



# LUND UNIVERSITY

## Simnon - An Interactive Simulation Program

### Implementation

Elmqvist, Hilding

1978

*Document Version:*

Publisher's PDF, also known as Version of record

[Link to publication](#)

*Citation for published version (APA):*

Elmqvist, H. (1978). *Simnon - An Interactive Simulation Program: Implementation*. (Technical Reports TFRT-7148). Department of Automatic Control, Lund Institute of Technology (LTH).

*Total number of authors:*

1

**General rights**

Unless other specific re-use rights are stated the following general rights apply:

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

- Users may download and print one copy of any publication from the public portal for the purpose of private study or research.
- You may not further distribute the material or use it for any profit-making activity or commercial gain
- You may freely distribute the URL identifying the publication in the public portal

Read more about Creative commons licenses: <https://creativecommons.org/licenses/>

**Take down policy**

If you believe that this document breaches copyright please contact us providing details, and we will remove access to the work immediately and investigate your claim.

LUND UNIVERSITY

PO Box 117  
221 00 Lund  
+46 46-222 00 00

SIMNON - AN INTERACTIVE SIMULATION PROGRAM -  
IMPLEMENTATION

HILDING ELMQVIST

Department of Automatic Control  
Lund Institute of Technology  
August 1978

Dokumentutgivare  
06T0 Lund Institute of Technology  
Handläggare Dept of Automatic Control  
Helding Elmqvist  
Författare  
Helding Elmqvist

Dokumentnamn  
REPORT LUTFD2/(TFRT-068)/1-068/(1978)  
Utgivningsdatum  
06T4 Aug 1978  
Ärendebeteckning  
06T6

10T4

Dokumenttitel och undertitel  
SIMNON-An Interactive Simulation Program - IMPLEMENTATION

Referat (sammandrag)

Simnon is a command driven interactive program written in Fortran for simulation of systems governed by ordinary differential equations and difference equations.

This report briefly describes the implementation of Simnon. Description of the data-base, subroutine summary and subroutine trees are included.

Referat skrivet av  
Author

Förslag till ytterligare nyckelord  
44T0

Klassifikationssystem och -klass(er)  
50T0

Indexterminer (ange källa)  
52T0

Omfång  
68T0 pages  
Språk  
English  
Sekretessuppgifter  
60T0

Övriga bibliografiska uppgifter  
56T2

ISSN  
60T4  
ISBN  
60T6

Dokumentet kan erhållas från  
Department of Automatic Control  
Lund Institute of Technology  
P O Box 725, S-220 07 LUND 7, SWEDEN

Mottagarens uppgifter  
62T4

Pris  
66T0

SIMNON

An Interactive Simulation Program

IMPLEMENTATION

H. Elmqvist

**Contents:**

1. Introduction	4
2. The structure of Simnon	5
3. The command SYST	7
4. Installation dependent subroutines	20
5. Acknowledgements	25
6. References	26

**Appendices**

1. Subroutine summary	27
2. Cross reference (called subroutines)	33
3. Cross reference (calling subroutines)	37
4. Subroutines with entry points	42
5. Subroutine trees	43
6. Common blocks referenced in the subroutines	64
7. Subroutines referencing the common blocks	67

## 1. INTRODUCTION

Simnon is a command driven interactive program written in Fortran for simulation of systems governed by ordinary differential equations and difference equations.

The first version of Simnon was developed in the beginning of 1972 (Elmqvist (1972,1973)). The work on defining the current version started in July 1973 and the implementation began in October 1973. A preliminary version including the main facilities was ready in February 1974. After September 1974 there were only minor revisions of Simnon. The User's Manual for Simnon (Elmqvist (1975)) was available in April 1975. A paper about Simnon was presented in June 1977 (Elmqvist (1977)). Sorting of the equations was implemented in February 1978.

This report briefly describes the implementation of Simnon. It is intended to be useful when making new installations of Simnon. The appendices contain a subroutine summary, cross references and subroutine trees.

## 2. THE STRUCTURE OF SIMNON

The program Simnon consists of about 175 Fortran subroutines or about 20000 Fortran statements. Simnon is modularized as shown in Fig. 1.

There is as a base a set of character handling and file handling routines.

The module Intrac handles the command input, Macro-facility and the execution of the special commands included in the language Intrac. When a Simnon-command has been given, Intrac delivers the index of the command which is used to branch to different command decoding and action routines. Intrac splits up the command line into items such as real numbers, integer numbers, identifiers and delimiters. These items are stored in a COMMON-block. The command decoding routines uses special logical functions to fetch information from the COMMON-block.

Since the commands can be issued in almost arbitrary order there must be a well-defined data base. Part of that data base is described in chapter 3.

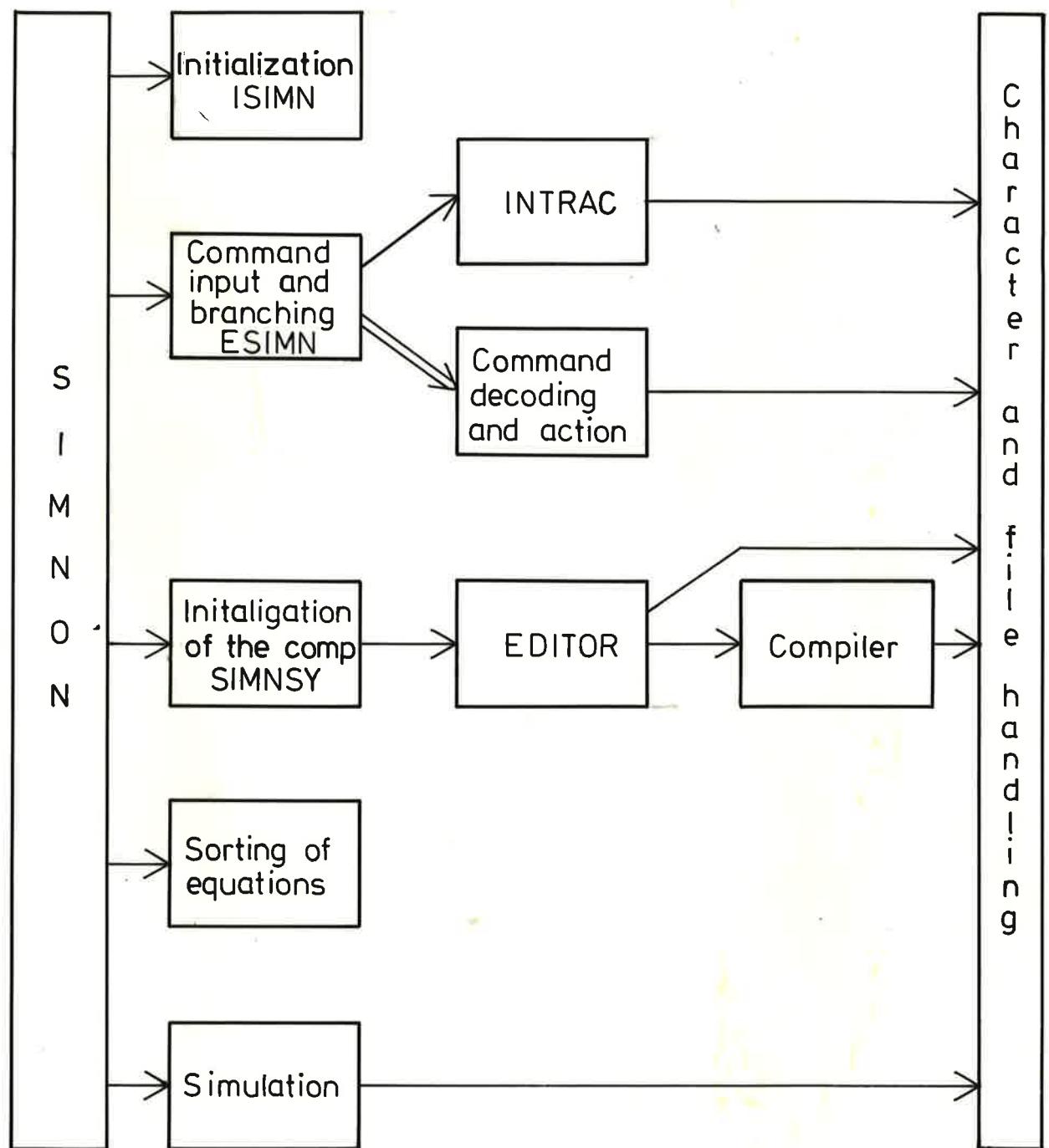


Fig 1. The structure of SIMNON.

### 3. THE COMMAND SYST

The part of the data base, which is fundamental to the behavior of the compiler, is described below.

Information about the active systems is stored in:

```
COMMON /SYSINF/ NASYST,ASYSTS(2, ),IVARS( ,2),INFSYS( ),  
        IFSYS( )
```

NASYST- Number of active systems

ASYSTS- System identifiers for active systems

IVARS - Defines the position of the variable table  
for each system in VARTAB

INFSYS- System type for each system

1: Connecting

2: Continuous

3: Discrete

4: Continuous (FORTRAN)

5: Discrete (FORTRAN)

IFSYS - ISYST number of Fortran system

The variable table is:

```
COMMON /VARTB1/ VARS(2, )  
COMMON /VARTB2/ IPNTS( )  
COMMON /VARTB3/ ITYPES( )
```

VARS - Identifier table

IPNTS - Address table

ITYPES- Type table

1: TIME

2: STATE

3: INPUT

4: OUTPUT

5: INIT

6: DER

7: NEW

```

8: TSAMP
9: PAR
10: VAR
11: INPUT to dynamics section

```

Information about the currently compiled system is in:

```

COMMON /CMPVAR/ MODE,IASYST,ISYTYPER,IERR,IVAR1,IVAR2,
           IVALL,IVAL2,L,NODE

```

MODE - Compiler mode

1: System heading

2:

3: Declarations

4:

5: Initial-section

6: Output-section

7: Dynamics-section

8: Connect-section

9: End

IASYST- Index in SYSINF for actual system

ISYTYPER- System type

1: Connecting

2: Continuous

3: Discrete

IERR - Error flag

IVAR1 - Index for lower bound in variable table

IVAR2 - Index for upper bound in variable table

IVALL - Pointer in the value table

IVAL2 - Pointer in the literal table

L - Pointer in the pseudocode area

NODE - Current node

The code produced by the compiler is stored in:

```
COMMON /PSCODE/ IPSEUD( )
```

The values of the variables and the literals are stored in:

```
COMMON /VALUES/ VALUE( )
```

The decoding subroutine for the command SYST (COSYST) puts the system identifiers and file names in ASYSTS. The subroutine EXTSYS then calls SYSTS with IPART=1 and different values of ISYST to determine the meaning of each identifier in the command. This information is stored in INFSYS. The ISYST-number for each Fortran system is stored in IFSYS.

The subroutine SYSTS is called with IPART=2 and the different values of ISYST to allow the Fortran-systems to declare variables. The subroutines STATE, DER, etc. stores information in the variable table: identifier, address and variable type. The Fortran declarations are checked by the subroutine CHEDEC.

The editor is active during the compilation of the Simnon systems. Each time the editor has accepted a line, and is going to save it on mass storage, the subroutine EXTSUB is called. EXTSUB calls the compiler (COMP). If an error is discovered in the line the editor is forced to edit mode.

The editor is called, for each file, from the subroutine SIMNSY. The state of the compiler is saved before calling the editor in order to be able to restart after a TOP-command has been given.

The structure of the compiler is shown in fig. 2 (compare the subroutine tree). The output from the compiler is a pseudocode which is interpreted and executed by the subroutine CALCUL during the simulations. It is possible to include a machine dependant last stage of the compiler, which produces machine instructions from the pseudocode. A gain in execution time will also be achived if the

subroutine CALCUL is implemented in assembler.

The compiler is working in one of seven modes indicated by the variable MODE. The mode depends on what language elements have already been received. When e.g. MODE=6 (OUTPUT-section) the next language element could be an assignment statement, constant definition, DYNAMICS or END.

The state of the compiler (MODE, IVAR2, IVALL, IVAL2, L) is saved each time the subroutine COMP is called. It is then possible to restart the compiler if an error is detected in the line.

The subroutines LEFTP and CODE decodes an assignment statement and stores the code in an integer vector ICODE in a format shown in table 1. Identifiers are stored in the vectors VARIBS and SYSIDS and literals are stored in the vector RLITTS.

The code is then checked for errors and unitary operators are recognized by the subroutine CHECK.

Reverse polish notation for the assignment statement is produced from ICODE by the subroutine REPONO and stored in the integer vector IRPN in a format shown in table 2.

