentLib::TotalCondenserModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      go TYPE DISCRETE Integer;
Init, start ISAN Event;
OnEvent Init DO schedule(start,0.1); new(go):=0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FeedTrayData ISA DistillationLib::FeedTrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                DrumData ISA FlowEquipmentLib::RefluxDrumModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              BoilerData ISA EnergyEquipmentLib::BoilerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MachineModel.WeirLenght.default := 1;
MachineModel.WeirHeight.default := 0.02;
MachineModel.GravConst.default := 9.81;
MachineModel.PressureDrop.default := 671;
MachineModel.Xmole.initial := [500; 500; 500];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            MachineModel.Xmole.initial := [500; 500; 500];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TrayData ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  MachineModel.WeirLenght.default := 1;
MachineModel.WeirHeight.default := 0.02;
MachineModel.GravConst.default := 9.81;
MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BoilerSide.Xmole.initial := [5; 5; 5];
HeatTrans.TransArea.default := 1;
HeatTrans.Kappa.default := 2000;
HeatSide.Cp := 4.18;
HeatSide.Volume.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      BoilerSide.BoilerArea.default := 3.14;
MediumModel.Dens := [792, 791, 999];
MediumModel.MoleW := [58, 46, 18];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BoilerSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ONEVENT start DO new (go) := 1; END;
                                                                                                                                                                                                       Feed.MoleEnergy := 4;

Inn.Flow := go*FlowPar;

Lin.Comp := [0.34; 0.33; 0.33];

Lin.Pressure := 140000.0;

Lin.MoleEnergy := 4.5;

Vin.Flow = FlowPar;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CondSide.Pressure.default := 671;
                                                                    terminal defaults:
Feed.Flow = 90*FlowPar;
Feed.comp := [0.32, 0.33; 0.35];
Feed.Pressure := 10000;
                                                                                                                                                                                                                                                                                                                                                                                                                            VIn.Comp := [0.34; 0.33; 0.33];
VIn.Pressure := 140000.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Drum.DrumArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             HeatSide.Temp.initial := 360;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          HeatSide_Density := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    VIn.MoleEnergy := 6;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          events:
                                                                                         USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, PhaseEquilLib, 
 ^ FlowEquipmentLib, EnergyEquipmentLib, GrafcetLib, $ 
 ^ ControlSystemLib, DistillationLib, DistillationControlLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FeedTraySimProblem ISA DistillationLib::FeedTrayModel WITH %% A test problem of a tray.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FlowPar ISA Base::Parameter WITH default := 40; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FlowPar ISA Base::Parameter WITH default := 40; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TraySimProblem ISA DistillationLib::TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MachineModel.TrayArea.default := 3.14;
MachineModel.WeirLenght.default := 1;
MachineModel.GravConst.default := 0.02;
MachineModel.CravConst.default := 9.81;
MachineModel.PressureDrop.default := 671;
MachineModel.Xmole.initial := (0.5; 0.5; 0.5);
MediumModel.Aab.default := 1.2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       MediumModel.LiquidEnthalpy := [132, 145, 250];
MediumModel.CpL := [2.2, 2.43, 4.18];
MediumModel.Hevap := [515, 841, 2260];
MediumModel.Dov := [1.0, 1.2, 1.85];
MediumModel.Dons := [792, 791, 999];
MediumModel.MoleW := [58, 46, 18];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MediumModel.LiquidEnthalpy := [132, 145, 250];
MediumModel.CpL := [2.2, 2.43, 4.18];
MediumModel.Hevap := [515, 841, 2260];
MediumModel.CpV := [1.0, 1.2, 1.85];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MachineModel.Xmole.initial := [0.5; 0.5; 0.5];
MediumModel.Aab.default := 1.2;
                                                                                                                                                                                                   %% Distillation library contain objects for
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                      %% the construction of distillation column
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                            %% units. The columns are tray based with
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       MachineModel.TrayArea.default := 3.14;
MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                              %% medium and machine decomposition and
                                                                                                                                                                                                                                                                                                                                                                                                                            8% Design: Bernt Nilsson, 4 may 1993
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              MediumModel.Aas.default := 1.5;
```

MediumModel. Aas. default := 1.5;

88 A test problem of a tray.

88 a test case

%% submodel class pointers.

LIBRARY DistillationWosp;

LIn.Comp := [0.34; 0.33; 0.33];

LIn. Flow = FlowPar;

terminal defaults:

Lin.Pressure = 140000.0;

Lin.MoleEnergy = 4.5;

VIn.Flow = FlowPar;

VIn. Comp := [0.34; 0.33; 0.33];

VIn.Pressure = 140000.0;

VIn.MoleEnergy = 6;

parameters:

END;

```
CControlDist3TSimProblem ISA CControlDist3TModel WITH
Controller ISA super::Controller WITH
BoilerLevelPID ISA super::BoilerLevelPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        \$\$ y = top composition, u = reflux valve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DrumLevelPID ISA super::DrumLevelPID WITH
%% y = drum level, u = top valve
AutoMan.Manual:=0;
AutoMan.UMan:=0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               %% y = boiler level, u = bottom valve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             CopCompPID ISA super::TopCompPID WITH
                                                  Feed.Elow := 20;
Feed.Comp := [0.33; 0.33; 0.34];
                                                                                                                                                                                                                                                                                TopValve.Qmax.default := 50;
BottomValve.Qmax.default := 50;
                                                                                                                                                                                                                                                        RefluxValve.Omax.default := 50;
                                                                                                                                                                                                                                                                                                                              HeatValve.Qmax.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PID Module.K := 10;
PID Module.Ti := 10;
PID Module.D := 1;
PID Module.b := 1;
PID Module.N := 5;
PID Module.N := 5;
PID Module.N := 0;
PID Module.Don:= 0;
PID Module.URAFEE:= 1;
PID Module.URAFEE:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PID Module.uReverse:= 1;
    TrayModel2 ISA TrayData;
                                                                                                                                                                                                                                                                                                                                                         HeatValve.In.Temp := 390;
                                                                                                  Feed.MoleEnergy := 1000;
Feed.Pressure := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PID Module.K := 10;
PID Module.Ti := 10;
PID Module.D := 1;
PID Module.L := 50;
PID Module.K := 50;
                                                                                                                                                                                                                                                                                                                                                                                 HeatValve.In.Pres := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PID Module Ti := 10;
PID Module Td := 0;
PID Module .b := 1;
PID Module .tr := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PID_Module.uHigh:= 1;
                                                                                                                                                     Control.Reflux := 0.5;
Control.Heat := 0.5;
Control.Top := 0.5;
Control.Bottom := 0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PID Module.K := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PID Module.Don: 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PID Module.Ion: = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             AutoMan.UMan:=0.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             AutoMan.UMan:=0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   SetPoint := 0.6;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetPoint := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetPoint := 6;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Distillation3TSimProblem ISA Distillation3TUnitModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ColumnSimProblem ISA Column3TrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TrayColumn ISA super::TrayColumn WITH
   TrayModel3 ISA TrayData;
   FeedTrayModel1 ISA FeedTrayData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    MediumModel ISA ABSPhaseEquilData;
TrayModel3 ISA TrayData;
FeedTrayModel1 ISA FeedTrayData;
TrayModel2 ISA TrayData;
Feed.Flow := 20;
Feed.Comp := [0.33; 0.34];
Feed.MoleEnergy := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Reflux.Flow := 20;
Reflux.Comp := [0.33; 0.33; 0.34];
Reflux.MoleEnergy := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MediumModel ISA ABSPhaseEquilData;
                                                                                              DistPID1 ISA PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DistPID2 ISA PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             VIn.Flow := 20;
VIn.Comp := [0.33; 0.33; 0.34];
VIn.MoleEnergy := 1000;
VIn.Pressure := 1000;
Drum.Pressure.default := 671;
Drum.Xmole.initial := [5; 5; 5];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Condenser ISA CondenserData;
                                                                                                                                                   * SetPoint := 0;
PID Module.K := 1;
PID Module.Ti := 10;
PID Module.Ti := 10;
PID Module.Ti := 5;
PID Module.Lr := 50;
PID Module.Ln := 5;
PID Module.Lon:= 0;
PID Module.Don:= 0;
PID Module.Don:= 0;
PID Module.Uni:= 0;
PID Module.Uni:= 1;
PID Module.Uni:= 0;
PID Module.Uni:= 0;
PID Module.Uni:= 0;
PID Module.Uni:= 1;
PID Module.Uniini:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PID_Module.K := 1;
PID_Module.Ti := 10;
PID_Module.Ti := 0;
PID_Module.b := 1;
PID_Module.tr := 50;
PID_Module.tr := 50;
PID_Module.lon:= 0;
PID_Module.lon:= 0;
PID_Module.uReverse:= 1;
PID_Module.uReverse:= 1;
PID_Module.uReverse:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RefluxDrum ISA DrumData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Reboiler ISA BoilerData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Reflux.Pressure := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Feed.Pressure := 1000;
```

AutoMan.Manual:=0;

AutoMan.UMan:=0; SetPoint := 1;

AutoMan.Manual:=0;

AutoMan.UMan:=0;

Feed.Flow := 20; Feed.Comp := [0.33; 0.33; 0.34];

