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A Whisker of Truth: A Multimodal Interdisciplinary Machine Learning Approach to Vocal, Visual, and Tactile Signals in the Domestic Cat

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Why Cat Communication Matters

Over 600 million domestic cats live with humans worldwide, yet human interpretation of feline behavioural signals remains poor — even experienced owners achieve only modest accuracy classifying vocalisations by context [1] and recognition of subtle negative behavioural cues during play interactions often approximates chance levels [2].

The Problem:

- Subtle welfare changes often go undetected until clinical presentation
- Existing AI approaches treat vocalisations in isolation, ignoring visual and tactile signals
- Prior datasets lack expert annotation or suffer from subject leakage in validation [3, 4]

Our Approach:

A **multimodal framework** combining vocal, visual, and tactile signals to:

- Classify behavioural state (validated via leave-one-cat-out CV)
- Enable personalised deviation detection (flag changes from individual baseline)

We train a multimodal encoder on expert-annotated cat-human interactions to classify behavioural state, context, and valence. This pushes the model to learn embeddings that capture behaviourally meaningful distinctions. For welfare monitoring, we don't need labeled pathology data; we model per-individual distributions over these embeddings during healthy enrolment, then flag statistical departures. Classification validates the representation; deviation detection uses the representation embedding.

Data: Expert-Annotated Multimodal Datasets

Meowsic (Acoustic Primary) [5]

Vocalisations

1,799 segmented

Cats

63 Adults

Features

100-point F0 contours, MFCCs, duration

Types

Meows, Trills, Growls, Howls, Hiss + combinations

Contexts

15+ (food, door, cuddle, tbox, etc.)

CHC (Cat-Human Communication) [6]

Interactions 81 multimodal sessions

Pairs 19 cat-human pairs

Visual Frame level BORIS annotations

Valence Owner & expert judged (ICC=0.95)

Within-cat repeated observations: same cats recorded in both "normal" (food, cuddle) and "stressed" (tbox, vet) contexts.

Data Annotation

Acoustic Labels

labelling protocol [7]:

Type	Context	Mental State	Example
Me (Meow)	food	con2	Food soliciting, content
Tr (Trill)	gree	att1	Greeting, attention-seeking
Gr (Growl)	hunt	dis2	Hunting, medium discontent
Ho (Howl)	terr	aro3	Territorial, high arousal

Visual Labels (BORIS & ethograms) [8-12]:

- Tail: up/halfway, parallel, down, vertical, wrapped, fast, slow
- Ears: forward, back/angled, flattened
- Body: sitting, standing, crouching, locomotion
- Contact: rub, sniff/lick, touch/knead, soft gaze

Mental State Labels:

- con (content) / dis (discontent) / str (stressed) / att (attention) / aro (aroused) / foc (focused)
- Intensity: 1 (mild) → 2 (medium) → 3 (strong)



