

Source Code for TOOLBOX

Version 5.2

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Source Code for TOOLBOX - Version 5.2

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1. Introduction

This paper contains the source code for the program TOOLBOX, version 5.2 linked 88-03-23. It is described in Lundh (1988).

2. Modules

The program consists of the main program module on file TOOLBOX.MOD and 24 pairs of definition and implementation modules.

Files are grouped by giving them names starting with same character combinations. Files with names starting with PRC contains code for the concurrent processes of the program. Combination MNY means code for menus and combination AD means code for the adaptive controller.

The modules are

ADAPTIVE General interface for adaptive control.

ADISTR Indirect adaptive controller.

BODEPLOT Routines for drawing the Bode diagram of the process model.

DESIGN Pole placement design routine.

GLOBALS Data structures for global modes and man-machine inter-

face.

MNYDESGN Procedures called from Design-Menu.

MNYESTIM Procedures called from Estim-Menu.

MNYMODEL Procedures called from Model-Menu.

MNYPLOT Procedures called from Plot-Menu.

MNYREFS Procedures called from Refsig-Menu.

MNYREGUL Procedures called from Regul-Menu.

MNYSETUP Procedures called from Setup-Menu.

OPCOM Auxiliary routines for man-machine interface.

PCALC Procedures for polynomial calculations.

PRCEXEC Process Execute and Update.

PRCKEYB Process Keyboard.

PRCMOUSE Process MouseHigh and MouseLow.

PRCPLOT Process Plotter.

REGULMON Monitor for regulator.

RLS Code for the recursive least-squares estimator.

SCREEND Defines how the screen is split in different areas.

SHOWPAR Procedures for displaying the history of estimation.

STOREDM Declaration of array for D-Matrix history.

STORETH Declaration of array for history of A and B in the model.

The file name extensions are .DEF and .MOD.

Compilation

The software development system used comes from LOGITECH. Most modules have been compiled using the compiler command line

m2c/C/2

To increase speed of procedures executed every sample some modules have been compiled so that no run time checks are made. The compiler command line then was

m2c/C/2/A-/R-/S-/T-

The modules compiled for fast execution are

ADAPTIVE
ADISTR
DESIGN
GLOBALS
PCALC
PRCEXEC
PRCPLOT
REGULMON
RLS

3. References

LUNDH, M. (1988): "A TOOLBOX for Discrete Time Design and On-Line Control," Report CODEN: LUTFD2/TFRT-7382, Department of Automatic Control, Lund Institute of Technology, Lund, Sweden.

LOGITECH INC. (1986): LOGITECH MODULA 2 - Software Development System, Logitech Inc., Redwood City, CA.

EXPORT QUALIFIED StartAdaptation, AdaptiveDesign;

PROCEDURE StartAdaptation (VAR ok: BOOLEAN);

PROCEDURE AdaptiveDesign(u,y,r,v;REAL);

END Adaptive.

```
IMPLEMENTATION MODULE Adaptive;
```

END Adaptive.

END AdaptiveDesign;

adistr.def

DEFINITION MODULE AdisTR;

EXPORT QUALIFIED StartIndirectSTR;

PROCEDURE StartIndirectSTR(VAR ok:BOOLEAN); PROCEDURE IndirectSTR(u, y:REAL);

END AdISTR.

IMPLEMENTATION MODULE AdISTR;

```
Polmul (rl, Integr, relative, R);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FOR i:=0 TO mdegree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       bmqeq1, t0, r0: REAL;
a1, bm, r1: cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       to := amgeq1/bmgeq1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END StartIndirectSTR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WITH GlobalData DO
                                 amqeq1 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        bmqeq1 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Estimation (u, y);
                                                                                                                                                           ok:=FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                VAR 1: CARDINAL;
                                                                                                                                                                                                           RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ok:=TRUE;
                                                                                                          END;
IMPORT mdegree, cpoly, Polnorm, Polmul, Diophantine, FixDegree;
IMPORT ModelType, DesignType, RegulatorType,
GlobalData, AdaptDataType, TempData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH GlobalData.Model DO IF AoAm.degree < 2* (A.degree+Aext.degree) -0 +Integr.degree -1 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* ????????????? hur ar det med modellen -- behover tester goras *) WITH GlobalData.Design DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                deg(Ao) + deg(Am) >= 2deg(A) - deg(B+) + 1 - 1 *)
                                                                                                                                                         GetPolyInRegulator, NewPolyInRegulator;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WITH Aext DO (* handle addtional poles in the origin *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              degree:=GlobalData.Model.AdditionalPolesInOrigin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 degree:=1; coeffs[0]:=1.0; coeffs[1]:=-1.0;
FOR 1:=2 TO mdegree DO coeffs[i]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           degree:=0; coeffs[0]:=1.0;
FOR i:=1 TO mdegree DO coeffs[i]:=0.0; END;
                                                                          IMPORT RestartEstimation, Estimation;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FOR i:=1 TO mdegree DO coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Polmul (Integr, Aext, relative, AextIntegr);
                                                                                                                                                                                                                                                                                                                                                                                                      PROCEDURE StartIndirectSTR (VAR ok: BOOLEAN);
                                                                                                                       FROM Regulmon IMPORT NewAdaptiveRegulator,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ErrorMessage (' Degree fault ');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ErrorMessage(' Am * Ao = 0 ');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Polmul (Ao, Am, relative, AoAm);
IF Polnorm (AoAm) <0.0001 THEN
                                                                                                   IMPORT ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            IF Polnorm (Bmprim) <0.0001 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ErrorMessage(" Bm' = 0 ");
                                                                                                                                                                                                                                                                                                                                   : cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF IntegralAction THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    coeffs[0]:=1.0;
                                                                                                                                                                                                                                                                                                       AoAm, Integr, Ttmp,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WITH Integr DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WITH Integr DO
                                                                                                                                                                                                                                                                                                                              Aext, AextIntegr
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (* degree test
                                                                                                                                                                                                                               relative =1.0E-8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ok := FALSE;
RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ok := FALSE;
                                                                                                                                                                                                                                                                                                                                                       amqeq1 : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                               VAR i: CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        RETURN;
FROM Pcalc
FROM Globals
                                                                                                 FROM Screend
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                          FROM RLS
                                                                                                                                                                                                                                                                                                                                                                                                                                                        BEGIN
                                                                                                                                                                                                      CONST
```

```
- GlobalData.Model.A.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TempData.Regulator.S1.degree:= TempData.Regulator.R.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TempData.Regulator.T.degree := TempData.Regulator.R.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TempData.Regulator.Ao.degree:= TempData.Regulator.R.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TempData.Regulator.R.degree := AoAm.degree - Aext.degree
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (* B- = B B+ = 1 *)
Polmul (Model.B, Design.Bmprim, relative, bm)
                                                                                                                                                                                                                                                                                                                                                                                   (* tilldela regulator polynom gradtal *)
                                                                                                                                                                                                                                                                                                                                                                                                                      GetPolyInRegulator (TempData.Regulator);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NewPolyInRegulator (TempData.Regulator);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Polmul (Model.A, AextIntegr, relative, al);
                                                                                                                                                                                                                                                                                                                                                                                                                                                         TempData.Regulator.RegType := 'ISTR';
TempData.Regulator.T := Ttmp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Diophantine (al, Model. B, AoAm, rl, Sl);
FOR i:=0 TO Am.degree DO (* Am(1) *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    FOR i:=0 TO bm.degree DO (* bm(1) *)
bmqeq1 := bmqeq1 + bm.coeffs[i];
                                  amqeq1 := amqeq1 + Am.coeffs[i];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   TempData.Regulator.S2.coeffs[i]
TempData.Regulator.S3.coeffs[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TempData.Regulator.S2.degree:= 0;
TempData.Regulator.S3.degree:= 0;
                                                                                                                                                                                                                                                                                                                    Polmul (Ao, Bmprim, relative, Ttmp);
                                                                                                                                                                        ErrorMessage (' Am(1) = 0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PROCEDURE IndirectSTR(u, y:REAL);
                                                                                                     IF ABS (amqeq1) < 0.001 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WITH TempData.Regulator DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RestartEstimation(FALSE,ok);
```

```
FixDegree (S1, R. degree);
```

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FOR i:=0 TO R.degree DO
R.coeffs[1] := R.coeffs[1] / IO;
Sl.coeffs[1] := Sl.coeffs[1] / IO;
T.coeffs[1] := Ttmp.coeffs[1] / IO;
END;
END;

NewAdaptiveRegulator (TempData.Regulator); END IndirectSTR;

END AdISTR.

DEFINITION MODULE BodePlot;

FROM Pcalc IMPORT cpoly;

EXPORT QUALIFIED DBode, DBode2;

PROCEDURE DBode (a,b:cpoly; ExtraPolesInOrigin:CARDINAL; wlow,whigh,h:REAL);

PROCEDURE DBode2(a1,b1:cpoly; ExtraPolesInOrigin1:CARDINAL; a2,b2:cpoly; ExtraPolesInOrigin2:CARDINAL; wlow,whigh,h:REAL);

END BodePlot.

bodeplot.mod

IMPLEMENTATION MODULE BodePlot;

```
SetWindow, rectangle, point, SetTextColor, SetLineColor,
                                                                          FillRectangle, HideCursor, ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ab.re := (a.re*b.re + a.im*b.im) / (b.re*b.re + b.im*b.im);
ab.im := (a.im*b.re - a.re*b.im) / (b.re*b.re + b.im*b.im);
                                                      PolyLine, color, SetFillColor,
  IMPORT mdegree, coeffvector, cpoly;
                                                                                                                                                   FROM MathLib IMPORT exp, ln, cos, sin, sqrt, arctan;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PROCEDURE ComMul (a, b:complex; VAR ab:complex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PROCEDURE Combiv(a,b:complex; VAR ab:complex);
                                                                                                                               IMPORT WriteReal, WriteText;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RETURN sqrt (a.re*a.re + a.im*a.im);
                                                                                                                                                                                                                                                                                                                                                         plotvec = ARRAY [0..50] OF point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ab.re := a.re*b.re - a.im*b.im;
ab.im := a.re*b.im + a.im*b.re;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PROCEDURE ComAbs (a:complex):REAL;
                                                                                                        ScreenData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE atan2(x, y: REAL): REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RETURN arctan(y/x) + pi;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RETURN arctan(y/x) - pi;
                                                                                                                                                                                                                                                                                                                                                                                                                               LogMagn2, Phase2 : plotvec;
                                                                                                                                                                                                                                                                                                           re, im : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                logwMax, logwMin : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        RETURN arctan(y/x);
ELSIF x<0.0 THEN
FROM Bralc IMPORT FROM Graphics IMPORT
                                                                                                      FROM Screend IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RETURN pi/2.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    RETURN -pi/2.0;
                                                                                                                                                                                                                                                                                                                                                                                                          LogMagn1, Phase1,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            logaMax, logaMin,
phaMax, phaMin,
                                                                                                                                                                                                                                                                                  complex = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             IF y>0.0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          IF Y>0.0 THEN
                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                pl = 3.14159;
TYPE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF x>0.0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END ComMul;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END ComAbs;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END Combiv;
                                                                                                                                                                                                       CONST
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BEGIN
```

IF (Phase[iw].v-Phase[iw-1].v)>100.0 THEN logaMax := -1.0E-10; phaMax := -1.0E+10; logaMin := 1.0E+10; phaMin := 1.0E+10; PROCEDURE GetLimits (NrOfPlots:CARDINAL); Phase[i].v:=Phase[i].v - 360.0; RETURN FLOAT (TRUNC (x+0.999)); PROCEDURE FixPhase (VAR Phase:plotvec); RETURN -FLOAT (TRUNC (1.0-x)); logwMin := Floor(Phasel[0].h); logwMax := Ceil(Phasel[50].h); RETURN -FLOAT (TRUNC (-x)); RETURN FLOAT (TRUNC (x)); (* DebugMouse (11, 'GetLimit', 1); IF (logwMax-logwMin) <2.0 THEN logwMax:=logwMin+2.0;</pre> PROCEDURE Floor(x:REAL):REAL; (* round towards -infinity *) (* round towards +infinity *) BEGIN PROCEDURE Ceil (x:REAL) :REAL; FOR 1:=1w TO 50 DO FOR iw:=1 TO 50 DO VAR i, iw: CARDINAL; IF x>=0.0 THEN VAR iw: CARDINAL; IF x>0.0 THEN END FixPhase; END Floor; END Ceil; ELSE ELSE BEGIN BEGIN BEGIN

IF LogMagn2[iw].v>logaMax THEN logaMax:=LogMagn2[iw].v; END: IF LogMagn2[iw].v<logaMin THEN logaMin:=LogMagn2[iw].v; END; (* IF Phase2[iw].v>phaMax THEN phaMax:=Phase2[iw].v; END; IF Phase2[iw].v<phaMin THEN phaMin:=Phase2[iw].v; END; *) FOR iw:=0 TO 50 DO
IF LogMagn1[iw].v>logaMax THEN logaMax:=LogMagn1[iw].v;
IF LogMagn1[iw].v<logaMin THEN logaMin:=LogMagn1[iw].v; IF Phase1[iw].v>phaMax THEN phaMax:=Phase1[iw].v; END;
IF Phase1[iw].v<phaMin THEN phaMin:=Phase1[iw].v; END;</pre> FOR iw:=0 TO 50 DO IF NrOfPlots=2 THEN

END atan2;

88/03/25 M:56:40 IF (logaMax-logaMin)<1.0 THEN

logaMax:=logaMin+1.0;

phaMax:=phaMin+90.0;

END GetLimits;

logaMin := Floor(logaMin); logaMax := Ceil(logaMax);

END:

END;

bodeplot.mod

VAR 1: CARDINAL;

```
logaMin+0.90*(logaMax-logaMin),'',exp(logaMax*ln(10.0)));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       logaMin+0.03*(logaMax-logaMin),'',exp(logaMin*ln(10.0)));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 box.upright.h:=logwMax;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    box.loleft.v:=logaMin-(logaMax-logaMin); box.upright.v:=logaMax;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   box.upright.v:=phaMax+(phaMax-phaMin);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        logaMin+0.90*(logaMax-logaMin),'Magnitude (B/A)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              logaMin+0.90*(logaMax-logaMin),' (Bf/Af)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    logaMin+0.90*(logaMax-logaMin),'BODE PLOT');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF (logaMin<0.0) AND (0.0<logaMax) THEN (* gain=1.0 *)
                                                                                                                                                                                         p[0].h:=logwMin+(logwMax-logwMin)*FLOAT(i)/31.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ; (phaMax-phaMin),'', phaMax);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         phaMin+0.03*(phaMax-phaMin),'',phaMin);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PolyLine (ScreenData.Opcomhandle, LogMagn2, 50)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        50);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            box.loleft.h:=logwMin; box.upright.h:=logwMax;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetTextColor (ScreenData.Opcomhandle, blue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SetLineColor (ScreenData.Opcomhandle, blue);
                                                                         SetLineColor (ScreenData.Opcomhandle, green);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetFillColor (ScreenData.Opcomhandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetTextColor (ScreenData.Opcomhandle, green);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteText (logwMin+0.35* (logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PolyLine (ScreenData.Opcomhandle, LogMagnl,
                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE AmplitudePlot (NrOfPlots:CARDINAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       FillRectangle (ScreenData.Opcomhandle,box);
                                                                                                                                                                                                                            p[1].h:=p[0].h+(logwMax-logwMin)/90.0;
PolyLine(ScreenData.Opcomhandle, p, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WriteText (logwMin+0.75*(logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetTextColor(ScreenData.Opcomhandle, red);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteReal (logwMin+0.02*(logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetLineColor (ScreenData.Opcomhandle, red);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WriteReal (logwMin+0.02* (logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteReal (logwMin+0.02* (logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WriteText(logwMin+0.15*(logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   SetTextColor (ScreenData.Opcomhandle, red);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteReal (logwMin+0.02* (logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetWindow (ScreenData . Opcomhandle, box);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PROCEDURE PhasePlot (NrOfPlots:CARDINAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetWindow (ScreenData.Opcomhandle,box);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DebugMouse (13, 'AmPlot', 1); *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* DebugMouse (14, 'PhPlot', 1); *)
p:ARRAY[0..1] OF point;
                                                                                                            p[0].v:=y; p[1].v:=y;
FOR 1:=0 TO 30 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 box.loleft.h:=logwMin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  PlotDottedLine (0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          box.loleft.v:=phaMin;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              IF NrOfPlots=2 THEN
                                                                                                                                                                                                                                                                                                                                                   END PlotDottedLine;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END AmplitudePlot;
                                   BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE FRD(a,b:cpoly; ExtraPolesInOrigin:CARDINAL; wlow,whigh,h:REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         LogMagnitude[iw].v := ln( ComAbs(bzaz) }/ln(10.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Phase[iw].v := atan2 (bzaz.re,bzaz.im) *180.0/pi;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   VAR LogMagnitude, Phase:plotvec);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        LogMagnitude[iw].h := ln(w)/ln(10.0);
                                                                                                                                                                                                                                                                                                  phaMin := 90.0*Floor (phaMin/90.0);
phaMax := 90.0*Ceil (phaMax/90.0);
IF (phaMax-phaMin)<90.0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* w:=w*(whigh/wlow)^(1.0/50.0); *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         w:= w* \exp(\ln(whigh/wlow) / 50.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  FOR i:=1 TO ExtraPolesInOrigin
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Phase[iw].h := ln(w)/ln(10.0);
```

bz.re:=bz.re+b.coeffs[i];

