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IMPLEMENTATION PROCEDURES, PLOT ROUTINES

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The purpose of this document is to describe how to install the plot routine library developed at the Department of Automatic Control, Lund Institute of Technology in an arbitrary computer system. It discusses how to design system dependent interface routines, and to a certain degree, how the system independent routines are co-related. It will, however, not deal with how the individual system independent routines function in detail.

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Implementation Procedures for the FORTRAN Plot Library

The purpose of this document is to describe how to install the plot routine library developed at the Department of Automatic Control, Lund Institute of Technology in an arbitrary computer system. It discusses how to design system dependent interface routines, and to a certain degree, how the system independent routines are co-related. It will, however, not deal with how the individual system independent routines function in detail.

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- 5) Programming Considerations and Test Example
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1) Introduction

=====

The idea behind the FORTRAN Plot Library is to let all plotting take place in user defined coordinate systems, independent of the hardware environment. To facilitate this, a set of subroutines has been defined. These subroutines constitute an interface between system dependent and application dependent parts in the sense that an arbitrary plot routine above the interface level does not have to reflect any of the characteristics of the combination computer/plotting device involved.

Each one of these plot routines performs an elementary operation of the type:

"Move the pen to a specified point on the screen", or:

"Activate the plotting device", or:

"Draw a string of characters beginning at current pen position".

Some of these routines may be called from the application programs, while others are internal to the library.

Above the interface level there exists a set of elementary plot routines, that are available to the application programmer. These routines perform the following operations:

"Initiate the current plot", or:

"Define a coordinate system/compute scale factors", or:

"Draw a visible/non-visible line", etc.

Furthermore, there exists yet another set of plot routines, i.e. compound routines to perform more elaborate operations, e.g. :

"Draw an X/Y-axis", or:

"Plot two data vectors versus each other", etc.

If you are going to implement the latter, higher level routines, then you are supposed to have read the document: "Character and String Handling in INTRAC", by Tommy Essebo, since they make use of the same basic string manipulating routines as INTRAC.

2) System Dependent Interface

=====

The system dependent plot routines must be supplied by the receiver of the plot library. Consequently, they are here described in terms of their input parameters (I), their output parameters (O) and their behaviour.

The system dependent elements belong to one of the following categories:

- a) A set of constants expressing e.g. the physical dimensions of the plotting device.
- b) A number of calls to the current, basic plot package. These are the actual output operations.

Often one has a choice between several, alternate plotting devices, e.g. graphic display terminals, curve plotters, etc. It is now up to you to assign these devices to appropriate values of the device selector IDEV. E.g. IDEV=1 corresponds to the graphic terminal, IDEV=2 corresponds to the curve plotter, IDEV=3 corresponds to ..., etc.

These assignments are thereafter programmed into the interface routines:

SUBR. PLDEV

Uses IDEV (formal argument) to access the proper set of device parameters and to activate the proper device.

SUBR. PLMOVE, PLNEW, PLRSET, PLSTOP and PLSYMB

Use IDEV to branch to the correct basic, device dependent graphics software package routine. In this case IDEV is no formal parameter, but rather taken from the internal COMMON block /PLC025/, which from the interface's point of view is READ-ONLY.

Another parameter in /PLC025/ of interest is the LOGICAL switch IPFLAG: If .FALSE. the plot operation should be inhibited (applies also to SUBR. PLDEV). IPFLAG enables interactive programs with mixed graphic/non-graphic output to be run as BATCH-jobs.

SUBR. PLDEV(IDEV,IPFLAG,XCMAX,YCMAX,DEVSCA,CHCHGT,
 CHCWID,SYMHGT,SYMWID)

Initializes (activates) the plotting device, e.g. erases the screen on a graphic terminal or advances the scroll on a CALCOMP type curve plotter. It also returns the values of the size of the plot area expressed in centimetres, the size of one character in centimetres and a scale factor relating screen coordinates to centimetres.

IDEV

plot device number = 1, 2, .. (I)

IPFLAG

LOGICAL switch, if .FALSE. actual plotting on the specified device is inhibited (I)

XCMAX, YCMAX

size of plotting area in centimetres (O)

DEVSCA

scale factor relating centimetres to screen coordinates according to the relation:

$X(\text{SCREEN}) = \text{DEVSCA} * X(\text{CENTIMETRES})$ (O)

CHCHGT, CHCWID

height and width, respectively, for one character space plotted by SUBR. PLSYMB, expressed in centimetres (O)

SYMHGT, SYMWID

height and width, respectively, for one symbol plotted by SUBR. PLSYMB, expressed in centimetres (O)

SUBR. PLMOVE(X,Y,LDRAW)

Draws a visible/non-visible, unbroken line from the current pen position to (X,Y)

X, Y

screen coordinates (I)

LDRAW

LOGICAL plot mode flag, if .TRUE., a visible line is plotted, else a non-visible line is plotted (I)

SUBR. PLNEW

Performs ERASE (or corresponding operation)

SUBR. PLRSET

Terminates plotting temporarily. (E.g. for a graphic terminal, text mode is entered and the cursor is moved to the home position.)