Visual Pose Annotation Pipeline

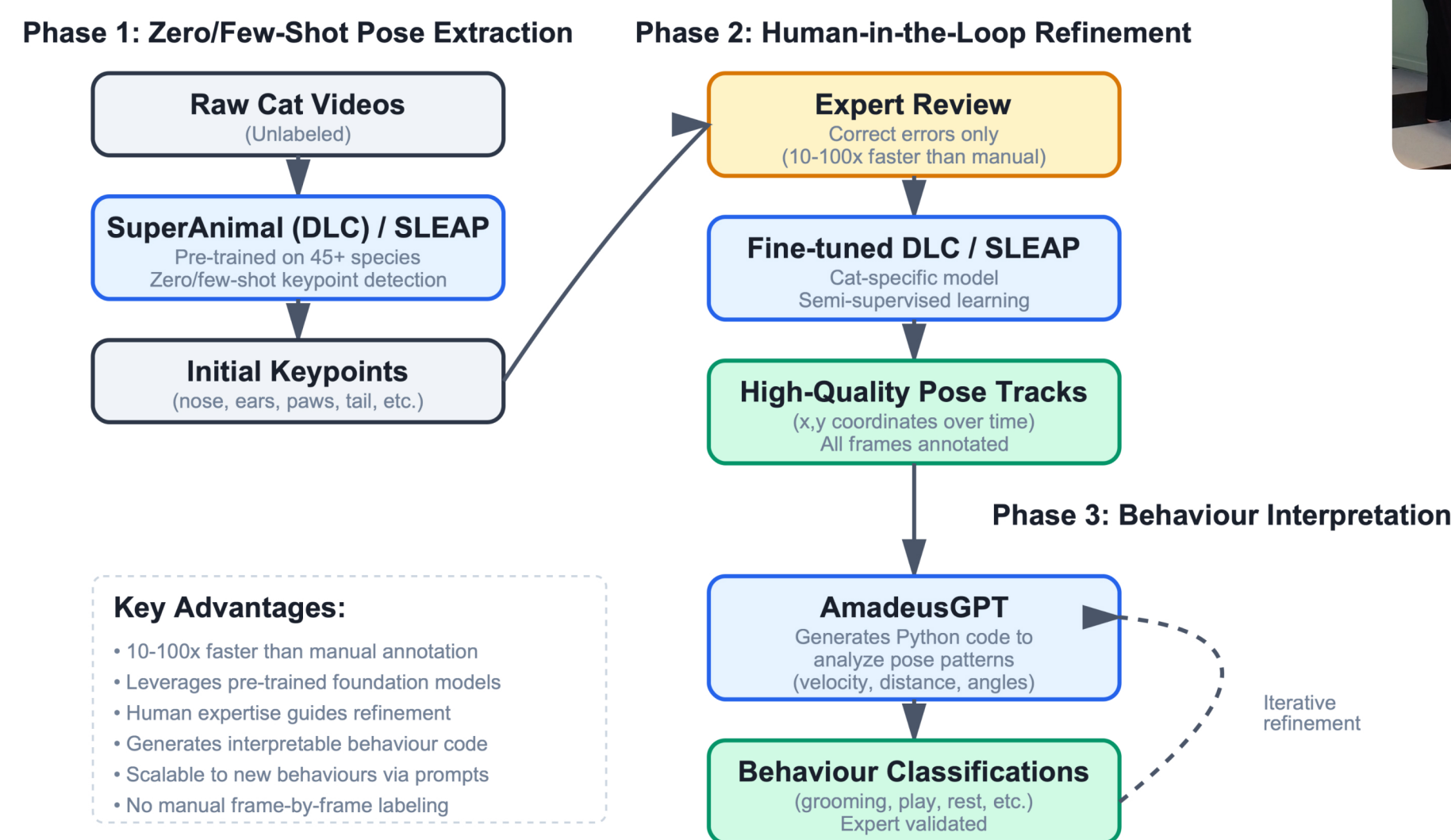


Fig 1: Semi-supervised labelling pipeline to extract keypoints for pose estimation using SuperAnimal [13] (DeepLabCut / DLC) and/or SLEAP [14]. Human-in-the-loop refinement ensures robust pose labels, reducing annotation time by 10-100x. Semi-supervised tactile identification is obtained by feeding time-series pose data to AmadeusGPT [15] to generate hypotheses like: "Cat ear angle changed immediately after contact onset → tactile influence on behaviour", which are then validated and refined by our expert team.