FOR 1:=1 TO b.degree DO

bz.re:=b.coeffs[0];

bz.1m:=0.0;

ComMul (bz, elwh, bz);

DebugMouse (12, 'FRD', 1); *)

w := wlow;

BEGIN

eiwh.re:=cos(w*h); eiwh.im:=sin(w*h); FOR IW:=0 TO 50 DO

az,bz, bzaz,eiwh : complex; : REAL;

: CARDINAL;

VAR 1, iw

az.re:=az.re+a.coeffs[i];

ComMul(az,eiwh, az);

ComDiv(bz,az, bzaz);

FOR i:=1 TO a.degree DO

az.re:=a.coeffs[0];

az.im:=0.0;

ComMul (az, eiwh, az);

PROCEDURE PlotDottedLine (y:REAL);

FixPhase (Phase);

4,0

bodeplot.mod

08:56:00

```
PROCEDURE DBode(a,b:cpoly; ExtraPolesInOrigin:CARDINAL; wlow,whigh,h:REAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FRD(a1,b1, ExtraPolesInOrigin1, wlow,whigh,h, LogMagn1,Phase1); FRD(a2,b2, ExtraPolesInOrigin2, wlow,whigh,h, LogMagn2,Phase2);
                                                                                                                                                                                                                                                                                                                           IF (phaMin<-180.0) AND (-180.0<phaMax) THEN (* phase=-180.0 *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           phaMax+0.02*(phaMax-phaMin),'',exp(w*ln(10.0)));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FRD(a,b, ExtraPolesInOrigin, wlow,whigh,h, LogMagnl,Phasel);
                                     phaMin+0.90*(phaMax-phaMin),'Phase (degrees)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PROCEDURE DBode2(a1,b1:cpoly; ExtraPolesInOrigin1:CARDINAL; a2,b2:cpoly; ExtraPolesInOrigin2:CARDINAL;
                                                                                                                                                                                                                              PolyLine (ScreenData. Opcomhandle, Phase2, 50);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             phaMax+0.02* (phaMax-phaMin), rad/s');
                                                                                                                                     PolyLine (ScreenData. Opcomhandle, Phasel, 50);
                                                                                                                                                                                                    SetLineColor (ScreenData, Opcomhandle, blue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetLineColor (ScreenData.Opcomhandle, green); SetTextColor (ScreenData.Opcomhandle, green);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PolyLine (ScreenData.Opcomhandle, ap, 2);
WriteText(logwMin+0.15*(logwMax-logwMin),
                                                                                               SetLineColor (ScreenData.Opcomhandle, red);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PolyLine (ScreenData.Opcomhandle, ap, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteText(logwMax-0.1*(logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ap[0].v:=phaMax-0.02*(phaMax-phaMin); ap[1].v:=phaMax+0.02*(phaMax-phaMin);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WriteReal (w-0.05* (logwMax-logwMin),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (* DebugMouse(14,'FrAxis',1); *)
ap[0].h:=logwMin; ap[1].h:=logwMax;
ap[0].v:=phaMax; ap[1].v:=phaMax;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              wlow, whigh, h: REAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ap[0].h:=w; ap[1].h:=w;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          VAR ap:ARRAY [0..1] OF point;
                                                                                                                                                                                                                                                                                                                                                             PlotDottedLine (-180.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WHILE w< (logwMax-0.5) DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PROCEDURE FrequencyAxis;
                                                                                                                                                                 IF NrOfPlots=2 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  AmplitudePlot(1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END FrequencyAxis;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 w:=logwMin+1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  FrequencyAx1s;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PhasePlot(1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      GetLimits (1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          GetLimits (2);
                                                                                                                                                                                                                                                                                                                                                                                                                             END PhasePlot;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          W := W + 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HideCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            W :REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END DBode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BEGIN
```

HideCursor;

.

AmplitudePlot(2); PhasePlot(2); FrequencyAxis; ShowCursor; END DBode2;

END BodePlot.

FROM Peale IMPORT cpoly;

EXPORT QUALIFIED RSTD;

PROCEDURE RSID (a, bplus, bminus, am, bml, ao, ar:cpoly; VAR r, s, t:cpoly);

(* PROCEDURE LQ(a,bplus,bminus,am,bml,ao,ar:cpoly; VAR r,s,t:cpoly); *)

END Design.

```
IMPORT mdegree, polytypes, complex, coeffvector, cpoly, zpoly,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF ABS [bminus.coeffs[bminus.degree]) > 1.0E-4 THEN
alfa.degree := 0;
alfa.coeffs[0] := -r1.coeffs[r1.degree]/bminus.coeffs[bminus.degree];
FOR i:=1 TO mdegree DO alfa.coeffs[i] := 0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF (rl.degree+ar.degree+bplus.degree)>s.degree THEN (* fix degrees *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE RSTD (a, bplus, bminus, am, bml, ao, ar:cpoly; VAR r, s, t:cpoly);
                                                                                                                      poly, Polnorm, Normalize, Cutpoly, Poladd, Poldiv, Polmul, Polsub,
                                                                                                                                                                                                                                                                                                                                                                                                                                   (* Evaluates a polynomial with the argument arg. *)
                                                                                                                                                                                   Gcd, Diophantine, FixDegree;
                                                                                                                                                                                                                                                                                                                                                                                                  PROCEDURE PolyEval (p:cpoly; arg:REAL):REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   t0 := PolyEval(am, 1.0) /PolyEval(bm, 1.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage ("can't fix degrees");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Polmul (alfa, bminus, relative, tmp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Polmul (alfa, al, relative, tmp);
                                                            IMPORT ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  sum := sum*arg + p.coeffs[i];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Polmul (bminus, bml, relative, bm);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Poladd (r1, tmp, relative, r1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   VAR al,bm,rl,c, tmp,alfa :cpoly; r0,t0 : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Diophantine (al, bminus, c, rl, s);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Polsub(s,tmp,relative,s);
IMPLEMENTATION MODULE Design;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Polmul (r,bplus, relative, r);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               r0:=r.coeffs[0];
Polmul(ao,bml,relative,t);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     sum := p.coeffs[0];
FOR i := 1 TO p.degree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Polmul (a, ar, relative, al);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Polmul (rl, ar, relative, r);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Polmul (am, ao, relative, c);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               i, deg : CARDINAL;
                                                                                                                                                                                                                                                                              relative =1.0E-8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           : CARDINAL;
                                                               FROM Screend
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             sum : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RETURN sum;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END PolyEval;
                                                                                           FROM Pcalc
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BEGIN
                                                                                                                                                                                                                                                  CONST
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              BEGIN
```

END Design.

design.mod

```
IF t. degree>deg THEN deg:=t.degree; END;
IF s.degree>deg THEN deg:=s.degree; END;
IF r.degree<deg THEN
ErrorMessage('Noncausal Regulator');
                                                                                                                                                                 t.coeffs[i] := t.coeffs[i] / r0 * t0;
                         r.coeffs[1] := r.coeffs[1] / r0;
                                                                                               s.coeffs[i] := s.coeffs[i] / r0;
                                                                                                                                                                                                                                   (* CHECK ORDER OF R S AND I *)
FOR i:=0 TO r.degree Do
                                                                                                                                            FOR i:=0 TO t.degree DO
                                                                      FOR i:=0 TO s.degree DO
                                                                                                                                                                                                                                                                                                                                                                                                                             FixDegree (r, deg); FixDegree (s, deg);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FixDegree(t, deg);
                                                                                                                                                                                                                                                                                                                                                                                                      deg:=r.degree;
                                                                                                                                                                                                                                                                deg:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END RSID;
                                                                                                                                                                                                                                                                                                                                                                                 ELSE
                                                                                                                      END;
```

DEFINITION MODULE Globals;

EXPORT QUALIFIED

free, busy,

GlobalData, TempData,

```
: REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ylt1, y2t1, y3t1,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ylt2,y2t2,y3t2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PlotWhichCurve
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ylt3, y2t3, y3t3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* Regulator
                                                                                                                               SignalType
                                                                                                                                                                  Amplitude,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                AdaptData
EstimData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetupData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RefSignal
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  EstimData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  AdaptData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Regulator
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetupData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RefSignal
                                                                                                                                                                                                                                                                                                                                                                                                                                                       AdaptReg
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PlotWhen
                                                                                                                                                                                                                                                                                                           Lambda
                                                                                                                                                                                    Period
                                                                                                                                                                                                                                                                         Bf, Af
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ulimit
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Design
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Design
                                                                                                                                                  Mean,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Model
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Model
                        = RECORD
                                                                                                               = RECORD
                                                                                                                                                                                                                                                         = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                      = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ActualDataType = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         : RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : RECORD
                                                                           END:
                                                                                                                                                                                                                                                                                             DO
                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END:
                         RegulatorType
                                                                                                                RefSignalType
                                                                                                                                                                                                                                                           EstimDataType
                                                                                                                                                                                                                                                                                                                                                                                                                                       AdaptDataType
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       VAR
GlobalData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TempData
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* For intersample plotting *)
                                                                                                        ModeType, EstAdaptType, PlotTypeType, SignalTypeType, OpcomModeType,
                                                                                                                                                             SetupDataType, ModelType, DesignType, RegulatorType, RefSignalType, AdaptDataType, EstimDataType, ActualDataType,
                                                                                                                                                                                                                                                                                     SendActualData, ReceiveActualData, ResetPlotBuffer, InitGlobals;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SignalTypeType = (external, square, triangle, sine, step, ramp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* IO channels *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            delay : CARDINAL; (* redundant information *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PlotEvery, PlotEveryTwo, PlotEveryFour);
FROM Pcalc IMPORT (* mdegree, coeffvector, *) cpoly;
(* FROM Graphics IMPORT buttonset; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          AdditionalPolesInOrigin : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              EstimMode, AdaptMode, AnalysMode);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             = (SetupMode, ModelMode, DesignMode,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RegulMode, RefSigMode, PlotMode,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PlotTypeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : REAL;
: CARDINAL;
: REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (flxed, indstr, indstr2, dirstr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            : CARDINAL;
                                                                                                                                                                                                                                                    GetModes, SetMode, SetEstAdapt, SetPlotting,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            BodeWlow, BodeWhigh: REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Bplus, Bminus,
Bmprim, Am, Ao : cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  (Off, Estimate, Adaptive);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       = (Redraw, PlotBetween,
                                                                                                                                                                                                                                                                                                                                                                                                                                    (PlotOff, PlotOn);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Numberofinputs
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          B,A,C : cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            HorizontalTime
                                                                                                                                                                                                                                                                                                                                                                                                                    (Stop, Zero, Run);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RealTsamp
Dt1, Dt2, Dt3
Ulow, Uhigh
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PlotWhen
                                                                                                                            PlottingType, AdaptRegType,
                                                                                                                                                                                                                                                                        SetOpcomMode, GetOpcomMode,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     chanRef,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       chanY1,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       chanY2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         chanY3,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          chanU
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Tsamp
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       = RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                = RECORD
```

SetupDataType

DesignType

ModelType

OpcomModeType

PlottingType EstAdaptType AdaptRegType PlotTypeType

ModeType

TYPE

free = 1; busy = 0;

CONST

globals.def

IntegralAction : BOOLEAN;

```
EstPurpose : ARRAY[0..8] OF CHAR;
(* MODELPOLY or REGULPOLY *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : PlotTypeType;
                                                      : ARRAY[0..12] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : RegulatorType; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             : BITSET;
: EstimDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  : SetupDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           : RefSignalType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   : AdaptDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                : AdaptDataType;
: EstimDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                : SetupDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : RegulatorType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            : RefSignalType;
                                                                                                                                                    : SignalTypeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* PlotWhichCurve : BITSET; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        daptReg : AdaptRegType;
RegulatorNr : CARDINAL; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        : DesignType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       : DesignType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ModelType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : ModelType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ylt0,y2t0,y3t0, ut0,reft0,
                                                        RegType : ARRAY[(R,S1,S2,S3,T,Ao:cpoly;
                                                                                                                                                                                                                                                                                                                                                                                        HistoryCard : CARDINAL;
                                                                                                                                                                                                                                TimeInPeriod : REAL;
                                                                                                                                                                                                                                                                                                                                                   : REAL;
                                                                                                                                                                                                                                                                                                                                                                      HistoryTime : REAL;
END;
```

END;

88/03/25

(* monitor *) PROCEDURE SetMode(m:ModeType);
(* monitor *) PROCEDURE SetPlotting(pm:PlottingType);
(* monitor *) PROCEDURE SetEstAdapt(ea:EstAdaptType);

(* monitor *) PROCEDURE SetOpcomMode(opmode:OpcomModeType); (* monitor *) PROCEDURE GetOpcomMode():OpcomModeType;

PROCEDURE SendActualData(VAR ad:ActualDataType);
PROCEDURE ReceiveActualData(VAR ad:ActualDataType);
PROCEDURE ResetPlotBuffer;

(* initial *) PROCEDURE InitGlobals;

END Globals.