SUBR. PLSTOP

Termination routine for plotting

SUBR. PLSYMB(HOLL,NHOLL)

Writes character strings on the plotting device

HOLL

vector containing text string to be output
(four characters/real variable,
the last word left justified) (I)

NHOLL

number of characters to be written (I)

the latest coord. from SUBR. PLMOVE is used
as starting point for the string (Lower Left Corner)

Note: If your basic string drawing routine needs the
current pen position as arguments, then use the
coord. pair (XLAST,YLAST) in COMMON /PLC025/.
If your basic graphics software package operates with
integer screen coord. (e.g. TEKPOINTS), then use
(IFIX(XLAST),IFIX(YLAST)) instead.
Character space height and width may be obtained from
COMMON /PLC025/ as CHCHGT and CHCWID, respectively.

3) Building a Binary Library File

=====

All the plot routines above the interface level can be compiled straight, since they are written in standard FORTRAN IV.

For a system with a linker that sequentially scans a library file, that (part of the) library file which contains the plot routines should be sorted in the following order:

```
PLMAIN  PLCTAB
ASPLIT  ARCORN  MARGIN  PLINIT  AREA    PLLIM
MINMAX  XSCAL   YSCAL   XYSC    SCALE
LOGAX   XAXIS   YAXIS   XYAX
LINEXY  LINEY   XYCURV
OFNEF
LINECM  LINETO  MOVECM  MOVETO
XCCORD  XSCORD  YCCORD  YSCORD
PLDEV   PLMOVE   PLNEW   PLRSET  PLSTOP  PLSYMB
```

the self-contained INTRAC

4) Subroutine Summaries

=====

System dependent routines are marked by an asterisc.
Internal routines are marked by a plus sign.

High Level Routines

ARCORN

returns the corners of the chosen plotting area
expressed in engineering coordinates

ASPLIT

subdivides the plotting area, scales it and
draws linear axes

LINEXY

plots two data vectors versus each other

LINEY

plots a data vector versus time

LOGAX

draws a logarithmic axis

MARGIN

defines a plotting area in terms of margins
expressed in terms of character spaces

MINMAX

finds minimal and maximal values in a data vector

XAXIS

draws an X-axis

OFNEF+

positions and writes a floating point number
on the display

XCOORD+, YCOORD+, XSCORD+ and YSCORD+

convert coord. between the engineering and
centimetre coord. systems

XYAX+

contains the axis-generating code common to
SUBR. XAXIS and YAXIS

XYCURV+

contains the curve-generating code common to
SUBR. LINEXY and LINEY

Intermediate Level

AREA
 defines plotting area

LINECM
 draws a visible line in the centimetre coord. system

LINETO
 draws a visible line in the engineering coord. system

MOVECM
 draws a non-visible line in the centimetre coord. system

MOVETO
 draws a non-visible line in the engineering coord. system

PLINIT
 initialization routine

XSCAL
 computes scale factor and offset for the X-direction

XYSC+, SCALE+
 contains the scaling algorithms common to XSCAL and YSCAL

YSCAL
 computes scale factor and offset for the Y-direction

System Dependent Plot Interface

PLDEV**
 parameter defining and device activating routine

PLNEW*
 defines new picture

PLMOVE**
 elementary pen move/draw routine

PLRSET*
 terminates plotting temporarily

PLSTOP*
 termination routine

PLSYMB*
 draws a string of characters on the screen

5) Programming Considerations and Test Example

=====

A working plot program utilizing this plot package should contain the following parts in that order:

- a) a call to SUBR. PLINIT to activate the chosen plotting device and to define scale factors, offsets, limits of plotting area and plot window and character size
- b) an optional call to SUBR. AREA to establish area limits according to the user's needs
- c) calls to SUBR. XSCAL and YSCAL to adjust offsets and scale factors for the plot variables (expressed in engineering units) to the plotting area requested in a) or b)
- d) calls to the actual pen-manipulating SUBR. LINECM, LINETO, MOVECM, MOVETO and PLSYMB or calls to SUBR. based upon these (e.g. SUBR. LINEY or XAXIS)
- e) a call to SUBR. PLSTOP to deactivate the plotting device when the last coord. was processed

Optionally, calls to SUBR. PLLIM may be inserted anywhere between a) and d) to modify current plot window limits.

