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# Natural visual cues eliciting predator avoidance in fiddler crabs

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## SUMMARY

The visual information available to animals when making decisions depends strongly on the tasks they are performing and on their environment. The visual system is therefore well-known to reflect these ecological constraints. We know little, however, about the signals that animals experience in their natural environments. In the context of predator avoidance, for instance, we lack an accurate description and analysis of the natural sensory signal stream and its value for risk assessment throughout the defensive behaviour of prey. The transparent miniature society of fiddler crabs offers unique opportunities to study this link between natural stimuli and the organisation of behaviour. We characterise here the visual signals generated by real, potentially predatory events by monitoring bird approaches towards an *Uca vomeris* colony using four synchronised cameras that allowed us to simultaneously record the crabs' predator avoidance responses. We reconstructed the visual signals generated by different types of dangerous (terns) and non-dangerous flying animals (e.g. kites and dragonflies), identified the visual cues that triggered the crabs' escape responses and compared them to those triggering responses to dummy predators. We find that fiddler crabs respond to a combination of multiple visual cues – including retinal speed, elevation and visual flicker – that reflects the visual consequences of distinct bird and insect behaviours and allows the crabs to discriminate between dangerous and non-dangerous events. The results demonstrate how important it is to measure the sensory signatures of biologically relevant events under natural conditions to understand biological information processing and the organisation of behaviour.

Keywords: fiddler crabs, *Uca vomeris*, predator avoidance, vision, natural visual signals

# 1. INTRODUCTION

Brains and sensory systems are costly to maintain [1] and are thus not adapted to extract all possible information from the environment, but to analyse the particular stimuli that are available and behaviourally relevant to an animal in its natural habitat. Several studies have examined neuronal responses to natural visual stimuli in the laboratory in recent years [e.g. 2-9]. We learnt from these studies that coding properties of neurons can differ dramatically in response to natural compared to artificial stimuli. While these findings argue for the need to use natural and ecologically relevant stimuli in neurophysiological experiments, they expose how ignorant we are about visual signal processing under natural conditions. This is largely because it is extremely difficult to measure the sensory signal stream freely behaving animals are confronted with in their natural environment. For vision, for instance, this requires detailed knowledge of an animal's visual system, the ability to follow gaze in a freely moving animal, an understanding of the tasks the animal has to solve and finally a way of simultaneously recording visual signals and behaviour under natural conditions.

## *(a) Predator avoidance in fiddler crabs*

In this respect, fiddler crabs and in particular their predator avoidance responses, offer unique opportunities. The crabs are prey to a large number of avian predators hunting with a wide variety of techniques [10-13]. They detect these predators using exclusively visual cues [14-15]. In the open mudflats they inhabit, the crabs are forced to take shelter from a passing bird as often as every two or three minutes, which must exert a very high selective pressure for efficient anti-predator strategies. The crabs' burrow-centred lifestyle makes it possible to record the complete behavioural repertoire of many animals over extended periods of time with a stationary video camera. Our detailed knowledge of the crabs' visual system [16-18], combined with the fact that they do not make directed eye movements, allows us to quantify the exact visual information available to every individual crab at any point in time [reviewed by 19].

Due to the comparatively poor resolving power of their eyes, the information available to crabs at the time of escape from a predator is extremely limited [18; 20-22]. Furthermore, their closely set eyes prevent them from using binocular stereopsis to gain distance information at the distances relevant in predator avoidance [e.g. 19; 23; 24]. This allows us to examine their anti-predator behaviour using small dummies that the crabs cannot distinguish from real predators. Most of our current knowledge about the visual cues guiding crab escape responses is based on their responses to such dummies [14-16; 25-27]. When approached by a predator – dummy or real – fiddler crabs initiate a multi-staged escape response [20; 27]. When first detecting a potential threat, the crabs cease any activity and remain still. They then initiate a sudden and fast home run towards their burrow, where they usually remain for a while before finally descending into the burrow. This response cascade can be interrupted at any time to limit the costs of potential false alarms.

Fiddler crabs are thus challenged to limit their responses to the most dangerous events in their environment, to avoid false alarms, and to make life or death decisions with incomplete information that does not correlate strongly with real risk. One possible solution is that the crabs' response criteria reflect the differences in the statistical properties of dangerous and

harmless events. In the absence of distance information, other crab species have been shown (under varying experimental conditions) to respond to a number of visual features of dangerous events. For instance, looming cues seem to play a role in response to directly approaching objects and in the laboratory [e.g. 25; 28]. Under more natural conditions, however, fiddler crabs (*Uca vomeris*) base most of their escape decisions on a criterion related to retinal speed [14-15]. While retinal speed provides a sensitive early warning system, it is not strictly related to predation risk. The retinal speed of a directly approaching object is smaller than that of an object that passes by and crabs therefore respond later to dummy predators that approach more directly. Other factors influencing escape responses in dummy predation experiments [14-15] are retinal size, elevation, and the direction of motion. These additional cues might help alleviate the costs of false alarm, provided they better reflect the signal differences between dangerous and harmless natural events.

### **(b) Natural visual cues**

Although some of the visual cues that trigger predator avoidance in fiddler crabs are known, it remains unclear to what extent they reflect the signals normally encountered by crabs when confronted with natural predators. The visual signature of a flying bird seen against a dynamic mangrove background or against the blue sky is likely to be very different from that of a black dummy approaching in a straight line. The dominant natural predators of fiddler crabs on the mudflats of north-eastern Australia, for instance, are gull-billed terns *Gelochelidon nilotica*. These relatively small birds regularly scan the mudflats, flying into the wind a few meters above ground at a speed of about 3 m/s. Whenever a tern spots a crab without refuge, it extends its wings to brake in midair and dives down in an attempt to catch the prey [10]. The retinal image of a real tern thus constantly changes shape (through the beating of its wings), direction, speed and contrast, depending on such flight manoeuvres.