FROM Pcalc

FROM RLS

CONST

EstAdCol PlotCol

SZRCol

```
WriteMouseBox(2,4,' REFSIG', MenyChoiceCol);
                        WriteMouseBox(2,5,' PLOT
                                                                                                                                                                                                                                                   RegulMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                op:=OpcomMode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Signal (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END SetOpcomMode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END GetOpcomMode,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            := Mode;
                                                                                                                                                                                                                                                                                                                                                                                                                                     ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   RETURN op; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END GetModes;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Ì
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             BEGIN
                                                                    *
                                                                                                                                                                                                                                                                                                                                              ŧ,
                                                                                                                                                                                FillRectangle, SetTextColor, HideCursor, ShowCursor;
                                                                                                                                                            point, WriteString, color, SetFillColor, handle,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WITH ScreenData DO (* faster if case-statement, requires init *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     : ARRAY[1..BufferSize] OF ActualDataType;
                                                                                                           IMPORT WriteMouseBox, ScreenData, ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* monitor *) PROCEDURE SetOpcomMode(opmode:OpcomModeType);
                                                                  Semaphore, InitSem, Wait, Signal;
                                                                                                                               FROM Graphics IMPORT buttontype, buttonset, EraseChar,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           IF (OpcomMode=PlotMode) OR (opmode=PlotMode) THEN
                                          IMPORT Event, InitEvent, Await, Cause,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              SendActualData(RedrawPlot); (* fel Logik ??*)
                                                                                       IMPORT mdegree, coeffvector, cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteMouseBox(2,0,' SETUP ', MenyChoiceCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteMouseBox(2,1,' MODEL ', MenyChoiceCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteMouseBox(2,2,' DESIGN', MenyChoiceCol); WriteMouseBox(2,3,' REGUL', MenyChoiceCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           : [0..BufferSize];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               inp,outp : [1..BufferSize];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          OpcomMode : OpcomModeType,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              : PlottingType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : EstAdaptType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     : Semaphore;
                                                                                                                                                                                                      IMPORT RestartEstimation;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       : ModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          : Semaphore;
                                                                                                                                                                                                                            FROM Adaptive IMPORT StartAdaptation;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : Event;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                : ActualDataType;
IMPLEMENTATION MODULE Globals;
                                                                                                                                                                                                                                                 IMPORT Concat;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Plotting
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      EstAdapt
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    OpcomMode: =opmode;
                                                                                                                                                                                                                                                                                                                                                                                                       = blue;
= blue;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Change
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Buffer
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Mutex
                                                                                                                                                                                                                                                                                                                                        = blue;
                                                                                                                                                                                                                                                                                                                                                              MenyChoiceCol = blue;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           OpcomMode: =opmode;
                                                                                                                                                                                                                                                                                                                                                                                    = blue;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Mutex
                                                                                                                                                                                                                                                                                                                    = red;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Count
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ModeMonitor : RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PlotBuffer : RECORD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ResetPlotBuffer;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WITH ModeMonitor DO
                                                                                                                                                                                                                                                                                             BufferSize= 400;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      VAR 1: CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       HideCursor;
                                                                                                                                                                                                                                                                                                                                        MenyLineCol
                                                                                                                                                                                                                                                 FROM Strings
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                pkt:point;
                                                                                                             FROM Screend
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RedrawPlot
                                            FROM Kernel
                                                                                                                                                                                                                                                                                                                  ActiveCol
```

ELSE

globals.mod

```
(* monitor *) PROCEDURE GetModes (VAR m:ModeType; VAR pm:PlottingType;
                                                                                                                                                                                                                                                                                                                                                                                              AdaptMode : WriteMouseBox(2,7,' ADAPT ',ActiveCol)| AnalysMode : WriteMouseBox(2,8,' ANALYS ',ActiveCol); *)
                                                                                                                                                                                                                                                                                                                                        : WriteMouseBox(2,5,' PLOT ', ActiveCol)|
: WriteMouseBox(2,6,' ESTIM ', ActiveCol);
                                                                                                                                                                                                                                                         DESIGN ', ActiveCol) |
                                                                                                                                                                                                                                                                                     REGUL ', ActiveCol) |
                                                                                                                                                                                                                                                                                                            REFSIG ', ActiveCol)
                                                                                                                                                                                                                            ', ActiveCol)
                                                                                                                                                                                                     ', ActiveCol)
                                                                                       *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Ploton: WriteMouseBox(3.6, NOPLOT 'ActiveCol) | Ploton: WriteMouseBox(3.5, PLOTON 'ActiveCol); WriteMouseBox(3.6, NOPLOT ', PlotCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        VAR ea: EstAdaptType);
                                                                             WriteMouseBox(2,8,' ANALYS', MenyChoiceCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* monitor *) PROCEDURE GetOpcomMode():OpcomModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (* monitor *) PROCEDURE SetPlotting(pm:PlottingType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PlotOff; WriteMouseBox(3,5,' PLOTON', PlotCol);
                                                   WriteMouseBox(2,7,' ADAPT ', MenyChoiceCol);
', MenyChoiceCol);
                       WriteMouseBox(2,6,' ESTIM ', MenyChoiceCol);
                                                                                                              WriteMouseBox(2,9,' EXIT', MenyChoiceCol);
                                                                                                                                                                                                   SetupMode : WriteMouseBox(2,0,' SETUP
                                                                                                                                                                                                                            MODEL
                                                                                                                                                                                                                            : WriteMouseBox(2,1,'
                                                                                                                                                                                                                                                         DesignMode : WriteMouseBox(2,2,'
                                                                                                                                                                                                                                                                                                               RefSigMode: WriteMouseBox(2,4,'PlotMode: WriteMouseBox(2,5,'
                                                                                                                                                                                                                                                                                     : WriteMouseBox(2,3,'
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RETURN ModeMonitor.OpcomMode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Signal (Mutex); *)
                                                                                                                                                                         CASE OpcomMode OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* WITH ModeMonitor DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   20
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    20
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         VAR op:OpcomModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   CASE Plotting OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            (* Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                pm := Plotting;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ea := EstAdapt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH ModeMonitor
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Plotting := pm;
                                                                                                                                                                                                                                                                                                                                                                       EstimMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WITH ModeMonitor
                                                                                                                                                                                                                            ModelMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Signal (Mutex);
```

END;

```
END SetMode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (* InitAnalyzeBuffer (not yet implemented) *)
IF EstAdapt<>Adaptive THEN (* no more limitation of controlsignal *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     (* Redraw PlotArea *)
                                                                                                                                                                                                                                                                                                                                                      WriteMouseBox(3,3,' ESTIM ',ActiveCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WriteMouseBox(3,4,' ADAPT ',ActiveCol);
                                                                                                   (* monitor *) PROCEDURE SetEstAdapt(ea:EstAdaptType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ', ActiveCol) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ', ActiveCol)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ', ActiveCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ', EstAdCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ', EstAdCol);
                                                                                                                                                                                                                                                                                                             Estimate: RestartEstimation(FALSE,ok);
    IF ok THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* monitor *) PROCEDURE SetMode(m:ModeType);
                                                                                                                                                                                                      EstAdapt := ea;
WriteMouseBox(3,3,' ESTIM ',EstAdCol);
                                                                                                                                                                                                                                              ', EstAdCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     GlobalData.AdaptData.ulimit :=1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ', SZRCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ', SZRCol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteMouseBox(3,3,' ESTIM WriteMouseBox(3,4,' ADAPT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteMouseBox(3,0,' STOP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Zero: WriteMouseBox(3,1,' ZERO
                                                                                                                                                                                                                                                                                                                                                                                                                                       Adaptive: StartAdaptation(ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteMouseBox(3,2,' RUN
                                                                                                                                                                                                                                                                                                                                                                                                EstAdapt := Off;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        EstAdapt := Off;
                                                                                                                                                                                                                                                                                           (* no action *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SendActualData (RedrawPlot);
                                                                                                                                                                                                                                               WriteMouseBox (3, 4, ' ADAPT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteMouseBox(3,1,' ZERO WriteMouseBox(3,2,' RUN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteMouseBox (3, 0, 'STOP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CASE ModeMonitor.Mode OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Stop: EstAdapt := Off;
                                                                                                                                                                                                                                                                                                                                                                                                                                                            IF OK THEN
                                                                                                                                                                 8
                                                                                                                                                                                                                                                                CASE EstAdapt OF
                                                                                                                                                                                                                                                                                                                                                                             ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                    END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IF Mode=Run THEN
                                                                                                                                                               WITH ModeMonitor
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WITH ModeMonitor
                  Signal (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Signal (Mutex);
                                                                                                                                                                                   Wait (Mutex);
                                                        END SetPlotting;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END SetEstAdapt;
                                                                                                                       VAR ok: BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Mode :=m;
                                                                                                                                                                                                                                                                                           Off:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Run:
                                                                                                                                            BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BEGIN
```

Signal (Mutex);

* (* stop when buffer full *) PROCEDURE ReceiveActualData(VAR ad:ActualDataType); PROCEDURE SendActualData (VAR ad: ActualDataType); (* VAR-decl to increase speed *) (* procedures for sending data to plotter *) WHILE Count=0 DO Await (Change); END; ErrorMessage(' Plot Buffer Full '); inp:=(inp MOD BufferSize) +1; outp:=(outp MOD BufferSize) +1; IF Count=BufferSize THEN InitEvent (Change, Mutex); PROCEDURE ResetPlotBuffer; PROCEDURE InitPlotBuffer; InitSem(Mutex, free); ELSE Buffer[inp]:=ad; BEGIN WITH PlotBuffer DO Wait (Mutex); END ReceiveActualData; Count:=Count+1; ad:=Buffer[outp]; WITH PlotBuffer DO SetMode (Stop); Cause (Change); WITH PlotBuffer DO Cause (Change); WITH PlotBuffer DO END ResetPlotBuffer; END SendActualData; Count:=Count-1; Signal (Mutex); END InitPlotBuffer; Cause (Change); Signal (Mutex); Signal (Mutex); Wait (Mutex); Wait (Mutex); Count:=0; Count:=0; outp:=1;outp:=1; inp:=1; inp:=1; BEGIN BEGIN BEGIN

(* initial *) PROCEDURE InitGlobals;

VAR i: CARDINAL;

Mode := Stop; EstAdapt := Off;

END;

PlotWhen:=Redraw;

InitPlotBuffer;

WITH RedrawPlot DO

WITH ModeMonitor DO

Bplus, degree

4,0

```
SignalType := square; Mean := 0.0; Amplitude := 0.1; Period := 10.0; InmeInPeriod := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FOR i:=3 TO mdegree DO Af.coeffs[i]:=0.0; Bf.coeffs[i]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          -- initialize TempData *)
                                                                                                                                                                                                                                                                                                                             (* Filter Parameters *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                lempData.SetupData := GlobalData.SetupData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    := GlobalData.RefSignal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         := GlobalData.Design;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   := GlobalData.Model;
                                                                                                                                                                                                                                                            GlobalData.PlotWhichCurve := {1};
                                                                                                                                                 WITH GlobalData.RefSignal DO
                                                                                                                                                                                                                                                                                                     WITH GlobalData_EstimData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH GlobalData.AdaptData DO
                                                                                                                                                                                                                                                                                                                         Af.degree:=2;
Af.coeffs[0] := 1.0;
Af.coeffs[1] := -1.1707;
Af.coeffs[2] := 0.6400;
Bf.degree:=2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WITH TempData.Regulator DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          R.coeffs[i] := 0.0;
S1.coeffs[i] := 0.0;
S2.coeffs[i] := 0.0;
S3.coeffs[i] := 0.0;
T.coeffs[i] := 0.0;
Ao.coeffs[i] := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FOR i:=0 TO mdegree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            R.coeffs[0] := 1.0;

R.degree := 0;

Sl.degree := 0;

Sl.degree := 0;

T.degree := 0;

Ao.degree := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                     Bf.coeffs[0] := 0.0;
Bf.coeffs[1] := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Bf.coeffs[2] := -1.0;
HistoryTime := 50.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HistoryCard := 50;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Lambda := 0.99;
D0 := 100.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    RegType:='None';
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TempData.RefSignal
                     Bminus.degree
                                           Bmprim.degree
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         TempData,Design
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TempData.Model
                                                                 Am.degree
                                                                                      Ao.degree
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       AdaptReg
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ulimit
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                        ut0 := 0.0; reft0 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      chanRef:=0; chanY1 :=1; chanY2 :=2; chanY3 :=3; chanU :=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                             -- initialize GlobalData *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Tsamp := 200; RealTsamp := 0.2; Dt1:=50; Dt2:=100; Dt3:=150;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HorizontalTime := 20.0; NumberOfInputs :=1;
                                                                                                                                                                                                                                    ylt0 := 0.0; y2t0 := 0.0; y3t0 := 0.0;
ylt1 := 0.0; y2t1 := 0.0; y3t1 := 0.0;
ylt2 := 0.0; y2t2 := 0.0; y3t2 := 0.0;
ylt3 := 0.0; y2t3 := 0.0; y3t3 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  AdditionalPolesInOrigin := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WITH GlobalData.SetupData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Bminus.coeffs[1] := 0.0;
Bmprim.coeffs[1] := 0.0;
Am.coeffs[1] := 0.0;
Ao.coeffs[1] := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          :000 =:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Bplus.coeffs[0] := 1.0;
Bminus.coeffs[0] := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Bmprim.coeffs[0] := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WITH GlobalData.Design DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PlotWhen := PlotEvery;
Ulow:=-1.0; Uhigh:=1.0;
                                                                                                                                                                                                                                                                                                                                                                                        SetOpcomMode(SetupMode);
SetPlotting(PlotOn);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   A.coeffs[1] := 0.0;
B.coeffs[1] := 0.0;
C.coeffs[1] := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WITH GlobalData.Model DO FOR i:=0 TO mdegree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  FOR 1:=1 TO mdegree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IntegralAction:=FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          := 1.0;
:= 1.0;
                                                                                  InitSem(Mutex, free);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Am.coeffs[0] := 1.0;
Ao.coeffs[0] := 1.0;
```

BodeWlow := 0.01; BodeWhigh := 10.0;

delay := 1;

C.degree:=0;

A.coeffs[0] A.degree:=0; B.degree:=0; C.coeffs[0]

Bplus.coeffs[i]

END Globals.

DEFINITION MODULE MNYdesgn;

EXPORT QUALIFIED StartDesignMeny, MouseOnDesignMeny, KeybOnDesignMeny;

PROCEDURE StartDesignMeny;
PROCEDURE MouseOnDesignMeny(rect:CARDINAL);
PROCEDURE KeybonDesignMeny(str:ARRAY OF CHAR);

END MNYdesgn.

IMPLEMENTATION MODULE MNYdesgn;

FROM Globals

FROM Pcalc

WriteString, color, SetFillColor,

IMPORT NewPolyInRegulator; IMPORT RestartEstimation;

FROM Regulmon FROM Adaptive

FROM RLS

FROM ConvReal

FROM Strings

FROM Screend

FROM Opcom

IMPORT StringToReal;

CompareStr;

IMPORT

IMPORT StartAdaptation; IMPORT exp, cos, sqrt;

IMPORT RSID;

FROM Mathlib

FROM Design

RegulatorType, AdaptRegType;

mnydesgn.mod

(* unstable part of B *) Gcd(B,bstab,rel,Bplus, sl1,sl2,sl3,sl4); (* stable part of B *) R, S1, T); (* create recprocal polynomial *) Aext.degree: =Model.A.degree+Model.AdditionalPolesInOrigin; WriteMenyLine ('SAVE', COMPU', TOREG', INTON', INTOFF', ',',',',' DEMO', blue); integ, (* stable part of B B* *) SAVE ','',' INTON ', INTOPFF',''',''',''' INTOPFF','''''''''''''' Aext:=Model.A; (* add additional poles to A *)
FOR 1:=Aext.degree+1 TO mdegree DO Design. Bminus, breci.coeffs[breci.degree-i] := B.coeffs[i]; VAR brec1, bbstar, bstab, s11, s12, s14; cpoly; (Aext, Design.Bplus, Design.Bmir Design.Am, Design.Bmprim, Design.Ao, Bplus.coeffs[i] := Bplus.coeffs[i]/bpl0; RegType:='PolePlac'; RegType[8]:=CHR(0); IF TempData.AdaptData.AdaptReg=fixed THEN Poldiv (B, Bplus, rel, Bminus, s11); FOR i:=0 TO Bplus.degree DO Polmul (B, breci, rel, bbstar); Sfactorize (bbstar, bstab); Aext.coeffs[i]:=0.0; FOR 1:=0 TO mdegree DO S2.coeffs[i]:=0.0; S3.degree:=0;
FOR i:=0 TO mdegree DO
S3.coeffs[i]:=0.0; bpl0:=Bplus.coeffs[0]; PROCEDURE WriteDesignScreen; FOR i:=0 TO B. degree DO WITH TempData.Design DO breci.degree:=B.degree; WITH GlobalData, Model DO WriteMenyLine (' SAVE : CARDINAL; \$2.degree:=0; CONST rel = 1.0E-8; PROCEDURE FactorB; RSID (Aext, bpl0 : REAL; VAR pkt:point; END Dodesign; END FactorB; END; BEGIN WritePolynomCoeff, ReadPolynomCoeff, ReadContinuousSpecs; IMPORT SetMode, SetEstAdapt, ModeType, GlobalData, TempData, FillRectangle, SetTextColor, HideCursor, ShowCursor; FROM Graphics IMPORT SetWindow, rectangle, point, EraseChar, buttonset, IMPORT ScreenData, ErrorMessage, WriteMenyLine; IMPORT GetWord, WriteInt, WriteReal, WriteText, IMPORT mdegree, coeffvector, cpoly, Polnorm, Polmul, Poldiv, Gcd, Sfactorize, EstAdaptType, GetModes, PlottingType,