```
MachineModel.GravConst.default := 9.81;
MachineModel.PressureDrop.default := 671;
MachineModel.Xmole.initial := [5; 5; 5];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              MachineModel.PressureDrop.default := 671;
MachineModel.Xmole.initial := [5; 5; 5];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MachineModel.TrayArea.default := 3.14;
MachineModel.WeirLenght.default := 1;
MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        MachineModel.WeirLenght.default := 1;
MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                           BottomCompPID ISA super::BottomCompPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                %% y = bottom composition, u = heat valve
AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   BoilerSide.Xmole.initial := [20; 20; 20];
HeatTrans.TransArea.default := 15;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Condenser.CondSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IrayColumn ISA super::TrayColumn WITH
   Tray1, Tray3 ISA TrayModel WITH
   MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             BoilerSide.BoilerArea.default := 3.14;
BoilerSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Drum.Xmole.initial := [150; 150; 150];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 RefluxDrum ISA super:: RefluxDrum WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FeedTray2 ISA FeedTrayModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        HeatTrans.Rappa.default := 5000;
HeatSide.Cp := 4.18;
HeatSide.Volume.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MediumModel ISA ABSPhaseEquilData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Reboiler ISA super:: Reboiler WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Drum.DrumArea.default := 3.14;
Drum.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            DistUnit ISA super::DistUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          HeatSide.Temp.initial := 450;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetPoint: = 0.2;
PID_Module.K := 10;
PID_Module.Td := 0;
PID_Module.D := 1;
PID_Module.L := 5;
PID_Module.L := 5;
PID_Module.D := 5;
PID_Module.Don:= 0;
PID_MODULE.Do
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HeatSide_Density := 1000;
                                                                                                                                                                                PID Module.uReverse: = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PID Module uHigh:= 1;
                                                                                                                                                                                                                                           PID Module uHigh:= 1;
PID_Module.N := 5;
PID_Module.Ion:= 0;
                                                                                                               PID Module.Don:= 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  AutoMan.UMan:=1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             terminal definition:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END:
```

```
CControlDist9TSimProblem ISA CControlDist9TModel WITH
                                                                                                                                             BC ISA Parameter WITH default:=0.2; END; TC ISA Parameter WITH default:=0.6; END; BoilerLevelPID ISA super::BoilerLevelPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      %% y = top composition, u = reflux valve
AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            DrumLevelPID ISA super::DrumLevelPID WITH
                                                                                                                                                                                                                              \$\$ y = boiler level, u = bottom valve
                                                                                               BL ISA Parameter WITH default:=1; END;
DL ISA Parameter WITH default:=6; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       TopCompPID ISA super::TopCompPID WITH
                                                                           Controller ISA super::Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       %% y = drum level, u = top valve
                                                                                                                                                                                                                                                                                                                                                                         PID Module.rd := 0;
PID Module.b := 1;
PID Module.r.default := 50;
PID Module.N := 5;
PID Module.N == 5;
PID Module.no.default:= 0;
PID Module.Don:= 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PID Module.tr.default := 50;
PID Module.N := 5;
PID Module.Ion.default:= 0;
                                                                                                                                                                                                                                                                                                                               PID Module.K.default := 10;
PID Module.Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     11
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PID Module uReverse:= 1;
PID Module uHigh:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PID Module.uReverse:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetPoint := DL;
PID Module.K.default :
PID Module.Ti.default :
PID Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PID Module.b := 1;
PID Module.tr.default
PID Module.N := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PID Module.Ti.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PID_Module.uHigh:= 1;
                                                                                                                                                                                                                                                                                                                             PID Module.K.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PID Module.K.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PID_Module.b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PID Module.Don:= 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  PID Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       AutoMan.UMan:=0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 AutoMan.UMan:=0.1;
                                                                                                                                                                                                                                                 AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                            AutoMan.UMan:=0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                                                       SetPoint := BL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetPoint := TC;
%% nine tray column
```

Feed.Pressure := 1000;
RefluxValVe.Qmax.default := 50;
TopValve.Qmax.default := 50;
BottcomValve.Qmax.default := 50;

Feed.MoleEnergy := 1000;

HeatValve.Qmax.default := 10;

HeatValve.In.Temp := 450;

HeatValve.In.Pres := 0;

END;

```
Tray9.MachineModel.TrayArea.default := 3.14;
Tray8.MachineModel.TrayArea.default := 3.14;
Tray7.MachineModel.TrayArea.default := 3.14;
FeedTray6.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BoilerSide.Xmole.initial := [14.17;24.65;34.76];
HeatTrans.TransArea.default := 15;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  FeedTray6.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Tray4.MachineModel.TrayArea.default := 3.14;
Tray3.MachineModel.TrayArea.default := 3.14;
Tray2.MachineModel.TrayArea.default := 3.14;
Tray2.MachineModel.TrayArea.default := 3.14;
Tray9.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray5.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Tray5.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Lray4.MachineModel.WeirLenght.default := 1;
Tray3.MachineModel.WeirLenght.default := 1;
Tray2.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Drum.Xmole.initial := [170.2;99.36;45.63];
                                                                                                                                                  BottomCompPID ISA super::BottomCompPID WITH
                                                                                                                                                                            \$\$ y = bottom composition, u = heat valve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Reboiler ISA super::Reboiler WITH BoilerSide.BoilerArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray8.MachineModel.WeirLenght.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray7.MachineModel.WeirLenght.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Trayl.MachineModel.WeirLenght.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray9.MachineModel.WeirHeight.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Tray8.MachineModel.WeirHeight.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Tray7.MachineModel.WeirHeight.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            BoilerSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             RefluxDrum ISA super::RefluxDrum WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TrayColumn ISA super:: TrayColumn WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Condenser. CondSide. Pressure. default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MediumModel ISA ABSPhaseEquilData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          HeatTrans.Kappa.default := 5000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Drum.DrumArea.default := 3.14;
Drum.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             DistUnit ISA super::DistUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        HeatSide.Volume.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  HeatSide.Temp.initial := 450;
                                                                                                                                                                                                                                                                                                          := 30;
:= 10;
                                                                                                                                                                                                                                                                                                                                                                                               PID_Module.b := 1;
PID_Module.tr.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                       PID_Module.N := 5;
PID_Module.Ion.default:= 0;
PID Module.Ion.default:= 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HeatSide.Density := 1000;
                    PID_Module.Don:= 0;
PID_Module.uReverse:= 0;
PID_Module.uHigh:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PID Module.uReverse:= 1;
                                                                                                                                                                                                                                                                                                  PID_Module.K.default
PID_Module.Ti.default
PID_Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PID Module:uHigh:= 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Heat Side. Cp := 4.18;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PID Module:Don:= 0;
                                                                                                                                                                                                                                             AutoMan.UMan:=1.0;
                                                                                                                                                                                                                AutoMan.Manual:=0;
                                                                                                                                                                                                                                                                          SetPoint := BC;
                                                                                                                                                                                                                                                                                                                                                                                         PID Module.b
```