Not all birds are predators and not all movement in the sky signals danger. While birds and mammals can, to a certain degree, recognise and distinguish the shape or visual details of predators and non-predators [29-35], many small prey animals do not have these cues available under natural circumstances. As we will see, at the time at which fiddler crabs react to approaching birds, the apparent size of the predator is between  $0.5^\circ$  and  $2^\circ$  [see also 15]. The bird is thus seen by only one or two ommatidia, making shape recognition virtually impossible. Nonetheless, crabs must have ways of discriminating the sensory signatures of harmless events from those generated by predators in order to keep the number of false alarms low. This means that we can expect sensory and neural filters tuned to discriminate approaching terns from those that are departing, from other birds such as kites and eagles that do not hunt fiddler crabs, from small but close insects or from mangrove leaves carried past by the wind. The question thus becomes, what properties do these sensory and neural filters need to have?

The aim of this study is to characterise the visual signal distributions generated by natural events from the perspective of freely behaving crabs. Using four synchronised cameras, we recorded events from the view-point of fiddler crabs in the field, while at the same time monitoring the crabs' responses. We examine how the differences in visual signatures relate to escape decisions, which allows us to predict the filter parameters that enable crabs to discriminate between harmless and dangerous events in their world.

## 2. MATERIALS AND METHODS

### *(a) Animals and apparatus*

Experiments were conducted in April 2008 with *Uca vomeris* (McNeill) (Ocypodidae: Brachyura: Decapoda) on intertidal mudflats near Cungulla (19°24'S, 147°6'E), south of Townsville, Queensland, Australia. Four camcorders (Panasonic NV-GS300) were mounted on two vertical steel poles that were placed 192 cm apart on the mudflat (Fig. 1). The two upper cameras (crab cameras) were mounted at a height of 160 cm above ground level and arranged such that they recorded the activity of crabs on two adjacent patches of mudflat, each 1 m<sup>2</sup> in size. The lower cameras (bird cameras) were fitted with wide-angle lenses (Raynox Pro semi fish-eye conversion lens 0.3x), mounted as close to the ground as possible (13 cm above ground level) and tilted upwards at an angle of approximately 30° to monitor bird approaches from crab-perspective in a visual field of about 50° elevation and 80° azimuth.

Both bird cameras were directed northwards along the beach, into the direction from which most terns approached. Through a central custom-made controller box, all four cameras received a common audio signal. This signal consisted of four tones that alternated in a pre-programmed, pseudo-random sequence, which later allowed us to timestamp individual frames recorded by the four cameras to within one millisecond. The setup was observed from at least 10 m away and all bird movements were noted to ensure that in the subsequent analysis crab responses to birds outside the cameras' field of view were not mistaken for responses to birds recorded by the cameras.

### *(b) Video analysis*

We recorded a total of 17 experimental sessions (80 - 90 minutes each) over eight days and finally analysed the session with the highest number of valid approaches. From this session, we analysed a total of 37 sequences during which one or more approaching animals were visible. In these 37 sequences, we recorded the activity of a total of 62 animals (14 terns, 20 kites, 20 insects and 8 others, incl. eagles, crows, herons and gulls) and responses of 10 crabs. The videos were digitised and calibrated using a checkerboard test pattern to correct for optical and perspective distortions and to determine camera position relative to the ground [36]. Bird movements and crab responses were then analysed at 20 ms and 200 ms precision, respectively, following the procedures developed by Hemmi [14-15]. We quantified bird movements by measuring their **elevation, horizontal and vertical angular speed**. To define the signal at the level of a single photoreceptor, we calculated average pixel differences in a window of 3x3 pixels around a bird's position and then calculated **flicker** (temporal local contrast change) at any given time as the maximum signal change (average pixel difference) that had occurred at a bird's current position during the preceding 200 ms. More details of the analysis procedure and the selection of trials can be found in the Electronic Supplementary Material.

### ***(c) Signal description and descriptive statistics***

Traditional experimental stimuli in the context of predator avoidance are usually designed in a way that makes the parameter of interest progressively more threatening. A dummy predator, for instance, is moved towards a colony of crabs until all crabs disappear down their burrow [e.g. 14; 15], making it possible to evaluate responses as a function of the distance, speed, retinal size or any other relevant parameter. Responses can then be analysed, for instance, in the form of a survival curve showing the number of animals that have not responded to a stimulus at a particular time or distance [e.g. 27]. For a more threatening stimulus, curves will be shifted towards earlier times and longer distances. Natural visual stimuli, on the other hand, are rarely monotonous. The three parameters we examine here in detail – elevation, retinal speed and change in contrast – usually increase and decrease multiple times during each approach. A cumulative analysis such as a survival curve or a linear model including the maximum ‘threat’ experienced so far is therefore not appropriate in this case.

To examine the relevant cues available to crabs on a moment-by-moment basis, we analysed response probability as a function of maximum elevation, retinal speed and flicker experienced in the preceding 200 ms<sup>1</sup>. This time window corresponds with behaviourally and physiologically determined response latencies in the crab *Chasmagnathus* [28] and was used in all dummy studies involving fiddler crabs.