PROCEDURE DesignCheck(ds:DesignSet):BOOLEAN; IF TempData.AdaptData.AdaptReg IN ds THEN

(* DesignType : DesignTypeType; *)

DesignRect : rectangle;

= SET OF AdaptRegType;

DesignSet

VAR

ErrorMessage ('May not be changed now');

RETURN FALSE;

RETURN TRUE;

BEGIN

IF Polnorm (Design.Am) *Polnorm (Design.Ao) <0.0001 THEN

VAR integ, Aext : cpoly; i : CARDINAL;

PROCEDURE Dodesign;

END DesignCheck;

WITH GlobalData DO

BEGIN

ErrorMessage(' Am * Ao = 0 ');

RETURN;

IF Design.IntegralAction THEN

degree:=1; coeffs[1]:=-1.0;

degree:=0;

2

coeffs[0]:=1.0; FOR i:=1 TO mdegree

WITH integ DO

coeffs[i]:=0.0;

WITH TempData.Regulator DO

```
Plotting : PlottingType; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteDesignScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteDesignScreen
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           WriteDesignScreen|
                                                                                                                                                                                                                                                                                                              Dodesign;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END MouseOnDesignMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Dodesign;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Dodesign;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* no action *)
                                                                                                                                                                                                                                                       ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END;
                                                                                                                                                                                                                                                                                                                                                                                                                             END
                                                                                                                                                  END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           13:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      19:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                              12:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                      WriteText(0.3,13.6,'Design Menu: Indirect Adaptive Controller (ISTR2)');
                                                                                                                                                                                                                                                                                                              WriteText(0.3,13.6,'Design Menu: Indirect Adaptive Controller (ISTR)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WriteText(0.3,13.6,'Design Menu: Direct Adaptive Controller (DSTR)'); WriteText(1.5,11.0,' B+(q) = B(q) (not estimated)'); WriteText(1.5,10.0,' B-(q) = 1.00 (fixed)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            DesignRect.loleft.h := 0.0;
DesignRect.upright.h := 10.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TempData.Design
TempData.AdaptData.AdaptReg := GlobalData.AdaptData.AdaptReg;
                                                                                                                                                                                            WriteText(0.3,13.6,'Design Menu: Fixed Controller');
WritePolynomCoeff(1.5,11.0,' B+(q) = ',Bplus);
WritePolynomCoeff(1.5,10.0,' B-(q) = ',Bminus)|
                                                                                    SetTextColor(ScreenData.Opcomhandle,ScreenData.Textcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SetTextColor (ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                                                                                                                                                                                                                                                                                                                                      (estimated)')|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (estimated)')|
                                                                                                                                                                                                                                                                                                                                      1.00 (fixed)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                      (flxed)');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage ('Adaptive Regulator Running');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           = ", Bmprim);
FillRectangle(ScreenData.Opcomhandle,DesignRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WriteText(1.5,6.0,' Integrating Regulator');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WritePolynomCoeff(1.5, 9.0," Bm'(q) = ", Bmpri
WritePolynomCoeff(1.5, 8.0,' Am(q) = ', Am);
WritePolynomCoeff(1.5, 7.0,' Ao(q) = ', Ao);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetWindow(ScreenData.Opcomhandle,DesignRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetFillColor (ScreenData.Opcomhandle, black);
                                                                                                                                                                                                                                                                                                                                                             B (q)
                                                                                                                                                                                                                                                                                                                                                                                                                                                 1.00
B(q)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PROCEDURE MouseOnDesignMeny (rect:CARDINAL);
                                                                                                                                          CASE TempData.AdaptData.AdaptReg OF
                                                                                                                                                                                                                                                                                                                                      WriteText(1.5,11.0,' B+(q)
WriteText(1.5,10.0,' B-(q)
                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteText (1.5,11.0,' B+(q)
WriteText (1.5,10.0,' B-(q)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            DesignRect.loleft.v := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GetModes (Mode, Plotting, EstAd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       DesignRect.upright.v := 14.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  10: IF EstAd=Adaptive THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Plotting : PlottingType;
                                                           (* write in opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF IntegralAction THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PROCEDURE StartDesignMeny;
                                                                                                               WITH TempData.Design DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    EstAd : EstAdaptType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* set opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END WriteDesignScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Mode : ModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WriteDesignScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END StartDesignMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (* ShowCursor; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ok : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                             indstr2:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       CASE rect OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             VAR pkt:point;
```

```
IF TempData.AdaptData.AdaptReg IN DesignSet{fixed} THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF TempData.AdaptData.AdaptReg IN DesignSet{fixed} THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF TempData.AdaptData.AdaptReg IN DesignSet{fixed} THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteText(0.0,0.1,' New Regulator Running');
                                                                                                                                                                                                                                                                                      ErrorMessage('Adaptive Regulator Running');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ErrorMessage ('Adaptive Regulator Running');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteText(0.0,0.1,' Demo Regulator Running');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    EraseChar(ScreenData.Opcomhandle,pkt,30); WriteText(0.0,0.1,' New Regulator Ready
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              EraseChar(ScreenData.Opcomhandle,pkt,30);
                                                                                                            EraseChar(ScreenData.Opcomhandle,pkt,30);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NewPolyInRegulator (TempData.Regulator);
                                                                                                                                                                                                                                                                                                                                                              GlobalData.Design := TempData.Design;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             GlobalData.Design := TempData.Design;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NewPolyInRegulator (TempData.Regulator);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   14: TempData.Design.IntegralAction := FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TempData.Design.IntegralAction := TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TempData.Regulator.RegType :='DemoD';
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ErrorMessage ('Adaptive Regulator Running');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         GlobalData.Design := TempData.Design;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PROCEDURE KeybonDesignMeny (str:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ReadContinuousSpecs ('10 0.7', Am);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ReadContinuousSpecs ('15 0.9', Ao);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         IF (EstAd=Adaptive) AND (Mode<>Stop) THEN
                                                                                                                                                WriteText(0.0,0.1,' Data Saved
                                                                                                                                                                                                                                                                                                                                                                                                                                   pkt.h:=0.0; pkt.v:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             pkt.h:=0.0; pkt.v:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    IntegralAction := TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GetModes (Mode, Plotting, EstAd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 VAR cmd, chb: ARRAY [0..35] OF CHAR;
(* EstAd : EstAdaptType;
Mode : ModeType;
                                                                        pkt.h:=0.0; pkt.v:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           WITH TempData.Design DO
                                                                                                                                                                                                                                                     IF EstAd=Adaptive THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IF EstAd=Adaptive THEN
```

```
IF NOT DesignCheck (DesignSet (fixed)) THEN RETURN; END;
                                                                                                                                                                                                                                                                                             IF NOT DesignCheck (DesignSet [fixed]) THEN RETURN; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ELSIF CompareStr(cmd,'FACTORB') =0 THEN
IF NOT DesignCheck(DesignSet(fixed)) THEN RETURN; END;
                                                                                                                                                                                                                                                                                                                                                                                                                       TempData.Design.Bminus := GlobalData.Model.B;
                                                                                                                                                                                       TempData.Design.Bplus := GlobalData.Model.B;
                                                                                                                                                                                                                                                                                                                    ReadPolynomCoeff(str, TempData.Design.Bminus);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ELSIF CompareStr(cmd,'EMPRIM') =0 THEN
ReadPolynomCoeff(str,TempData.Design.Bmprim);
ELSIF CompareStr(cmd,'AM') =0 THEN
                                                                                                ReadPolynomCoeff(str, TempData.Design.Bplus);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ReadContinuousSpecs(str, TempData.Design.Am);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ReadContinuousSpecs(str, TempData.Design.Ao);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ReadPolynomCoeff(str, TempData, Design. Ao);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ReadPolynomCoeff(str,TempData.Design.Am);
ELSIF CompareStr(cmd,'AO') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             TempData.AdaptData.AdaptReg := dirstr; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TempData.AdaptData.AdaptReg := indstr2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TempData.AdaptData.AdaptReg := fixed; *)
END MNYdesgn.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TempData.AdaptData.AdaptReg := indstr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ELSIF CompareStr(cmd,'FIXED') = 0 THEN
   TempData.AdaptData.AdaptReg := fixed;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ELSE ErrorMessage ('Error in Command');
                                CompareStr(cmd,'BPLUS') =0 THEN
                                                                                                                                                                                                                                                          ELSIF CompareStr(cmd,'BMINUS') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* ELSIF CompareStr(cmd,'ISTR2') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ELSIF CompareStr(cmd,'ISTR') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ELSIF CompareStr(cmd,'DSTR') =0 THEN
                                                                                                                                                          IF CompareStr(chb,'B')=0 THEN
                                                                                                                                                                                                                                                                                                                                                                                       IF CompareStr(chb,'B')=0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ELSIF CompareStr (cmd, 'CSAO')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ELSIF CompareStr(cmd,'CSAM')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ELSIF CompareStr(cmd,'HELP')
                                                                                                                                                                                                                                                                                                                                                          GetWord (str, chb);
                                                                                                                             GetWord (str, chb);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END KeybonDesignMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteDesignScreen;
GetWord (str, cmd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       HideCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               FactorB;
```

EXPORT QUALIFIED StartEstimMeny, MouseOnEstimMeny, KeybOnEstimMeny;

PROCEDURE StartEstimMeny;
PROCEDURE MouseonEstimMeny(rect:CARDINAL);
PROCEDURE KeybonEstimMeny(str:ARRAY OF CHAR);

END MNYEstim.

mnyestim.mod

IMPLEMENTATION MODULE MNYEstim;

```
WritePolynomCoeff, ReadPolynomCoeff, ReadContinuousSpecs;
                                                                                                                                                                                                                                                         IMPORT ScreenData, ErrorMessage, WarningMessage, WriteMenyLine;
                                                                                                                                                                                           WriteString, color, SetFillColor, SetLineColor, FillRectangle, SetTextColor, HideCursor, ShowCursor;
IMPORT GlobalData, TempData, SetupDataType, EstimDataType,
                                  ModeType, PlottingType, EstAdaptType, GetModes;
                                                                                                                                                           FROM Graphics IMPORT SetWindow, rectangle, point, buttonset, PolyLine,
                                                                                                                                                                                                                                                                                     IMPORT GetWord, WriteInt, WriteReal, WriteText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     EstimRect.loleft.h := 0.0;
EstimRect.upright.h := 10.0;
                                                                                                                       EstimateParameters, RestartEstimation;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetTextColor (ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IMPORT MaxStore, maxindex, col, matr,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FillRectangle (ScreenData.Opcomhandle, EstimRect);
                                                                                                                                                                                                                                                                                                                                                                                   FROM ConvReal IMPORT StringToReal, RealToString;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteReal(2.2, 10.5, Tambda=', Lambda);
WriteReal(2.2, 9.5, D0 = ', D0);
WriteText(4.7,10.5, Filter');
WritePolynomCoeff(5.7,10.5,'Bf(q)=',Bf);
WritePolynomCoeff(5.7, 9.5,'Af(q)=',Af);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     (* Write D and L *)
                                                                                                                                                                                                                                                                                                                                                    IMPORT ShowStoredParameters;
                                                                                                                                                                                                                                                                                                                                                                                                                  FROM NumberConversion IMPORT CardToString;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       : ARRAY[1..6] OF ParVect;
                                                                                                                                                                                                                                                                                                                                                                                                                                                 FROM Strings IMPORT CompareStr, Concat;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ParVect = ARRAY[0...MaxStore] OF point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetTextColor (Opcomhandle, Textcolor);
                                                              IMPORT cpoly, FixDegree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                thmin, thmax: ARRAY[1..6] OF REAL; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetWindow (Opcomhandle, EstimRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetFillColor (Opcomhandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteText(0.3,11.3,'Estim Menu');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         VAR pkt: ARRAY[0..1] OF point;
num : ARRAY[0..10] OF CHAR;
str : ARRAY[0..80] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     EstimRect.loleft.v := 0.0;
EstimRect.upright.v := 12.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WITH TempData, EstimData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WITH EstimateParameters
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE WriteEstimScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     EstimRect : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteMenyLine(' SAVE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FOR i:=1 TO N DO
IF i=1 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (* set opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   str := 'L=';
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          i, j : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                       FROM ShowPar
                                                                                                                                                                                                                                                         FROM Screend
FROM Globals
                                                                 FROM Pcalc
                                                                                                                                                                                                                                                                                     FROM Opcom
                                                                                             FROM RLS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BEGIN
```

TempData.EstimData := GlobalData.EstimData;

WriteEstimScreen; END StartEstimMeny; PROCEDURE MouseOnEstimMeny (rect: CARDINAL);

VAR EstAd : EstAdaptType;

Mode : ModeType;

: BOOLEAN;

성

BEGIN

11: WITH EstimateParameters DO ShowStoredParameters ('D-MATRIX',1,N,'D',1,N,'',0,0,'',',0,0);

12: WriteEstimScreen;

PROCEDURE KeybonEstimMeny(str:ARRAY OF CHAR);
VAR cmd : ARRAY [0..21] OF CHAR;
tmppol : cpoly;

END MouseOnEstimMeny;

(* no action *)

ELSE

GlobalData.EstimData := TempData.EstimData;

GetModes (Mode, Plotting, EstAd);

10: IF EstAd=Off THEN

CASE rect OF

Plotting : PlottingType;

WriteText(0.0,0.1,' Data saved');

ErrorMessage('No Changes allowed now');

END

```
HistoryCard := TRUNC( HistoryTime/GlobalData.SetupData.RealTsamp+0.5);
IF HistoryCard>=MaxStore-10 THEN (* -10 for safety *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HistoryTime:= FLOAT(HistoryCard)*GlobalData.SetupData.RealTsamp;
                                                                                                                                                                                                                                                                                                                             Concat(str,num,str);
WriteText(0.2,9.0-0.8*FLOAT(i),str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WarningMessage ('History Changed');
                                                   RealToString(L[j,i],num,5);
                                                                                                                                                                                         D=', str);
                                                                                                                                                                                                                                                                                                RealToString(D[i], num, 7);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     HistoryCard:= MaxStore-11;
                                                                                Concat (str,' ', str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH GlobalData, EstimData DO
                                                                                                        Concat (str, num, str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE StartEstimMeny;
str[5] :=CHR(0);
FOR j:=1 TO 1 DO
                                                                                                                                                                                         Concat (str,'
                                                                                                                                                                                                                                            Concat (str,'
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END WriteEstimScreen;
                                                                                                                                                            IF 1=1 THEN
                                                                                                                                   END;
                                                                                                                                                                                                                 ELSE
                                                                                                                                                                                                                                                                          END.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BEGIN
```

10.95.80 88 03.25

valr

```
valc := TRUNC(valr/GlobalData.SetupData.RealTsamp+0.5);
IF (5<valc) AND (valc< MaxStore-10) THEN (* -10 for safety *)</pre>
                                                                                                                                                                                                                                                                                                ErrorMessage('Af[0] must be nonzero');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ErrorMessage('Lambda out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FixDegree (TempData.EstimData.Bf, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ELSIF CompareStr(cmd,'LAMBDA') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           IF (0.1<valr) AND (valr<=1.0) THEN
TempData.EstimData.Lambda := valr;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSIF CompareStr(cmd,'CSAF') =0 THEN
ReadContinuousSpecs(str,tmppol);
IF tmppol.degree>2 THEN
                                                                                                                                                                                                                                                                        IF ABS (tmppol.coeffs[0]) <0.001 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   TempData.EstimData.Af := tmppol;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TempData.EstimData.Af := tmppol;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ErrorMessage ('D0 out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ELSIF CompareStr(cmd,'HIST') =0 THEN
                                                                                                                                                                                                                                                                                                                                                      ErrorMessage ('degree Af <= 2');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ErrorMessage('degree Af <= 2');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ELSIF CompareStr(cmd,'BF') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TempData.EstimData.Bf := tmppol
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ErrorMessage('degree Bf <= 2');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                      FOR 1:=tmppol.degree+1 TO 2 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FOR i:=tmppol.degree+1 TO 2 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ELSIF CompareStr(cmd,'D0') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TempData.EstimData.D0 := valr;
                                                                                                                                                                                                                IF CompareStr(cmd,'AF') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WITH GlobalData. EstimData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ReadPolynomCoeff(str,tmppol);
                                                                                                                                                                                                                                             ReadPolynomCoeff(str,tmppol);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                                             ELSIF tmppol.degree>2 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                 tmppol.coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    tmppol.coeffs[1]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IF tmppol.degree>2 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      tmppol.degree := 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       tmppol.degree := 2;
  : CARDINAL;
                             : CARDINAL;
                                                     : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      IF 0.0<valr THEN
                                                                                                             GetWord (str, cmd);
                                                                                                                                                                                          valr:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
pos,i
valc
                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                  10=: sod
                                                                                                                                                                                                                                                                                                                                                                                ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                       성
```

mnyestim.mod

HistoryTime := valr;
HistoryCard := valc;

ELSE

ErrorMessage('History too short or long'); END;

ELSE ErrorMessage ('Error in Command'); RETURN;

HideCursor;

WriteEstimScreen; ShowCursor;

END KeybOnEstimMeny;

END MNYEstim.