The simulation module must know where the states and the derivatives etc. are located. This information is collected by the subroutine COLECT when all systems are compiled and stored in the COMMON-blocks:

```
COMMON /PNTS1/ NXC,NXD,KTSAMP( ),KX( )
COMMON /PNTS2/ KDX( )
COMMON /PNTS3/ KXI( )
```

NXC - Number of states in continuos systems  
NXD - Number of states in discrete systems

KTSAMP- pointers to TSAMP-variables  
 KX - Pointers to state variables  
 KDX - Pointers to DER- and NEW-variables  
 KXI - Pointers to INIT-variables

This subroutine also groups the discrete states to simplify the updating of the discrete states. This information is stored in:

```
COMMON /NXPNT/ NXP( ,2)
```

All equations of the systems are sorted by a call to the subroutine EQORD. Four different entry points to the pseudo code are produced and stored in the COMMON block ENTRYS:

```
COMMON /ENTRYS/ NTRINT,NTRDER,NTRCON,NTRSMP
```

NTRINT- Entry point for initial computations  
 NTRDER- Entry point for computations of derivatives  
 NTRCON- Entry point for other continuous equations  
 NTRSMP- Entry point for sampling

The pseudo code is organized as linked lists of nodes. A node can contain a single equation or a section. All initial sections and nodes which are independent of time and states are put into the list for initial equations. After that the list for computation of derivatives is constructed by preorder traversals of the equation trees starting at equations assigning derivatives. All remaining equations originating from continuous and connecting systems are then sorted and put into the third list. The list of sorted discrete equations are then constructed.

If an output file name is given in the SYST command, the sorted equations are output in infix notation.

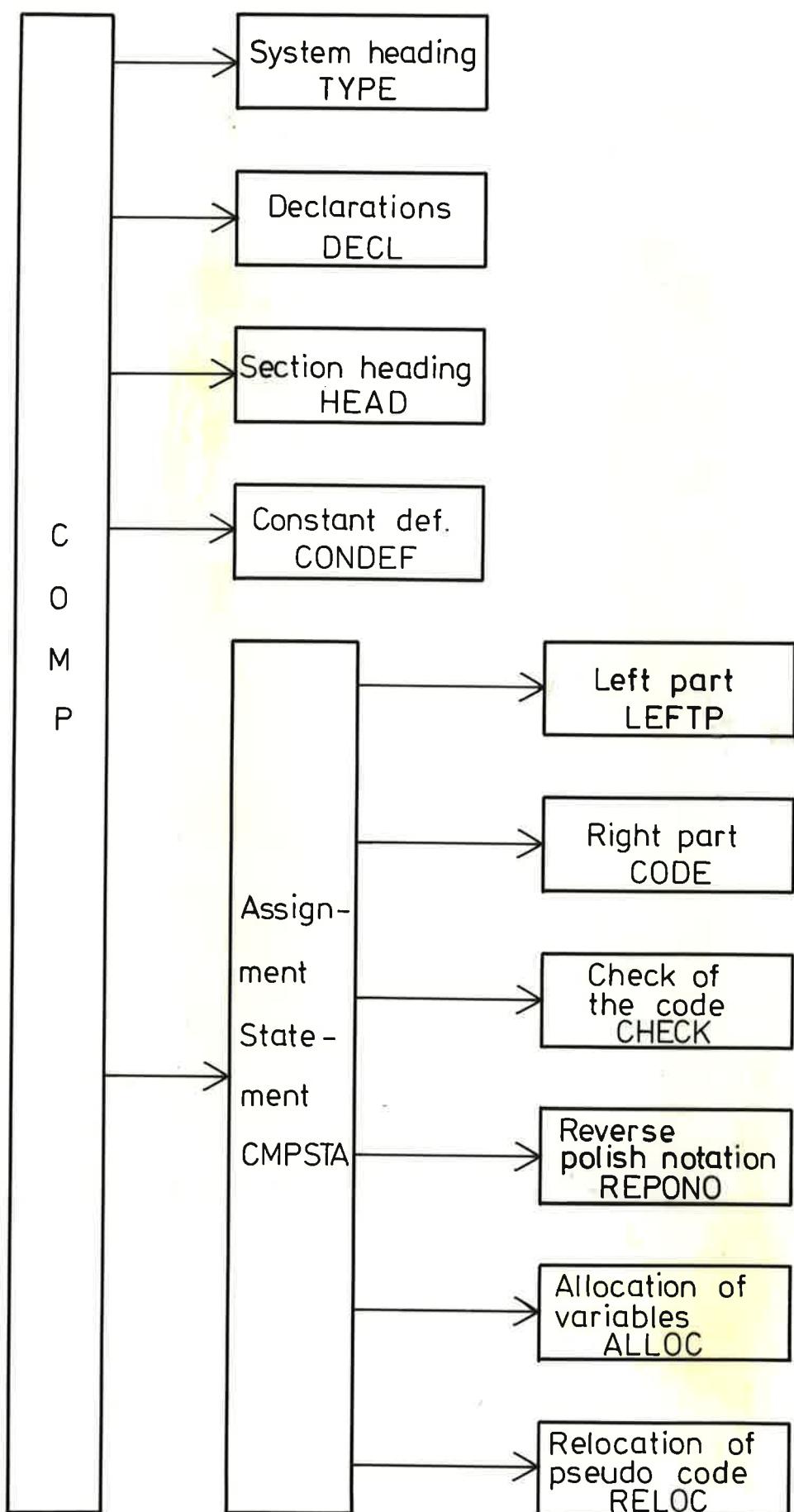


Fig 2. The structure of the compiler.

Table 1. Codes for an assignment statement.

Symbols	Codes
OR	1
AND	2
NOT	3
<	4
>	5
+	6
-	7
*	8
/	9
&	11
IF	12
THEN	13
ELSE	14
(	15
( after function	16
)	17
,	18
end of line	19
<procedure identifier>	20
	function number
	expected number of arguments
<variable>	21
	index in variable table
<unsigned number>	21
	-(index in literal table)

Table 2. Operation set

Operation	Mnemonic	Code
logical or	OR	1
logical and	AND	2
logical not	NOT	3
test less than	TLT	4
test greater than	TGT	5
add	ADD	6
subtract	SUB	7
multiply	MUL	8
divide	DIV	9
negate	NEG	10
raise	RAI	11
jump if false	JMPF	12
		number of steps
jump	JMP	13
		number of steps
stack	FETCH	14
		pointer
unstack	DEPOS	15
		pointer
apply function	FUNC	16
		function number
jump to subroutine	JMS	17
		index in PSCODE
return from subroutine	RET	18
stop the interpretation	STOP	19
call FORTRAN system	CALL	20
		ISYST
		IPART
skip if not sampling	SCOND	21
		system number
no operation	NOP	22

Example

Consider the tank system controlled by a discrete PID controller listed below. The sorted equations as output by the SYST command are listed on the next page followed by a printout of some of the database including the pseudo code in symbolic format.

```
CONTINUOUS SYSTEM TANK
STATE H
DER DH
INPUT Q
DH=(Q-QOUT)/A1
QOUT=A2*SQRT(2*G*MAX(H,0))
G:9.81
A1:10
A2:0.01
END
```

```
DISCRETE SYSTEM DPID
INPUT YREF Y
OUTPUT U
STATE I X
NEW NI NX
TIME T
TSAMP TS
E=YREF-Y
P=G*E
D=-TD*(Y-X)/DT
U=P+I+D
NI=I+E/TI*DT
NX=Y
TS=T+DT
G:1
TI:1E10
TD:0
DT:1
END
```

```
CONNECTING SYSTEM REGTA
TIME T
HREF=IF T<25 OR T>300 THEN 5 ELSE 0.5
YREF [DPID]=HREF
Y [DPID]=H [TANK]
QQ=U [DPID]+Q0
Q0:1
Q [TANK]=IF QQ<0 THEN 0 ELSE IF QQ>QMAX THEN QMAX ELSE QQ
QMAX:5
END
```

## SORTED INITIAL EQUATIONS

## SORTED DERIVATIVE EQUATIONS

```

TANK      QOUT = A2*SQRT(2*G*MAX(H,0))
REGTA    Y[DPID] = H[TANK]
          HREF = IF T<25 OR T>300 THEN 5 ELSE 0.5
          YREF[DPID] = HREF
DPID     E = YREF - Y
          P = G*E
          D = (-TD)*(Y - X)/DT
          U = P + I + D
REGTA    QQ = U[DPID] + Q0
          Q[TANK] = IF QQ<0 THEN 0 ELSE IF QQ>QMAX THEN QMAX
          ELSE QQ
TANK     DH = (Q - QOUT)/A1

```

## SORTED CONTINUOUS EQUATIONS

## SORTED DISCRETE EQUATIONS

```

DPID     NI = I + E/TI*DT
          NX = Y
          TS = T + DT

```

## DATA BASE

=====

## SYSINF:

-----

ASYSTS	IVARS	INFSYS	IFSYS
TANK	1	8	2
DPID	9	26	3
REGTA	27	31	1

## VARTAB:

-----

VARS	IPNTS	ITYPES
H	28391	2
H	28392	-5
DH	28393	6
Q	28394	3
QOUT	28395	10
A1	28396	9
A2	28397	9
G	28398	9
YREF	28399	3
Y	28400	3
U	28401	4
I	28402	2
I	28403	-5
X	28404	2
X	28405	-5
NI	28406	7
NX	28407	7
T	28390	1

TS	28408	8
E	28409	10
P	28410	10
G	28411	9
D	28412	10
TD	28413	9
DT	28414	9
TI	28415	9
T	28390	1
HREF	28416	10
QQ	28417	10
Q0	28418	9
QMAX	28419	9

## PNTS:

-----

KX:	28391	28402	28404
KDX:	28393		
	28406	28407	
KXI:	28392	28403	28405
KTSAMP:	0	28408	0

## PSCODE:

-----

## ORIGINAL EQUATIONS

## SORTED INITIAL EQUATIONS

## SORTED DERIVATIVE EQUATIONS

```

37      NODE
TANK    QOUT = A2*SQRT(2*G*MAX(H,0))
43      FETCH     A2
45      FETCH     2.00
47      FETCH     G
49      MUL
50      FETCH     H
52      FETCH     .000
54      FUNC      MAX
56      MUL
57      FUNC      SQRT
59      MUL
60      DEPOS    QOUT

217      NODE
REGTA   Y[DPID] = H[TANK]
223      FETCH     H          [TANK      ]
225      DEPOS    Y          [DPID      ]

180      NODE
        HREF = IF T<25 OR T>300 THEN 5 ELSE 0.5
186      FETCH     T
188      FETCH     25.0
190      TLT
191      FETCH     T
193      FETCH     300.
195      TGT
196      OR
197      JMPF     5
199      FETCH     5.00

```

```

201  JMP          3
203  FETCH        .500
205  DEPOS        HREF

207  NODE
      YREF [DPID] = HREF
213  FETCH        HREF
215  DEPOS        YREF      [DPID      ]

62   NODE
DPID   E = YREF - Y
68   SCOND        2
70   FETCH        YREF
72   FETCH        Y
74   SUB
75   DEPOS        E

77   NODE
      P = G*E
83   SCOND        2
85   FETCH        G
87   FETCH        E
89   MUL
90   DEPOS        P

92   NODE
      D = (-TD) * (Y - X) / DT
98   SCOND        2
100  FETCH        TD
102  NEG
103  FETCH        Y
105  FETCH        X
107  SUB
108  MUL
109  FETCH        DT
111  DIV
112  DEPOS        D

114  NODE
      U = P + I + D
120  SCOND        2
122  FETCH        P
124  FETCH        I
126  ADD
127  FETCH        D
129  ADD
130  DEPOS        U

227  NODE
REGTA  QQ = U[DPID] + Q0
233  FETCH        U      [DPID      ]
235  FETCH        Q0
237  ADD
238  DEPOS        QQ

240  NODE
      Q[TANK] = IF QQ<0 THEN 0 ELSE IF QQ>QMAX THEN QMAX
                  ELSE QQ
246  FETCH        QQ
248  FETCH        .000

```

```

250    TLT
251    JMPF      5
253    FETCH     .000
255    JMP       14
257    FETCH     QQ
259    FETCH     QMAX
261    TGT
262    JMPF      5
264    FETCH     QMAX
266    JMP       3
268    FETCH     QQ
270    DEPOS     Q           [TANK      ]
21     NODE
TANK   DH = (Q - QOUT)/A1
27     FETCH     Q
29     FETCH     QOUT
31     SUB
32     FETCH     A1
34     DIV
35     DEPOS     DH

```

## SORTED CONTINUOUS EQUATIONS

## SORTED DISCRETE EQUATIONS

```

132    NODE
DPID   NI = I + E/TI*DT
138    SCOND     2
140    FETCH     I
142    FETCH     E
144    FETCH     TI
146    DIV
147    FETCH     DT
149    MUL
150    ADD
151    DEPOS     NI

153    NODE
      NX = Y
159    SCOND     2
161    FETCH     Y
163    DEPOS     NX

165    NODE
      TS = T + DT
171    SCOND     2
173    FETCH     T
175    FETCH     DT
177    ADD
178    DEPOS     TS

```

#### 4. INSTALLATION DEPENDENT SUBROUTINES

##### Manipulation of real variables using addresses

The communication between systems described as FORTRAN subroutines and the SIMNON program is done in a nonstandard way. The variables associated with a system is local to the subroutine. It is 'declared' by calling a set of subroutines (STATE, DER etc.) which calls an implementation dependent subroutine IADDR to compute the address of the variable. The addresses are stored in a vector.