We describe differences in visual signals between four classes of events (terns, kites, insects, and migrants) in example paths and histograms displaying for each parameter the *observation probability*  $P_O = (\sum_{t_o} n) / (\sum_t n)$ , where  $t$  denotes all 200 ms time frames,  $t_o$  all time frames in which a certain parameter value was observed, and  $n$  the number of active crabs in that time frame. An active crab is defined as any crab more than 5 cm away from its burrow; this ensures that a home-run response can actually be identified. In other words, for a crab that is away from its burrow while a bird is present somewhere, this is the probability to observe this particular condition. The total sum of all observation probabilities of a certain parameter therefore equals 100%. The crabs’ responses are described by their *response probability*  $P_{R/O} = (\sum_{t_o} n_{hr}) / (\sum_{t_o} n)$ , with  $t_o$  and  $n$  as above, and  $n_{hr}$  the number of crabs that responded by starting a home-run in the following frame. By this definition, response likelihood to a certain speed, for instance, is independent of the actual distribution of speeds. That is to say, it is the likelihood of a response given that the speed has been observed. These probabilities therefore do not add up to 100%, but each individual one could theoretically reach 100%, provided all crabs had always reacted to the parameter value when they observed it.

### ***(d) Statistical model of predator avoidance decisions***

Individual moment-to-moment decisions (to start a home run or not to start a home run) for a total of 12962 time intervals fulfilling the above criteria (including 137 responses and 12825 non-responses) were evaluated in a generalised linear mixed model (GLMM) in R (version 2.9; using the *glmer* function of the *lme4* package). Insect approaches were excluded from this

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<sup>1</sup> Note that this latency is calculated not from the response frame (where movement towards the burrow is first observed, see Methods), but from the decision frame (one frame / 200 ms before the start of the response).

analysis. We took into account individual variance between crabs (crab identity) and between birds (bird identity) by treating them as random factors. The GLMM used *logit* as a link function. The final model was selected by sequentially fitting parameters of interest and including only those parameters that reached significance at a 5% level when added to the final model.

### 3. RESULTS

During our monitoring period, the crabs experienced a high level of activity by predatory birds and harmless animals flying above the mudflat. Even though our cameras monitored only about one quarter of all possible approach directions, birds were visible in at least one of the two cameras during 16% of the 80 minutes we examined. This high exposure rate stresses the importance of an effective strategy to distinguish harmless from dangerous events. The crabs appear to be able to do this to some degree: Although terns (the actual predators) only contributed 16% of valid analysis frames, they elicited 34% of the responses (Table 1). Surprisingly, the crabs we observed in this study only descended into their burrows following 14 out of the 152 home-runs. The following analysis therefore only examines the second stage of the escape response, the home-run.

#### *(a) Different flying animals produce different visual signatures*

We first explore differences in visual signatures for four common groups of flying organisms crabs were exposed to. We present example flight paths for each group in Fig. 2 and summarise the statistics of all available data in Fig. 3 in apparent units as seen by crabs (e.g. retinal speed in ommatidia/s) rather than absolute units (e.g. real speed in m/s).

**Terns** usually fly across the mudflat in low, relatively straight paths [e.g. 10], which typically generate a wide range of apparent speeds (Fig. 2A; blue dots every 200 ms), frequent sharp turns and – when compared to the other groups – a large amount of vertical retinal motion. To the human observer, one of the most conspicuous features of a tern's approach is the strong flicker signal it creates due to the interplay of the bright upper side and shaded underside of its beating wings. A typical and frequent manoeuvre can be observed in the path in the middle of Fig. 2A. The tern entered the camera's field of view from the right (blue square). It continued to the left at medium apparent speed and then swooped down in an attempt to catch a crab far away from the recording site. A large number of crabs responded to the swoop, including six running home within the recording area (indicated by magenta circles). During the swoop, retinal elevation decreased rapidly to almost 0°. Note that the swoop is preceded by a sudden horizontal deceleration and vertical acceleration. The spreading of the wings that initiates this change of direction also causes a large and conspicuous flicker signal.

**Kites** (e.g. Brahmini kites *Haliastur indus*) are frequently seen soaring above the edges of the mudflats in search of food. Fiddler crabs, however, are not part of their diet and should therefore ideally ignore them. Fig. 2B shows three typical examples of flight paths of soaring kites that clearly differ in several aspects from those of terns. Flight paths are quite straight, with few sharp turns. Retinal speeds are generally low ( $< 5^\circ/\text{s}$ ), and the birds are generally seen at comparatively high elevations between 10° and 30°. Large flicker signals are only

created on the rare occasions when kites are seen against a cloud, where their brown plumage suddenly creates a much larger contrast than against the blue sky.

Many bird species (here referred to summarily as **commuters**), including eagles, herons, pelicans, crows and oystercatchers, feed over the open ocean or at the water's edge. On their way, they pass over fiddler crab colonies, but none of these birds aerially hunt fiddler crabs. Typical flight paths (Fig. 2C) are very straight, generating medium to large, mostly horizontally dominated retinal speeds (here between 5-10 °/s) and only occasional flicker signals through wing beats or a change in background intensity. The flight paths are thus quite similar to those of kites albeit generally faster.

Occasionally, small close-by **insects** such as flies, butterflies and dragonflies also evoke predator avoidance responses. Example paths of several dragonflies (Fig. 2D) demonstrate the main signal characteristics generated by flying insects as they are seen by crabs. First, encounters are brief. All but one of the dragonflies in these examples passed the camera's field of view within two to three seconds. Because they are very close, however, insects are seen at a wide range of elevations, generate higher retinal speeds than any bird and create strong flicker signals, due to reflections on the animals' shiny exoskeletons.