DEFINITION MODULE MNYmodel;

EXPORT QUALIFIED StartModelMeny, MouseOnModelMeny, KeybOnModelMeny;

PROCEDURE StartModelMeny;
PROCEDURE MouseOnModelMeny (rect:CARDINAL);
PROCEDURE KeybonModelMeny (str:ARRAY OF CHAR);

END MNYmodel.

TempData.Model := GlobalData.Model;

IMPLEMENTATION MODULE MNYmodel;

```
WriteInt(1.5,6.0,' Additional Poles In Origin = ', AdditionalPolesInOrigin);
                                                                                                                                                                                                     IMPORT ScreenData, ErrorMessage, WarningMessage, WriteMenyLine;
                                                                                                                                                                      FillRectangle, SetTextColor, HideCursor, ShowCursor;
IMPORT mdegree, coeffvector, cpoly;
IMPORT GetModes, SetMode, ModeType, GlobalData, TempData,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteMenyLine('SAVE','SAMPLE','SHOWB','SHOWAB','BODE','REPRIN','RESET',',','blue);
                                                                     EstAdaptType, RegulatorType, PlottingType;
                                                                                                                                                                                                                          IMPORT GetWord, WriteInt, WriteReal, WriteText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetTextColor (ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                                                                 FROM Graphics IMPORT SetWindow, rectangle, point, buttonset,
                                                                                                                                                                                                                                                                          WritePolynomCoeff, ReadPolynomCoeff;
                                                                                                                                     WriteString, color, SetFillColor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FillRectangle (ScreenData.Opcomhandle, ModelRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         IMPORT MaxStore, RestartEstimation;
IMPORT DebugProcessPoly; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           WritePolynomCoeff(1.5, 9.0,' B(q) = ',B);
WritePolynomCoeff(1.5, 8.0,' A(q) = ',A);
WritePolynomCoeff(1.5, 7.0,' C(q) = ',C);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SetWindow(ScreenData.Opcomhandle,ModelRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetFillColor (ScreenData.Opcomhandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                           IMPORT ShowStoredParameters;
                                                                                                                                                                                                                                                                                                                                                                        FROM NumberConversion IMPORT StringToCard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* for debugging with internal process
WITH DebugProcessPoly DO
WritePolynomCoeff(1.5, 4.0,' MB(q)
WritePolynomCoeff(1.5, 3.0,' MA(q)
WritePolynomCoeff(1.5, 2.0,' MA(q)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteText(0.3,13.6,'Model Menu');
                                                                                                                                                                                                                                                                                                                                          FROM ConvReal IMPORT StringToReal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FROM BodePlot IMPORT DBode, DBode2
                                                                                                                                                                                                                                                                                                         IMPORT CompareStr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* write in opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE WriteModelScreen;
                                                                                                                                                                                                                                                                                                                                                                                                          FROM MathLib IMPORT exp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WITH TempData.Model DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ModelRect:rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (* FROM DProc
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  VAR pkt:point;
                                 FROM Globals
                                                                                                                                                                                                                                                                                                         FROM Strings
                                                                                                                                                                                                        FROM Screend
                                                                                                                                                                                                                                                                                                                                                                                                                                        FROM ShowPar
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             p1=3,14159;
   FROM Pcalc
                                                                                                                                                                                                                                      FROM Opcom
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FROM RLS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               CONST
```

ModelRect.loleft.h := 0.0; ModelRect.upright.h := 10.0;

ModelRect.loleft.v := 0.0; ModelRect.upright.v := 14.5;

(* set opcom area *)

PROCEDURE StartModelMeny;

END WriteModelScreen; (* ShowCursor; *)

= ',A); = ',C);

GlobalData.Design.Bminus := TempData.Model.B; GlobalData.Design.Bplus := TempData.Model.B; WITH GlobalData.Design.Bplus DO a0:=A.coeffs[0]; (* norm coeffecients *) ErrorMessage (' No delay in process '); ErrorMessage (' Too Many Added Poles A.coeffs[i] := A.coeffs[i] / a0; B.coeffs[i] := B.coeffs[i] / a0; ErrorMessage('Estimator Runing'); GlobalData.Model := TempData.Model; ErrorMessage ('Estimator Runing'); PROCEDURE MouseOnModelMeny (rect:CARDINAL); WriteText(0.0,0.1,' Data Saved')| h:=GlobalData.SetupData.RealTsamp; CONST a=0.12; b=24.7; (* motor model *) AdditionalPolesInOrigin := FOR i:=0 TO A.degree DO GetModes (Mode, Plotting, EstAd); CASE rect OF WITH TempData.Model DO WITH TempData.Model DO Mode : ModeType; Plotting: PlottingType; 10: IF EstAd<>off THEN IF EstAd<>off THEN IF delay>4 THEN WriteModelScreen; i : CARDINAL; a0,h : REAL; EstAd: EstAdaptType; coeffs[0]:=1.0; A.degree := 2; END StartModelMeny; ok BOOLEAN; WriteModelScreen; RETURN; RETURN; RETURN; RETURN; delay END; END; END; END; VAR i

delay := A.degree + AdditionalPolesInOrigin - B.degree; B.coeffs[0] := (b/a)*(a*h-1.0+exp(-a*h))/a;
B.coeffs[1] := (b/a)*(1.0-exp(-a*h)-a*h*exp(-a*h))/a;
A.coeffs[0] := 1.0;
A.coeffs[1] := -(1.0+exp(-a*h));
A.coeffs[1] := -(1.0+exp(-a*h));
B.coeffs[2] := exp(-a*h); IF B.degree>=(A.degree+AdditionalPolesInOrigin) THEN

WITH GlobalData.Design.Bmprim DO

mnymodel.mod

```
(* debug process setting
                                                                                        END MouseOnModelMeny;
                                                                                                                                                                                                                                                                                                                                                     valr, valr2: REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IF pos=valc THEN
                               (* no action *)
                                                                                                                                                                                                                                                                                                                                                                                                                                        GetWord (str, cmd);
                                                                                                                                                                                                                                                                                                                                                                                  ok : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            valc := pos;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              :0 =: sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   :0=:sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               RETURN:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
     ELSE
                                                              END:
                                                                                                                                                                                                                                                                                                                                                                                                              BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                         13: WITH GlobalData.Model DO
   IF CompareStr(GlobalData.EstimData.EstPurpose,'MoDELPOLY')=0 THEN
   ShowStoredParameters('Theta',1,A.degree,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            14: WITH GlobalData.Model DO
    IF CompareStr(GlobalData.EstimData.EstPurpose,'ModeLPOLY') = 0 THEN
                                                                                                                                                                                                                             IF CompareStr(GlobalData.EstimData.EstPurpose,'MODELPOLY')=0 THEN
                                                                                                                                                                                                                                                       ShowStoredParameters('Theta', A.degree+1,A.degree+B.degree+1, '',0,0,''',0,0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         'A',1,A.degree,'B',0,B.degree,' ',0,0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF (CompareStr(GlobalData.EstimData.EstPurpose,'MODELPOLY')=0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      GlobalData.Model.BodeWlow,GlobalData.Model.BodeWhigh,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GlobalData.Model.BodeWlow,GlobalData.Model.BodeWhigh,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* are there any modes when command not shold be invoked *)
RestartEstimation(TRUE,ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         'A',1,A.degree,' ',0,0,' ',0,0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DBode2 (Model.A, Model.B, Model.AdditionalPolesInOrigin,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    DBode (Model.A, Model.B, Model.AdditionalPolesInOrigin,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ShowStoredParameters('Theta',1,A.degree+B.degree+1,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WITH TempData DO (* variable wlow and whigh *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           WriteText(0.0,0.0, Model Reset and Saved');
                                                                                                                                                                                                                                                                                                                                             ErrorMessage ('Not estimating A and B');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ErrorMessage('Not estimating A and B');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage ('Not estimating A and B');
                                                                                                                                                                 WriteText(0.0,0,0,0) Data Saved for Servo')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           GlobalData.SetupData.RealTsamp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   GlobalData.SetupData.RealTsamp)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ErrorMessage('deg(A) +deg(B) too large');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          EstimData.Af, EstimData.Bf,0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TempData.Model := GlobalData.Model;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             TempData.Model := GlobalData.Model;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       TempData.Model := GlobalData.Model;
                                                                                                             GlobalData.Model := TempData.Model;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   AND (EstAd<>off) THEN
                                                                                                                                                                                                   12: WITH GlobalData. Model DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WriteModelScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    15: IF EstAd<>off THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 16: IF EstAd<>Off THEN
                          coeffs[0]:=1.0;
                                                                                                                                          WriteModelScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteModelScreen |
degree:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             IF OK THEN
                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
                                                                                                                                                                                                                                                                                                                                                                                                         END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      17:
```

```
(* dummy call to blank first argument *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            valc := TRUNC(valr/GlobalData.SetupData.RealTsamp+0.5);
IF (5<valc) AND (valc< MaxStore-10) THEN (* -10 for safety *)</pre>
                                                                                                                                                                                                                                                                                                                                                                                     IF CompareStr(cmd,'HIST') =0 THEN (* always allowed changes
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          valr2:=p1/GlobalData.SetupData.RealTsamp*0.999;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IF GlobalData.SetupData.RealTsamp*valr2>pi THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ErrorMessage ('History too short or long');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage('whigh*Tsamp not <= pi');</pre>
PROCEDURE KeybonModelMeny(str:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  := valr;
:= valr2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ErrorMessage('Not valid frequency');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         IF (0.0<valr) AND (valr<valr2) THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ErrorMessage('not 0<wlow<whigh');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                IF CompareStr(cmd1,'PI')=0 THEN
                            VAR cmd, cmd1:ARRAY [0..35] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     GlobalData.Model.BodeWlow GlobalData.Model.BodeWhigh
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH GlobalData. EstimData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ELSIF CompareStr(cmd,'BODEFREQ')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                StringToReal (str, pos, valr2);
                                                                                                                                                                                valc, pos, degold : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                    StringToReal (str,pos,valr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    StringToReal (str,pos,valr);
                                                                                                                                                            Plotting : PlottingType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 HistoryTime := valr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              HistoryCard := valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          valr:=-2.0; valr2:=-2.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   GetWord(str,cmd1);
                                                            tmppol:cpoly;
EstAd: EstAdaptType;
Mode : ModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                GetWord (str, cmd1);
```

mnyme

ELSIF CompareStr(cmd,'MA') =0 THEN

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```
FOR pos:=degold+1 TO valc DO A.coeffs[pos]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   A.degree := valc|
'B': degold := B.degree;
FOR pos:=degold+1 TO valc DO B.coeffs[pos]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               B.degree := valc|
'C': degold := C.degree;
FOR pos:=degold+1 TO valc DO C.coeffs[pos]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TempData.Model.AdditionalPolesInOrigin := valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ErrorMessage(' not Valid Polynomial');
{\tt ReadPolynomCoeff(str,DebugProcessPoly.A);} \\ {\tt RETURN;}
                                                                           ReadPolynomCoeff(str,DebugProcessPoly.B);
                                                                                                                                                     ReadPolynomCoeff(str,DebugProcessPoly.C);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WarningMessage ('Polynomial chopped');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ErrorMessage(' Number out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                             ReadPolynomCoeff(str,TempData.Model.C);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ReadPolynomCoeff(str,TempData,Model,B);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ELSIF CompareStr(cmd,'ADDPOL') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ErrorMessage(' not (degree<=5)');
                                                                                                                                                                                                                                                                                                                                   ErrorMessage('Estimator Runing');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ELSIF CompareStr(cmd,'DEG') =0 THEN
                                                ELSIF CompareStr(cmd,'MB') =0 THEN
                                                                                                                           ELSIF CompareStr(cmd,'MC') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                        CompareStr(cmd,'A') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSIF CompareStr(cmd,'B') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSIF CompareStr(cmd,'C') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      'A': degold := A.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TempData.Model.A := tmppol;
                                                                                                                                                                                                                                                                                   GetModes (Mode, Plotting, EstAd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               C.degree := valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              StringToCard(str,valc,ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     StringToCard(str, valc, ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH TempData.Model DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              IF ok AND (valc<=5) THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IF valc<degold THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 CASE cmd1[0] OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GetWord(str,cmdl);
                                                                                                                                                                                                                                                                                                            IF EstAd<>off THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           degold:=0;
                                                                                                                                                                                                       * !
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         IF OK THEN
                                                                                                    RETURN;
                                                                                                                                                                                RETURN;
                                                                                                                                                                                                                                                                                                                                                            RETURN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ELSE
                                                                                                                                                                                                                                END;
```

mnymodel.mod

```
ELSIF CompareStr(cmd,'HELP') =0 THEN
ELSE ErrorMessage('Error in Command');
```

HideCursor; WriteModelScreen;

WriteModelScree: ShowCursor;

Showcursor; END KeybonModelMeny;

END MNYmodel.

DEFINITION MODULE MNYplot;

EXPORT QUALIFIED StartPlotMeny, MouseOnPlotMeny, KeybOnPlotMeny;

PROCEDURE StartPlotMeny;
PROCEDURE MouseOnFlotMeny(rect:CARDINAL);
PROCEDURE KeybOnPlotMeny(str:ARRAY OF CHAR);

END MNYplot.