```
TrayColumn.Tray7.LOut.Comp[1];TrayColumn.FeedTray6.LOut.Comp[1];
TrayColumn.Tray5.LOut.comp[1];TrayColumn.Tray4.LOut.Comp[1];
TrayColumn.Tray3.LOut.Comp[1];TrayColumn.Tray2.LOut.Comp[1];
TrayColumn.Tray1.LOut.Comp[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IrayColumn.Tray7.LOut.Comp[3];TrayColumn.FeedTray6.LOut.Comp[3];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TrayColumn.Tray5.LOut.Comp[3];TrayColumn.Tray4.LOut.Comp[3];
TrayColumn.Tray3.LOut.Comp[3];TrayColumn.Tray2.LOut.Comp[3];
TrayColumn.Tray1.LOut.Comp[3];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     := [0.4509;0.4461;0.3926];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TrayColumn.Tray5.LOut.Comp[2];TrayColumn.Tray4.LOut.Comp[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TrayColumn.Tray3.LOut.Comp[2];TrayColumn.Tray2.LOut.Comp[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    AC:=[TrayColumn.Tray9.LOut.Comp[1];TrayColumn.Tray8.LOut.Comp[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SC:=[TrayColumn.Tray9.LOut.Comp[3];TrayColumn.Tray8.LOut.Comp[3];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Tray5.MachineModel.Xmole.initial := [0.4376;0.4586;0.4108];
Tray4.MachineModel.Xmole.initial := [0.4212;0.4728;0.4375];
Tray2.MachineModel.Xmole.initial := [0.4011;0.4886;0.4768];
Tray2.MachineModel.Xmole.initial := [0.3763;0.5052;0.5353];
Tray1.MachineModel.Xmole.initial := [0.3455;0.5213;0.6225];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Tray9.MachineModel.Xmole.initial := [0.5357;0.3766;0.2122];
Tray8.MachineModel.Xmole.initial := [0.5015;0.4080;0.2724];
Tray7.MachineModel.Xmole.initial := [0.4733;0.4378;0.3331];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Tray8.MachineModel.PressureDrop.default := 671;
Tray7.MachineModel.PressureDrop.default := 671;
FeedTray6.MachineModel.PressureDrop.default := 671;
FeedTray6.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                     FeedTray6.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Iray5.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray3.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Tray2.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray 9. Machine Model. Pressure Drop. default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray4.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Tray1.MachineModel.PressureDrop.default := 671;
                                 Tray5.MachineModel.WeirHeight.default := 0.02;
Tray4.MachineModel.WeirHeight.default := 0.02;
Tray3.MachineModel.WeirHeight.default := 0.02;
Tray2.MachineModel.WeirHeight.default := 0.02;
Tray1.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                       Tray9.MachineModel.GravConst.default := 9.81;
Tray8.MachineModel.GravConst.default := 9.81;
Tray7.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Iray4.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tray2.MachineModel.GravConst.default := 9.81;
Tray1.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                   !ray5.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray3.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FeedTray6.MachineModel.Xmole.initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  TrayColumn.Trayl.LOut.Comp[2]];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Feed.Flow := 20;
Feed.Comp := [0.33; 0.33; 0.34];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RefluxValve.Qmax.default := 50;
TopValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                BottomValve. Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HeatValve.Qmax.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        HeatValve.In.Temp := 450;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Feed.MoleEnergy := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      AC, BC, SC TYPE column[9];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      0 =:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Feed.Pressure := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               terminal definition:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Heat Valve. In. Pres
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    plot vectors:
```

Tray2.MachineModel.GravConst.default

Tray8.MachineModel.WeirHeight.default := 0.02;
Tray7.MachineModel.WeirHeight.default := 0.02;
FeedTray6.MachineModel.WeirHeight.default := 0.02; Tray7.MachineModel.GravConst.default := 9.81;
FeedTray6.MachineModel.GravConst.default := 9.81; FeedTray6.MachineModel.TrayArea.default := 3.14; FeedTray6.MachineModel.WeirLenght.default := 1; Tray5.MachineModel.WeirHeight.default := 0.02; Tray4.MachineModel.WeirHeight.default := 0.02; Tray2.MachineModel.WeirHeight.default := 0.02; Tray1.MachineModel.WeirHeight.default := 0.02; Tray3.MachineModel.WeirHeight.default := 0.02; Tray 9. Machine Model. Weir Height. default := 0.02; BoilerSide.Pressure.default := 671;
BoilerSide.Xmole.initial := [12.4;16.8;68.8];
HeatTrans.TransArea.default := 15; Tray9.MachineModel.GravConst.default := 9.81; Iray8.MachineModel.GravConst.default := 9.81; Tray5.MachineModel.GravConst.default := 9.81; TrayColumn ISA super::TrayColumn WITH
 Tray9.MachineModel.TrayArea.default := 3.14;
 Tray8.MachineModel.TrayArea.default := 3.14;
 Tray7.MachineModel.TrayArea.default := 3.14; Tray5.MachineModel.TrayArea.default := 3.14;
Tray4.MachineModel.TrayArea.default := 3.14;
Tray3.MachineModel.TrayArea.default := 3.14; Tray2.MachineModel.TrayArea.default := 3.14;
Tray1.MachineModel.TrayArea.default := 3.14; Tray9.MachineModel.WeirLenght.default := 1;
Tray8.MachineModel.WeirLenght.default := 1;
Tray7.MachineModel.WeirLenght.default := 1; Tray5.MachineModel.WeirLenght.default := 1; Tray4.MachineModel.WeirLenght.default := 1; Tray3.MachineModel.WeirLenght.default := 1; Tray2.MachineModel.WeirLenght.default := 1; Tray1.MachineModel.WeirLenght.default := 1; Condenser.CondSide.Pressure.default := 671; FeedTray6.MachineModel.GravConst.default Drum.Xmole.initial := [28.2;172.8;46.9]; Reboiler ISA super::Reboiler WITH BoilerSide.BoilerArea.default := 3.14; Tray4.MachineModel.GravConst.default Tray3.MachineModel.GravConst.default RefluxDrum ISA super:: RefluxDrum WITH MediumModel ISA ABSPhaseEquilData; HeatTrans.Kappa.default := 5000; Drum.DrumArea.default := 3.14; HeatSide.Cp := 4.18;
HeatSide.Volume.default := 1;
HeatSide.Density := 1000; DistUnit ISA super::DistUnit WITH HeatSide.Temp.Initial := 450; := 671; := 0.5; := 6.5; LDmin.default := 4; ONEVENT Init CAUSE Local; := 45; Drum.Pressure.default StopTime.default LBmin.default LDmax.default

StartTime.default := 0.5;

TrayColumn.Tray7.LOut.Comp[3];TrayColumn.FeedTray6.LOut.Comp[3];
TrayColumn.Tray5.LOut.Comp[3];TrayColumn.Tray4.LOut.Comp[3];
TrayColumn.Tray3.LOut.Comp[3];TrayColumn.Tray2.LOut.Comp[3];

1993-06-11 16:57

SC:=[TrayColumn.Tray9.LOut.Comp[3];TrayColumn.Tray8.LOut.Comp[3];

TrayColumn.Trayl.LOut.Comp[2]];

TrayColumn.Tray7.LOut.Comp[2];TrayColumn.FeedTray6.LOut.Comp[2]; TrayColumn.Tray3.LOut.Comp[2];TrayColumn.Tray2.LOut.Comp[2];

BC:=[TrayColumn.Tray9.LOut.Comp[2];TrayColumn.Tray8.LOut.Comp[2]; TrayColumn.Tray5.LOut.Comp[2];TrayColumn.Tray4.LOut.Comp[2];

TrayColumn.Trayl.LOut.Comp[1]

```
AC:=[TrayColumn.Tray9.LOut.Comp[1];TrayColumn.Tray8.LOut.Comp[1];
TrayColumn.Tray7.LOut.Comp[1];TrayColumn.Tray4.LOut.Comp[1];
TrayColumn.Tray5.LOut.Comp[1];TrayColumn.Tray4.LOut.Comp[1];
TrayColumn.Tray3.LOut.Comp[1];TrayColumn.Tray4.LOut.Comp[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PeedTray6.MachineModel.Xmole.initial := [0.191;0.569;1.12];
Tray5.MachineModel.Xmole.initial := [0.193;0.566;1.12];
Tray4.MachineModel.Xmole.initial := [0.120;0.566;1.14];
Tray2.MachineModel.Xmole.initial := [0.120;0.545;1.17];
Tray2.MachineModel.Xmole.initial := [0.210;0.544;1.23];
Tray1.MachineModel.Xmole.initial := [0.210;0.544;1.23];
                                                                                                                                                                                                                                                                                                                                                                      Tray9.MachineModel.Xmole.initial := [0.188;0.674;0.646];
Tray8.MachineModel.Xmole.initial := [0.202;0.605;0.893];
Tray7.MachineModel.Xmole.initial := [0.199;0.575;1.04];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          IF (time()<Controller.Grafcet.StartTime) THEN 0 ELSE IF (time()<Controller.Grafcet.StopTime) THEN 20 ELSE 0;
Tray9.MachineModel.PressureDrop.default := 671;
Tray8.MachineModel.PressureDrop.default := 671;
Tray7.MachineModel.PressureDrop.default := 671;
FeedTray6.MachineModel.PressureDrop.default := 671;
                                                                                                                                                               Tray5.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                      Tray4.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                             Tray3.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                        Tray2.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     schedule (dstart, Controller.Grafcet.StartTime);
                                                                                                                                                                                                                                                                                                                               Tray1.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                schedule (dstop, Controller.Grafcet.StopTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ONEVENT dstart DO new (feedflow) :=20; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ONEVENT dstop DO new(feedflow):=0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Feed.Flow = feedflow;
Feed.Comp := [0.106; 0.269; 0.625];
Feed.MoleEnergy := 6980;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Bottom.Pressure := 1000;
RefluxValve.Qmax.default := 50;
TopValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 BottomValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Init, dstart, dstop ISAN Event;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    HeatValve. Qmax.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          feedflow TYPE DISCRETE Real;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           HeatValve.In.Temp := 177;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             plot_vectors:
   AC, BC, SC TYPE column[9];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  HeatValve.In.Pres := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              new (feedflow) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Feed.Pressure := 1000;
```

terminal definition:

Feed.Flow :=

variable: event: ONEVENT Init DO

END;

TrayColumn.Tray1.LOut.Comp[3]];

%% unit data configuration