Figs. 3A,C,E,G summarise **observation probability** of elevation, horizontal and vertical retinal speed and flicker for all four groups of flying animals. To simulate as closely as possible the sensory input crabs experience, we calculated stimulus elevation as the facet row on the crabs' eyes and retinal speed in facets per second [using data from 18].

Observed **elevation** (Fig. 3A) falls into two main groups. Terns and insects (blue and green bars) are most commonly observed by facet rows 0-20 (where 0 looks directly at the horizon), while kites and commuters (red and orange bars) generally fly at higher altitudes and are predominantly seen above facet row 15. The overlap between these two groups is quite substantial, but kites and commuters are practically never seen below facet row 10. The distributions of **vertical and horizontal retinal speeds** (Fig. 3C,E) are very similar with medium speeds being most common and most measurements between 0.1 and 30 ommatidia/s. It is worth noting that the actual vertical retinal speeds (in deg/s) are much lower than horizontal speeds. They are transformed into similar ranges due to the higher vertical resolution of the fiddler crab eye [see 18]. The only major exceptions are horizontal retinal speeds generated by insects that can reach several hundred facets/s. The three bird groups produced almost identical distributions of horizontal retinal speeds. In a vertical direction, however, terns move on average faster than kites and commuters. The distribution of **flicker values**, finally, is similar in all four groups (Fig. 3G), with low values dominating the distributions. Most large flicker values, however, are produced by terns and insects.

### ***(b) Can crabs use the differences in visual signatures to detect threat?***

The results in Fig. 3 show that different birds do generate different statistical distributions of visual signatures. They are similar enough, however, that distinguishing them would require an animal to observe a bird for a certain period of time. To investigate how effective certain stimulus conditions are in eliciting home-run responses, we calculated the probability that a certain parameter reading will elicit a response (see Materials and Methods, Fig. 3B,D,F,G). Based purely on these probabilities, it is impossible to isolate which response criteria are



actually being used by the cabs and whether the crabs are able to differentiate between real threats and harmless events. The main problem is that all parameters are strongly correlated. A fast, dark bird against a bright background, for example, necessarily also creates large flicker signals. Similarly, a close bird will on average create larger retinal speeds and be seen at higher elevations than a more distant one. Furthermore, behaviours like the swooping of terns are accompanied by distinct sets of correlated parameters. To isolate and identify the parameters that most parsimoniously predict crab responses, a generalised linear mixed model (GLMM, R) was applied to individual crab decisions (response/non-response) within each 200 ms time frame. Tested parameters included elevation, retinal speeds (logarithmically transformed) and flicker. As the effect of elevation appears to be a step-function (Fig. 3B), it was included as a two-level factor with ‘Horizon level’ defined as any elevation at or below facet row 5. Two-way interactions were examined, but no interactions achieved significance. Due to the close distance they are recorded at, insect observations unfortunately had to be excluded from the following statistical analysis because the view-points of our bird cameras were different from those of the observed crabs.

The predictions of the final GLMM model are shown in Figs. 3B,D,F,H (blue lines) together with the *response probability* to different elevations, horizontal and vertical retinal speeds and flicker (grey bars). Model predictions for a certain parameter (e.g. elevation) are calculated with all other variables set at their respective means (Table 2). At elevations around the horizon, crabs are more likely to respond to a signal than at higher elevations (Fig. 3B,  $Chi^2 = 15.0$ ,  $P < 0.001$ ). If elevation is also added to the model as a variable after accounting for this effect, there is a slight trend for higher response probabilities at higher elevations ( $Chi^2 = 2.67$ ,  $P = 0.10$ ). High horizontal retinal speeds appear to be linked to higher response probabilities, but this effect is not significant after accounting for the other variables (Fig. 3D,  $Chi^2 = 2.82$ ,  $P = 0.093$ ), suggesting that this effect is based on the correlation between parameters. High vertical retinal speeds, on the other hand, increase response probabilities significantly (Fig. 3F,  $Chi^2 = 14.6$ ,  $P < 0.001$ ). Finally, the most significant predictor of high response probabilities is pronounced flicker (Fig. 3H,  $Chi^2 = 29.3$ ,  $P \ll 0.001$ ). After accounting for these variables, there is no difference in response probabilities between different types of birds ( $Chi^2 = 1.46$ ,  $P = 0.48$ ), suggesting that the three parameters elevation, vertical retinal speed and flicker are sufficient to explain the crabs' differential response to terns, kites and commuters (Table 1). In other words, they respond more often to terns, because these birds create a faster signal with a higher degree of flickering closer to the visual horizon. It should be noted that slight changes in the parameters of the statistical model, for instance the elevation cut-off or the selection of included frames, can naturally influence the quantitative results of the model. The qualitative conclusions, however, are not affected by these changes, i.e. elevation, vertical retinal speed and flicker remain the strongest predictors of responses.

Although the response probabilities we documented may seem low, it is important to note that they are calculated and predicted for any 200 ms interval. Whenever an event is experienced for a longer period of time without signals decreasing in intensity, probabilities will accumulate (Fig. 4). If a strong stimulus (fast moving plus strong flicker at the horizon) is observed for just 1s, the model predicts a response likelihood of over 80%.

## 4. DISCUSSION

In this study, we characterised the visual signals that a group of fiddler crabs experienced in the presence of natural predators on a typical day in the field and related them to the visual cues that are known to elicit predator avoidance responses in fiddler crabs. We have shown that different types of birds produce systematically different visual signals, the statistical properties of which are in principle sufficient to allow crabs to discriminate between threatening and harmless events. As we have seen, the crabs did so to a certain degree. They responded to terns, their real predators, more than twice as often as expected from their observation frequency.