```
IMPLEMENTATION MODULE MNYplot;
```

```
FROM Screend IMPORT ScreenData, ErrorMessage, WriteMenyLine;
FROM Globals IMPORT SetMode, ModeType, GlobalData;
FROM Graphics IMPORT SetWindow, rectangle, color, SetFillColor, buttonset,
FillRectangle, HideCursor, ShowCursor;
                                                                                                                                                                                                                                                            .
                                                                                                                                                                                                                                                                 OpcRect.loleft.h := 0.0;
OpcRect.upright.h := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     10: GlobalData.PlotWhichCurve := {1}
11: GlobalData.PlotWhichCurve := {2}
12: GlobalData.PlotWhichCurve := {3}
13: GlobalData.PlotWhichCurve := {1,2}
14: GlobalData.PlotWhichCurve := {1,2}
15: GlobalData.PlotWhichCurve := {2,3}
16: GlobalData.PlotWhichCurve := {2,3}
16: GlobalData.PlotWhichCurve := {2,3}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetFillColor (ScreenData.Opcomhandle, white);
                                                                                                                                                                                                                                                                                                                                                                                                                                  OpcRect.loleft.v := 0.0; OpcRect.loleft
OpcRect.upright.v := 1.0; OpcRect.uprigh
SetWindow(ScreenData.Opcomhandle,OpcRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE MouseOnPlotMeny (rect:CARDINAL);
                                                                                                                                                                                                        PROCEDURE WritePlotScreen;
                                                                                                                                                                                                                                                                                                                                                                              PROCEDURE StartPlotMeny; BEGIN
                                                                                                                                                                                                                                                                                           , RY23
                                                                                                                                              OpcRect : rectangle;
                                                                                                                                                                                                                                                              WriteMenyLine(' RY1
                                                                                                                                                                                                                                                                                                                       END WritePlotScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WritePlotScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END StartPlotMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CASE rect OF
                                                                                                                                                                                                                                    BEGIN
```

PROCEDURE KeybonPlotMeny (str:aRRAY OF CHAR); VAR cmd:aRRAY [0..35] OF CHAR; BEGIN

END MouseOnPlotMeny;

(* no action *)

ELSE

ErrorMessage('Commands not Defined');

END KeybonPlotMeny;

END MNYplot,

mnyplot.mod

DEFINITION MODULE MNYrefs;

EXPORT QUALIFIED StartRefSigMeny, MouseOnRefSigMeny, KeybOnRefSigMeny;

PROCEDURE StartRefSigMeny; PROCEDURE MouseOnRefSigMeny (rect:CARDINAL); PROCEDURE KeybonRefSigMeny (str:ARRAY OF CHAR);

END MNYrefs.

IMPLEMENTATION MODULE MNYrefs;

```
FillRectangle, SetTextColor, HideCursor, ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (* Write these also in *OnSetupMeny ?? ==> faster *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteMenyLine(' SAVE ',' EXTERN',' SQUARE',' TRIAN',' SINE ',' RAMP ',' ',' ', blue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SignalRect.loleft.h := 0.0;
SignalRect.upright.h := 10.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          triangle ')|
sine ')|
step ')|
ramp ');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              external: WriteText(2.0,7.0, SignalType = external')|
square : WriteText(2.0,7.0, SignalType = square ')|
triangle: WriteText(2.0,7.0, SignalType = triangle')|
sine : WriteText(2.0,7.0, SignalType = sine ')|
step : WriteText(2.0,7.0, SignalType = step ')|
                                                                                                                                                                                           FROM Screend IMPORT ScreenData, ErrorMessage, WriteMenyLine;
FROM Globals IMPORT SetMode, ModeType, GlobalData, TempData,
                                                                                                                                                                                                                       IMPORT GetWord, WriteInt, WriteReal, WriteText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetTextColor(ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                            FROM Graphics IMPORT SetWindow, rectangle, point, buttonset,
                                                                                                                                                                                                                                                          WritePolynomCoeff, ReadPolynomCoeff;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         : WriteText(2.0,7.0, SignalType = ramp
                                                                                              WriteString, color, SetFillColor,
                                  RefSignalType, SignalTypeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         FillRectangle (ScreenData.Opcomhandle, SignalRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     = ',Amplitude);
= ',Period);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteText(0.3,10.3,'Reference Signal Menu');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            = ', Mean);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         TempData.RefSignal := GlobalData.RefSignal;
                                                                                                                                                                                                                                                                                                                                                FROM NumberConversion IMPORT StringToCard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetTextColor (Opcomhandle, Textcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetWindow (Opcomhandle, SignalRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetFillColor (Opcomhandle, black);
                                                                                                                                                           (* buttontype
                                                                                                                                                                                                                                                                                    FROM ConvReal IMPORT StringToReal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WriteReal(2.0,5.0,' Amplitude WriteReal(2.0,4.0,' Period
                                                                                                                                                                                                                                                                                                                   IMPORT CompareStr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SignalRect.loleft.v := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SignalRect.upright.v := 11.0;
                                                                                                                                                                                                                                                                                                                                                                                   (* FROM Debug IMPORT Write; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  (* write in opcom area *)
WITH TempData.RefSignal DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteReal (2.0,6.0, Mean
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PROCEDURE WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PROCEDURE StartRefSigMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       CASE SignalType OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     (* set opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* ShowCursor; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              VAR pkt:point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SignalRect
                                                                                                                                                                                                                                                                                                                      FROM Strings
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ramp
                                                                                                                                                                                                                       FROM Opcom
```

WriteSignalScreen; END StartRefSigMeny;

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mnyrefs.mod

PROCEDURE MouseOnRefSigMeny (rect:CARDINAL);

```
GlobalData.RefSignal := TempData.RefSignal;
WriteText(0.0,0,0,0 Data Saved ');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF (pos>0) AND (-1.0<=valr) AND (valr<=1.0) THEN
TempData.RefSignal.Mean :=valr;</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF (pos>0) AND (-1.0<=valr) AND (valr<=1.0) THEN
                                                                                ErrorMessage('Mean + Amplitude > 1.0');
                                                                                                                                      TempData.RefSignal.TimeInPeriod :=0.0;
                                                                                                                                                                                                                                                                                 TempData.RefSignal.SignalType := external;
                                                                                                                                                                                                                                                                                                                                                                                              TempData.RefSignal.SignalType := triangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF (pos>0) AND (0.0<valr) AND (valr<=1000.0)
                                                                                                                                                                                                                                                                                                                                        12: TempData.RefSignal.SignalType := square;
                                                     IF ABS (Mean) +ABS (Amplitude)>1.0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        =O THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                     14: TempData.RefSignal.SignalType := sine;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE KeybonRefSigMeny (str:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          15: TempData.RefSignal.SignalType := step;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  16: TempData.RefSignal.SignalType := ramp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ErrorMessage ('Amplitude out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ErrorMessage ('Period out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             TempData.RefSignal.Amplitude :=valr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ErrorMessage ('Mean out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TempData.RefSignal.Period :=valr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ELSIF CompareStr(cmd1,'AMPLITUDE')
                         10: WITH TempData.RefSignal DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ELSIF CompareStr(cmd1,'PERIOD')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            VAR cmd1 : ARRAY [0..21] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IF CompareStr(cmdl,'MEAN')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                          WriteSignalScreen
                                                                                                                                                                                                                                                                                                                                                                    WriteSignalScreen
                                                                                                                                                                                                                                                                                                                                                                                                                         WriteSignalScreen
                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteSignalScreen
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteSignalScreen|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteSignalScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END MouseOnRefSigMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              pos : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   GetWord (str, cmd1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (* no action *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     valr : REAL;
CASE rect OF
                                                                                                            ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HideCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              valr:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  :0=: sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ELSE
                                                                                                                                                                                                                                                                                   11:
                                                                                                                                                                                                                                                                                                                                                                                              13:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BEGIN
```

END;
ELISE ErrorMessage('Error in Command');
END;
ShowCursor;
END KeybonRefSigMeny;

END MNYrefs.

DEFINITION MODULE MNYregul;

EXPORT QUALIFIED StartRegulMeny, MouseOnRegulMeny, KeybOnRegulMeny;

PROCEDURE StartRegulMeny;
PROCEDURE MouseonRegulMeny (rect:CARDINAL);
PROCEDURE KeybonRegulMeny (str:ARRAY OF CHAR);

END MNYregul.

IMPLEMENTATION MODULE MNYregul;

IMPORT

FROM Globals

IMPORT

FROM Pcalc

FROM Graphics IMPORT

SetWindow, rectangle, point, buttonset, mdegree, coeffvector, cpoly, Poladd;

WriteString, color, SetFillColor,

WritePolynomCoeff, ReadPolynomCoeff;

ShowStoredParameters;

MaxStore;

StringToReal;

IMPORT IMPORT IMPORT

FROM ConvReal FROM ShowPar

FROM RLS VAR

FROM Strings

IMPORT CompareStr;

IMPORT IMPORT

FROM Screend

FROM Opcom

RunningRegulator : RegulatorType;

RegulRect

mnyregul.mod

```
IF CompareStr(GlobalData.EstimData.EstPurpose,'REGULPOLY') = 0 THEN
ShowStoredParameters('RST',1,R.degree,' ',0,0,' ',0,0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    13: WITH RunningRegulator DO
IF CompareStr (GlobalData.EstimData.EstPurpose,'REGULPOLY') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ShowStoredParameters('RST',R.degree+1,R.degree+1,'0,0'0','',0'0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           RegulRect.upright.h := 10.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  RegulRect.loleft.h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ErrorMessage ('Adaptive Regulator Runing');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ErrorMessage ('Adaptive Regulator Runing');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ErrorMessage ('Not estimating R and S');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ErrorMessage ('Not estimating R and S');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               NewPolyInRequlator (TempData.Regulator);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage ('Not Stopped Regulator');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GetPolyInRegulator (RunningRegulator);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         GetPolyInRegulator (RunningRegulator);
                                                                                                                                                      ',T);
                                                                                           ', S2);
                                                                                                                          ,, S3);
                      WritePolynomCoeff(1.5,6.5, R(q) = '.WritePolynomCoeff(1.5,5.5, S1(q) = '.WritePolynomCoeff(1.5,4.5, S2(q) = '.WritePolynomCoeff(1.5,3.5, T(q) = '.WritePolynomCoeff(1.5,2.5, T(q) = '.WritePolynomCoeff(1.5,2.5, T(q) = '.WritePolynomCoeff(1.5,1.5, Ao(q) = '.)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PROCEDURE MouseOnRegulMeny (rect: CARDINAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GetPolyInRegulator(RunningRegulator);
WriteText(0.2, 5.5, RegType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         GetModes (Mode, Plotting, EstAd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH RunningRegulator DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  0.0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 RegulRect.upright.v := 14.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    10: IF EstAd=Adaptive THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF EstAd=Adaptive THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSIF Mode<>Stop THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Plotting :PlottingType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WriteRegulScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Init Regulmonitor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteRegulScreen;
                                                                                                                                                                                                                                                                                                                                                                         PROCEDURE StartRegulMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                    (* set opcom area *)
RegulRect.loleft.v :=
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  VAR EstAd:EstAdaptType;
                                                                                                                                                                                                                                                                                                               END WriteRegulScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteRegulScreen;
                                                                                                                                                                                                                                                                                (* ShowCursor; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END StartRegulMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Mode: ModeType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           CASE rect OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          11:
                                                                                                                                                                                                                                                                                                                                                                                                        BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             BEGIN
                                                                                                                                                                               FROM Regulmon IMPORT NewPolyInRegulator, GetPolyInRegulator, InitRegulmonitor;
                                                                                                                                                                                                                                                                             ShowCursor
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ',' SHOWR ',' SHOWS1 ',' SHOWS2 ',
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE MakePoly (deg: CARDINAL; gain, c0, c1, c2:REAL; VAR p:cpoly);
                                                          GetModes, SetMode, ModeType, PlottingType,
                                                                                                                                                                                                                                                                           FillRectangle, SetTextColor, HideCursor,
                                                                                                                    GlobalData, SetupDataType, EstimDataType;
                                                                                                                                                                                                                                                                                                         ScreenData, ErrorMessage, WriteMenyLine;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SHOWRS ',' REPRIN ',' ',' DEMO ',blue);
                                                                                                                                                                                                                                                                                                                                           GetWord, WriteInt, WriteReal, WriteText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetTextColor (ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                                                      TempData, RegulatorType, EstAdaptType,
```

FOR i:=degree+1 TO mdegree DO

coeffs[0] := gain*c0; coeffs[1] := gain*cl; coeffs[2] := gain*c2; coeffs[i] := 0.0;

degree:=deg;

WITH p Do

VAR 1: CARDINAL; BEGIN

FillRectangle (ScreenData.Opcomhandle, RegulRect);

SetWindow (ScreenData.Opcomhandle, RegulRect); SetFillColor (ScreenData.Opcomhandle, black);

LINI ,',

WriteMenyLine (' SAVE

PROCEDURE WriteRegulScreen;

END MakePoly;

VAR pkt:point;

WritePolynomCoeff(1.5,13.0, R(q) = ',R);
WritePolynomCoeff(1.5,12.0, S1(q) = ',S1);
WritePolynomCoeff(1.5,10.0, S2(q) = ',S2);
WritePolynomCoeff(1.5,10.0, S3(q) = ',S3);
WritePolynomCoeff(1.5, 9.0, T(q) = ',T);
WritePolynomCoeff(1.5, 8.0, Ao(q) = ',Ao);

••

WriteText (0.2, 6.5, Ready

WITH TempData.Regulator DO

(

(* write in opcom area *)
WITH RunningRegulator DO
WriteText (0.2,13.0, 'Running:
WriteText (0.2,12.0,RegType);

mnyregul.mod

posold:=pos; StringToReal(str,pos,Ti); IF pos=posold THEN Ti:=-1.0; END; posold:=pos; StringToReal(str,pos,Td); IF pos=posold THEN Td:= 0.0; END; posold:=pos; StringToReal(str,pos,N); IF pos=posold THEN N :=30.0; END; MakePoly(1, 1.0, 1.0, -Td/(N*h+Td),0.0, R);
MakePoly(1, K , 1.0,-Td/(N*h+Td),0.0, T);
MakePoly(1, K , 1.0+Td*N/(N*h+Td), -(Td*N+Td)/(N*h+Td),0.0,S1);
RegType := 'PD '; (* PD-reg (* P-reg ReadPolynomCoeff(str,TempData.Regulator.S2);
TempData.Regulator.RegType := 'HandMade'; ReadPolynomCoeff(str,TempData.Regulator.S3);
TempData.Regulator.RegType := 'HandMade'; ReadPolynomCoeff(str,TempData.Regulator.Ao);
TempData.Regulator.RegType := 'HandMade'; ReadPolynomCoeff(str,TempData.Regulator.Sl); TempData.Regulator.RegType := 'HandMade'; ReadPolynomCoeff(str,TempData.Regulator.T);
TempData.Regulator.RegType := 'HandMade'; TempData.Regulator.RegType := 'HandMade'; MakePoly(0, 1.0, 1.0,0.0,0.0, R);
MakePoly(0, K, 1.0,0.0,0.0, T);
MakePoly(0, K, 1.0,0.0,0.0, T);
RegType := 'P'; ErrorMessage('R[0] must be nonzero'); ErrorMessage('Must have arguments'); =0 THEN h := GlobalData, SetupData, RealTsamp; MakePoly(0, 0.0, 0.0,0.0,0.0,52); MakePoly(0, 0.0, 0.0,0.0,0.0,53); IF ABS (tmppol.coeffs[0]) <0.001 THEN TempData.Regulator.R := tmppol; ELSIF CompareStr(cmd,'S2') =0 THEN ELSIF CompareStr(cmd,'S3') =0 THEN ELSIF CompareStr(cmd,'T') =0 THEN ELSIF CompareStr(cmd,'AO') =0 THEN ELSIF CompareStr(cmd,'S1') =0 THEN ReadPolynomCoeff(str,tmppol); IF ABS (Td) <1.0E-10 THEN WITH TempData.Regulator DO ELSIF CompareStr(cmd,'PID') StringToReal (str, pos, K); IF T1<=0.0 THEN IF pos=0 THEN fo =: sod RETURN; ELSE

*

*

*

(* PI-reg

MakePoly(1, 1.0, 1.0,-1.0,0.0,R); MakePoly(1, K, 1.0,-1.0+h/Ti,0.0,T);

RegType := 'PI';

S1 := T;

IF ABS (Td) <1.0E-10 THEN

MakePoly(2, 1.0, 1.0,-1.0-Td/(N*h+Td),Td/(N*h+Td),R);
MakePoly(2, K, 1.0,-1.0-Td/(N*h+Td),Td/(N*h+Td),pl);
MakePoly(1, K*h/T1,1.0,-Td/(N*h+Td),0.0,p2);
MakePoly(2, K*N*Td/(N*h+Td), 1.0, -2.0,1.0,p3);

Poladd (pl, p2, 1.0E-8, T);