Note that b) + c) are memorized with the aid of COMMONs /PLC002/ and /PLC025/, so that the insertion/removal of b) and c) does not require any update of d)

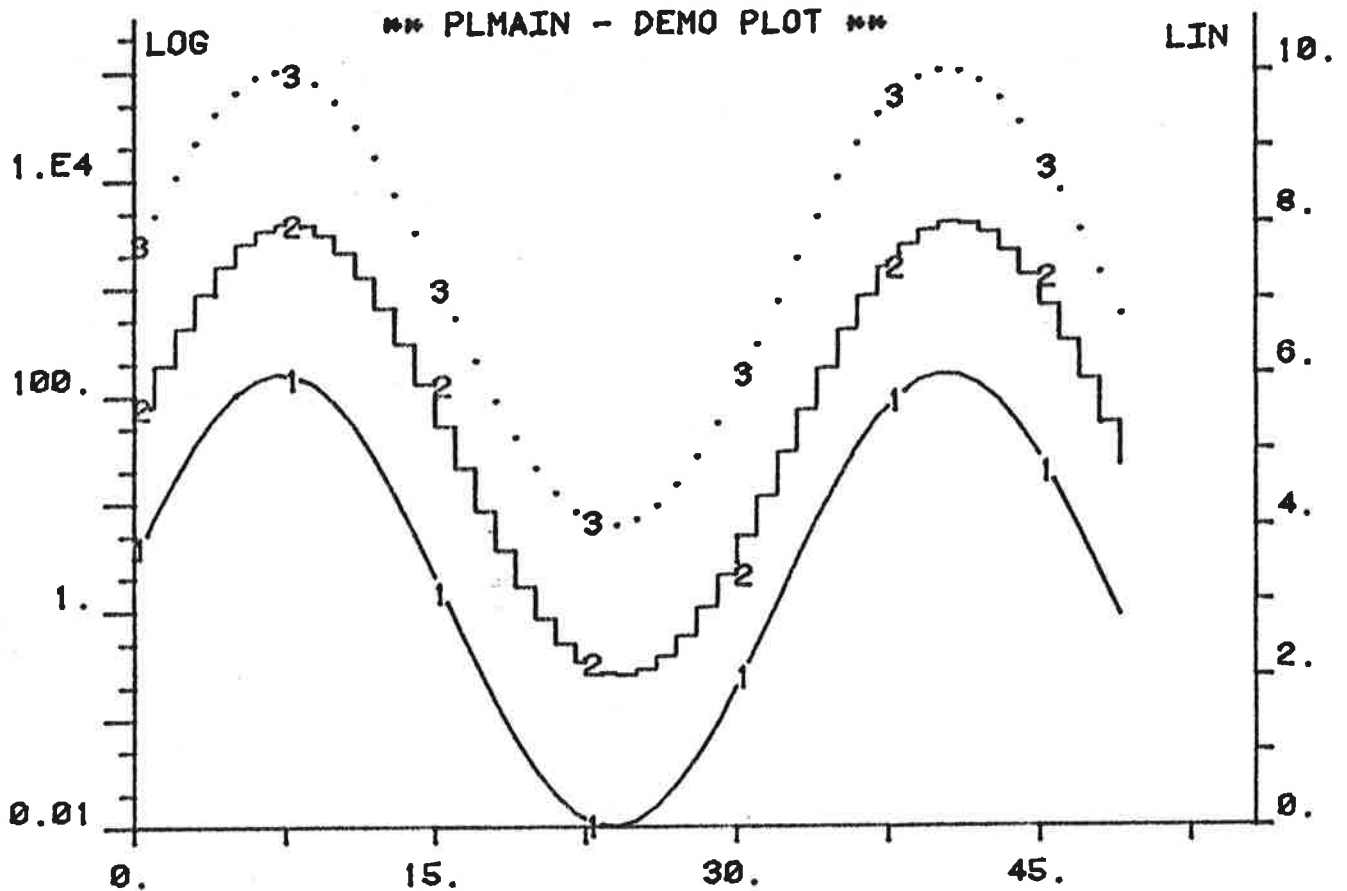
COMMONs /PLC001/, /PLC002/ and /PLC025/ should reside in memory between a) and e).

In case the output consists of several pages, these should be delimited by:

a call to SUBR. PLRSET,
a wait till a request for next page is issued and
a call to SUBR. PLNEW, in that order.