The communication is performed by two subroutines FETCH and DEPOS which gets resp. assigns a real variable at a specified address.

Return of the address of a real variable:

INTEGER FUNCTION IADDR(VAR)

VAR - Real variable

IADDR - Returned address

Return of the value of a real variable stored at a specified address:

REAL FUNCTION FETCH(IADDR)

IADDR - Address

FETCH - Returned value

Assign a value to a real variable stored at a specified address:

SUBROUTINE DEPOS(IADDR,VAL)

IADDR - Address

VAL - Value

#### Interrupting SIMNON

It is recommended to allow the user to interrupt a simulation or the execution of a macro by some action on the terminal. For that purpose Simnon calls two subroutines. The subroutine IBREAK is called before starting a simulation and before starting the execution of a macro. The subroutine BREAK is called each time the simulation module has accepted a new point on the solution and each time a new command is read from a macro.

Initialization of the break facility:

SUBROUTINE IBREAK

Test for a break action:

SUBROUTINE BREAK(IBR)

IBR - Returned .TRUE. if break is wanted else .FALSE.

### Character handling

The following required routines for character handling are described in Essebo (1977).

GAC Gets a character from a character string (buffer).

PAC Puts a character in a character string.

IFAC Gets a character from a string and  
FAC returns its type.

HSTORV Assigns a character buffer.

HSTOR2

LCOMPV Compares two character strings.

LCOMP2

### Terminal handling

The following routines for terminal handling are described in Essebo (1977).

ERDIS Erases display.

PLCURS Positions cursor at specified line.

TPOS Positions cursor at specified line and column.

TWRITE Writes a character string.

TREAD Reads a character string.

### File handling

The required routines for file handling are described in Essebo (1977).

FCHECK Checks if a file exists.

FENTER Opens a file for output.

FSEEK Opens a file for input.

FCLOSE Closes a file.

RDREAL Reads real numbers from a file.

WRREAL Writes real numbers.

RDINT Reads integer numbers.

WRINT Writes integer numbers.

LFINAM Decodes a file name from a command.

### Plot routines

The description of required plot routines can be found in Schonthal (1977b).

PLDEV Selects plotting device.

PLMOVE Draws line and moves cursor.

PLSYMB Writes character strings.

PLRSET Terminates plotting temporarily.

Auxiliary routines

IMACON Returns integer machine dependent constants.

Described in Elmquist et al (1976).

RFLOAT Converts integer to real number.

IFIXR Converts real to integer number.

Logical devices

The FORTRAN logical device numbers are installation dependent. They are for that reason stored in a COMMON block in the following way.

```
COMMON /DEVICE/ LKB,LTP,LLP,LDIS,LTO,LPLOT,LXXX,
               LDK1,LDK2,LDK3,LDK4
```

LKB - Input from keyboard

LTP - Output to printer

LLP - Output to line printer

LDIS - Alphanumeric output to display

LTO - Output in connection with keyboard

LPLOT- Graphic output to display

LXXX - Unused

LDK1 - Input and output to mass storage.

LDK2 At most four files are

LDK3 manipulated at the same time.

LDK4 Compare 'file handling'.

The COMMON block DEVICE should be initialized with a BLOCK DATA routine. If no graphical output facility is available LPLOT should be set to zero. Normally LTO is equal to either LTP or LDIS.

## 5. ACKNOWLEDGEMENTS

The author wants to thank all who have participated in the implementation of SIMNON.

Intrac has been implemented by Staffan Selander and Thomas Schonthal. The basic work on the editor was done by Johan Wieslander. Tommy Essebo has implemented some of the commands, redesigned the terminal handling and implemented sorting of the equations. He also made a new stage in the compiler which produces machine instructions for Univac-1108 from the pseudo code.

The standard system for optimization OPTA was implemented by Torkel Glad. The basic work on the system with time delays, *DELAY*, was done by Jesper Oppelstrup.

The appendices were generated by a program written by Tommy Essebo.

The author also wants to thank Johan Wieslander, Staffan Selander and Tommy Essebo for many stimulating discussions.

The work has been supported by the Swedish Institute of Applied Mathematics (ITM) and the Swedish Board for Technical Development (STU).

## 6. REFERENCES

- Elmqvist H. (1972): Simnon - Ett interaktivt simulerings-program för olinjära system (Simnon - An Interactive Simulation Program for Nonlinear Systems). Master thesis. RE-113, Dept. of Aut. Contr., LTH (in swedish).
- Elmqvist H. (1973): Simnon - User's Guide. TFRT-3106, Dept. of Aut. Contr., LTH.
- Elmqvist H. (1975): Simnon - An Interactive Simulation Program for Nonlinear Systems - User's Manual. TFRT-3091, Dept. of Aut. Contr., LTH.
- Elmqvist H. (1977): Simnon - An Interactive Simulation Program for Nonlinear Systems. Proc. Simulation '77, Montreux, June 1977.
- Elmqvist, Tysso, Wieslander (1976): Programming and Documentation Rules for Subroutine Libraries - Designed for the SCL. NORDFORSK, The Scandinavian Council for Applied Research.
- Essebo T. (1977): Character and String Handling in Intrac - File Handling in Program Packages. Dept. of Aut. Contr., LTH, Nov 1977.
- Schonthal T. (1977a): Implementation Procedure for Intrac. Dept. of Aut. Contr., LTH, May 1977.
- Schonthal T. (1977b): Implementation Procedure, Plot Routines. Dept. of Aut. Contr., LTH, May 1977.

## APPENDICES

### 1. Subroutine summary

The subroutine summaries for character handling and for INTRAC can be found in Schonthal (1977a). Schonthal (1977b) contains a subroutine summary for the plot routines.

#### The editor

EDITOR Main subroutine for the editor.

OPEN Opens files.  
CLOSEF Closes files.

RCURL Reads a new current line from mass storage.  
WCURL Writes the current line on mass storage.

DISPL Writes current line on display.  
CROSS Crosses over current line.  
ERAS Erases the display.

COMND Reads commands for the editor.

NARG Fetches integer argument from command.

FINLOC Performs the FIND and LOCATE commands.

REINAP Performs the RETYPE, INSERT and APPEND commands.

CHANGE Performs the CHANGE command.

ONESTR Gets one string from a command.

TWOSTR Gets two strings from a command.

COMPAR Compares two strings.

EMESS Writes messages for the editor.

CURDIS Gets display flag and status of current line.

EXTSUB Subroutine called by the editor before saving current line on mass storage. Calls the compiler during the SYST command.

#### The compiler

COMP Master subroutine for the compiler.

TYPE Handles system heading.

DECL Handles declarations.

HEAD Handles section headings and END statement.

ACTHD Acts according to section headings and END statement.

UNASS Writes messages about unassigned variables.

RESW Scans actual line for certain reserved words.

CONDEF Handles constant definition.

CMPSTA Master subroutine for the compilation of assignment statements.

LEFTP Handles left part of assignment statement.

CODE Decodes expressions.

BOOLW Tests for certain reserved words in expressions.

FUNC Tests for function identifier.

VARIAB Gets variable identifiers.

LITT Gets numerical literals.

OPER Tests for operators.

CHECK Checks the coded expression.

REPONO Produces reverse polish notation for the assignment statement.

LIFO Handles a stack used by REPONO.

PUSH

POP

ALLOC Allocates variables.

SEARCH Searches the variable table.

ALLERR Tests for illegal variable references.

RELOC Relocates and modifies the pseudo code.

INSTR Places an instruction in the pseudo code area.

DEFVAR Allocates variables and literals.

DEFLIT

ERROR Writes error messages for the compiler.

WERROR Writes the different error messages.  
ICOMNT Tests for line terminator or comment.  
RCHAR Reads the next character from the line buffer.

Simnon

SIMNON Main program.  
ISIMN Initialization routine.  
ESIMN Command input and branching.  
WMESS Writes error messages.  
COSYST Decodes the command SYST.  
EXTSYS Includes FORTRAN systems.  
ALL Initialzes the allocation routines.  
ALLWRK Reinitializes the allocation routine IWORK.  
ALLER1 Tests for allocation error.  
IALL Allocates a variable area in the allocation vector.  
IWORK Allocates a work area in the allocation vector.  
CHEDEC Checks the declarations of FORTRAN systems.  
SIMNSY Handles the compilation of systems described in  
the simulation language. Calls the editor which  
calls subroutine COMP.  
COLECT Collects pointers to STATE and DER variables etc.  
EQORD Sorts the equations.  
PREORD Performs preorder traversal of equation trees.  
INLIST Tests if two nodes are in the same list.  
NODEIN Inserts a node in a list.  
NODMOV Moves a node from one list to another.  
NXTINS Searches the pseudo code for a specified  
instruction.  
PREQND Prints the equations in a node in infix notation.

INFIX Prints an equation in infix notation.

NEWNOD Creates new node in the syntax tree for an expression.

CODISP Decodes the command DISP.

DISP Displays all variables.

DISP1 Displays single variables.

PARINT Decodes the command PAR and INIT.

COPLOT Decodes the command PLOT.

COAXES Decodes the command AXES.

AXES Draws axes on the display.

DEFPAR Defines parameters for current picture.

SCALE Finds scales factors for plotting.

AXIS Draws an axis.

COSIMU Decodes the command SIMU.

SIMU Main routine for the simulation.

INIVAR Initializes certain variables before the simulation.

CALCUL Interprets and executes the pseudo code.

LCOND Computes the skip condition for CALCUL.

INTEG Calls different integration routines.

HAMPC Solves differential equations using Hamming's modified predictor - corrector method.

RKADM Solves differential equations using a Runge-Kutta method with automatic step size adjustment.

RKFIX Solves differential equations using a Runge-Kutta method with fix step size.

RK Performs one step of a 4th order Runge-Kutta method.

F Computes derivatives for the Runge-Kutta routines.

OUTPRK Output routine for the Runge-Kutta routines.

DERIV      Computes derivatives by calling CALCUL.

OUTP      Performs output on display and mass storage for integration routines.

DRAW      Plots variables specified by the PLOT command.

STORE      Stores specified variables on a file.

COERR      Decodes the ERROR command.

COLIST      Decodes the command LIST and lists files.

COEDIT      Decodes the command EDIT.

COTURN      Decodes the command TURN.

COSAVE      Decodes the command SAVE.

SAVE      Saves parameters and initial values on a file.

COGET      Decodes the command GET.

GETV      Gets parameters and initial values from a file.

COALG      Decodes the command ALGOR.

COSTOR      Decodes the command STORE.

COSHOW      Decodes command SHOW and plots variables from a file.

ASHOW      Decodes the command ASHOW.

COSPLT      Decodes the command SPLIT.

COAREA      Decodes the command AREA.

COTEXT      Decodes the command TEXT.

T5011      Writes the data base for test purposes.

P5011      Prints the pseudo code in symbolic format.

EXTCAL      Calls a specified part of all external systems.

DEV      Decodes device specification for DISP and LIST commands.

VARIB      Decodes variable specification.

LOKFOR      Searches the variable table.

PLOMRK      Plots curves with marks.

EMPTY

WIFF      Writes a line buffer.

IDENT     Declares a FORTRAN system.

EDECL    Contains entry points for declaration of variables.

DEFV     Declares a variable in a FORTRAN system.

EDECLV   Contains entry points for declaration of vectors.

DEFVEC   Declares a vector.

EDECLM   Contains entry points for declaration of matrices.

DEFMAT   Declares a matrix.

USRSUB   User subroutine.