```
88/03/25
08:56:08
```

```
Poladd(T,p3,1.0E-8,S1);

RegType := 'PID';

END;

END;

END;

ELSIF CompareStr(cmd,'HIST') =0 THEN

pos := 0;

StringToReal(str,pos,valr);

valc := TRUNG(valr/GlobalData.SetupData.RealTsamp+0.5);

IF (5<valc) AND (valc< MaxStore-10) THEN (* -10 for safety *)

MITH GlobalData.EstimData DO

HistoryTime := valr;

HistoryCard := valr;

HistoryCard := valc;

END;

ELSE

ErrorMessage('History too short or long');

ELSIF CompareStr(cmd,'HELP') =0 THEN

ELSE ErrorMessage('Error in Command');

HideCursor;

WriteRegulScreen;

ShowCursor;
```

END KeybonRegulMeny;

END MNYregul.

DEFINITION MODULE MNYSetup;

EXPORT QUALIFIED StartSetupMeny, MouseOnSetupMeny, KeybOnSetupMeny;

PROCEDURE StartSetupMeny;
PROCEDURE MouseOnSetupMeny (rect:CARDINAL);
PROCEDURE KeybonSetupMeny (str:ARRAY OF CHAR);

END MNYsetup.

mnysetup.mod

```
ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     19:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END:
                                                               IMPORT ScreenData, ErrorMessage, WriteMouseBox, WriteMenyLine;
                                                                                                                                                                                    Set Window, rectangle, point, WriteString, color, SetFillColor, FillRectangle, SetTextColor, HideCursor, ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PlotBetween: WriteText(2.0,4.0," Plot Y between samples ")|
PlotEvery: WriteText(2.0,4.0," Plot Y every sample ")|
PlotEveryTwo: WriteText(2.0,4.0," Plot Y every second sample ")|
PlotEveryFour: WriteText(2.0,4.0," Plot Y every fourth sample ")|
Redraw: WriteText(2.0,4.0," ERROR Redraw not here ");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteReal(2.0,3.0,' Horizontal Plot Time (HPT) = ',HorizontalTime); WriteReal(2.0,2.0,' Sampling Interval (TSAMP) = ',RealTsamp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteInt(2.0, 5.0,' Number of Inputs (NUMINP) = ', NumberOfInputs);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteMenyLine(' SAVE ',' BETWE ',' EVERY ',' EVERY2 ',' EVERY4 ',
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (* Write these also in *OnSetupMeny ?? ==> faster *)
                                                                                                                                                                                                                                                                                                                        GetWord, WriteText, WriteInt, WriteReal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SetTextColor (ScreenData.Opcomhandle, ScreenData.Textcolor);
                                                                                                                           GlobalData, TempData, SetupDataType;
                                                                                           SetMode, ModeType, PlotTypeType,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteReal(4.15,1.0,' ',Uhigh); WriteReal(2.0,1.0,' ULimits (ULIM) : ',Ulow);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FillRectangle (ScreenData.Opcomhandle, SetupRect);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         '''' ''' DEMO ', blue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteInt(2.0,10.0, chanRef = ', chanRef);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteInt(2.0, 9.0, chanYl = ', chanYl );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WriteInt(2.0, 8.0,' chanY2 = ', chanY2 );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WriteInt(2.0, 6.0, chanU = ', chanU );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteInt(2.0, 7.0,' chany3 = ', chany3 );
                                                                                                                                                                                                                                                                                                                                                                                                                    FROM NumberConversion IMPORT StringToCard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetTextColor (Opcomhandle, Textcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SetTextColor(Opcomhandle, Refcolor);
                                                                                                                                                                                                                                                                                                                                                                                       FROM Strings IMPORT Assign, CompareStr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetTextColor (Opcomhandle, Ylcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetTextColor (Opcomhandle, Y2color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SetTextColor (Opcomhandle, Y3color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        SetTextColor (Opcomhandle, Ucolor);
                                                                                                                                                                                                                                                                                           (* buttontype
                                                                                                                                                                                                                                                                                                                     FROM Opcom IMPORT GetWord, Write FROM ConvReal IMPORT StringToReal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteText(0.3,11.3,'Setup Menu');
                                                                                                                                                          IMPORT SetPlotWhen;
IMPLEMENTATION MODULE MNYsetup;
                                                                                                                                                                                                                                                                                                                                                                                                                                                      (* FROM Debug IMPORT Write; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (* write in opcom area *)
WITH TempData.SetupData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PROCEDURE WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   CASE PlotWhen OF
                                                                                                 IMPORT
                                                                                                                                                                                          FROM Graphics IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              VAR pkt:point;
                                                                                                                                                             FROM PRCexec
                                                               FROM Screend
                                                                                           FROM Globals
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             HideCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetupRect
```

```
chanRef:=0; chanY1:=1; chanY2:=2; chanY3:=3; chanU:=0;
                                                                                                                                          SetupRect.loleft.h := 0.0;
SetupRect.upright.h := 10.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     14: TempData.SetupData.PlotWhen := PlotEveryFour;
                                                                                                                                        SetupRect.loleft.h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 13: TempData.SetupData.PlotWhen := PlotEveryTwo;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  10: GlobalData.SetupData := TempData.SetupData;
SetPlotWhen(GlobalData.SetupData.PlotWhen);
WriteText(0.0,0.1,' Data Saved ')|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      11: TempData.SetupData.PlotWhen := PlotBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    GlobalData.SetupData := TempData.SetupData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          12: TempData.SetupData.PlotWhen := PlotEvery;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* Read I/O Channel *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteText(0.0,0.1,' Demo Data Saved');
                                                                                                                                                                                                                                                                                                                                  TempData.SetupData := GlobalData.SetupData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PlotWhen := PlotEvery;
Tsamp := 100; RealTsamp :=0.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE KeybonSetupMeny (str:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PROCEDURE MouseOnSetupMeny (rect: CARDINAL);
                                                                                                                                                                                                                     SetWindow(Opcomhandle, SetupRect);
SetFillColor(Opcomhandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH TempData.SetupData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               HorizontalTime := 20.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             VAR cmd1 : ARRAY [0..21] OF CHAR;
                                                                                                                                   SetupRect.loleft.v := 0.0;
SetupRect.upright.v := 12.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 GetWord(str,cmd1);
IF cmd1[0]='C' THEN
StringToCard(str,valc,ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     := -1.0;
:= 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      NumberOfInputs:=2;
                                                    PROCEDURE StartSetupMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WriteSetupScreen|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteSetupScreen|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WriteSetupScreen|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteSetupScreen |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (* demo setup *)
                                                                                                             (* set opcom area *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    valr, valr2 : REAL;
pos : CARDINAL;
ok : BOOLEAN;
END WriteSetupScreen;
                                                                                                                                                                                         WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END MouseOnSetupMeny;
                                                                                                                                                                                                                                                                                                                                                                                      WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                              END StartSetupMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* no action *)
                                                                                                                                                                                                                                                                                                                                                          SetMode (Stop);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Uhigh
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         CASE rect OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Ulow
```

skuu

ok:=ok AND (0<=valc) AND (valc<=1);

IF cmd1[4]='U' THEN

08:56:08

88 (3.25)

```
valc:=10*TRUNC(100.0*valr+0.5);
IF (pos>0) AND (9<valc) AND (valc<10001) THEN (* 14 OK ?! *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           StringToReal(str.pos,valr2);
IF (-1.0<=valr) AND (valr<=1.0) AND (valr<-1.10) AND (-1.0<=valr2) AND (valr2<=1.0) AND (valr<-1.10) AND (valr2<-1.10) AND (val
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                StringToReal (str,pos,valr);
IF (pos>0) AND (2.0<=valr) AND (valr<=100.0) THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     TempData.SetupData.HorizontalTime :=valr;
                                                                                                                                                                                                                                                                                                                                                         ELSIF CompareStr(cmdl,'CHANY1') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                              TempData.SetupData.chanY1 :=valc;
ELSIF CompareStr(cmd1,'CHANY2') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ELSIF CompareStr(cmdl,'CHANY3') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         =0 THEN
                                                                                                                                                                                                                                    IF CompareStr(cmdl,'CHANREF') = 0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TempData.SetupData.chanY2 :=valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ErrorMessage('Tsamp out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        :=valc;
                                                                                                                                                                                                                                                                                                    TempData.SetupData.chanRef :=valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        :=valc;
ok:=ok AND (0<=valc) AND (valc<=3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ErrorMessage('HPT out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      TempData.SetupData.Ulow := valr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             RealTsamp:=FLOAT (Tsamp) /1000.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ErrorMessage('Unknown Command');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ErrorMessage ('Chan out of range');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Dtl:=Tsamp DIV 4;
Dt2:=(Tsamp-Dtl) DIV 3;
Dt3:=(Tsamp-Dtl-Dt2) DIV 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ELSIF CompareStr(cmd1,'CHANU')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TempData.SetupData.chanY3
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSIF CompareStr(cmdl,'TSAMP')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH TempData.SetupData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ELSIF CompareStr(cmd1,'ULIM')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 StringToReal (str, pos, valr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   TempData.SetupData.chanU
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            valr:=-2.0; valr2:= 2.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     IF CompareStr(cmd1,'HPT')
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Tsamp :=valc;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ok:=FALSE;
                                                                                                                                                                               IF OK THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF OK THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           valr:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           :0=: sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END;
```

mnysetup.mod

```
TempData.SetupData.NumberOfInputs := valc;
                                                                              ErrorMessage('-1 <= Umin < Umax <= 1');</pre>
                                                                                                                                 ELSIF CompareStr(cmdl,'NUMINP') =0 THEN
                                                                                                                                                                                                                                                                                                                                                                                 =0 THEN
                                                                                                                                                                                                                                                                                                                         ErrorMessage(' 1 <= NUMINP <= 3 ');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                          ELSE ErrorMessage ('Error in Command');
TempData.SetupData.Uhigh := valr2;
                                                                                                                                                                                       ok:=ok AND (1<=valc) AND (valc<=3);
                                                                                                                                                                                                                                                                                                                                                                               ELSIF CompareStr (cmd1,'HELP')
                                                                                                                                                       StringToCard (str, valc, ok);
                        WriteSetupScreen;
                                                                                                                                                                                                                                                                     WriteSetupScreen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END KeybonSetupMeny;
                                                                                                                                                                                                                  IF OK THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END MNYsetup.
                                                                                                                                                                                                                                                                                                ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                             END;
```

DEFINITION MODULE Opcom;

IMPORT cpoly; FROM Pcalc

EXPORT QUALIFIED WriteReal, WriteInt, WriteText,
WritePolynomCoeff, ReadPolynomCoeff, GetWord,
ReadContinuousSpecs,
IdentifyCommand, CommandMatrix;

CONST

CommandNumberMax = 20; TYPE CommandMatrix = ARRAY [1..CommandNumberMax], [0..12] OF CHAR;

PROCEDURE WriteReal(h,v:REAL;txt:ARRAY OF CHAR;val:REAL);
PROCEDURE WriteInt(h,v:REAL;txt:ARRAY OF CHAR;val:INTEGER);
PROCEDURE WriteText(h,v:REAL;txt:ARRAY OF CHAR);

PROCEDURE WritePolynomCoeff(h,v:REAL;txt:ARRAY OF CHAR;p:cpoly); PROCEDURE ReadPolynomCoeff(str:ARRAY OF CHAR;VAR p:cpoly); PROCEDURE ReadContinuousSpecs(str:ARRAY OF CHAR; VAR p:cpoly);

PROCEDURE GetWord (VAR str, com: ARRAY OF CHAR);

PROCEDURE IdentifyCommand(str:ARRAY OF CHAR; com:CommandMatrix):CARDINAL;

END Opcom.

```
PROCEDURE ReadContinuousSpecs(str:ARRAY OF CHAR; VAR p:cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    := GlobalData.SetupData.RealTsamp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 FOR 1:=ptmp.degree+1 TO mdegree DO
                                              OF CHAR;
OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                : REAL;
: CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ptmp.degree:=mdegree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             : cpoly;
                                                                                                                                                                                                                                                              Concat (str, num, str);
                                                                                                                                                                                                 FOR i:=0 TO degree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ptmp.degree:=i-1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ELSIF i=mdegree THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ptmp.coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF ptmp.degree<=5 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ptmp.degree:=0;
                                              num : ARRAY[0..10]
str : ARRAY[0..70]
                                                                                                                                                                                                                                                                                                                                                    END WritePolynomCoeff;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            IF pos=posold THEN
                                                                                                                                  pkt.h:=h; pkt.v:=v;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END ReadPolynomCoeff;
                                                                                           : CARDINAL;
                                                                                                                                                        Assign (txt, str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IF 1=0 THEN
                         VAR pkt : point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   pos, posold, i
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 posold:=pos;
                                                                                                                                                                                                                                                                                                                                                                                                                                            ptmp:cpoly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           to =: plosed
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             p:=ptmp;
ELSE
                                                                                                                                                                             WITH D DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  VAR z, w, a, h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   i:=i+1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           EXIT;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            EXIT;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        foe:sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           pl,p2
                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     i:=0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              LOOP
                                                                                                             BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           sod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      д
                                                                                                                             point, WriteString, color, FillRectangle, SetTextColor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      - parameter ?? *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        - parameter ?? *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PROCEDURE WriteInt(h,v:REAL;txt:ARRAY OF CHAR;val:INTEGER);
                                                                                  FROM Pcalc IMPORT mdegree, coeffvector, cpoly, Polmul; FROM Graphics IMPORT SetWindow, rectangle, SetFillColor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE WriteReal (h, v: REAL; txt: ARRAY OF CHAR; val: REAL);
                                                                                                                                                                                                                                                                                                                                                                                             WHILE (is<len) AND (str[is]=' ') DO (* Skip Blanks *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (* Get Word
                                                                                                                                                                        FROM ConvReal IMPORT StringToReal, RealToString;
                                         IMPORT ScreenData, ErrorMessage;
IMPORT GlobalData, SetupDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RealToString(val,num,7); (* maybe not correct
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IntToString(val, num, 4); (* maybe not correct
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PROCEDURE WriteText(h,v:REAL;txt:ARRAY OF CHAR)
                                                                                                                                                                                                                                                              PROCEDURE GetWord (VAR str, com:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WriteString(ScreenData.Opcomhandle,pkt,num);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteString(ScreenData.Opcomhandle,pkt,txt);
                                                                                                                                                  IMPORT Concat, Assign, Length;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Concat (txt,num,num);
WriteString(ScreenData.Opcomhandle,pkt,num)
                                                                                                                                                                                             FROM NumberConversion IMPORT IntToString;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WHILE (isclen) AND (str[is]<>''') DO
com[ic] := CAP( str[is] );
str[is] := '';
                                                                                                                                                                                                                   FROM MathLib IMPORT exp, cos, sqrt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        num: ARRAY[0..40] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           num: ARRAY[0..40] OF CHAR;
IMPLEMENTATION MODULE Opcom;
                                                                                                                                                                                                                                                                                   VAR len, is, ic : CARDINAL;
                                                                                                                                                                                                                                                                                                                              := Length(str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IF ic<=HIGH(com) THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         com[ic] := CHR(0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Concat (txt, num, num);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   := is+1;
:= ic+1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 pkt.h:=h; pkt.v:=v;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    pkt.h:=h; pkt.v:=v;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    pkt.h:=h; pkt.v:=v;
                                                                                                                                                                                                                                                                                                                                                  :0 =:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                VAR pkt:point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       VAR pkt:point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         VAR pkt:point;
                                       FROM Screend
FROM Globals
                                                                                                                                                  Strings
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END WriteReal;
                                                                                                                                                                                                                                                                                                                                                                                                                  is:=is+1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END WriteInt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END GetWord;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ic := 0;
                                                                                                                                                                                                                                                                                                                                len
                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                         BEGIN
                                                                                                                                                    FROM
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BEGIN
                                                                                                                                                                                                                                                                                                                                                    2
```

StringToReal(str,pos,w);