PROGR. PLMAIN is a test program written according to the above conventions. It may be used to test many

but not all of the routines. Run correctly, it will produce the enclosed figure. However the scale numbers might not be reproducible, since the scaling algorithm operates under the constraint that "harmonic" scale numbers should be written every four (two) centimetres in the horizontal (vertical) direction.



6) Cross Reference Tables

=====

Subroutine Calls (Top-Down)

E.g. SUBR. XSCAL calls upon SUBR.s XSCORD and XYSC.

ARCORN: XSCORD YSCORD
AREA :
ASPLIT: ARCORN AREA XAXIS XSCAL YAXIS YSCAL
CRENAM: HSTORV LENGTH PINT
GAC :
HSTORV:
IMACON:
LCOMPV:
LENGTH: GAC LCOMPV
LINECM: PLMOVE
LINETO: PLMOVE
LINEXY: XYCURV
LINEY : XYCURV
LOGAX : LINETO MOVETO OFNEF PLSYMB XCCORD XSCORD YCCORD YSCORD
MARGIN: AREA
MINMAX:
MOVECM: PLMOVE
MOVETO: PLMOVE
OFNEF : MOVECM PFLOAT PLSYMB
PAC :
PFLOAT: GAC IMACON LCOMPV LOG10 PAC PINT
PINT : PAC
PLCTAB:
PLDEV :
PLINIT: PLDEV
PLIM :
PLMOVE:
PLNEW :
PLRSET:
PLSTOP:
PLSYMB:
RMACON:
SCALE : RMACON
XAXIS : XYAX
XCCORD:
XSCAL : XSCORD XYSC
XSCORD:
XYAX : LINECM MOVECM OFNEF PLSYMB XCCORD XSCORD YCCORD YSCORD
XYCURV: CRENAM LINETO MOVETO PLSYMB XSCORD YSCORD
XYSC : RMACON SCALE SQRT
YAXIS : XYAX

YCCORD:

YSCAL : XYSC YSCORD

YSCORD:

Subroutine Calls (Bottom-Up)

E.g. SUBR. XYSC is called by the following SUBR.s :
XSCAL and YSCAL

```
ARCORN: ASPLIT
AREA   : ASPLIT MARGIN
CRENAM: XYCURV
GAC    : LENGTH PFLOAT
HSTORV: CRENAM
IMACON: PFLOAT
LCOMPV: LENGTH PFLOAT
LENGTH: CRENAM
LINECM: XYAX
LINETO: LOGAX XYCURV
LOG10  : PFLOAT
MOVECM: OFNEF XYAX
MOVETO: LOGAX XYCURV
OFNEF  : LOGAX XYAX
PAC    : PFLOAT PINT
PFLOAT: OFNEF
PINT   : CRENAM PFLOAT
PLDEV  : PLINIT
PLMOVE: LINECM LINETO MOVECM MOVETO
PLSYMB: LOGAX OFNEF XYAX XYCURV
RMACON: SCALE XYSC
SCALE  : XYSC
SQRT   : XYSC
XAXIS  : ASPLIT
XCCORD: LOGAX XYAX
XSCAL  : ASPLIT
XSCORD: ARCORN LOGAX XSCAL XYAX XYCURV
XYAX   : XAXIS YAXIS
XYCURV: LINEXY LINEY
XYSC   : XSCAL YSCAL
YAXIS  : ASPLIT
YCCORD: LOGAX XYAX
YSCAL  : ASPLIT
YSCORD: ARCORN LOGAX XYAX XYCURV YSCAL
```


7) COMMON Blocks

=====

The plot package contains four COMMON blocks:

/PLC001/, /PLC002/, /PLC025/ and /XYC019/
carrying status information for the plot
package as a whole, not to be overlaid
between the calls to SUBR. PLINIT and PLSTOP.

/XYC019/, carries status information between successive
calls to SUBR. XYCURV, must not be overlaid
during a call to either SUBR. LINEXY or LINEY.