2. Cross reference (called subroutines)

---

Calling Called

```

ACTHD : UNASS
ALL :
ALLERR:
ALLER1: IWRITE
ALLOC : LCOMPV HSTORV SEARCH ERROR  ALLERR DEFVAR DEFLIT
ALLWRK:
AREA :
ASHOW : LHOLL LTERM LFINAM LCOMPV HSTORV PLMODE VARIB FILES
        CRENAM FILRED AXES PLOMRK EMPTY
AXES : PLMODE PLSET DEFPAR SCALE AXIS
AXIS : MOVECM LINECM PFLOAT PLSYMB
BOOLW : LFIND
CALCUL: LCOND SYSTS
CHANGE: EMESS TWOSTR COMPAR GAC      PAC      CROSS  DISPL  WCURL
CHECK : ERROR
CHEDEC: LFIND
CMPSTA: LEFTP CODE   CHECK  REPONO ERROR  ALLOC  NODEIN INSTR
        RELOC
COALG : LHOLLS LTERM WBUFF
COAREA: LINT   LTERM PLMODE DEFPAR
COAXES: LTERM LHOLLS LNUMB AXES
CODE  : LCOMPV FAC    RIFF   BOOLW  FUNC   RCHAR  ERROR  VARIAB
        LITT  OPER
CODISP: LTERM  DEV   VARIB  HSTORV DISP   DISPL
COEDIT: LFINAM LTERM PLSET
COERR : LNUMB LTERM
COGET : LFINAM LTERM FCHECK GETV
COLECT:
COLIST: LFINAM LTERM DEV   FCHECK HSTORV EJECT  FSEEK  RBUFF
        WBUFF FCLOSE
COMLIN: LCOMPV IFAC  FAC   RIFF   HSTOR2 HSTORV RFLOAT
COMND : LFIND  WRLINE IFAC  RIFF   EMESS
COMP  : ICOMNT IFAC  ERROR RESW  TYPE   DECL   HEAD   CONDEF
        CMPSTA
COMPAR: LCOMPV GAC
CONDEF: ICOMNT LCOMPV LFIND  RIFF   RCHAR  ERROR  BOOLW  FUNC
        DEFVAR DEPOS
COPLOT: LTERM  LHOLL IADDR  VARIB  LOKFOR HSTORV PLMODE IWRITE
COSAVE : LFINAM LHOLL LHOLLS LTERM  HSTORV SAVE
COSHOW : LHOLL  LTERM LHOLLS LFINAM LCOMPV HSTORV PLMODE VARIB
        FILES CRENAM FILRED EJECT  PLOMRK EMPTY
COSIMU: LTERM  LHOLL LNUMB LHOLLS LFINAM HSTORV PLMODE IBREAK
COSPLT: LTERM  LINT  PLSET
COSTOR: LHOLL  LTERM LCOMPV VARIB  LOKFOR
COSYST: LFINAM LTERM LHOLL  LHOLLS HSTORV PLSET
COTEXT : LTERM  IFIXR PLMODE GAC   PAC     MOVECM PLSYMB
COTURN : LHOLLS LTERM PLINIT PLSET
CRENAM: HSTORV LENGTH PINT
CURDIS:
DECL : LFIND  RIFF   ERROR  BOOLW  FUNC   DEFVAR
DEFPAR: AREA   PLLIM
DEFV  : HSTORV IADDR
DEFVAR: ERROR  HSTORV IADDR
DEFVEC: CRENAM DEFV
DERIV : DEPOS  CALCUL FETCH
DEV   : LHOLL  LHOLLS
DIGITS: FAC

```

DISHDL: ERDIS PLCURS TWRITE TPOS TREAD  
 DISP : EJECT IWRITE HSTORV FETCH  
 DISPL : WBUFF EJECT  
 DISPL1: LCOMPV LOKFOR EJECT FETCH PHOLL PFLOAT PSPACE WIFF  
 DRAW : EMPTY FETCH PLOMRK  
 EDECL : HSTOR2 DEFV  
 EDECLV: HSTOR2 DEFVEC  
 EDITOR: ICOMNT LCOMPV OPEN HSTORV EMESS WCURL COMND DISPL  
       RBUFF CLOSEF ERAS NARG RCURL FINLOC CROSS REINAP  
       CHANGE RIFF FCLOSE  
 EMESS :  
 EQORD : NXTINS INLIST FENTER NODEIN INSTR NODMOV PREORD PREQND  
       FCLOSE  
 ERROR : CURDIS CROSS WERROR PSPACE PAC PTERM WBUFF  
 ESIMN : ISENSW INTRAC INTERR COSYST EXTSYS EXTCAL CODISP PARINT  
       COPLOT COAXES COSIMU COERR COLIST COEDIT COTURN COSAVE  
       COGET COALG COSTOR COSHOW T5011 ASHOW COSPLT COAREA  
       COTEKT WMESS USRSUB LPCOM  
 EXTCAL: SYSTS  
 EXTSUB: COMP  
 EXTSYS: LCOMPV ALL HSTORV SYSTS ALLWRK ALLER1 CHEDEC  
 F : DEPOS CALCUL FETCH  
 FILDAT: LCOMPV LUFIND RDREAL WRREAL  
 FILES : LCOMPV LUFIND FENTER WRINT RDREAL RDINT FSEEK FCLOSE  
 FILRED: LUFIND RDREAL  
 FINLOC: ONESTR WCURL RCURL DISPL COMPAR EMESS  
 FORMAC: LCOMPV LFIND HSTORV RFLOAT READIN FENTER  
 FORNXT: LCOMPV LCOMP2 HSTORV SUBST COMLIN IFIXR RFLOAT MACHDL  
       HSTOR2 RBUFF  
 FREE : LCOMPV FR2 HSTORV HSTOR2  
 FR2 : LCOMPV HSTORV  
 FUNC : LFIND  
 GET : LCOMPV IFIXR HSTORV  
 GETV : ICOMNT LCOMPV LFIND FSEEK RBUFF IFAC RCHAR RIFF  
       DEPOS IWRITE FCLOSE  
 HAMPC : DERIV OUTP  
 HEAD : ICOMNT ACTHD ERROR  
 IBADATA:  
 ICOMNT: FAC  
 IFGOLA: LCOMPV LCOMP2 LFIND SUBST IFIXR HSTORV MACHDL HSTOR2  
       COMLIN RBUFF  
 INFIX : LCOMPV NEWNOD PSPACE PHOLL PFLOAT GAC  
 INIVAR: DEPOS FETCH  
 INLIST:  
 INSTR : ERROR  
 INTEG : OUTPRK DERIV OUTP HAMPC RKADM RKFIX  
 INTERR: IWRITE  
 INTINI:  
 INTR : LCOMPV LFIND HSTORV WBUFF WRLINE COMLIN SUBST RECLIN  
 INTRAC: MACHDL INTR LPCOM RESEX  
 ISIMN : LCOMPV INTINI PLINIT PLSET HSTORV SYSTS HSTOR2  
 LARG : HSTORV IFIXR  
 LCOND :  
 LEFTP : LCOMPV RIFF ERROR BOOLW FUNC VARIAB RCHAR  
 LENGTH: LCOMPV GAC  
 LET : LCOMPV LFIND SUBST RFLOAT IFIXR HSTORV CRENAME MACHDL  
 LFIND : LCOMPV  
 LHOLL : LHNAME LDELIM LCOMPV  
 LHOLLS: LHOLL  
 LIFO :  
 LINECM: PLMOVE  
 LITT : RIFF ERROR

LOGARG: LARG  
 LOKFOR: LCOMPV LFIND  
 LPCOM : WRLINE  
 LUFIND:  
 MACEND: LCOMPV WBUFF FCLOSE FSEEK FENTER RBUFF HSTOR2 MACHDL  
     IFAC RIFF  
 MACHDL: LCOMPV LFIND FCLOSE FSEEK PUT HSTORV RFLOAT RBUFF  
     IFAC RIFF  
 MOVECM: PLMOVE  
 NARG : ICOMNT RIFF EMESS  
 NEWNOD:  
 NODEIN:  
 NODMOV:  
 NXTINS:  
 ONESTR: LCOMPV GAC EMESS  
 OPEN : FSEEK FENTER FCLOSE  
 OPER : LFIND  
 OUTP : CALCUL EXTCAL STORE DRAW BREAK  
 OUTPRK: OUTP  
 PARINT: LHOLL LNUMB LTERM VARIB LOKFOR FETCH DEPOS  
 PFLOAT: LCOMPV IMACON PAC PINT GAC  
 PHOLL : LCOMPV GAC PAC  
 PINT : PAC  
 PLINIT: PLDEV  
 PLLIM :  
 PLOMRK: MOVECM LINECM PLSYMB PLRSET  
 PREORD: NXTINS NODMOV PREQND  
 PREQND: HSTORV INFIX  
 PSPACE: PAC  
 PTERM : PAC  
 PUT : LCOMPV HSTORV IFIXR RFLOAT  
 P5011 :  
 RABC : FAC PAC  
 RBUFF : LENGTH  
 RCHAR : FAC  
 RCURL : RBUFF EXTSUB WBUFF  
 READ : LFIND HSTORV READIN RFLOAT PUT MACHDL  
 READIN: LCOMPV WRLINE COMLIN HSTORV  
 RECLIN: LCOMPV PAC PSPACE PHOLL IFIXR PINT PFLOAT GAC  
     PTERM HSTORV  
 REINAP: ONESTR EMESS WCURL CROSS GAC PAC DISPL  
 RELOC :  
 REPONO: LIFO PUSH POP ERROR  
 RESEX : HSTORV SWITCH FORMAC READ IFGOLA LET RESUME FORNXT  
     WRITE FREE MACEND WRLINE LPCOM  
 RESUME: LCOMP2 MACHDL  
 RESW : LFIND RIFF  
 RFP : LCOMPV IMACON GAC FAC SIGN1 DIGITS  
 RIFF : RFP RABC FAC  
 RK :  
 RKADM : F RK  
 RKFIX : F OUTPRK RK  
 SAVE : LCOMPV LFIND FENTER PHOLL WIFF FETCH PFLOAT FCLOSE  
 SCALE :  
 SEARCH: LCOMPV LFIND ERROR  
 SIGN1 : LCOMPV FAC  
 SIMNON: ISIMN ESIMN SIMNSY EQORD SIMU EDITOR  
 SIMNSY: HSTORV EDITOR COLECT  
 SIMU : INIVAR CALCUL FETCH DEPOS STORE INTEG EMPTY EXTCAL  
 STORE : FILES FILDAT HSTORV FETCH  
 SUBST : LCOMPV HSTORV IFIXR GET  
 SWITCH: LFIND SUBST

TWOSTR: LCOMPV GAC EMESS  
TYPE : ICOMNT LFIND RESW ERROR RIFF HSTORV  
T5011 : LTERM HSTORV PREQND P5011  
UNASS : LCOMPV CURDIS WIFF CROSS PHOLL PSPACE DISPL  
USRSUB:  
VARIAB: LCOMPV HSTORV RIFF ERROR RCHAR  
VARIB : LHOLL LHNAME HSTORV  
WBUFF : IWRITE WRHDL  
WERROR:  
WIFF : PTERM WBUFF PSPACE GAC PAC  
WMESS : IWRITE  
WRITE : LCOMPV SUBST WRT LPCOM EJECT WBUFF WRT2  
WRILINE: HSTORV GAC PAC PSPACE PTERM WRHDL WBUFF RBUFF  
TRHDL  
WRT : LCOMPV PHOLL PINT IFIXR PFLOAT PSPACE GAC PAC  
PTERM  
WRT2 : IMACON EJECT PSPACE PINT PTERM WBUFF PHOLL PAC  
IFIXR PFLOAT

### 3. Cross reference (calling subroutines)

---

Called Calling

```

ACTHD : HEAD
ALL : EXTSYS
ALLERR: ALLOC
ALLERL: EXTSYS
ALLOC : CMPSTA
ALLWRK: EXTSYS
AREA : DEFPAR
ASHOW : ESIMN
AXES : ASHOW COAXES
AXIS : AXES
BOOLW : CODE CONDEF DECL LEFTP
BREAK : OUTP
CALCUL: DERIV F OUTP SIMU
CHANGE: EDITOR
CHECK : CMPSTA
CHEDEC: EXTSYS
CLOSEF: EDITOR
CMPSTA: COMP
COALG : ESIMN
COAREA: ESIMN
COAXES: ESIMN
CODE : CMPSTA
CODISP: ESIMN
COEDIT: ESIMN
COERR : ESIMN
COGET : ESIMN
COLECT: SIMNSY
COLIST: ESIMN
COMLIN: FORNXT IFGOLA INTR READIN
COMND : EDITOR
COMP : EXTSUB
COMPAR: CHANGE FINLOC
CONDEF: COMP
COPLOT: ESIMN
COSAVE: ESIMN
COSHOW: ESIMN
COSIMU: ESIMN
COSPLT: ESIMN
COSTOR: ESIMN
COSYST: ESIMN
COTEXT: ESIMN
COTURN: ESIMN
CRENAM: ASHOW COSHOW DEFVEC LET
CROSS : CHANGE EDITOR ERROR REINAP UNASS
CURDIS: ERROR UNASS
DECL : COMP
DEFLIT: ALLOC
DEFPAR: AXES COAREA
DEFV : DEFVEC EDECL
DEFVAR: ALLOC CONDEF DECL
DEFVEC: EDECLV
DEPOS : CONDEF DERIV F GETV INIVAR PARINT SIMU
DERIV : HAMPC INTEG
DEV : CODISP COLIST
DIGITS: RFP
DISP : CODISP