### *(a) Natural visual triggers of escape responses*

The three main signal characteristics that predicted the timing of home-runs were elevation, vertical retinal speed and flicker. The predictive effect of **elevation** (highest response probabilities at the horizon) was unexpected. Any bird approaching at constant height progressively rises in elevation and high elevation should therefore be a robust indicator of predation risk. Dummy experiments have also confirmed that fiddler crabs are sensitive to the elevation of a stimulus [15], responding more strongly to dummies that appeared at a higher elevation. However, the signal statistics of real birds demonstrate that crabs should clearly avoid responding to most stimuli they see above  $20^\circ$  of elevation (as many of them are caused by harmless birds), unless other criteria suggest a real threat. At the horizon, in contrast, almost all observed birds are terns. In combination with a flickering and/or a fast-moving signal, low elevations are therefore a good indicator of a real predator. This does not necessarily indicate a true imminent threat; in fact, most flickering signals at very low elevations are probably relatively distant terns. The fact that the crabs react so strongly to flicker thus suggests that, overall, false alarms in response to distant terns are less costly than those in response to the ever-present kites and commuters. One reason could be that terns even at a distance are likely to become a threat in the near future.

In dummy experiments, fiddler crab predator avoidance decisions are clearly influenced by **retinal speed** [15]. Both in response to an artificial looming stimulus [15, Fig. 4] and in response to natural events, crabs are much more sensitive to vertical than to horizontal retinal speed. In fact, horizontal retinal speed had no significant predictive effect in this study. This may be because large horizontal speeds in natural signals are correlated with both high vertical speeds (PMCC,  $r = 0.25$ ) and large flicker signals (PMCC,  $r = 0.34$ ). The influence of high horizontal speeds might therefore be masked by these two effects.

Strong **flicker** appears to have the most consistent effect identified in this study. In many cases, flicker is caused by the wing beats of birds (especially terns) or by high-contrast birds flying at high speeds. Flicker therefore includes to some degree the effects of speed, but carries additional information about objects that are stationary on the retina. One large advantage of flicker as a response criterion is that it can be evaluated from the input of just a single ommatidium, whereas speed, when evaluated by motion detectors, can only be detected by correlating the photoreceptor signals between at least two ommatidia. Acceptance functions of ommatidia in the dorsal visual field of fiddler crabs are narrow (to increase contrast sensitivity) and sparsely distributed [18]. Small objects such as distant birds will

therefore rarely be seen by two neighbouring ommatidia and evaluation by motion detectors will be unreliable. In contrast, flicker can be detected in the time-course of individual photoreceptor signals.

A possible alternative explanation for the effect of flicker considers the fact that strong flicker can only be created by a high-contrast object. It could be argued that the crabs might simply not be able to perceive birds at lower contrasts and in fact respond as soon as they detect a signal. However, a number of responses *were* elicited by low contrast signals. Furthermore, dummy experiments show that even in the presence of a strong visual signal, for instance high retinal speed [15] or a strong flicker signal (Smolka and Hemmi, in prep), crabs are still sensitive to other risk factors, such as the distance to their burrow. When the animals are closer to their burrow, they respond later [e.g. 15; 27], an adjustment that would not be possible if a response occurred immediately after detection.

**Angular size and looming** have previously been shown to affect the timing of predator avoidance responses [15; 25; 28]. It seems highly unlikely, however, that these cues are directly available to fiddler crabs in a natural situation when they first decide whether to run home or not. Most birds change apparent shape and size constantly through wing-beat and changes in orientation. We were thus unable to accurately measure angular size in our video recordings. Moreover, at the time the home run is initiated, the apparent size of dummies [14-15; 27] and of birds (this study) is between  $0.5^\circ$  and  $2^\circ$ . Flying predators are thus seen by only one or two ommatidia when crabs respond, which makes it very unlikely that they use retinal size or looming as a decision criterion at this early stage. However, a bird of larger apparent size will present a signal of higher contrast to photoreceptors and therefore create larger flicker if it is moving fast or if it beats its wings. Effects of retinal size and looming might therefore be transmitted by the effect of flicker. Looming signals might play a role in response to large walking birds, which were not examined in this study, or in cluttered environments, where predators can be much closer and therefore appear larger when they are first detected. Looming and retinal size might also come into play after the home-run, when the crabs have to decide whether or not to descend into their burrow. At this stage, potential predators are much closer and present more risk-correlated information to the crabs [27].

### ***(b) After the home-run***

Following the home-run, fiddler crabs only rarely descended straight down into their burrow. Instead, they usually remained at the entrance, and only went underground when the threat persisted and the risk increased. During the 37 natural predator approaches we analysed, we observed a total of 152 home runs, but only on 14 occasions did crabs go underground. We have previously shown that this strategy allows fiddler crabs to stay in relative safety – as the actual burrow descent only takes a fraction of a second – while collecting as much information as possible about the approaching threat [20; 27]. The additional information gathered during this time allows crabs to respond to more risk-related cues such as distance, elevation and/or angular size [27] and is probably also the reason why the underground response can habituate more strongly to repeated, but harmless stimuli than the home-run [26].

In experiments with bird dummies, where the threat often approaches very directly and very fast, crabs are often found to descend into their burrow only after the danger has actually

passed (personal observation). It appears that the crabs use the opportunity to enter their burrow for other reasons, for instance to replenish their water supply, before heading out on their next excursion, and thereby prolonging the time they can spend on the surface without having to return from a distance. The low rate of responses in this study might thus indicate that in the presence of an unreliable, unpredictable signal, the crabs avoid descending into their burrow as long as they cannot be certain about the status of the potential predator. In other words, while dummies have to clearly and visibly move away from the crabs before they will enter their burrow, natural predators rarely do that. They might not provide sufficient cues to the crabs to convince them of their departure.