```
Cl ISA Base::Connection WITH
Afeed AT AfeedValve.in;
bpoints TYPE Matrix [4, 2] := [0.0, 249.0; 74.0, 249.0; 74.0, 241.0; 132.0, 241.0];
                                                                                                PretreatSectionModel ISA PretreatLib::PretreatSectionIClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RecycleValve ISA FlowEquipmentLib::ControlValveModelV WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    AfeedValve ISA FlowEquipmentLib::ControlValveModelV WITH Graphic ISA super::Graphic WITH x_pos := 150.0; Y_pos := 250.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MixerVessel ISA FlowEquipmentLib::MixerVesselModel WITH
                                                                                                                                                                                                                        Measure ISA ControlTerminalLib::PtsOutMeasure WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Control ISA ControlTerminalLib::PtsInControl WITH
                                                                                                                                                                                                                                                                                                                                                                          AComp := LOut.Comp[1];
Level := Recyolerank.ReactorMachine.Level;
Loutiow := LOut.Flow;
Afeed := AfeedValve.out.Flow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  RecycleTank ISA CSTRLib::BufferTankModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    RecycleValve.Control := Control.Recycle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               AfeedValve.Control := Control.Afeed;
                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
x_pos := 150.0;
Y_pos := 300.0;
Invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH x pos := 350.0; Y pos := 300.0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH
x_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH x_pos := 350.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
x_pos := 250.0;
Y_pos := 100.0;
END;
                                                                                                                                                structure_parameter:
ChemDim := RecycleTank.ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ChemDim := outer::ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ChemDim := outer::ChemDim;
                                                                                                                        Graphic ISA super::Graphic;
Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    invisible connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             y_pos := 175.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Y_{DOS} := 50.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               connections:
                                                                                                                                                                                                terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               submodels:
                                                                                                                                                                                                                                                                                                                                                  END;
                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                         USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, ReactionModelLib, $
^ PlowEquipmentLib, EnergyEquipmentLib, CSTRLib, ^
^ ControlSystemLib, GrafcetLib,
                                                                                                                                                                                                                                                                                                                                           Graphic ISA Base::Layout WITH bitmap TYPE String := "iconpretreat"; END;
                                                                                                                                                                                                                                                                                             PretreatSectionIClass ISA ModelClassTreeLib::PlantSectionClass WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Recycle ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                             Afeed ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Sfeed ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            LOut ISA ProcessTerminalLib::LiquidOutTerminal WITH
                                                                                                                                           8% The pretreatment plant section library
                                                                                                                                                                                           %% Design: Bernt Nilsson, 3 june 1993,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH x_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH
   x_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic WITH
x_pos := 400.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Comp.default := [1; 0; 0];
MoleEnergy.default := 2700;
Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Comp.default := [0, 0, 1];
MoleEnergy.default := 1600;
Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Flow.default := 10;
Comp.default := [0; 0; 1];
MoleEnergy.default := 1600;
                                                                                                                                                                                                                                                                                                                                                                        structure parameter:
ChemDim TYPE Integer;
                                                                                                                                                                                                                                             %% pretreatment section
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Flow.default := 24;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             x pos := 0.0;
y pos := 250.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y_pos := 175.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            nvisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    y_pos := 175.0;
              LIBRARY PretreatLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    defaults:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             defaults:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               defaults:
                                                                                                                                                                                                                                                                                                                                                                                                                        terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         default:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END:
```

icon:

```
State ISA Base::Variable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ENCY SECONDECTION WITH RECYCLE AT RECYCLE AT RECYCLE AT RECYCLE AT SECONDECTION (199.0, 199.0, 144.0; 234.0, 144.0; 234.0, 128.0);
                                                                                                                                  AfeedValve.out AT MixerVessel.LIn1;
bpoints TYPE Matrix [3, 2] := [166.0, 241.0; 349.0, 241.0; 349.0, 191.0];
                                                                                                                                                                                                                                                                              bpoints TYPE Matrix [3, 2] := [316.0, 41.0; 349.0, 41.0; 349.0, 157.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        RecycleTank.out AT RecycleValve.in;
bpoints TYPE Matrix [3, 2] := [249.0, 70.0; 249.0, 41.0; 282.0, 41.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Recycle ISA ControlTerminalLib::ManualControlOutDiscreteTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    AComp ISA ControlTerminalLib::ManualControlOutDiscreteTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Lref ISA Base::SimpleOutput WITH value TYPE DISCRETE Real; END;
Aref ISA Base::SimpleOutput WITH value TYPE DISCRETE Real; END;
                                                                                                                                                                                                                                                                                                                                                              LOut AI MixerVessel.Lout;
bpoints TYPE Matrix [2, 2] := [366.0, 173.0; 399.0, 174.0];
                       Sfeed AT MixerVessel.LIn2;
bpoints TYPE Matrix [2, 2] := [0.0, 174.0; 332.0, 174.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PtsGrafcet ISA GrafcetLib::GrafcetClass WITH
                                                                                                                                                                                                                                                    RecycleValve.out AT MixerVessel.LIn3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  $% pretreatment section control system
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH x_pos := 400.0; y_pos := 375.0; invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic WITH x_pos := 200.0; Y_pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super:: Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Level ISA Base::SimpleInput WITH
                                                                                                                                                                                                                                                                                                                                    C6 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                              C7 ISA Base:: Connection WITH
C2 ISA Base::Connection WITH
                                                                                                          C3 ISA Base::Connection WITH
                                                                                                                                                                                                                       C5 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 400.0;
y pos := 525.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 y pos := 400.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    x = 0.0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                      END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       icon:
```

```
% ONEVENT SuperControl.Start CAUSE StartTransition.Condition;
                                                                                                                                                                                            % ONEVENT SuperControl.Stop CAUSE StopTransition.Condition;
SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          schedule (StartTransition.Condition, StartTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               StartTransition ISA GrafcetLib::TransitionE WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       StopTransition ISA GrafcetLib::TransitionE WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               schedule (StopTransition.Condition, StopTime);
                                                                                                                                                                                                                                                                                                                                                             Init ISA Base::Event;
Local ISA Base::Event;
%% At local control add following in subclass
ONEVENT Init CAUSE Local;
ONEVENT Local DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Wait ISA GrafcetLib::InitStep WITH
                         Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Graphic ISA super::Graphic WITH
x pos := 200.0;
Y_pos := 500.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Start ISA GrafcetLib::Step WITH
                                                                                                                                                                                                                                             StartTime ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                new(Ref.Aref) := Aref;
new(Recycle.Manual) := 0;
new(Ref.Lref) := LevelRef;
                                                                                                                                                                                                                                                                    StopTime ISA Base::Parameter;
LevelRef ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    new(Recycle.Manual) := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   new (Acomp. Manual) := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           new(AComp.Manual) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         new (Recycle. UMan) := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           new (Acomp. UMan) := 0;
                                                                                                                                                                                                                                                                                                                     Aref ISA Base::Parameter;
                                              x_pos := 275.0;
y_pos := 600.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x_pos := 200.0;
y_pos := 400.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               x_pos := 200.0;
y_pos := 550.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       x_pos := 200.0;
y_pos := 450.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ONEVENT Action DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ONEVENT Action DO
                                                                                                                                                                                                                      parameters:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                               events:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       state:
```

```
y_pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            x pos := 400;
  \underline{\text{y}}_{\text{DOS}} := 250.0;