```

DISPL : CHANGE EDITOR FINLOC REINAP UNASS  
 DISPL : CODISP  
 DRAW : OUTP  
 EDITOR: SIMNON SIMNSY  
 EJECT : COLIST COSHOW DISP DISPL DISPL WRITE WRT2  
 EMESS : CHANGE COMND EDITOR FINLOC NARG ONESTR REINAP TWOSTR  
 EMPTY : ASHOW COSHOW DRAW SIMU  
 EQORD : SIMNON  
 ERAS : EDITOR  
 ERDIS : DISHDL  
 ERROR : ALLOC CHECK CMPSTA CODE COMP CONDEF DECL DEFVAR  
         HEAD INSTR LEFTP LITT REPONO SEARCH TYPE VARIAB  
 ESIMN : SIMNON  
 EXTCAL: ESIMN OUTP SIMU  
 EXTSUB: RCURL  
 EXTSYS: ESIMN  
 F : RKADM RKFIX  
 FAC : CODE COMLIN DIGITS ICOMNT RABC RCHAR RFP RIFF  
         SIGN1  
 FCHECK: COGET COLIST  
 FCLOSE: COLIST EDITOR EQORD FILES GETV MACEND MACHDL OPEN  
         SAVE  
 FENTER: EQORD FILES FORMAC MACEND OPEN SAVE  
 FETCH : DERIV DISP DISPL DRAW F INIVAR PARINT SAVE  
         SIMU STORE  
 FILDAT: STORE  
 FILES : ASHOW COSHOW STORE  
 FILRED: ASHOW COSHOW  
 FINLOC: EDITOR  
 FORMAC: RESEX  
 FORNXT: RESEX  
 FREE : RESEX  
 FR2 : FREE  
 FSEEK : COLIST FILES GETV MACEND MACHDL OPEN  
 FUNC : CODE CONDEF DECL LEFTP  
 GAC : CHANGE COMPAR COTEXT INFIX LENGTH ONESTR PFLOAT PHOLL  
         RECLIN REINAP RFP TWOSTR WIFF WRLINE WRT  
 GET : SUBST  
 GETV : COGET  
 HAMPC : INTEG  
 HEAD : COMP  
 HSTORV: ALLOC ASHOW CODISP COLIST COMLIN COPLOT COSAVE COSHOW  
         COSIMU COSYST CRENAM DEFV DEFVAR DISP EDITOR EXTSYS  
         FORMAC FORNXT FREE FR2 GET IFGOLA INTR ISIMN  
         LARG LET MACHDL PREQND PUT READ READIN RECLIN  
         RESEX SIMNSY STORE SUBST TYPE T5011 VARIAB VARIB  
         WRLINE  
 HSTOR2: COMLIN EDECL EDECLV FORNXT FREE IFGOLA ISIMN MACEND  
 IADDR : COPLOT DEFV DEFVAR  
 IBREAK: COSIMU  
 ICOMNT: COMP CONDEF EDITOR GETV HEAD NARG TYPE  
 IFAC : COMLIN COMND COMP GETV MACEND MACHDL  
 IFGOLA: RESEX  
 IFIXR : COTEXT FORNXT GET IFGOLA LARG LET PUT RECLIN  
         SUBST WRT WRT2  
 IMACON: PFLOAT RFP WRT2  
 INFIX : PREQND  
 INIVAR: SIMU  
 INLIST: EQORD  
 INSTR : CMPSTA EQORD  
 INTEG : SIMU  
 INTERR: ESIMN

INTINI: ISIMN  
 INTR : INTRAC  
 INTRAC: ESIMN  
 ISENSW: ESIMN  
 ISIMN : SIMNON  
 IWRITE: ALLER1 COPILOT DISP GETV INTERR WBUFF WMESS  
 LARG : LOGARG  
 LCOMPV: ALLOC ASHOW CODE COMLIN COMPAR CONDEF COSHOW COSTOR  
         DISPL EDITOR EXTSYS FILDAT FILES FORMAC FORNXT FREE  
         FR2 GET GETV IFGOLA INFIX INTR ISIMN LEFTP  
         LENGTH LET LFIND LHOLL LOKFOR MACEND MACHDL ONESTR  
         PFLOAT PHOLL PUT READIN RECLIN RFP SAVE SEARCH  
         SIGN1 SUBST TWOSTR UNASS VARIAB WRITE WRT  
 LCOMP2: FORNXT IFGOLA RESUME  
 LCOND : CALCUL  
 LDELIM: LHOLL  
 LEFTP : CMPSTA  
 LENGTH: CRENAM RBUFF  
 LET : RESEX  
 LFINAM: ASHOW COEDIT COGET COLIST COSAVE COSHOW COSIMU COSYST  
 LFIND : BOOLW CHEDEC COMND CONDEF DECL FORMAC FUNC GETV  
         IFGOLA INTR LET LOKFOR MACHDL OPER READ RESW  
         SAVE SEARCH SWITCH TYPE  
 LHNAME: LHOLL VARIB  
 LHOLL : ASHOW COPILOT COSAVE COSHOW COSIMU COSTOR COSYST DEV  
         LHOLLS PARINT VARIB  
 LHOLLS: COALG COAXES COSAVE COSHOW COSIMU COSYST COTURN DEV  
 LIFO : REPONO  
 LINECM: AXIS PLOMRK  
 LINT : COAREA COSPLT  
 LITT : CODE  
 LNUMB : COAXES COERR COSIMU PARINT  
 LOKFOR: COPILOT COSTOR DISPL PARINT  
 LPCOM : ESIMN INTRAC RESEX WRITE  
 LTERM : ASHOW COALG COAREA COAXES CODISP COEDIT COERR COGET  
         COLIST COPILOT COSAVE COSHOW COSIMU COSPLT COSTOR COSYST  
         COTECK COTURN PARINT T5011  
 LUFIND: FILDAT FILES FILRED  
 MACEND: RESEX  
 MACHDL: FORNXT IFGOLA INTRAC LET MACEND READ RESUME  
 MOVECM: AXIS COTECK PLOMRK  
 NARG : EDITOR  
 NEWNOD: INFIX  
 NODEIN: CMPSTA EQORD  
 NODMOV: EQORD PREORD  
 NXTINS: EQORD PREORD  
 ONESTR: FINLOC REINAP  
 OPEN : EDITOR  
 OPER : CODE  
 OUTP : HAMPC INTEG OUTPRK  
 OUTPRK: INTEG RKFIX  
 PAC : CHANGE COTECK ERROR PFLOAT PHOLL PINT PSPACE PTERM  
         RABC RECLIN REINAP WIFF WRLINE WRT WRT2  
 PARINT: ESIMN  
 PFLOAT: AXIS DISPL INFIX RECLIN SAVE WRT WRT2  
 PHOLL : DISPL INFIX RECLIN SAVE UNASS WRT WRT2  
 PINT : CRENAM PFLOAT RECLIN WRT WRT2  
 PLCURS: DISHDL  
 PLDEV : PLINIT  
 PLINIT: COTURN ISIMN  
 PLLIM : DEFPAR  
 PLMODE: ASHOW AXES COAREA COPILOT COSHOW COSIMU COTECK

PLMOVE: LINECM MOVECM  
 PLOMRK: ASHOW COSHOW DRAW  
 PLRSET: PLOMRK  
 PLSET : AXES COEDIT COSPLT COSYST COTURN ISIMN  
 PLSYMB: AXIS COTEXT PLOMRK  
 POP : REPONO  
 PREORD: EQORD  
 PREQND: EQORD PREORD T5011  
 PSPACE: DISP1 ERROR INFIX RECLIN UNASS WIFF WRLINE WRT  
       WRT2  
 PTERM : ERROR RECLIN WIFF WRLINE WRT WRT2  
 PUSH : REPONO  
 PUT : MACHDL READ  
 P5011 : T5011  
 RABC : RIFF  
 RBUFF : COLIST EDITOR FORNXT GETV IFGOLA MACEND MACHDL RCURL  
       WRLINE  
 RCHAR : CODE CONDEF GETV LEFTP VARIAB  
 RCURL : EDITOR FINLOC  
 RDINT : FILES  
 RDREAL: FILDAT FILES FILRED  
 READ : RESEX  
 READIN: FORMAC READ  
 RECLIN: INTR  
 REINAP: EDITOR  
 RELOC : CMPSTA  
 REPONO: CMPSTA  
 RESEX : INTRAC  
 RESUME: RESEX  
 RESW : COMP TYPE  
 RFLOAT: COMLIN FORMAC FORNXT LET MACHDL PUT READ  
 RFP : RIFF  
 RIFF : CODE COMLIN COMND CONDEF DECL EDITOR GETV LEFTP  
       LITT MACEND MACHDL NARG RESW TYPE VARIAB  
 RK : RKADM RKFIX  
 RKADM : INTEG  
 RKFIX : INTEG  
 SAVE : COSAVE  
 SCALE : AXES  
 SEARCH: ALLOC  
 SIGN1: RFP  
 SIMNSY: SIMNON  
 SIMU : SIMNON  
 STORE : OUTP SIMU  
 SUBST : FORNXT IFGOLA INTR LET SWITCH WRITE  
 SWITCH: RESEX  
 SYSTS : CALCUL EXTCAL EXTSYS ISIMN  
 TPOS : DISHDL  
 TREAD : DISHDL  
 TRHDL : WRLINE  
 TWOSTR: CHANGE  
 TWRITE: DISHDL  
 TYPE : COMP  
 T5011 : ESIMN  
 UNASS : ACTHD  
 USRSUB: ESIMN  
 VARIAB: CODE LEFTP  
 VARIB : ASHOW CODISP COPLOT COSHOW COSTOR PARINT  
 WBUFF : COALG COLIST DISPL ERROR INTR MACEND RCURL WIFF  
       WRITE WRLINE WRT2  
 WCURL : CHANGE EDITOR FINLOC REINAP  
 WERROR: ERROR

WIFF : DISPL SAVE UNASS  
WMESS : ESIMN  
WRHDL : WBUFF WRLINE  
WRINT : FILES  
WRITE : RESEX  
WRLINE: COMND INTR LPCOM READIN RESEX  
WRREAL: FILDAT  
WRT : WRITE  
WRT2 : WRITE

#### 4. Subroutines with entry points

---

Subr. Entry point

```
DEFVAR: DEFLIT
DISHDL: EJECT   IWRITE  PLMODE  PLSET   TRHDL   WRHDL
DISPL : CROSS   ERAS
LIFO  : POP     PUSH
LOGARG: LDELIM LHNAME LINT     LNUMB   LTERM
OPEN  : CLOSEF
PLOMRK: EMPTY
RCURL : WCURL
```

## 5. Subroutine trees

---

The notation

```
SUB1      SUB2      SUB3
          SUB4
          SUB5
```

means that

```
SUB1 calls SUB2 and SUB5,
SUB2 calls SUB3 and SUB4
```

The names in the subroutine trees are sometimes followed by special signs with the following meaning:

- + Installation dependent subroutine.
- Entry point in a subroutine (see appendix 4).
- \* The root of an other subroutine tree.