### **(c) Conclusions**

To our knowledge, this study is the first to examine the exact visual stimuli prey animals experience in the field when responding to potential predators. Our analysis of natural visual stimuli suggests that different species of potential and real aerial predators produce sufficiently distinct and statistically different visual signatures to potentially allow fiddler crabs to discriminate between them. The crabs' response criteria reflect these properties: In the natural setting of these prey animals we identified flicker as an important, but hitherto unrecognized visual cue that might provide the crabs with a very early, though unreliable, escape criterion.

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## TABLES

**Table 1: Recording times and elicited responses.**

Type (no.)	Time recorded		Valid frames		Home runs		Burrow descents
Terns (14)	3m 08s	(25 %)	2119	(16 %)	51	(34 %)	6
Kites (20)	7m 01s	(57 %)	9002	(66 %)	66	(43 %)	6
Insects (20)	43s	(6 %)	581	(4 %)	15	(10 %)	0
Migrants (8)	1m 32s	(12 %)	1841	(14 %)	20	(13 %)	2
	<hr/>		<hr/>		<hr/>		<hr/>
	12m 25s		13543		152		14

**Table 1: 'Time recorded' is time during which the animal was recorded in at least one observation camera, valid frames' the sum of all frames multiplied by the number of crabs active (>5cm away from burrow) in the frame. After excluding insects, these are the 12962 frames evaluated in the GLMM (Table 2). Note that although terns only make up 16% of all observation time, they elicited 34% of all responses.**

**Table 2: Natural visual cues affecting escape decisions.**

Fixed effects ( $x_i$ )	Effect ( $a_i$ )	$df$	$Chi^2$	$P$
Intercept	-4.99	1		<1e-15
Horizon level (row <= 5)	1.40	1	15.0	<1e-3
Flicker	0.0202	1	29.3	<1e-7
Vert. ret. speed (omm/s)	0.841	1	14.6	<1e-3
Hor. ret. speed (omm/s)	-	1	2.82	0.093

**Table 2: Results of the generalised linear mixed model analysis (GLMM;  $N = 12962$ ; random model: crab identity + bird identity). The model predicts the logarithm of the odds ratio, response probabilities are therefore predicted by  $p = (1 + \sum_i a_i e_i)^{-1}$ .**



**Fig. 1: The synchronised four-camera setup. The two lower cameras were fitted with fish-eye lenses to observe a field of view of approximately 50° by 80° each. The top cameras pointed down to observe crab behaviour on the mudflat. Sample images are shown next to each camera.**