\underline{\text{END}}_{\text{r}}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                               END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ^ 199, 566];
                                                                                                                                                                                                                                                                                                                                                                                                              StopTransition.Lower AT Wait.Upper;
bpoints TYPE Matrix [6, 2] := [199, 391; 199, 374; 150, 374; 150, 586; 199,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SuperControl AT Grafcet.SuperControl;
bpoints TYPE Matrix [2, 2] := [149.0, 299.0; 145.0, 266.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PtsIController ISA ModelClassTreeLib::UnitController WITH
                                                                              Wait.Lower AT StartTransition.Upper;
bpoints TYPE Matrix [2, 2] := [199, 532; 199, 507];
                                                                                                                                                                                       StartTransition.Lower AT Start.Upper;
bpoints TYPE Matrix [2, 2] := [199, 491; 199, 466];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           %% An integrated pretreatment section controller with
                                                                                                                                                                                                                                                                                                                                  bpoints TYPE Matrix [2, 2] := [199, 432; 199, 407];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Control ISA ControlTerminalLib::PtsOutControl WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Measure ISA ControlTerminalLib::PtsInMeasure WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Grafcet ISA PretreatLib::PtsGrafcet WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% start up and shot down sequence and
                                                                                                                                                                                                                                                                                                        Start.Lower AT StopTransition.Upper;
State = Wait.State + 2*Start.State;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
    x_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH
X_pos := 400.0;
Y_pos := 150.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                    Cl0 ISA Base::Connection WITH
                  connections:
C1 ISA Base::Connection WITH
T1 an StartTransit
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %% continuous controllers.
Cl ISA Base::Connection WITH
                                                                                                                                                             C2 ISA Base:: Connection WITH
                                                                                                                                                                                                                                                                           C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Lref ISA Base::Parameter;
Aref ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Grafcet.LevelRef := Lref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Grafcet.Aref := Aref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   y_pos := 150.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     y_pos := 300.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 x pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        x pos := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    equation:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
```

```
C9 ISA Base::Connection WITH
Measure.Level AI Grafcet.Level;
bpoints TYPE Matrix [5, 2] := [0, 149; 21, 165; 33, 180; 33, 254; 132, 254];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    49; 316, 49];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    bpoints TYPE Matrix [4, 2] := [399, 149; 347, 124; 347, 99; 266, 99];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         bpoints TYPE Matrix [3, 2] := [166, 253; 249, 253; 249, 116];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C5 ISA Base::Connection WITH
Measure.Level AT LevelPID.Measure;
bpoints TYPE Matrix [4, 2] := [0, 149; 23, 100; 23, 49; 282,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                bpoints TYPE Matrix [3, 2] := [166, 262; 299, 262; 299, 66];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      bpoints TYPE Matrix [3, 2] := [0, 149; 66, 99; 232, 99];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C7 iSA Base::Connection WITH Control2; Control.Recycle AI LevelPID.Control2; bpoints TYPE Matrix [4, 2] := [399, 149; 372, 119; 372,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          APID.Control2 := min(APID.Control, Measure.Outflow/50);
LevelPID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                (Measure.Outflow - Measure.Afeed)/50);
APID ISA ControlSystemLib::PIDControllerModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                             LevelPID.Control2 := min(LevelPID.Control,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   invisible connections:
    LevelPID.SetPoint := Grafcet.Ref.Lref;
    APID.SetPoint := Grafcet.Ref.Aref;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Grafcet.Recycle AT LevelPID.AutoMan;
   Graphic ISA super::Graphic WITH x_pos := 300.0; y_pos := 50.0; END;
                                                                                                                                                      Control2 ISA SimpleOutput WITH
Graphic ISA Base::Layout WITH
x pos := 400;
y pos := 150;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH x pos := 250.0; Y_bos := 100.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA Base::Layout WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Control. Afeed AT APID. Control2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Control2 ISA SimpleOutput WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Measure. AComp AT APID. Measure;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Grafcet. AComp AT APID. AutoMan;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C18 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    C17 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          C3 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C8 ISA Base:: Connection WITH
```

```
END;
C2 ISA Base::Connection WITH
Sfeed AT Pretreat.Sfeed;
Specials TYPE Matrix [4, 2] := [0.0, 174.0; 75.0, 174.0; 75.0, 105.0; 125.0, 105.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                bpoints TYPE Matrix [4, 2] := [174.0, 62.0; 199.0, 33.0; 174.0, 33.0; 199.0, 0.0];
                                                                                                                                            IControlPtsModel ISA PretreatLib::PretreatSectionIClass WITH

** Pretreatment section with an integrated control system.

** Sequence with start up and shot down and

** three continuous controllers.

CS ISA Base::Connection WITH

SuperControl AT Controller.SuperControl;

bpoints TYPE Matrix [4, 2] := [149.0, 299.0; 149.0, 254.0; 217.0, 527.0, 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                LOUT AT Pretreat.IOut;
bpoints TYPE Matrix [4, 2] := [224.0, 105.0; 350.0, 174.0; 350.0, 105.0; 399.0,$
                                                                                                                                                                                                                                                                                                                                          ^ 219.0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Afeed AT Pretreat.Afeed;
bpoints TYPE Matrix [4, 2] := [0.0, 249.0; 100.0, 249.0; 100.0, 124.0; 125.0, $
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          CIS ISA Base::Connection WITH
Pretreat.Measure AT Controller.Measure;
bpoints TYPE Matrix [3, 2] := [159, 129; 159, 199; 194, 199];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SuperControl ISA GrafcetLib::GrafcetInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Pretreat ISA PretreatLib::PretreatSectionModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
x pos := 150.0;
Y pos := 300.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH x_pos := 175.0; y_pos := 100.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Recycle AT Pretreat. Recycle;
                                                                                                %% control pretreatment section
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 C1 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            C4 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ChemDim := Pretreat.ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                          structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        connections:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END:
                      END;
```

-- 88

1993-06-11 16:57

```
pretreatwosp.om
```

```
LIBRARY PretreatWosp;
USES ModelClassTreeLib, ProcessTerminalLib, ReactionModelLib, PhaseEquilLib,
ReactionModelLib, EnergyEquipmentLib,
CSTRLib,
ControlSystemLib, GrafcetLib,
PretreatLib;
                                                                                                                                                                                                                                                                                                                                                                                              IControlPtsSimProblem ISA PretreatLib::IControlPtsModel WITH
    Pretreat ISA super::Pretreat WITH
    RecycleTank ISA super::RecycleTank WITH
    CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ReactorMachine.Xmole.initial := [0;0;7.2];
ReactorMachine.energy.initial := 11400;
                                                                                                                                                              %% The process plant from Process Plant Lib
%% is turned into a simulation problem.
%% Design: Bernt Nilsson, 3 june 1993.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     LevelPID ISA super::LevelPID WITH
PID Module ISA super::PID Module WITH
uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         APID ISA SUPEr::APID WITH
PID_Module ISA SUPEr::PID_Module WITH
UHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Controller ISA super::Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            MixerVessel.Pressure := 0;
MixerVessel.TotMole.default := 20;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      AfeedValve.Qmax.default := 50;
RecycleValve.Qmax.default := 50;
Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Grafcet ISA super::Grafcet WITH
   StartTime.default := 1;
   StopTime.default := 45;
   ONEVENT Init CAUSE Local;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                 %%sequence and continuous control
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   uReverse.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           uReverse := 1;
Don := 0;
Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Ti.default := 1;
K.default := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Td := 5;
Ti.default := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Td := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  N := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          N := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
```

Graphic ISA super::Graphic; END;
Graphic ISA super::Graphic; END; Lref.default := 1.30; Aref.default := 0.3; K.default := 5;

```
State ISA Base::Variable;
                              Local ISA Base::Event;
                                                     WHEN Init CAUSE Local;
      Init ISA Base::Event;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       x_pos := 200.0;
y_pos := 450.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               := 400.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             % A BPlant model
                                                                          WHEN Local DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y_pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    y pos
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            sod x
                                                                                                                                                                                                                          submodels:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          state:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        CSTR.out AT DistUnit.Feed; bpoints TYPE Matrix [4, 2] := [154.0, 134.0; 188.0, 134.0; 188.0, 149.0; 250.0,s
                                            USES ModelClassTreeLib, ProcessTerminalLib, ControlTerminalLib, ReactionModelLib,$
^ PhaseEquilLib, FlowEquipmentLib, EnergyEquipmentLib, CSTRLib,$
^ DistillationLib, ControlSystemLib, GrafcetLib, CSTRControlLib,$
^ DistillationControlLib, PretreatLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                         DistUnit ISA DistillationControlLib::IControlDist9TModel WITH
                                                                                                                                                                                                                                             APlantModel ISA ModelClassTreeLib::PlantClass WITH
                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic;
CSTR ISA CSTRControlLib::IControlCSTRModel WITH
                                                                                                                                                % A process plant is described in this library.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             terminal:
    Pout ISA GrafcetLib::GrafcetOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Rout ISA GrafcetLib::GrafcetOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Dout ISA GrafcetLib::GrafcetOutTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PlantGrafcet ISA GrafcetLib::GrafcetClass WITH
                                                                                                                                                                                              %% Design: Bernt Nilsson, 3 june 1993,
                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
x_pos := 275.0;
y_pos := 150.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Graphic ISA super::Graphic WITH
    x_pos := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic WITH
    x_pos := 300.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           StartTime ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     StopTime ISA Base::Parameter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          C2 ISA Base: : Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         $$ BPlant control system
LIBRARY ProcessPlantLib;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y_pos := 0.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y_pos := 0.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Y_pos := 0.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         parameters:
                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
```