Architecture: Multimodal Pipeline

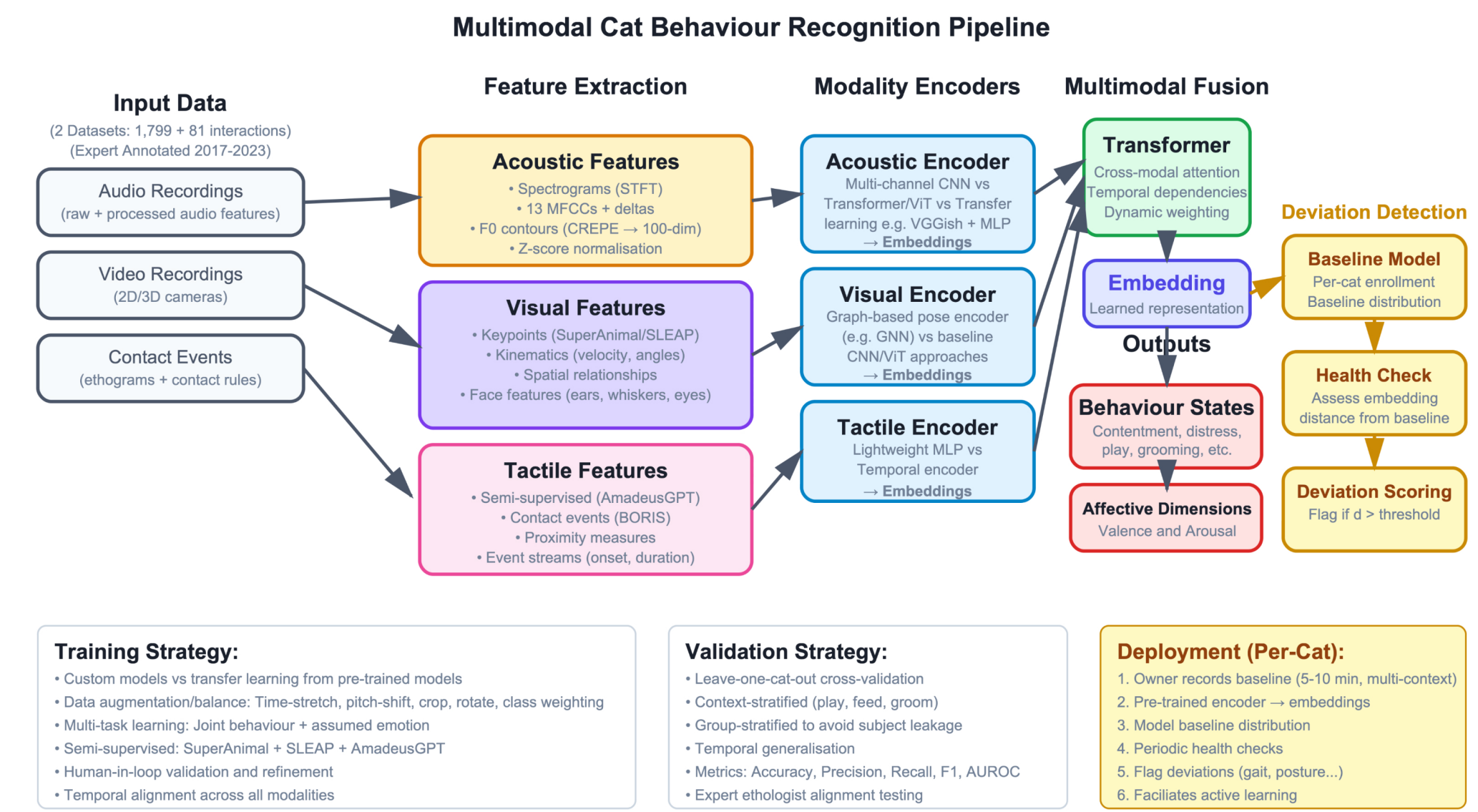


Fig 2: Per-modality encoders extract acoustic (F0, MFCCs), visual (SuperAnimal/SLEAP downstream keypoints), and tactile (derived contact events) features. Transformer fusion produces embeddings used for (A) classification during training and (B) deviation scoring during deployment.

Feature Extraction: Per-Modality Processing

ACOUSTIC

- Input: 44.1kHz WAV, audio segmentation
- Features: STFT spectrograms, 13 MFCCs, F0 contours
- Encoder: CNN or fine-tuned wav2vec/animal2vec → multi-dimensional vector

E.g. Falling F0 contours in stressed contexts (cat carrier); rising-falling in positive contexts (food, greeting); duration shorter in positive valence (Schötz et al., 2024).