COMMON Block References

E.g. SUBR. XYCURV references /PLC002/, /PLC025/ and /XYC019/

ARCORN: PLC025
AREA : PLC025
ASPLIT: PLC025
GAC : CRANK
LINECM: PLC025
LINETO: PLC025
LOGAX : PLC025
MARGIN: PLC025
MOVECM: PLC025
MOVETO: PLC025
OFNEF : PLC025
PLCTAB: PLC001 PLC002 PLC025
PLINIT: PLC001 PLC002 PLC025
PLIM : PLC025
PLMOVE: PLC025
PLNEW : PLC025
PLRSET: PLC025
PLSTOP: PLC001 PLC025
PLSYMB: PLC025
XCCORD: PLC025
XSCAL : PLC025
XSCORD: PLC025
XYAX : PLC025
XYCURV: PLC002 PLC025 XYC019
YCCORD: PLC025
YSCAL : PLC025
YSCORD: PLC025

Referenced COMMON Blocks

E.g. /XYC019/ is referenced by SUBR. XYCURV.

```
CRANK : GAC
PLC001: PLCTAB PLINIT PLSTOP
PLC002: PLCTAB PLINIT XYCURV
PLC025: ARCORN AREA ASPLIT LINECM LINETO LOGAX MARGIN MOVECM
        MOVETO OFNEF PLCTAB PLINIT PLLIM PLMOVE PLNEW PLRSET
        PLSTOP PLSYMB XCCORD XSCAL XSCORD XYAX XYCURV YCCORD
        YSCAL YSCORD
XYC019: XYCURV
```

Contents of COMMON /PLC001/

IACTIV - status flag = 0 or 1
 = 0: no plotting active
 = 1: plotting active
set by : PLINIT (=1), PLSTOP (=0), PLCTAB (=0)
used by: Application programs

Contents of COMMON /PLC002/

SYMHGT - symbol height in centimetres
SYMWID - symbol width in centimetres

Note - do not confuse these parameters with CHCHGT and
 CHCWID in COMMON /PLC025/

set by : PLINIT
used by: XYCURV

Contents of COMMON /PLC025/

IDEV - device number = 1, 2, ..
set by : PLINIT
used by: LINECM LINETO MOVECM MOVETO
 PLMOVE PLNEW PLRSET PLSTOP
 PLSYMB

IPFLAG - plot enable flag, if .FALSE. actual plotting
 should be inhibited
set by : PLINIT
used by: LINECM LINETO MOVECM MOVETO
 PLMOVE PLNEW PLRSET PLSTOP
 PLSYMB

XLAST - current X-coord. for active device (hardware
 dependent, if active device operates on integer
 coord., e.g. TEKPOINTS at the low software
 level, then current X-coord. will be
 obtained as IFIX(XLAST)
set by : LINECM LINETO MOVECM MOVETO

PLINIT

YLAST - XLAST's counterpart for the Y-direction

XCMINL, ..., YCMAXL - plot limits in centimetrs
set by : PLINIT PLLIM
used by: LINECM MOVECM XSCAL YSCAL

XSMINL, .., YSMAXL - plot limits in engineering units
set by : PLINIT XSCAL YSCAL
used by: LINETO MOVETO

XCO, YCO - offset and L.L.C. of plotting area
set by : AREA PLINIT
used by: LINECM MOVECM XCCORD XSCAL
XYAX YCCORD YSCAL

- DEVSCA - scale factor relating centimetre coord. to screen coord.
set by : PLINIT
used by: LINECM LINEXY LINEY MOVECM
XCCORD XSCAL XSCORD YCCORD
YSCAL YSCORD
- XSD - bias in engineering units
set by : PLINIT XSCAL
used by: LINETO MOVETO XSCORD XYAX
- XSSCAL - scale factor relating engineering coord. to screen coord.
set by : PLINIT XSCAL
used by: LINETO LINEXY LINEY MOVETO
XCCORD XSCORD
- YSD, YSSCAL - see XSD and XSSCAL
replace (XCCORD,XSCORD) by (YCCORD,YSCORD)
- CHCHGT - height of one character, measured in centimetres
set by : PLINIT
used by: OFNEF XYAX XYCURV PLSYMB
- CHCWID - width of one character measured in centimetres
set by : PLINIT
used by: OFNEF XYAX XYCURV
- AXCLNG, AYCLNG - lengths of sides of plotting area
set by : AREA PLINIT
used by: LOGAX XSCAL XYAX YSCAL
- XSBEG - expresses value in engineering units of plot variable at first scale mark
set by : PLINIT XSCAL
used by: XAXIS
- YSBEG - XSBEG's counterpart for the Y-direction
replece XAXIS by YAXIS

Note: The coord. pairs (XSD,YSD) and (XCO,YCO) correspond to

the same screen coord., so in order for this to hold, calls to SUBR. XSCAL and YSCAL should follow a call to SUBR. AREA. Screen coord. are computed as $X(\text{SCREEN}) = (XS+XSO) * XSSCAL = (XC+XCO) * XCSCAL$. XS denotes an engineering coord., while XC denotes a centimetre coord.