```
END;
C10 ISA Base::Connection WITH
StopTransition.Lower AT Wait.Upper;
StopTransition.Lower AT Wait.Upper;
bpoints TYPE Matrix [6, 2] := [199, 391; 199, 374; 150, 374; 150, 586; 199, 586];
                                                                                          ONEVENT Start.Action CAUSE Pout.Start, ROut.Start, Dout.Start, ONEVENT Wait.Action CAUSE Pout.Stop, Rout.Stop, Dout.Stop;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              connections:
   Cl ISA Base::Connection WITH
   Wait.Lower AT StartTransition.Upper;
   bpoints TYPE Matrix [2, 2] := [199, 532; 199, 507];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             StartTransition.Lower AT Start.Upper;
bpoints TYPE Matrix [2, 2] := [199, 491; 199, 466];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            bpoints TYPE Matrix [2, 2] := [199, 432; 199, 407];
schedule (StartTransition.Condition, StartTime);
schedule (StopTransition.Condition, StopTime);
                                                                                                                                                                                                                                                                                                                                                                                         StartTransition ISA GrafcetLib::TransitionE WITH
Graphic ISA super::Graphic WITH
X_pos := 200.0;
Y_pos := 500.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     BPlantModel ISA ModelClassTreeLib::PlantClass WITH
icon:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  StopTransition ISA GrafoetLib::TransitionE WITH Graphic ISA super::Graphic WITH x_pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Start.Lower AT StopTransition.Upper;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     State = Wait.State + 2*Start.State;
                                                                                                                                                                                              Wait ISA GrafcetLib::InitStep WITH
                                                                                                                                                                                                                             Graphic ISA super::Graphic WITH x pos := 200.0; Y pos := 550.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Start ISA GrafcetLib::Step WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C2 ISA Base::Connection WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C3 ISA Base::Connection WITH
```

```
Graphic ISA Base::Layout WITH bitmap TYPE String := "iconprocess"; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  DistUnit ISA DistillationControlLib::IControlDist9TModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BProduct ISA ProcessTerminalLib::LiquidOutTerminal WITH Graphic ISA super::Graphic WITH
                                                                                                                Afeed ISA ProcessTerminalLib::LiquidInTerminal WITH Graphic ISA super::Graphic WITH x_pos := 0.0; y_pos := 199.0;
                                                                                                                                                                                                                                                                                                                                                                                            Sfeed ISA ProcessTerminalLib::LiquidInTerminal WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Controller ISA ProcessPlantLib::PlantGrafcet WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         CSTR ISA CSTRControlLib::IControlCSTRModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Pretreat ISA PretreatLib::IControlPtsModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                       Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic WITH x_pos := 200.0; Y_bos := 150.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic WITH x pos := 75.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                      Comp.default := [1; 0; 0];
MoleEnergy.default := 2700;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Comp.default := [0; 0; 1];
MoleEnergy.default := 1600;
                                                ChemDim_TYPE Integer;
ChemDim := CSTR.ChemDim;
                                                                                                                                                                                                                                                                                                                                                     Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Pressure.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                          x_pos := 0.0;
y_pos := 149.0;
invisible := 1;
                                                                                                                                                                                                                                                          Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       x_pos := 400.0;
y_pos := 175.0;
invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Comp.n := ChemDim;
defaults:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Comp.n := ChemDim;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               x_pos := 200,0;
y_pos := 250.0;
END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           x_{pos} := 325.0;

y_{pos} := 175.0;

END;
                                                                                                                                                                                                                 invisible := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     y pos := 150.0;
                            structure_parameter:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              connections:
                                                                                                                                                                                                                                                                                   defaults:
                                                                                                terminals:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               submodels:
                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
```

```
C1 ISA Base::Connection WITH

Sized AT Pretreat. Sfeed;

ByDoints TYPE Matrix [4, 2] := [0.0, 149.0; 29.0, 149.0; 29.0, 154.0; 45.0, 154.0];

C3 ISA Base::Connection WITH

Aced AT Pretreat. Afeed;

ByDoints TYPE Matrix [4, 2] := [0.0, 199.0; 31.0, 199.0; 31.0, 169.0; 45.0, 169.0];

END;

C9 ISA Base::Connection WITH

BYROAUCT AT DistUnit. DistUnit. DistUnit. DistUnit. DistUnit. DistUnit. DistUnit. Eed;

byDoints TYPE Matrix [4, 2] := [399.0, 174.0; 356.0, 174.0; 358.0, 257.0; 339.0, $

END;

C1 ISA Base::Connection WITH

C5TR.OUT AT DistUnit. Feed;

byDoints TYPE Matrix [4, 2] := [228.0, 134.0; 272.0, 174.0; 358.0, 272.0, 174.0];

C4 ISA

END;

C4 ISA

END;

C5TR.OUT AT PRETREAT. Recycle;

byDoints TYPE Matrix [4, 2] := [338.0, 91.0; 363.0, 48.0; 74.0, 119.0];

C6 ISA

END;

C7 ISA Base::Connection WITH

DistUnit. Bottom AT Pretreat. Recycle;

byDoints TYPE Matrix [4, 2] := [103.0, 153.0; 140.0, 153.0; 140.0, 158.0; 67.0, 5.158.0];

C6 ISA

END;

C7 ISA Base::Connection WITH

C7 ISA

C8 ISA

C9 ISA
```

DistUnit ISA super::DistUnit WITH
Controller ISA super::Controller WITH
Blref.default := 1;
Dlref.default := 6;
Bcref.default := 0.2;
TCref.default := 0.7;
BoilerLevelPID ISA super::BoilerLevelPID WITH DrumLevelPID ISA super::DrumLevelPID WITH %% y = boiler level, u = bottom valve PID Module.K.default := 10; PID_Module ISA super::PID_Module WITH %% y = drum level, u = top valve PID Module.Ti.default := 10;
PID Module.Td := 0;
PID Module.D := 1;
PID Module.tr.default := 50;
PID Module.In.default := 0;
PID Module.Don := 0;
PID Module.Don := 0;
PID Module.UREVEISE := 1;
PID Module.UREVEISE := 1; PID_Module.K.default := 10;
PID_Module.Ti.default := 10;
PID_Module.Td := 0;
PID_Module.b := 1;
PID_Module.b := 1;
PID_Module.c.default := 50; FlowPID ISA super::FlowPID WITH Graphic ISA super::Graphic; Feed.MoleEnergy := 2380; Feed.Comp := [0.375; 0; 0.625]; Graphic ISA super::Graphic; Graphic ISA super::Graphic; uReverse.default := 0; Graphic ISA super::Graphic; n := 5; tr.default := 10; b := 1; Td := 5; Ti.default := 10; Ion.default := 1; n := 5; tr.default := 10; Ion.default := 0; Lref.default := 1.3;
Tref.default := 67;
Fref.default := 0.5; Ti.default := 5; K.default := 5; K.default := 1; uHigh := 1; Cool.Pres := 0; Cool.Temp := 21; Don := 0; Td := 5; b := 1;END:

Don := 0;