### Basic subroutines:

---

RIFF	RFP	LCOMPV+
		IMACON+
		GAC+
		FAC+
	SIGN1	LCOMPV+
		FAC+
	DIGITS	FAC+
RABC		FAC+
		PAC+
		FAC+

WRLINE	HSTORV+
	GAC+
	PAC+
PSPACE	PAC+
PTERM	PAC+
WRHDL*	
WBUFF	IWRITE*
	WRHDL*
RBUFF	LENGTH LCOMPV+
	GAC+
TRHDL*	

DISHDL	ERDIS+
	PLCURS+
	TWRITE+
	TPOS+
	TREAD+

**Intrac:**

-----

INTRAC	MACHDL*						
	INTR	LCOMPV+					
		LFIND	LCOMPV+				
		HSTORV+					
		WBUFF	IWRITE*				
			WRHDL*				
		WRLINE*					
		COMLIN	LCOMPV+				
			IFAC+				
			FAC+				
			RIFF*				
			HSTOR2+				
			HSTORV+				
			RFLOAT+				
	SUBST	LCOMPV+					
		HSTORV+					
		IFIXR+					
		GET	LCOMPV+				
			IFIXR+				
			HSTORV+				
	RECLIN	LCOMPV+					
		PAC+					
		PSPACE	PAC+				
		PHOLL	LCOMPV+				
			GAC+				
			PAC+				
		IFIXR+					
		PINT	PAC+				
		PFLOAT	LCOMPV+				
			IMACON+				
			PAC+				
			PINT	PAC+			
				GAC+			
			GAC+				
		PTERM	PAC+				
		HSTORV+					
	LPCOM	WRLINE*					
	RESEX	HSTORV+					
	SWITCH	LFIND	LCOMPV+				
		SUBST	LCOMPV+				
			HSTORV+				
			IFIXR+				
			GET	LCOMPV+			
				IFIXR+			
				HSTORV+			
	FORMAC	LCOMPV+					
		LFIND	LCOMPV+				
		HSTORV+					
		RFLOAT+					
		READIN	LCOMPV+				
			WRLINE*				
			COMLIN	LCOMPV+			
				IFAC+			
				FAC+			
				RIFF*			

1	2	3	4	5	6	7	8
					HSTOR2+		
					HSTORV+		
					RFLOAT+		
					HSTORV+		
			FENTER+				
		READ	LFIND	LCOMPV+			
			HSTORV+				
			READIN	LCOMPV+			
				WRLINE*			
				COMLIN	LCOMPV+		
					IFAC+		
					FAC+		
					RIFF*		
					HSTOR2+		
					HSTORV+		
					RFLOAT+		
					HSTORV+		
			RFLOAT+				
			PUT	LCOMPV+			
				HSTORV+			
				IFIXR+			
				RFLOAT+			
				MACHDL*			
		IFGOLA	LCOMPV+				
			LCOMP2+				
			LFIND	LCOMPV+			
			SUBST	LCOMPV+			
				HSTORV+			
				IFIXR+			
				GET	LCOMPV+		
					IFIXR+		
					HSTORV+		
					IFIXR+		
					HSTORV+		
					MACHDL*		
					HSTOR2+		
					COMLIN	LCOMPV+	
						IFAC+	
						FAC+	
						RIFF*	
						HSTOR2+	
						HSTORV+	
						RFLOAT+	
						RBUFF	LENGTH
							LCOMPV+
							GAC+
		LET	LCOMPV+				
			LFIND	LCOMPV+			
			SUBST	LCOMPV+			
				HSTORV+			
				IFIXR+			
				GET	LCOMPV+		
					IFIXR+		
					HSTORV+		
					RFLOAT+		
					IFIXR+		

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3	4	5	6	7	8
			HSTORV+				
			CRENAM	HSTORV+			
				LENGTH	LCOMPV+		
					GAC+		
				PINT	PAC+		
				MACHDL*			
			RESUME	LCOMP2+			
				MACHDL*			
			FORNXT	LCOMPV+			
				LCOMP2+			
				HSTORV+			
				SUBST	LCOMPV+		
					HSTORV+		
					IFIXR+		
					GET	LCOMPV+	
						IFIXR+	
						HSTORV+	
			COMLIN	LCOMPV+			
				IIFAC+			
				FAC+			
				RIFF*			
				HSTOR2+			
				HSTORV+			
				RFLOAT+			
				IFIXR+			
				RFLOAT+			
				MACHDL*			
				HSTOR2+			
			RBUFF	LENGTH	LCOMPV+		
					GAC+		
			WRITE	LCOMPV+			
				SUBST	LCOMPV+		
					HSTORV+		
					IFIXR+		
					GET	LCOMPV+	
						IFIXR+	
						HSTORV+	
			WRT	LCOMPV+			
				PHOLL	LCOMPV+		
					GAC+		
					PAC+		
				PINT	PAC+		
				IFIXR+			
				PFLOAT	LCOMPV+		
					IMACON+		
					PAC+		
					PINT	PAC+	
					GAC+		
					PSPACE	PAC+	
					GAC+		
					PAC+		
					PTERM	PAC+	
					WRLINE*		
			LPCOM				
			EJECT*				
			WBUFF	IWRITE*			

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3	4	5	6	7	8
				WRHDL*			
			WRT2	IMACON+			
				EJECT*			
				PSPACE	PAC+		
				PINT	PAC+		
				PTERM	PAC+		
				WBUFF	IWRITE*		
					WRHDL*		
				PHOLL	LCOMPV+		
					GAC+		
					PAC+		
						PAC+	
						IFIXR+	
				PFLOAT	LCOMPV+		
					IMACON+		
					PAC+		
					PINT	PAC+	
					GAC+		
		FREE		LCOMPV+			
			FR2	LCOMPV+			
				HSTORV+			
				HSTOR2+			
		MACEND		LCOMPV+			
				WBUFF	IWRITE*		
					WRHDL*		
				FCLOSE+			
				FSEEK+			
				FENTER+			
				RBUFF	LENGTH	LCOMPV+	
						GAC+	
				HSTOR2+			
				MACHDL*			
				IFAC+			
				RIFF*			
			WRLINE*				
		LPCOM		WRLINE*			

### Subtree:

MACHDL	LCOMPV+
LFIND	LCOMPV+
FCLOSE+	
FSEEK+	
PUT	LCOMPV+
	HSTORV+
	IFIXR+
	RFLOAT+
HSTORV+	
RFLOAT+	
RBUFF	LENGTH LCOMPV+
	GAC+
IFAC+	
RIFE*	

The editor:

---

EDITOR	ICOMNT	FAC+					
	LCOMPV+						
	OPEN	FSEEK+					
		FENTER+					
		FCLOSE+					
	HSTORV+						
	EMESS						
	WCURL-	RBUFF	LENGTH	LCOMPV+			
				GAC+			
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
	COMND	LFIND	LENGTH	LCOMPV+			
		WRLINE*					
		IFAC+					
		RIFF*					
		EMESS					
	DISPL	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	RBUFF	LENGTH	LCOMPV+				
			GAC+				
	CLOSEF-	FSEEK+					
		FENTER+					
		FCLOSE+					
	ERAS-	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	NARG	ICOMNT	FAC+				
		RIFF*					
		EMESS					
	RCURL	RBUFF	LENGTH	LCOMPV+			
			GAC+				
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
	FINLOC	ONESTR	LENGTH	LCOMPV+			
			GAC+				
			EMESS				
		WCURL-	RBUFF	LENGTH	LCOMPV+		
				GAC+			
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
		RCURL	RBUFF	LENGTH	LCOMPV+		
				GAC+			
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
		DISPL	WBUFF	IWRITE*			
				WRHDL*			
		EJECT*					
	COMPAR	LENGTH	LCOMPV+				
			GAC+				
			EMESS				

1	2	3	4	5	6	7	8
	CROSS-	WBUFF	IWRITE*				
			WRHDL*				
	EJECT*						
	REINAP	ONESTR	LCOMPV+				
			GAC+				
			EMESS				
	EMESS						
	WCURL-	RBUFF	LENGTH	LCOMPV+			
				GAC+			
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
	CROSS-	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	GAC+						
	PAC+						
	DISPL	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	CHANGE	EMESS					
	TWOSTR	LCOMPV+					
		GAC+					
		EMESS					
	COMPAR	LCOMPV+					
		GAC+					
		PAC+					
	CROSS-	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	DISPL	WBUFF	IWRITE*				
			WRHDL*				
		EJECT*					
	WCURL-	RBUFF	LENGTH	LCOMPV+			
				GAC+			
		EXTSUB	COMP*				
		WBUFF	IWRITE*				
			WRHDL*				
	RIFF*						
	ECLOSE+						

The compiler:

---

COMP	ICOMNT	FAC+					
	IFAC+						
	ERROR*						
	RESW	LFIND	LCOMPV+				
		RIFF*					
	TYPE	ICOMNT	FAC+				
		LFIND	LCOMPV+				
		RESW	LFIND	LCOMPV+			
			RIFF*				
			ERROR*				
			RIFF*				
			HSTORV+				
	DECL	LFIND	LCOMPV+				
		RIFF*					
		ERROR*					
		BOOLW	LFIND	LCOMPV+			
		FUNC	LFIND	LCOMPV+			
		DEFVAR	ERROR*				
			HSTORV+				
			IADDR+				
	HEAD	ICOMNT	FAC+				
		ACTHD	UNASS	LCOMPV+			
			CURDIS				
			WIFF	PTERM	PAC+		
				WBUFF	IWRITE*		
					WRHDL*		
				PSPACE	PAC+		
				GAC+			
				PAC+			
				CROSS-	WBUFF	IWRITE*	
						WRHDL*	
					EJECT*		
				PHOLL	LCOMPV+		
					GAC+		
					PAC+		
				PSPACE	PAC+		
				DISPL	WBUFF	IWRITE*	
						WRHDL*	
					EJECT*		
			ERROR*				
	CONDEF	ICOMNT	FAC+				
		LCOMPV+					
		LFIND	LCOMPV+				
		RIFF*					
		RCHAR	FAC+				
		ERROR*					
		BOOLW	LFIND	LCOMPV+			
		FUNC	LFIND	LCOMPV+			
		DEFVAR	ERROR*				
			HSTORV+				
			IADDR+				
			DEPOS+				
	CMPSTA	LEFTP	LCOMPV+				
			RIFF*				
			ERROR*				

1	2	3	4	5	6	7	8
			BOOLW	LFIND	LCOMPV+		
			FUNC	LFIND	LCOMPV+		
			VARIAB	LCOMPV+			
				HSTORV+			
				RIFF*			
				ERROR*			
				RCHAR	FAC+		
		CODE	RCHAR	FAC+			
			LCOMPV+				
				FAC+			
				RIFF*			
			BOOLW	LFIND	LCOMPV+		
			FUNC	LFIND	LCOMPV+		
			RCHAR	FAC+			
			ERROR*				
			VARIAB	LCOMPV+			
				HSTORV+			
				RIFF*			
				ERROR*			
				RCHAR	FAC+		
			LITT	RIFF*			
				ERROR*			
			OPER	LFIND	LCOMPV+		
	CHECK		ERROR*				
	REPONO		LIFO				
			PUSH-				
			POP-				
			ERROR*				
	ERROR*						
	ALLOC		LCOMPV+				
			HSTORV+				
			SEARCH	LCOMPV+			
				LFIND	LCOMPV+		
				ERROR*			
	ERROR*						
	ALLERR						
			DEFVAR	ERROR*			
				HSTORV+			
				IADDR+			
	DEFLIT-		DEFVAR	ERROR*			
				HSTORV+			
				IADDR+			
	NODEIN						
	INSTR		ERROR*				
	RELOC						

**Subtree:**

ERROR	CURDIS		
	CROSS-	WBUFF	IWRITE*
			WRHDL*
		EJECT*	
	WERROR		
	PSPACE	PAC+	
	PAC+		
	PTERM	PAC+	
	WBUFF	IWRITE*	
			WRHDL*

**Simulation:**

```

-----  

SIMU    INIVAR   DEPOS+  

        FETCH+  

CALCUL  LCOND  

        SYSTS+  

        FETCH+  

        DEPOS+  

STORE   FILES    LCOMPV+  

        LUFIND  

        FENTER+  

        WRINT+  

        RDREAL+  

        RDINT+  

        FSEEK+  

        FCLOSE+  

FILDAT  LCOMPV+  

        LUFIND  

        RDREAL+  

        WRREAL+  

        HSTORV+  

        FETCH+  

INTEG   OUTPRK  OUTP*  

        DERIV   DEPOS+  

        CALCUL  LCOND  

                    SYSTS+  

        FETCH+  

        OUTP*  

HAMPC   DERIV   DEPOS+  

        CALCUL  LCOND  

                    SYSTS+  

        FETCH+  

        OUTP*  

RKADM   F       DEPOS+  

        CALCUL  LCOND  

                    SYSTS+  

        FETCH+  

        RK  

RKFIX   F       DEPOS+  

        CALCUL  LCOND  

                    SYSTS+  

        FETCH+  

        OUTPRK OUTP*  

        RK  

        DASP3+  

EMPTY-  MOVECM  PLMOVE+  

        LINECM  PLMOVE+  

        PLSYMB+  

        PLRSET+  

EXTCAL  SYSTS+

```

**Subtree:**

OUTP	CALCUL	LCOND SYSTS+
	EXTCAL	SYSTS+
	STORE	FILES      LCOMPV+ LUFIND FENTER+ WRINT+ RDREAL+ RDINT+ FSEEK+ FCLOSE+ FILDAT      LCOMPV+ LUFIND RDREAL+ WRREAL+ HSTORV+ FETCH+ DRAW      EMPTY-      MOVECM      PLMOVE+ LINECM      PLMOVE+ PLSYMB+ PLRSET+ FETCH+ PLOMRK      MOVECM      PLMOVE+ LINECM      PLMOVE+ PLSYMB+ PLRSET+ BREAK+

Simmon:

-----

SIMNON	ISIMN	LCOMPV+					
		INTINI					
		PLINIT	PLDEV+				
		PLSET*					
		HSTORV+					
		SYSTS+					
		HSTOR2+					
	ESIMN	ISENSW+					
		INTRAC*					
		INTERR	IWRITE*				
		COSYST	LFINAM+				
		LTERM-	LARG	HSTORV+			
				IFIXR+			
		LHOLL	LHNAME-	LARG	HSTORV+		
				IFIXR+			
			LDELIM-	LARG	HSTORV+		
				IFIXR+			
			LCOMPV+				
		LHOLLS	LHOLL	LHNAME-	LARG	HSTORV+	
					LDELIM-	IFIXR+	
					LARG	HSTORV+	
						IFIXR+	
						LCOMPV+	
			HSTORV+				
			PLSET*				
	EXTSYS	LCOMPV+					
		ALL					
		HSTORV+					
		SYSTS+					
		ALLWRK					
		ALLER1	IWRITE*				
		CHEDEC	LFIND	LCOMPV+			
	EXTCAL	SYSTS+					
		CODISP	LTERM-	LARG	HSTORV+		
				IFIXR+			
			DEV	LHOLL	LHNAME-	LARG	HSTORV+
					LDELIM-	IFIXR+	
					LARG	HSTORV+	
						IFIXR+	
			LHOLLS	LHOLL	LHNAME-	LARG	LCOMPV+
					LDELIM-	LARG	
					LCOMPV+		
			VARIB	LHOLL	LHNAME-	LARG	HSTORV+
					LDELIM-	IFIXR+	
					LARG	HSTORV+	
						IFIXR+	
			LHNAME-	LARG	HSTORV+		
						IFIXR+	
			HSTORV+				
			DISP	EJECT*			
				IWRITE*			
				HSTORV+			

1	2	3	4	5	6	7	8
			FETCH+				
			DISP1	LCOMPV+			
				LOKFOR	LCOMPV+		
					LFIND	LCOMPV+	
			EJECT*				
				FETCH+			
				PHOLL	LCOMPV+		
					GAC+		
					PAC+		
			PFLOAT	LCOMPV+			
				IMACON+			
				PAC+			
				PINT	PAC+		
				GAC+			
			PSPACE	PAC+			
			WIFF	PTERM	PAC+		
				WBUFF	IWRITE*		
					WRHDL*		
				PSPACE	PAC+		
				GAC+			
				PAC+			
	PARINT	LHOLL	LHNAME-	LARG	HSTORV+		
					IFIXR+		
			LDELIM-	LARG	HSTORV+		
					IFIXR+		
				LCOMPV+			
		LNUMB-	LARG	HSTORV+			
				IFIXR+			
		LTERM-	LARG	HSTORV+			
				IFIXR+			
		VARIB	LHOLL	LHNAME-	LARG	HSTORV+	
					IFIXR+		
				LDELIM-	LARG	HSTORV+	
					IFIXR+		
					LCOMPV+		
				LHNAME-	LARG	HSTORV+	
					IFIXR+		
			LOKFOR	HSTORV+			
				LCOMPV+			
				LFIND	LCOMPV+		
			FETCH+				
			DEPOS+				
	COPLOT	LTERM-	LARG	HSTORV+			
				IFIXR+			
		LHOLL	LHNAME-	LARG	HSTORV+		
				IFIXR+			
			LDELIM-	LARG	HSTORV+		
				IFIXR+			
				LCOMPV+			
		IADDR+					
		VARIB	LHOLL	LHNAME-	LARG	HSTORV+	
					IFIXR+		
				LDELIM-	LARG	HSTORV+	
					IFIXR+		
					LCOMPV+		

1	2	3	4	5	6	7	8
				LHNAME-	LARG	HSTORV+	
						IFIXR+	
				LOKFOR	HSTORV+		
					LCOMPV+		
				LFIND	LCOMPV+		
				HSTORV+			
				PLMODE*			
				IWRITE*			
				COAXES	LTERM-	LARG	HSTORV+
						IFIXR+	
					LHOLLS	LHOLL	LHNAME-
						LARG	HSTORV+
						IFIXR+	
						LDELIM-	LARG
							HSTORV+
							IFIXR+
						LCOMPV+	
					LNUMB-	LARG	HSTORV+
						IFIXR+	
					AXES	PLMODE*	
						PLSET*	
						DEFPAR	AREA
							PLLIM
					SCALE		
					AXIS	MOVECM	PLMOVE+
						LINECM	PLMOVE+
						PFLOAT	LCOMPV+
							IMACON+
							PAC+
							PINT
							PAC+
							GAC+
						PLSYMB+	
				COSIMU	LTERM-	LARG	HSTORV+
						IFIXR+	
					LHOLL	LHNAME-	LARG
							HSTORV+
							IFIXR+
						LDELIM-	LARG
							HSTORV+
							IFIXR+
						LCOMPV+	
					LNUMB-	LARG	HSTORV+
						IFIXR+	
					LHOLLS	LHOLL	LHNAME-
						LARG	HSTORV+
						IFIXR+	
						LDELIM-	LARG
							HSTORV+
							IFIXR+
							LCOMPV+
					LFINAM+		
					HSTORV+		
					PLMODE*		
					IBREAK+		
				COERR	LNUMB-	LARG	HSTORV+
						IFIXR+	
					LTERM-	LARG	HSTORV+
						IFIXR+	
				COLIST	LFINAM+		
					LTERM-	LARG	HSTORV+
						IFIXR+	
1	2	3	4	5	6	7	8

1	2	3	4	5	6	7	8
			DEV	LHOLL	LHNAME- LARG LDELIM- LARG LHOLLS LHOLL	LHNAME- LARG LDELIM- LARG LHNAME- LARG LDELIM- LARG LCOMPV+	HSTORV+ IFIXR+ HSTORV+ IFIXR+ LCOMPV+
					FCHECK+ HSTORV+ EJECT* FSEEK+ RBUFF LENGTH WBUFF IWRITE* WRHDL*		
			COEDIT	FCLOSE+ LFINAM+ LTERM- LARG		HSTORV+ IFIXR+	
			COTURN	PLSET* LHOLLS LHOLL	LHNAME- LARG LDELIM- LARG LTERM- LARG	LHNAME- LARG LDELIM- LARG LCOMPV+	HSTORV+ IFIXR+ HSTORV+ IFIXR+
					PLINIT PLDEV+ PLSET* LFINAM+ LHOLL LHNAME- LARG	HSTORV+ IFIXR+	
			COSAVE	LTERM- LARG	LDELIM- LARG LTERM- LARG	HSTORV+ IFIXR+	
				LHOLLS LHOLL	LHNAME- LARG LDELIM- LARG	LHNAME- LARG LDELIM- LARG	HSTORV+ IFIXR+ HSTORV+ IFIXR+
					LTERM- LARG	LCOMPV+ HSTORV+ IFIXR+	
					SAVE LCOMPV+ LFIND LCOMPV+ FENTER+ PHOLL LCOMPV+ GAC+ PAC+ WIFF PTERM PAC+ WBUFF IWRITE* WRHDL*		
					PSPACE PAC+ GAC+		
1	2	3	4	5	6	7	8

1	2	3	4	5	6	7	8
					PAC+		
				FETCH+			
				PFLOAT	LCOMPV+		
					IMACON+		
					PAC+		
					PINT	PAC+	
					GAC+		
				FCLOSE+			
		COGET	LFINAM+				
			LTERM-	LARG	HSTORV+		
					IFIXR+		
			FCHECK+				
			GETV	ICOMNT	FAC+		
				LCOMPV+			
				LFIND	LCOMPV+		
				FSEEK+			
				RBUFF	LENGTH	LCOMPV+	
						GAC+	
				IFAC+			
				RCHAR	FAC+		
				RIFF*			
				DEPOS+			
				IWRITE*			
				FCLOSE+			
	COALG	LHOLLS	LHOLL	LHNAME-	LARG	HSTORV+	
					LDELIM-	LARG	IFIXR+
						HSTORV+	
				LTERM-	LARG	IFIXR+	
				WBUFF	IWRITE*		
					WRHDL*		
	COSTOR	LHOLL	LHNAME-	LARG	HSTORV+		
				LDELIM-	LARG	IFIXR+	
						HSTORV+	
				LTERM-	LARG	IFIXR+	
				LCOMPV+			
				VARIB	LHOLL	LHNAME-	
					LARG	LARG	IFIXR+
						HSTORV+	
				LCOMPV+		IFIXR+	
				VARIB	LHOLL	LDELIM-	
					LARG	LARG	IFIXR+
						HSTORV+	
				LHNAME-	LARG	IFIXR+	
						HSTORV+	
				HSTORV+			
				LCOMPV+			
				LOKFOR	LCOMPV+		
					LFIND	LCOMPV+	
	COSHOW	LHOLL	LHNAME-	LARG	LCOMPV+		
				LDELIM-	LARG	HSTORV+	
						IFIXR+	
						HSTORV+	
						IFIXR+	

1           2           3           4           5           6           7           8

1	2	3	4	5	6	7	8
				LCOMPV+			
			LTERM-	LARG	HSTORV+		
					IFIXR+		
			LHOLLS	LHOLL	LHNAME-	LARG	HSTORV+
						LDELIM-	IFIXR+
						LARG	HSTORV+
							IFIXR+
					LCOMPV+		
				LFINAM+			
				LCOMPV+			
				HSTORV+			
				PLMODE*			
			VARIB	LHOLL	LHNAME-	LARG	HSTORV+
						LDELIM-	IFIXR+
						LARG	HSTORV+
							IFIXR+
					LCOMPV+		
					LHNAME-	LARG	HSTORV+
							IFIXR+
					HSTORV+		
			FILES		LCOMPV+		
					LUFIND		
					FENTER+		
					WRINT+		
					RDREAL+		
					RDINT+		
					FSEEK+		
					FCLOSE+		
			CRENAM		HSTORV+		
					LENGTH	LCOMPV+	
						GAC+	
				PINT		PAC+	
			FILRED		LUFIND		
					RDREAL+		
			EJECT*				
			PLOMRK	MOVECM	PLMOVE+		
				LINECM	PLMOVE+		
				PLSYMB+			
				PLRSET+			
			EMPTY-	MOVECM	PLMOVE+		
				LINECM	PLMOVE+		
				PLSYMB+			
				PLRSET+			
			T5011	LTERM-	LARG	HSTORV+	
						IFIXR+	
				HSTORV+			
			PREQND	HSTORV+			
				INFIX	LCOMPV+		
					NEWNOD		
					PSPACE	PAC+	
					PHOLL	LCOMPV+	
						GAC+	
						PAC+	
						PFLOAT	LCOMPV+
							IMACON+

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3	4	5	6	7	8	
					PAC+			
					PINT	PAC+		
					GAC+			
					GAC+			
			P5011					
		ASHOW	LHOLL	LHNAME-	LARG	HSTORV+		
				LDELIM-	LARG	HSTORV+		
						IFIXR+		
					LCOMPV+			
			LTERM-	LARG	HSTORV+			
					IFIXR+			
				LFINAM+				
				LCOMPV+				
				HSTORV+				
				PLMODE*				
			VARIB	LHOLL	LHNAME-	LARG	HSTORV+	
							IFIXR+	
						LDELIM-	HSTORV+	
						LARG	IFIXR+	
						LCOMPV+		
					LHNAME-	LARG	HSTORV+	
						IFIXR+		
			FILES		HSTORV+			
					LCOMPV+			
					LUFIND			
					FENTER+			
					WRINT+			
					RDREAL+			
					RDINT+			
					FSEEK+			
					FCLOSE+			
			CRENAM		HSTORV+			
					LENGTH	LCOMPV+		
						GAC+		
					PINT	PAC+		
			FILRED		LUFIND			
					RDREAL+			
			AXES		PLMODE*			
					PLSET*			
					DEFPAR	AREA		
						PLLIM		
					SCALE			
					AXIS	MOVECM	PLMOVE+	
						LINECM	PLMOVE+	
						PFLOAT	LCOMPV+	
							IMACON+	
							PAC+	
							PINT	PAC+
							GAC+	
						PLSYM+		
			PLOMRK		MOVECM	PLMOVE+		
					LINECM	PLMOVE+		
					PLSYM+			
					PLRSET+			