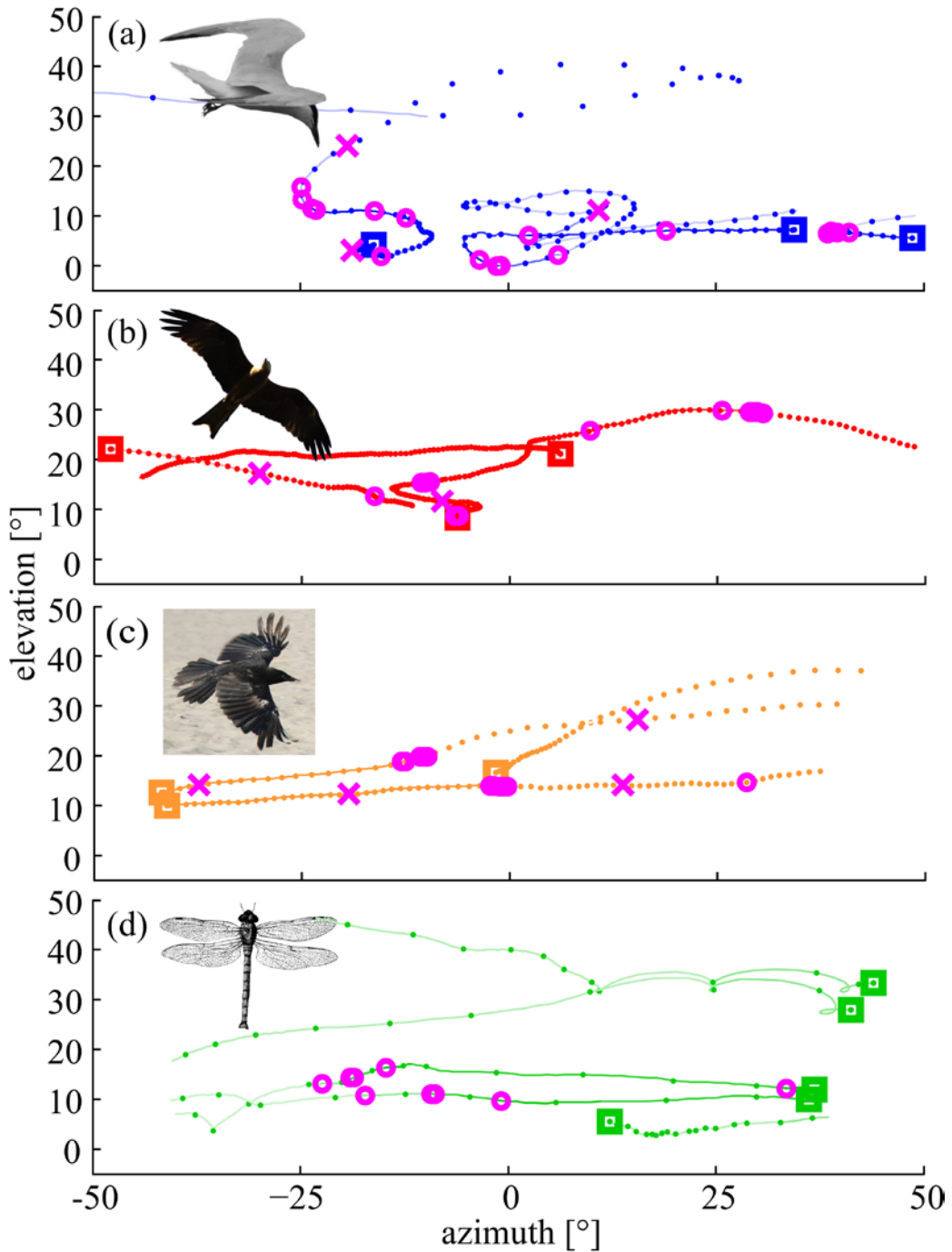
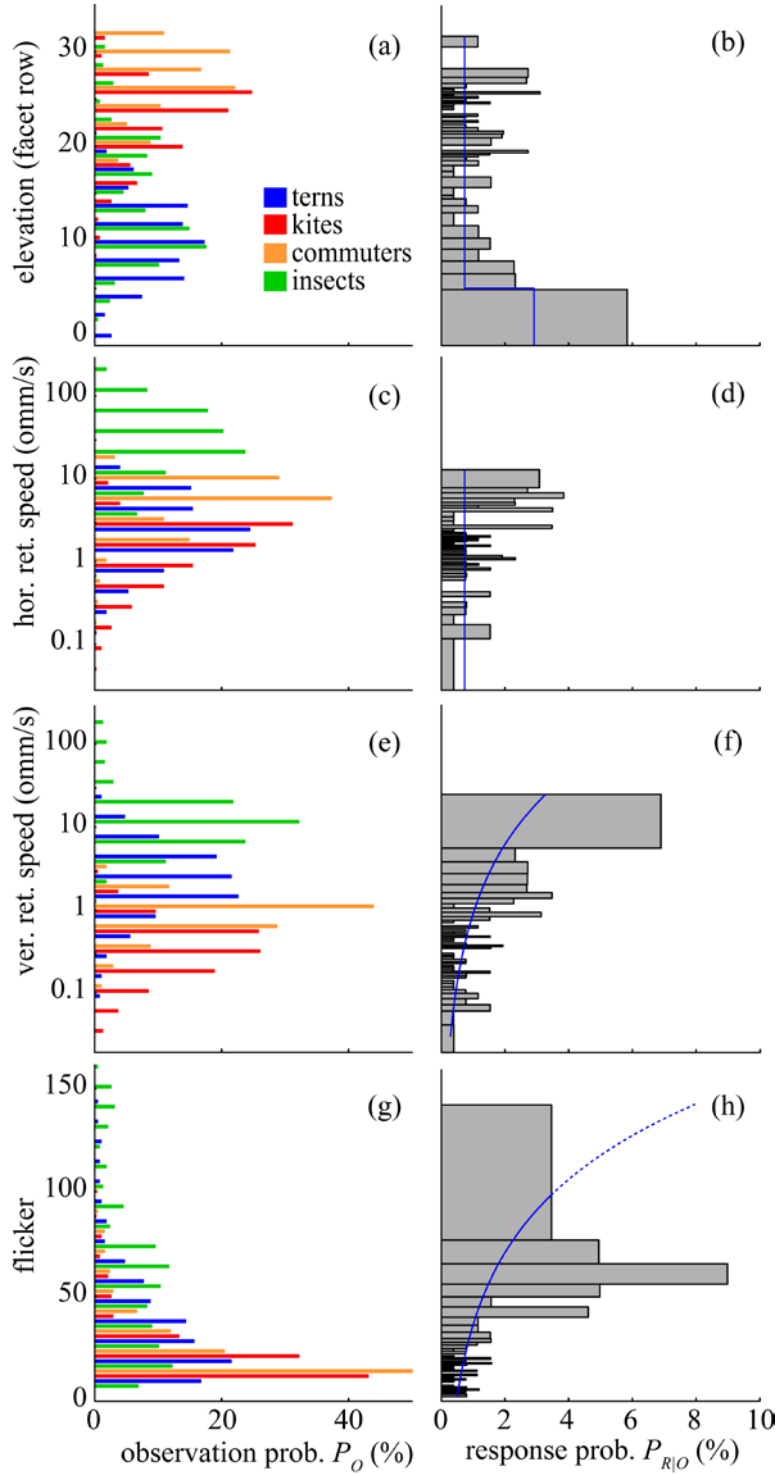
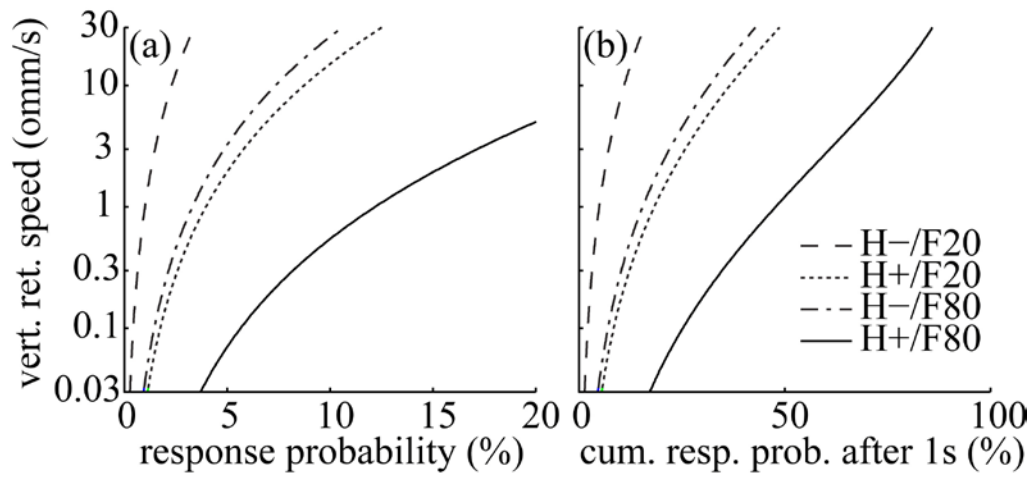