```
FeedTray6.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      BoilerSide.Xmole.initial := [12.4; 16.8; 68.8];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MediumModel ISA PhaseEquilLib::ABSPhaseEquilData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray8.MachineModel.TrayArea.default := 3.14;
Tray7.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Tray9.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Drum.Xmole.initial := [28.2; 172.8; 46.9];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        BottomCompPID ISA super::BottomCompPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        %% y = bottom composition, u = heat valve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Condenser.CondSide.Pressure.default := 671;
                                                                                                                                                                           $$ y = top composition, u = reflux valve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  BoilerSide.BoilerArea.default := 3.14;
                                                                                                                                               TopCompPID ISA super::TopCompPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RefluxDrum ISA super::RefluxDrum WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BoilerSide.Pressure.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  TrayColumn ISA super::TrayColumn WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Heat Trans. TransArea. default := 15;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HeatTrans.Kappa.default := 5000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ReBoiler ISA super:: ReBoiler WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Drum.DrumArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                    PID_Module.n := 5;
PID Module.lon.default := 0;
PID_Module.Don := 0;
PID Module.uReverse := 0;
PID_Module.uReverse := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HeatSide.Cp := 4.18;
HeatSide.Volume.default := 1;
HeatSide.Density := 1000;
HeatSide.Temp.initial := 450;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Grafcet ISA super::Grafcet WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       DistUnit ISA super::DistUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Drum.Pressure.default := 671;
                                                                                                                                                                                                     PID_Module.K.default := 30;
PID_Module.Tl.default := 10;
PID_Module.Ion.default := 0;
                                                                                                                                                                                                                                                                                              PID_Module.b := 1;
PID_Module.tr.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PID Module.b := 1;
PID Module.tr.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PID_Module.n := 5;
PID_Module.Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PID Module.Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PID Module.K.default := 30;
                    PID_Module.Don := 0;
PID_Module.uReverse := 1;
PID_Module.uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PID_Module.Don := 0;
PID_Module.uReverse := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              StartTime.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        StopTime.default := 45;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PID_Module.uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  LBmin.default := 0.5;
LDmax.default := 6.5;
LDmin.default := 4;
                                                                                                                                                                                                                                                                 PID_Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PID Module.Td := 0;
```

```
plot_vectors:
AC_TYPE Matrix [9, 1];
BC TYPE Matrix [9, 1];
SC TYPE Matrix [9, 1];
SC TYPE Matrix [9, 1];
AC := [TrayColumn.Tray9.LOut.Comp[1]; TrayColumn.Tray8.Lout.Comp[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TrayColumn.Tray7.LOut.Comp[1]; TrayColumn.FeedTray6.LOut.Comp[1]$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Tray9.MachineModel.Xmole.initial := [0.188; 0.674; 0.646]; Tray8.MachineModel.Xmole.initial := [0.202; 0.605; 0.893]; Tray7.MachineModel.Xmole.initial := [0.199; 0.575; 1.04]; FeedTray6.MachineModel.Xmole.initial := [0.191; 0.569; 1.12];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Tray5.MachineModel.Xmole.initial := [0.193; 0.566; 1.12];
Tray4.MachineModel.Xmole.initial := [0.195; 0.56; 1.14];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Tray3.MachineModel.Xmole.initial := [0.12; 0.545; 1.17];
Tray2.MachineModel.Xmole.initial := [0.21; 0.514; 1.23];
Tray1.MachineModel.Xmole.initial := [0.231; 0.454; 1.33];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         FeedTray6.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tray1.MachineModel.WeirLenght.default := 1;
Tray9.MachineModel.WeirHeight.default := 0.02;
Tray8.MachineModel.WeirHeight.default := 0.02;
Tray7.MachineModel.WeirHeight.default := 0.02;
FeedTray6.MachineModel.WeirHeight.default := 0.02;
Tray5.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           FeedTray6.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Tray4.MachineModel.PressureDrop.default := 671,
Tray3.MachineModel.PressureDrop.default := 671,
Tray2.MachineModel.PressureDrop.default := 671,
Tray1.MachineModel.PressureDrop.default := 671,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Tray5.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                               FeedTray6.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray7.MachineModel,PressureDrop,default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Tray4.MachineModel.WeirHeight.default := 0.02;
Tray3.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray2.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Trayl.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray4.MachineModel.GravConst.default := 9.81;
Tray3.MachineModel.GravConst.default := 9.81;
Tray2.MachineModel.GravConst.default := 9.81;
Tray1.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray5.MachineModel.GravConst.default := 9.81;
Tray4.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tray9.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Tray8.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray7.MachineModel.GravConst.default := 9.81;
                                     Tray4.MachineModel.TrayArea.default := 3.14;
Tray3.MachineModel.TrayArea.default := 3.14;
Tray2.MachineModel.TrayArea.default := 3.14;
!ray5.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                       Tray1.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                             Tray9.MachineModel.WeirLenght.default := 1;
Tray8.MachineModel.WeirLenght.default := 1;
Tray7.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                         Tray5.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                       Tray4.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tray3.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray2.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray9.MachineModel.PressureDrop.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray8.MachineModel.PressureDrop.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      TopValve.Qmax.default := 50;
BottomValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RefluxValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HeatValve.Qmax.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        HeatValve.in.Temp := 450;
HeatValve.in.Pres := 0;
```

```
SC := [TrayColumn.Tray9.LOut.Comp[3]; TrayColumn.Tray8.LOut.Comp[3];$
                                                                                                                                                                                                                                         ^ TrayColumn.Tray7.LOut.Comp[3]; TrayColumn.FeedTray6.LOut.Comp[3]$
                                                                                                                                                                                                                                                                 ^; TrayColumn.Tray5.Lout.Comp[3]; TrayColumn.TrayA.Lout.Comp[3];$
^ TrayColumn.Tray2.Lout.Comp[3]; TrayColumn.Tray2.Lout.Comp[3];$
                                                                                                                                                                                          TrayColumn.Trayl.LOut.Comp[2]];
                                                                                                                                                                                                                                                                                                                        ^ TrayColumn.Tray1.Lout.Comp[3]];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BPlantSimProblem ISA ProcessPlantLib::BPlantModel WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ReactorMachine.Xmole.initial := [0; 0; 7.2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       MixerVessel.Pressure := 0;

MixerVessel.TotMole.default := 20;

MixerVessel.Lout.Comp.default := [0;0;1];

AfeedValve.Cmax.default := 50;

RecycleValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ReactorMachine.energy.initial := 11400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Pretreat ISA Super::Pretreat WITH RecycleTank ISA super::RecycleTank WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     LevelPID ISA super::LevelPID WITH
PID Module ISA super::PID_Module WITH
uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Controller ISA super::Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Controller ISA super::Controller WITH
StartTime.default := 0.1;
StopTime.default := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   %% Simulation problem formulation for
%% a process plant with one CSTR and
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Grafcet ISA super::Grafcet WITH
    StartTime.default := 0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Pretreat ISA super::Pretreat WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Graphic ISA super::Graphic,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      StopTime.default := 100;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CrossArea.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       %% one distillation unit.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Ti.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                K.default := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     uReverse := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Td := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    n := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      b := 1;
                                                                                 BC
```

```
ReactorMachine.Xmole.initial := [0; 0; 7.2]; ReactorMachine.energy.initial := 11400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Jacket.Temp.initial := 21;
ReactorVessel ISA super::ReactorVessel WITH
CrossArea.default := 1;
                     PID_Module ISA super::PID_Module WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PID_Module ISA super::PID_Module WITH uHigh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Controller ISA super::Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    LevelPID ISA super::LevelPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Jacket.Volume.default := 0.11;
Jacket.Density.default := 1000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          CSTRUnit ISA super::CSTRUnit WITH
CSTR ISA super::CSTR WITH
Wall.Kappa.default := 3070;
Wall.TransArea.default := 23;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Grafcet ISA super::Grafcet WITH
    StartTime.default := 0.7;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   CoolValve.Qmax.default := 2.8;
FeedValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                          Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Jacket.Cp.default := 4.19;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  OutValve.Qmax.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic;
                                                                 uReverse.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     StopTime.default := 100;
APID ISA super:: APID WITH
                                                                                                                                                                                                                                                                                                                                                                                                         Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                       CSTR ISA super::CSTR WITH
                                                                                                                                                                                                 Td := 5;
Ti.default := 5;
K.default := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Don := 0;
Ion.default := 1;
                                                                                                            Ion.default := 0;
                                                                                                                                    n := 5;
tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Ti.default := 1;
                                                                                                                                                                                                                                                                                                                                      Lref.default := 1.3;
Aref.default := 0.3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             TempRefiow := 21;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        K.default := 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       uReverse := 0;
                                         u\overline{H}igh := 1;
                                                                                      Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Td := 5;
                                                                                                                                                                                b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           n := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                       END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                     END;
```