1	2	3	4	5	6	7	8
---	---	---	---	---	---	---	---

1	2	3	4	5	6	7	8
			EMPTY-	MOVECM LINECM PLSYMB+ PLRSET+	PLMOVE+ PLMOVE+		
	COSPLT	LTERM-	LTERM-	LARG	HSTORV+ IFIXR+		
		LINT-	LINT-	LARG	HSTORV+ IFIXR+		
	COAREA	PLSET*	PLSET*	LARG	HSTORV+ IFIXR+		
		LINT-	LINT-	LARG	HSTORV+ IFIXR+		
		LTERM-	LTERM-	LARG	HSTORV+ IFIXR+		
	COTEXT	PLMODE*	PLMODE*				
		DEF PAR	DEF PAR	AREA PLLIM			
		LTERM-	LTERM-	LARG	HSTORV+ IFIXR+		
		IFIXR+	IFIXR+				
		PLMODE*	PLMODE*				
		GAC+	GAC+				
		PAC+	PAC+				
		MOVECM	MOVECM	PLMOVE+			
		PLSYMB+	PLSYMB+				
		COSTAT+	COSTAT+				
		WMESS	IWRITE*				
		USRSUB					
		LPCOM	WRLINE*				
	SIMNSY	HSTORV+					
		EDITOR*					
		COLECT					
	EQORD	NXTINS					
		INLIST					
		FENTER+					
		NODEIN					
		INSTR	INSTR	ERROR*			
		NODMOV					
		PREORD	NXTINS				
			NODMOV				
			PREQND	HSTORV+ INFIX	LCOMPV+ NEWNOD		
					PSPACE	PAC+	
					PHOLL	LCOMPV+ GAC+	
						PAC+	
						PFLOAT	LCOMPV+ IMACON+
							PAC+
							PINT
							PAC+
							GAC+
	PREQND	HSTORV+					
		INFIX	LCOMPV+				
			NEWNOD				
1	2	3	4	5	6	7	8

1	2	3	4	5	6	7	8
				PSPACE PHOLL PFLOAT	PAC+ LCOMPV+ GAC+ PAC+ LCOMPV+ IMACON+ PAC+ PINT GAC+		
			FCLOSE+		GAC+		
		SIMU*					
		EDITOR*					

## 6. Common blocks referenced in the subroutines

---

Subr. Common

```

ACTHD : CMPVAR SYSINF VARTB1 VARTB3
ALL : ALLCOM
ALLER1: ALLCOM DEVICE
ALLOC : CMPVAR LITTER SYSINF VARIBL VARTB2 VARTB3
ALLWRK: ALLCOM
AREA : PLC025
ASHOW : AXINF AXPAR DEVICE MARKS MESSS STOVAR
AXES : AXINF AXPAR DEVICE MARKS PLC025 PLT TESTC TEXPAR
AXIS : PLC025
CALCUL: DESTIN ENTRY PSCODE USER VALUES
CHANGE: COMROW CURLIN FLAGS PNTERS
CHEDEC: VARTB1 VARTB3
CMPSTA: CMPVAR LIMITS LITTER PSCODE VARIBL
COALG : ALG DEVICE MESSS
COAREA: AXPAR MESSS
COAXES: AXINF MESSS
CODISP: MESSS SIMN
COEDIT: EDFILC MESSS
COERR : ERRWEI MESSS
COGET : DEVICE MESSS SIMN
COLECT: LIMITS MESSS NXPNT PNTS1 PNTS2 PNTS3 SIMN STIFF
SYSINF VARTB2 VARTB3
COLIST: DEVICE MESSS
COMND : COMROW DEVICE FLAGS PNTERS
COMP : CMPVAR CURLIN PNTERS PSCODE
COMPAR: COMROW CURLIN FLAGS PNTERS
CONDEF: CMPVAR VARTB1 VARTB2 VARTB3
COPLOT: DEVICE LINBUF MESSS PLT SIMN TIME
COSAVE: MESSS SIMN
COSHOW: AXINF AXPAR DEVICE MARKS MESSS STOVAR
COSIMU: AXPAR MESSS PLT SIMARG SIMN STOVAR
COSPLT: AXPAR MESSS
COSTOR: MESSS SIMN STOVAR
COSYST: EQFCOM MESSS PLT SIMN STOVAR SYSINF
COTEXT: AXPAR LINBUF MESSS PLC025 TEXPAR
COTURN: DEVICE MESSS SIMN TESTC
CURDIS: FLAGS
DECL : CMPVAR SYSINF VARTB1 VARTB2 VARTB3
DEFPAR: AXPAR TEXPAR
DEFV : DESTIN EXTCOM LIMITS VARTB1 VARTB2 VARTB3
DEFVAR: CMPVAR LIMITS VALUES VARTB1 VARTB2 VARTB3
DERIV : DERS PNTS1 PNTS2 STATES TIME VALUES
DEV : DEVICE
DIGITS: CRANK RFP003
DISHDL: DEVICE DISCOM
DISP : SYSINF VARTB1 VARTB2 VARTB3
DISPL : CURLIN DEVICE FLAGS PNTERS
DISP1 : DEVICE MESSS
DRAW : AXPAR MARKS PLT SIMN TIME USER
EDITOR: COMROW CURLIN DEVICE FILEN FLAGS PNTERS
EMESS : DEVICE FILEN FLAGS
EQORD : CMPVAR DEVICE ENTRYS EQFCOM EQOCOM LIMITS PSCODE SIMN
SYSINF VARTB1 VARTB3
ERROR : BUFFER CMPVAR CURLIN DEVICE PNTERS
ESIMN : COMINF MESSS SIMN USER
EXTCAL: DESTIN SYSINF USER

```

EXTSYS: DESTIN EXTCOM MESSS SYSINF USER  
F : PNTS1 PNTS2 TIME VALUES  
FIELDAT: FCTCOM  
FILES : FCTCOM  
FILRED: FCTCOM  
FINLOC: FLAGS PNTERS  
FORMAC: COMINF LINBUF MACINF  
FORNXT: COMINF LINBUF MACINF  
FREE : COMINF GLOBAL LINBUF MACINF  
FR2 : GLOBAL  
GET : GLOBAL  
GETV : DEVICE SYSINF VARTB1 VARTB2 VARTB3  
HEAD : CMPVAR  
IBDATA: COMINF DEVICE GLOBAL LINBUF MACINF SUS001 SWI001  
IFGOLA: COMINF LINBUF MACINF SUS001  
INFIX : FXTREE SYSINF VALUES VARTB1  
INIVAR: PNTS1 PNTS3 SYSINF TIME VARTB2 VARTB3  
INLIST: PSCODE  
INSTR : CMPVAR LIMITS PSCODE  
INTEG : ALG DERS ERRWEI MESSS STATES STIFF TIME USER  
INTERR: COMINF DEVICE LINBUF MACINF  
INTINI: COMINF MACINF SWI001  
INTR : COMINF DEVICE LINBUF MACINF SWI001  
INTRAC: COMINF MACINF  
ISIMN : ALG AXINF AXPAR DESTIN DEVICE ERRWEI EXTCOM NALLOC  
NSYSTS SIMARG SIMN STOVAR TESTC USER  
LARG : COMINF LINBUF  
LCOND : COND  
LET : COMINF LINBUF MACINF  
LINECM: PLC025  
LITT : LITTER  
LOKFOR: SYSINF VARTB1 VARTB2 VARTB3  
LPCOM : COMINF DEVICE LINBUF MACINF SWI001  
LUFIND: FCTCOM  
MACEND: COMINF LINBUF MACINF  
MACHDL: COMINF LINBUF MACINF SUS001  
MOVECM: PLC025  
NARG : PNTERS  
NEWNOD: FXTREE  
NODEIN: PSCODE  
NODMOV: PSCODE  
NXTINS: PSCODE  
ONESTR: COMROW PNTERS  
OPEN : DEVICE  
OUTP : ENTRY ENTRYS USER  
OUTPRK: USER  
PARINT: MESSS SIMN  
PLINIT: PLC025  
PLLIM : PLC025  
PLOMRK: AXINF AXPAR  
PREORD: DEVICE EQOCOM PSCODE SYSINF VARTB1 VARTB3  
PREQND: PSCODE SYSINF  
PUT : GLOBAL  
P5011 : DEVICE SYSINF VALUES VARTB1  
RCURL : CURLIN DEVICE FLAGS PNTERS  
READ : COMINF LINBUF MACINF  
READIN: DEVICE LINBUF  
RECLIN: COMINF LINBUF  
REINAP: COMROW CURLIN FLAGS PNTERS  
RELOC : CMPVAR PSCODE  
RESEX : COMINF DEVICE LINBUF MACINF SWI001  
RESUME: COMINF LINBUF MACINF SUS001

RFP : CRANK RFP003  
RKADM : INTINF  
SAVE : DEVICE SYSINF VARTB1 VARTB2 VARTB3  
SEARCH: CMPVAR SYSINF VARTB1 VARTB3  
SIMNON: ALG ALLCOM AXINF AXPAR CMPVAR COND DERS DESTIN  
EDFILC ENTRY ENTRYS ERRWEI EXTCOM LIMITS MARKS MESSS  
NALLOC NSYSTS NXPNP PLT PNTS1 PNTS2 PNTS3 PSCODE  
SIMARG SIMN STATES STIFF STOVAR SYSINF TEXPAR TIME  
USER VALUES VARTB1 VARTB2 VARTB3  
SIMNSY: CMPVAR DEVICE EXTCOM LIMITS PSCODE SIMN SYSINF  
SIMU : AXPAR COND ENTRY ENTRYS MARKS MESSS NXPNP PLT  
PNTS1 PNTS2 PNTS3 SIMARG SIMN STATES SYSINF TIME  
USER VALUES  
STORE : DEVICE STOVAR SYSINF TIME USER VARTB1 VARTB2  
SUBST : COMINF LINBUF MACINF  
SWITCH: COMINF LINBUF MACINF SWI001  
TWOSTR: COMROW PNTERS  
TYPE : CMPVAR SYSINF VARTB3  
T5011 : CMPVAR DEVICE ENTRYS PNTS1 PNTS2 PNTS3 PSCODE SYSINF  
VARTB1 VARTB2 VARTB3  
UNASS : BUFFER CMPVAR DEVICE  
USRSUB: USRCOM  
VARIAB: VARIBL  
WBUFF : DEVICE  
WMESS : COMINF DEVICE LINBUF MACINF MESSS  
WRITE : COMINF DEVICE LINBUF MACINF  
WRLINE: DEVICE  
WRT : COMINF LINBUF  
WRT2 : COMINF GLOBAL MACINF

#### 7. Subroutines referencing the common blocks

## Common Subroutines

PLT : AXES COPLOT COSIMU COSYST DRAW SIMNON SIMU  
 PNTERS: CHANGE COMND COMP COMPAR DISPL EDITOR ERROR FINLOC  
         NARG ONESTR RCURL REINAP TWOSTR  
 PNTS1 : COLECT DERIV F INIVAR SIMNON SIMU T5011  
 PNTS2 : COLECT DERIV F SIMNON SIMU T5011  
 PNTS3 : COLECT INIVAR SIMNON SIMU T5011  
 PSCODE: CALCUL CMPSTA COMP EQORD INLIST INSTR NODEIN NODMOV  
         NXTINS PREORD PREQND RELOC SIMNON SIMNSY T5011  
 RFP003: DIGITS RFP  
 SIMARG: COSIMU ISIMN SIMNON SIMU  
 SIMN : CODISP COGET COLECT COPLOT COSAVE COSIMU COSTOR COSYST  
         COTURN DRAW EQORD ESIMN ISIMN PARINT SIMNON SIMNSY  
         SIMU  
 STATES: DERIV INTEG SIMNON SIMU  
 STIFF : COLECT INTEG SIMNON  
 STOVAR: ASHOW COSHOW COSIMU COSTOR COSYST ISIMN SIMNON STORE  
 SUS001: IBDATA IFGOLA MACHDL RESUME  
 SWI001: IBDATA INTINI INTR LPCOM RESEX SWITCH  
 SYSINF: ACTHD ALLOC COLECT COSYST DECL DISP EQORD EXTCAL  
         EXTSYS GETV INFIX INIVAR LOKFOR PREORD PREQND P5011  
         SAVE SEARCH SIMNON SIMNSY SIMU STORE TYPE T5011  
 TESTC : AXES COTURN ISIMN  
 TEXPAR: AXES COTEEXT DEFPAR SIMNON  
 TIME : COPLOT DERIV DRAW F INIVAR INTEG SIMNON SIMU  
         STORE  
 USER : CALCUL DRAW ESIMN EXTCAL EXTSYS INTEG ISIMN OUTP  
         OUTPRK SIMNON SIMU STORE  
 USRCOM: USRSUB  
 VALUES: CALCUL DEFVAR DERIV F INFIX P5011 SIMNON SIMU  
 VARIBL: ALLOC CMPSTA VARIAB  
 VARTB1: ACTHD CHEDEC CONDEF DECL DEFV DEFVAR DISP EQORD  
         GETV INFIX LOKFOR PREORD P5011 SAVE SEARCH SIMNON  
         STORE T5011  
 VARTB2: ALLOC COLECT CONDEF DECL DEFV DEFVAR DISP GETV  
         INIVAR LOKFOR SAVE SIMNON STORE T5011  
 VARTB3: ACTHD ALLOC CHEDEC COLECT CONDEF DECL DEFV DEFVAR  
         DISP EQORD GETV INIVAR LOKFOR PREORD SAVE SEARCH  
         SIMNON TYPE T5011