Fig. 2: Typical example flight paths, as seen from crab perspective, of several terns (a), kites (b), migrants (c) and insects (d). Squares mark the start of each path, dots indicate position every 200 ms. Individual paths were off-set horizontally for visibility. Crab responses are shown as magenta circles for home-runs and crosses for burrow entries. If several responses occurred at the same time, circles were slightly off-set for clarity. The saturation of the traces indicates the percentage of crabs that are still active on the surface: a white/no line between points indicates that all previously active crabs have run home.



**Fig. 3: Statistics of bird approaches and crab responses.** Observation probability (left side) and response probability (right side) are shown for elevation (a, b), horizontal (c,d) and vertical retinal speed (e, f), and flicker (g, h). Elevation and retinal speed take into account crab eye optics and sampling array and are expressed in facet rows (a, b) and ommatidia/s (c-f). Histogram bins have been adjusted to include approximately the same number of observations in each bin ( $259 \pm 4$ ). Blue lines are predictions from the GLMM (Table 2) assuming mean values for all parameters except the one examined in a given panel. Due to the correlation between parameters, these predictions will generally underestimate the response probabilities shown in the histograms. Predictions for high flicker values are based on a small number of observations (indicated by the dotted blue line).



**Fig. 4:** (a) Predicted response probabilities as a function of vertical retinal speed for both levels of the factor 'Horizon' and two values of flicker. H+F80, for instance, (black line) indicates the response probability for strongly flickering objects at the horizon. (b) Accumulated response probabilities after observing the same stimulus for 1 second. Note the difference in axes scales between (a) and (b).

## *Supplementary material*

### *(1) Video analysis*

The analysis of **crab responses** followed the procedures developed by Hemmi [1-2]. Crab positions were tracked at 200 ms intervals using a video analysis program written in C and MATLAB [Jan Hemmi, The Australian National University, see 3]. A home-run response was considered to have started in a given frame when a crab had moved at least 0.66 cm towards its burrow since the previous frame and at least 2 cm during a three-frame interval (600 ms) including that frame. For the analysis of timing, we assumed that the crabs made their escape decision one frame (200 ms) before the response-criterion was reached.

For the analysis of **bird movements**, the above procedure was slightly changed. Videos were digitised at half-frame precision (every 20 ms). The position of all approaching flying animals was then tracked through all frames and their **elevation, horizontal and vertical angular speed** calculated from calibrated digitised paths. No attempt was made in the calculation of elevation to correct for the difference in height between crab eyes (about 2-3 cm) and cameras (13 cm). Even for a close bird at 10 metres distance, this results in a maximum error of  $0.75^\circ$  in elevation. For closer animals, like flies and dragonflies, the error might be significantly larger. However, the geometry of these close approaches means that crabs are likely to see these insects from a completely different vantage point and the information we can deduce, especially about retinal elevation and the actual background against which these animals were seen, is limited in such cases.

To define the signal at the level of a single photoreceptor, we calculated average pixel differences in a window of 3x3 pixels around a bird's position. This window size is equivalent to about  $0.6^\circ \times 0.6^\circ$  apparent size from a crab's perspective and is thus smaller than the smallest acceptance angles of fiddler crab eyes [4]. However, the crabs' contrast sensitivity and dynamic range are likely to be far superior to those of the video cameras used in this study. For the analysis of response criteria, we calculated **flicker** (temporal local contrast change) at any given time as the maximum signal change (average pixel difference) that had occurred at a bird's current position during the preceding 200 ms. The bird's speed, contrast and change in contrast (produced mainly by its wing beats and orientation relative to the sun) are the most important characteristics determining the level of this flicker parameter.

### *(2) Selection of trials*

Bird activity and approach directions are difficult to predict. We only analysed those 'predator' approaches that were completely recorded on the bird cameras and discarded all approaches that coincided with movement of a bird outside the field of view of the cameras. Similarly, when two or more simultaneous approaches were recorded on camera, we discarded all of them unless one approach was clearly more salient (as judged by apparent size, speed and contrast) than all simultaneous events. Whenever this was the case, we scored responses to the most salient event and non-responses to all others for the statistical analysis (see below).

In their natural environment, crabs typically do not only respond to birds, but also to one another [5] and to other events outside our control. To minimize the contribution of such responses, the following criteria were used for inclusion of sequences in the final analysis: (i) there was no crab-crab interaction; (ii) crabs were at least 5 cm away from their burrow; (iii) crabs had to be within the recording area at the start of their response; (iv) after a response, a crab was excluded from the analysis for the following three seconds. The last criterion was used to ensure that (almost) continuous home-runs were not erroneously scored more than once. We limited this 'time-out' to three seconds as this gave crabs sufficient time to fully execute their response and to start moving away from the burrow again. A total of 152 home-runs and 14 underground responses met these criteria and were included in the final analysis.

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