```
PID_Module.Td := 0;
                                                    PID Module.n := 5;
           PID Module.b := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Blref.default := 1;
Dlref.default := 6;
BCref.default := 0.1;
TCref.default := 0.75;
TCref.default := 0.75;
## y = boiler level, u = bottom valve
PID_Module.K.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              DrumLevelPID ISA super::DrumLevelPID WITH
TempPID ISA super::TempPID WITH
PID_Module ISA super::PID_Module WITH
                                                                                                                                                                                                                                                                                                           FlowPID ISA super::FlowPID WITH PID_Module ISA super::PID_Module WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Controller ISA super::Controller WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    %% y = drum level, u = top valve
PID Module.K.default := 10;
PID Module.T1.default := 10;
PID Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PID_Module.b := 1;
PID_Module.tr.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PID_Module.Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PID_Module.Ti.default := 10;
                                                                                                                                                                                                                                                                    Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        DistUnit ISA super::DistUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PID_Module.uReverse := 1;
PID_Module.uHigh := 1;
                                                            uReverse.default := 1;
                                                                                                                                                                                                                                                                                                                                                                        uReverse.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PID_Module.Don := 0;
                                                                                                                                                                                    Td := 5;
Ti.default := 5;
K.default := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Ti.default := 10;
                                                                                                   Ion.default := 1;
                                                                                                                                             tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                 Ion.default := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                     n := 5;
tr.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PID Module.Td := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Lref.default := 1.3;
Tref.default := 67;
Fref.default := 0.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PID Module.n := 5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         K.default := 1;
                                         u\overline{H}igh := 1;
                                                                                                                                                                                                                                                                                                                                                   u\overline{H}igh := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Cool.Pres := 0;
Cool.Temp := 21;
                                                                                  Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                            Don := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                      b := 1;
Td := 5;
                                                                                                                           n := 5;
                                                                                                                                                                  b := 1;
                                                                                                                                                                                                                                                   END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
```

```
BoilerSide.Pressure.default := 671;
BoilerSide.Xmole.initial := [11.9; 17.0; 70.8];
HeatTrans.TransArea.default := 15;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  MediumModel ISA PhaseEquilLib::ABSPhaseEquilData;
ReBoiler ISA super::ReBoiler WITH
BoilerSide.BoilerArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END; -
BottomCompPID ISA super::BottomCompPID WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 %% y = bottom composition, u = heat valve
PID_Module.K.default := 30;
PID_Module.Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Condenser.CondSide.Pressure.default := 671;
                                                                                                                                                                                  TopCompPID ISA super::TopCompPID WITH %% Y = top composition, u = reflux valve PID Module.K.default := 30; PID_Module.Ti.default := 10;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Drum.Xmole.initial := [28.2; 268; 87.8];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RefluxDrum ISA super::RefluxDrum WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HeatTrans.Kappa.default := 5000;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Drum.DrumArea.default := 3.14;
Drum.Pressure.default := 671;
                                                                                                                                                                                                                                                                                         PID_Module.Td := 0;
PID_Module.b := 1;
PID_Module.r.default := 50;
PID_Module.n. := 5;
PID_Module.lon.default := 0;
PID_Module.Don := 0;
PID_Module.uReverse := 0;
PID_Module.uReverse := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PID_Module.b: = 1;

PID_Module.tr.default := 50;

PID_Module.lon.default := 0;

PID_Module.lon.default := 0;

PID_Module.lon := 0;

PID_Module.uReverse := 1;

PID_Module.uReverse := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             HeatSide.Cp := 4.18;
HeatSide.Volume.default := 1;
HeatSide.Density := 1000;
HeatSide.Temp.initial := 450;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              DistUnit ISA super::DistUnit WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Grafcet ISA super::Grafcet WITH
                                                 PID_Module.Ion.default := 0;
PID_Module.Don := 0;
PID_Module.uReverse := 1;
PID_Module.uHigh := 1;
PID_Module.tr.default := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                StopTime.default := 450;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         StartTime.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       LBmin.default := 0.5;
LDmax.default := 6.5;
LDmin.default := 6;
```

BottomValve.Qmax.default := 50;

HeatValve.Qmax.default := 10; TopValve.Qmax.default := 50;

HeatValve.in.Temp := 450; HeatValve.in.Pres := 0;

plot_vectors:
AC_TYPE_Matrix [9,
BC_TYPE_Matrix [9,

```
FeedTray6.MachineModel.Xmole.initial := [0.191; 0.569; 1.12]; Tray5.MachineModel.Xmole.initial := [0.193; 0.566; 1.12];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Tray9.MachineModel.Xmole.initial := [0.188; 0.674; 0.646];
Tray8.MachineModel.Xmole.initial := [0.202; 0.605; 0.893];
Tray7.MachineModel.Xmole.initial := [0.199; 0.575; 1.04];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              [0.231; 0.454; 1.33];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           [0.195; 0.56; 1.14];
[0.12; 0.545; 1.17];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          [0.21; 0.514; 1.23];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 FeedTray6.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                FeedTray6.MachineModel.WeirHeight.default := 0.02;
Tray8.MachineModel.TrayArea.default := 3.14;
Tray7.MachineModel.TrayArea.default := 3.14;
FeedTray6.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          FeedTray6.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 = 671;
= 671;
= 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray2.MachineModel.PressureDrop.default := 671;
Tray1,MachineModel PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                         FeedTray6.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Tray5.MachineModel.PressureDrop.default := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        := 671;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Tray MachineModel WeirLenght, default := 1;
Tray MachineModel WeirHeight, default := 0.02;
Tray MachineModel WeirHeight, default := 0.02;
Tray MachineModel WeirHeight, default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Tray5.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Tray4.MachineModel.WeirHeight.default := 0.02;
Trayy.MachineModel.WeirHeight.default := 0.02;
Tray2.BachineModel.WeirHeight.default := 0.02;
Tray1.MachineModel.WeirHeight.default := 0.02;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Tray5.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Tray9.MachineModel.GravConst.default := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         := 9.81;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tray1.MachineModel.GravConst.default := 9.81;
                                                                                                                  Tray5.MachineModel.TrayArea.default := 3.14;
Tray4.MachineModel.TrayArea.default := 3.14;
Tray3.MachineModel.TrayArea.default := 3.14;
Tray2.MachineModel.TrayArea.default := 3.14;
                                                                                                                                                                                                                                                                      Tray1.MachineModel.TrayArea.default := 3.14;
Tray9.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                     Tray7.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                             Tray8.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      Tray5.MachineModel.WeirLenght.default := 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Tray8.MachineModel.PressureDrop.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Tray9.MachineModel.PressureDrop.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray7. MachineModel. PressureDrop. default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Tray4.MachineModel.PressureDrop.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Tray8.MachineModel.GravConst.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Tray7_MachineModel.GravConst.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Tray4.MachineModel.GravConst.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Tray3.MachineModel.GravConst.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Tray2.MachineModel.GravConst.default
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Tray2.MachineModel.Xmole.initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Tray1.MachineModel.Xmole.initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Iray3.MachineModel.Xmole.initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Tray4.MachineModel.Xmole.initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RefluxValve.Qmax.default := 50;
```

```
^ TrayColumn.Tray7.LOut.Comp[1]; TrayColumn.FeedTray6.LOut.Comp[1]$
^; TrayColumn.Tray5.LOut.Comp[1]; TrayColumn.Tray4.LOut.Comp[1];$
                                                                                                            ^ TrayColumn.Tray7.Lout.Comp[2]; TrayColumn.FeedTray6.Lout.Comp[2]$
^; TrayColumn.Tray5.Lout.Comp[2]; TrayColumn.Tray4.Lout.Comp[2];$
^ TrayColumn.Tray3.Lout.Comp[2]; TrayColumn.Tray2.Lout.Comp[2];$
SC TYPE Matrix [9, 1];
AC := [TrayColumn.Tray9.LOut.Comp[1]; $
                                                                                                                                                                                                                                                                                                                                                                                                                             ^ TrayColumn.Tray7.Iout.Comp[3]; TrayColumn.FeedTray6.Lout.Comp[3]$
^; TrayColumn.Tray5.Lout.Comp[3]; TrayColumn.Tray4.Lout.Comp[3];$
^ TrayColumn.Tray3.Lout.Comp[3]; TrayColumn.Tray2.Lout.Comp[3];$
                                                                                                                                                                                                                     [TrayColumn.Tray9.LOut.Comp[2]; TrayColumn.Tray8.LOut.Comp[2];$
                                                                                                                                                                                                                                                                                                                                                                                               SC := [TrayColumn.Tray9.LOut.Comp[3]; TrayColumn.Tray8.LOut.Comp[3];$
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ^ TrayColumn.Tray1.LOut.Comp[3]];
                                                                                                                                                                                                                                                                                                                                                             ^ TrayColumn.Tray1.LOut.Comp[2]]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      AtoBPlant ISA ProcessPlantWosp::BPlantSimProblem WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Graphic ISA super::Graphic WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    MyFactory ISA Base:: Model WITH
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Graphic ISA super::Graphic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x pos := 200.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Y_pos := 175.0;
END;
                                                                                                                                                                                                                         H
                                                                                                                                                                                                                  BC
```