VISUAL

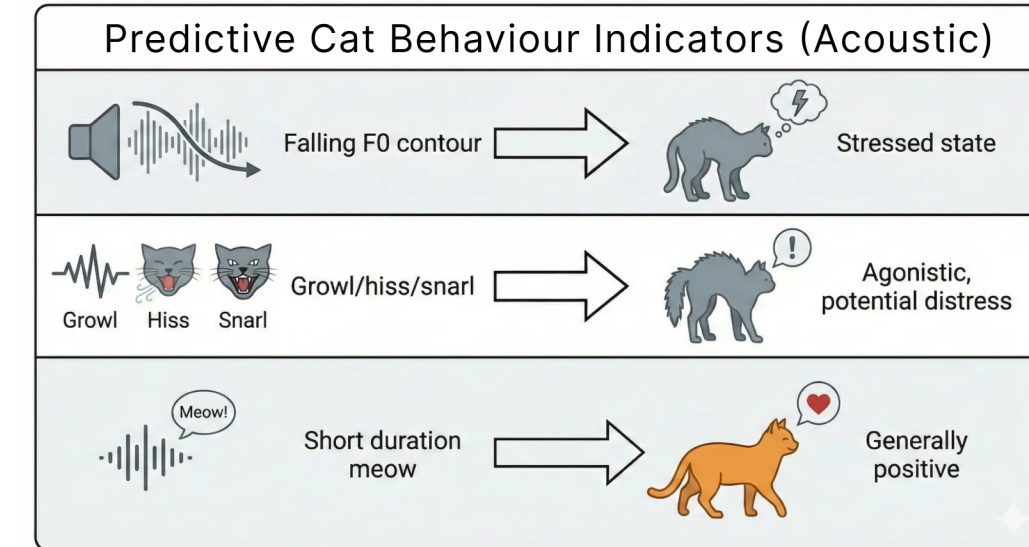
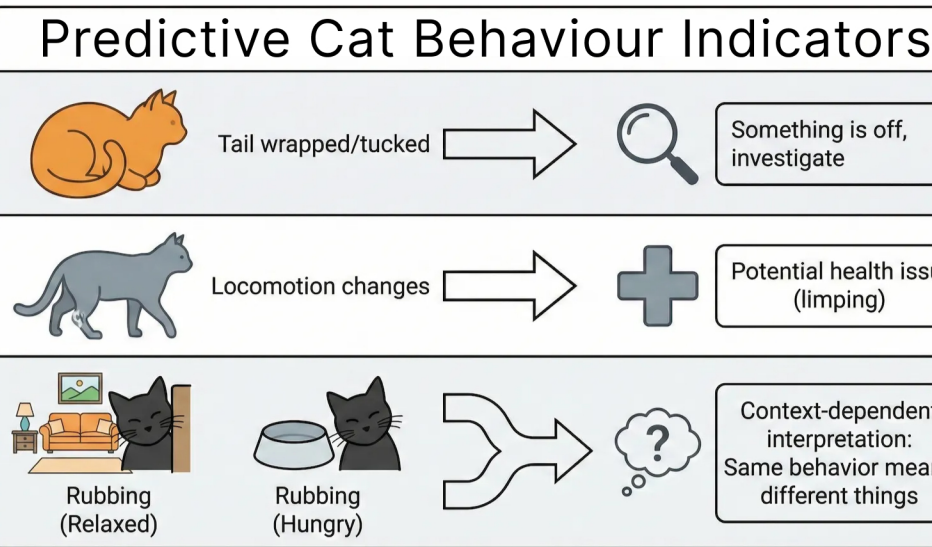
- Input: Video → Fine-tuned SuperAnimal [13] / SLEAP [14]
- Behaviours: Rule-based from joint angles/positions
- Encoder: Temporal C(R)NN on keypoint sequences → multi-dimensional vector

E.g. Tail up = affiliative; tail vertical/wrapped = fear/stress/pain indicator. Visual behaviours associate with valence more clearly than acoustic alone [6].

TACTILE (derived)

- Input: Cat + human keypoint proximity
- Detection: Distance thresholds + motion patterns
- Events: Rub, stroke, hold, knead → multi-dimensional vector

E.g.: Rub behaviour strongly associated with positive valence [6]. Contact patterns encode relationship quality.



Training Objectives & Validation

We use a classification head for behavioural context to steer embeddings into encoding behaviourally meaningful distinctions for behavioural deviations analysis.

Validation Protocol:

- Leave-one-cat-out CV:** all data from one cat held out per fold
- Metric:** Macro F1 (handles class imbalance)
- Ablation:** Audio-only vs. visual-only vs. multimodal
- Manual expert review**

Preventing subject leakage: Unlike prior work, we ensure no individual appears in both train and test splits and experts remain in the loop during initial annotation and development (critical for generalisation).

Outcomes & Impact

Research Contributions:

- First multimodal cat-human interaction benchmark with expert annotation
- Rigorous data-splits and validation preventing subject leakage
- Open-source pipeline adaptable to other species

Applications:

Early welfare alerts, Deviation from behavioural baseline, Behaviour interpretation, Classification with explainable features, Human-cat relationship, Longitudinal communication patterns. Single modalities miss the full picture. Cats communicate through integrated vocal, postural, and contact signals [6, 7].