```
- parameter ?? *)
PROCEDURE WritePolynomCoeff(h,v:REAL;txt:ARRAY OF CHAR;p:cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE ReadPolynomCoeff(str:ARRAY OF CHAR, VAR p:cpoly); VAR 1,pos,posold:CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                          RealToString(coeffs[i],num,7); (* maybe not correct
Concat(str,' ',str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteString(ScreenData.Opcomhandle,pkt,str);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ErrorMessage('Polynomial degree <= 5');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        StringToReal (str, pos, ptmp.coeffs[1]);
```

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THE SECTION

IF (pos=posold) OR (w<0.0) THEN

opcom.mod

```
PROCEDURE IdentifyCommand(str:ARRAY OF CHAR; com:CommandMatrix):CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                coeffs[1] := -2.0*exp(-z*w*h) *cos(w*h*sqrt(1.0-z*z));
coeffs[2] := exp(-2.0*z*w*h);
FOR i:=3 TO mdegree DO coeffs[1]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             coeffs[0] := 1.0;
coeffs[1] := -2.0*exp(-z*w*h)*cos(w*h*sqrt(1.0-z*z));
coeffs[2] := exp(-2.0*z*w*h);
FOR i:=3 TO mdegree Do coeffs[i]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               posold := pos;
StringToReal(str,pos,a);
IF pos=posold THEN (* second order polynomial *)
                                                                                                                       StringToReal(str,pos,z);
IF pos=posold THEN (* first order polynomial *)
WITH p DO
                                                                                                                                                                                                                           coeffs[0] := 1.0;
coeffs[1] := -exp(-w*h);
FOR i:=2 TO mdegree Do coeffs[1]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           degree:=1;
coeffs[0] := 1.0;
coeffs[1] := -exp(-a*w*h);
FOR i:=2 TO mdegree DO coeffs[1]:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FOR is:=1 TO Length(str) DO match:=match AND (str[is-1]=com[ic,is]);
                                                                                                                                                                                                                                                                                                                                                                                                  IF (0.0>z) OR (z>1.0) THEN ErrorMessage('Out of range: 0 < z <= 1');
ErrorMessage ('Out of range: w > 0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      FOR ic:=1 TO CommandNumberMax DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* third order polynomial *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     VAR ic,is, index : CARDINAL; match : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Polmul (p1, p2, 1.0E-8, p);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END ReadContinuousSpecs;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           coeffs[0] := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               match := TRUE;
                                                                                                                                                                                                    degree:=1;
                                                                                                 fsod =: plosod
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  degree:=2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               degree:=2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WITH D DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               index := 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WITH pl DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH p2 DO
                      RETURN
                                                                                                                                                                                                                                                                                                                            RETURN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RETURN
                                                                                                                                                                                                                                                                                                                                                                                                                                                    RETURN
                                                                                                                                                                                                                                                                                                      END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
```

ErrorMessage ('Ambiguos Command');

RETURN 0;

END;

IF index=0 THEN index := 1c;

ELSE

IF match THEN

ErrorMessage ('Unknown Command');

IF index=0 THEN

END IdentifyCommand;

END Opcom.

RETURN index;

DEFINITION MODULE Peale;

EXPORT QUALIFIED mdegree, polytypes, complex, coeffvector, cpoly, poly, Polnorm, Normalize, Cutpoly, Poladd, Poldiv, Polmul, Polsub, Gcd, Dlophantine, Sfactorize, FixDegree;

CONST mdegree = 10;

TYPE

= (bycoeffs, byzeros); = RECORD polytypes complex

re, im : REAL;

= ARRAY [0..mdegree] OF REAL; coeffvector

= RECORD cpoly

: CARDINAL; : coeffvector; degree

coeffs END;

zpoly

degree leadingcoeff = RECORD

: INTEGER; : REAL; : ARRAY [1..mdegree] OF complex; seros

CASE representation : polytypes OF bycoeffs : cp : cpoly|
byzeros : zp : zpoly = RECORD

poly

END;

PROCEDURE Polnorm(p: cpoly): REAL;

PROCEDURE Normalize(reps: REAL; VAR p: cpoly);
PROCEDURE Cutpoly(reps: REAL; VAR p: cpoly);
PROCEDURE Poladd(terml, term2: cpoly; reps: REAL; VAR sum: cpoly);
PROCEDURE Poldiv(numerator, denominator: cpoly; reps: REAL;
VAR quotient, reminder: cpoly);

PROCEDURE Polmul (factor1, factor2: cpoly; reps: REAL; VAR product: cpoly); PROCEDURE Polsub (term1, term2: cpoly; reps: REAL; VAR difference: cpoly); PROCEDURE Gcd(a, b: cpoly; reps: REAL; VAR g, x, y, u, v: cpoly); PROCEDURE Diophantlne(a, b, c: cpoly; VAR axyy; cpoly); PROCEDURE Sfactorize(b: cpoly; VAR a: cpoly); PROCEDURE FixDegree (VAR p: cpoly; deg: CARDINAL);

END Pcalc.

pcalc.def

IMPLEMENTATION MODULE Pcalc;

Tranlated into MODULA by Michael Lundh. FROM Screend IMPORT ErrorMessage; Subset of PCALC.PAS

87.05.05

PROCEDURE Polnorm(p: cpoly): REAL; relative = 1.0E-8;

: CARDINAL; FOR i:=0 TO degree DO r, s WITH p DO r:=0.0; BEGIN

PROCEDURE Normalize (reps: REAL; VAR p: cpoly); s:=ABS(coeffs[1]); IF S>r THEN r:=s; END Polnorm; RETURN r; END END;

CARDINAL; REAL; aeps:=reps*Polnorm(p); align, 1 aeps align:=0; WITH p DO BEGIN

WHILE (ABS(coeffs[align]) <= aeps) AND (align<=degree) DO align:=align+1; END;

coeffs[i]:=coeffs[i+align]; FOR i:=0 TO degree DO degree:=degree-align; IF degree>=align THEN

coeffs[0]:=0.0; degree:=0; END Normalize; PROCEDURE Cutpoly (reps: REAL; VAR p: cpoly); Normalize (reps,p);

coeffs[0]:=0.0; WITH p DO IF degree<0 THEN degree:=0; END; PROCEDURE Poladd (term1, term2; cpoly; reps: REAL; VAR sum: cpoly);

END Cutpoly;

FOR i:=0 TO factor1.degree DO

pcalc.mod

FOR i:=b.degree+align+1 TO mdegree DO (* ML add 861215 *) -coeffs[j]*denominator.coeffs[i]; PROCEDURE Poldiv (numerator, denominator: cpoly; reps: REAL; coeffs[j]:=remainder.coeffs[0]/denominator.coeffs[0]; coeffs[i+align]:=coeffs[i+align]+b.coeffs[i]; Assym(term1, term2, term1.degree-term2.degree); Assym(term2,term1, term2.degree-term1.degree); VAR quotient, remainder: cpoly);
: CARDINAL; PROCEDURE Assym(a, b: cpoly; align: CARDINAL); remainder.coeffs[i]:= remainder.coeffs[1] degree:=numerator.degree-denominator.degree; IF numerator.degree<denominator.degree THEN FOR i:=0 TO denominator.degree DO : CARDINAL; IF term1.degree>term2.degree THEN remainder, coeffs[0]:=0.0; FOR i:=0 TO b.degree DO Cutpoly (reps, remainder); WITH quotient DO FOR i:=0 TO mdegree DO Cutpoly (reps, remainder); FOR j:=0 TO degree DO Cutpoly (reps, quotient); coeffs[i]:=0.0; remainder:=numerator; coeffs[i]:=0.0; Cutpoly (reps, sum); degree:=0; WITH sum DO i, j RETURN; END Assym; sum:=a; END Poladd; END Poldiv; BEGIN BEGIN BEGIN

PROCEDURE Polmul (factor1, factor2: cpoly; reps: REAL; VAR product: cpoly); VAR i, j degree:=factor1.degree+factor2.degree;
FOR i:=0 TO mdegree DO (* ML861215 degree => mdegree *) coeffs[i]:=0.0; WITH product DO

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END Polmul;

BEGIN

```
(*Iteration loop*)
                                                                                                                                                                                                                                                                                                                         PROCEDURE Diophantine(a, b, c :cpoly; VAR xx,yy:cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                          nothing:=relative*Polnorm(c);
IF (g.degree>c.degree) OR (Polnorm(g)<nothing) THEN
ErrorMessage('No solution 1');</pre>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                : ARRAY [0..mdegree] OF coeffvector;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PROCEDURE Sfactorize(b: cpoly; VAR a: cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   sq[i]:=b.coeffs[i];
FOR j:=1 To i D0
sq[i]:=sq[i]-sq[i-j]*coeffs[j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          sq[0]:=b.coeffs[0]/coeffs[0];
FOR i:=1 TO n-1 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ErrorMessage('No solution 2');
                                                                                                                                                                                                                                                                                                                                                        : cboly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       : coeffvector;
                                                                                                                                                                                                                                                                                                                                                                            : REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                   Gcd(a,b,relative,g,x,y,u,v);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      i, iter, j, n : CARDINAL;
alfa, beta, cr,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 FOR iter:=1 TO maxiter DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Poldiv(c,g,relative,g,c);
IF Polnorm(c)>nothing THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Poldiv (b, v, relative, a, b);
                            Poldiv (g,h,reps,g,h);
                                                                                                                                                                                                                                  Swapconditionally(x,y);
Swapconditionally(u,v);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Polmul (g, y, relative, b);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Polmul (a, u, relative, a);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Polmul (g, x, relative, g);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Polsub(g,a,relative,a);
                                                 Polmul (g, u, reps, u);
                                                                          Polsub(x,u,reps,u);
                                                                                                  Polmul (g, v, reps, v);
                                                                                                                       Polsub (y, v, reps, v);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                coeffs[0]:=1.0;
FOR i:=1 TO n DO
coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                    g, x, y, u, v
nothing
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  n:=b.degree DIV 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END Diophantine;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                maxiter = 20;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         il, s, sq, x
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             degree:=n;
                                                                                                                                            g:=hold;
                                                                                                                                                                  x:=nold;
                                                                                                                                                                                         Y:=vold;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WITH a DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ½:=b;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              p, sr
                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CONST
                                                                                                                                                                                   PROCEDURE Polsub (term1, term2: cpoly; reps: REAL; VAR difference: cpoly);
FOR j:=0 TO factor2.degree DO Coeffs[i]*factor2.coeffs[j]; Coeffs[i+j]:=coeffs[i+j]+factor1.coeffs[i]*factor2.coeffs[j];
                                                                                                                                                                                                                                                                                                                                                                                                                                      PROCEDURE Gcd(a, b: cpoly; reps: REAL; VAR g, x, y, u, v: cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PROCEDURE Swapconditionally (VAR pl, p2: cpoly);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FOR i:=1 TO mdegree DO (* ML861215 add *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PROCEDURE Polydef(r: REAL; VAR p: cpoly);
                                                                                                                                                                                                                                                                                                                                                                      Poladd (term1, term2, reps, difference);
                                                                                                                                                                                                                                                                                                                                                                                                                                                             swapped : BOOLEAN;
h, hold, uold, vold : cpoly;
                                                                                                                                                                                                              : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        swapped:=b.degree>a.degree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WHILE Polnorm(h)>nothing DO
                                                                                                                                                                                                                                                                                                      coeffs[i]:=-coeffs[i];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            h:=b;
nothing:=reps*Polnorm(g);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Polydef(1.0,x);
Polydef(0.0,y);
Polydef(0.0,u);
Polydef(1.0,v);
Swapconditionally(a,b);
                                                                                                                                                                                                                                                   WITH term2 DO FOR i:=0 TO degree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Swapconditionally(x,y);
Swapconditionally(u,v);
                                                                                                                 Cutpoly (reps, product);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END Swapconditionally;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            b : cboly;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         coeffs[0]:=r;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF swapped THEN
```

VAR 1: CARDINAL;

BEGIN

nothing

END Polsub;

degree:=0;

WITH D DO

END Polydef;

pl:=p2; p:=b]; p2:-p;

BEGIN

hold:=h; n=:plon

g:=a;

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```
PROCEDURE FixDegree (VAR p:cpoly; deg:CARDINAL); (* Change a polynomial so that it has a specified degree *) VAR i:CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (*Integral*)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (*Solution*)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              il[i]:=beta[n-i];
FOR j:=0 TO i-1 DO
il[i]:=il[i]-p[n-i,i-j]*il[j]/p[n-i,0];
                                                                                                                                                                                                                          (*Table*)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      p.coeffs[i+deg-p.degree] := p.coeffs[i];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IF (p.degree<deg) AND (Polnorm(p)>0.0) THEN FOR 1:=p.degree TO 0 BY -1 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            sr[1+1, j]:=sr[i, j]-beta[i]*cr[j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              x[1]:=coeffs[i]*11[0];
FOR j:=1 TO 1 DO
x[1]:=x[1]:=x[1]+2.0*coeffs[1-j]*11[j];
                                                              s[i]:=b.coeffs[n-i];
FOR j:=0 TO n-i-1 DO
s[i]:=s[i]-sq[i+j]*coeffs[n-j];
                                                                                                                                                                                                                                                                                                                                                                                                alfa[i]:=p[i,n-i]/cr[n-i];
beta[i]:=sr[i,n-i]/cr[n-i];
FOR j:=0 TO n-i-1 DO
p[i+i,j]:=p[i,j]-alfa[i]*cr[j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  coeffs[i]:=0.5*(coeffs[i]+x[i]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              FOR i:=deg-p.degree-1 TO 0 BY -1 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            beta[i]:=beta[i]/p[0,0];
sq[1]:=sq[i]/coeffs[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            beta[n]:=sr[n,0]/p[n,0];
                                                                                                                                                                                                                                                                                                                                                        cr[j]:=p[1,n-i-j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      x[0]:=coeffs[0]*il[0];
                                                                                                                                                                                                                                            p[0,i]:=coeffs[1];
sr[0,1]:=s[1];
                                                                                                                                                                                                                                                                                                              FOR i:=0 TO n-1 DO FOR j:=0 TO n-i DO
                      END;
FOR 1:=0 TO n-1 DO
                                                                                                                                                                              s[n]:=b.coeffs[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          FOR 1:=1 TO n DO
                                                                                                                                                                                                                        FOR i:=0 TO n DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      il[0]:=beta[n];
FOR i:=1 TO n DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FOR 1:=0 TO n DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FOR 1:=0 TO n DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END Sfactorize;
                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END;
```

pcalc.mod

p.coeffs[i] := 0.0; END; p.degree := deg; END;

END FixDegree; END Pcalc.

DEFINITION MODULE PRCexec;

FROM Globals IMPORT PlotTypeType;

EXPORT QUALIFIED SetPlotWhen, InitExecute, Execute, Update;

(* initial *) PROCEDURE InitExecute; (* process *) PROCEDURE Execute; (* process *) PROCEDURE Update;

PROCEDURE SetPlotWhen (pw:PlotTypeType);

END PRCexec.

FROM Kernel

FROM RLS

and a second

ylt0 := 0.0; y2t0 := 0.0; y3t0 := 0.0; ut0 := 0.0; ylt1 := 0.0; y2t1 := 0.0; y3t1 := 0.0; ylt2 := 0.0; y2t2 := 0.0; y3t2 := 0.0; ylt3 := 0.0; y2t3 := 0.0; y3t3 := 0.0; PlotWhen := GlobalData.SetupData.PlotWhen; PlottingType; (* Process *) PROCEDURE Execute; : CARDINAL; : ModeType; r:=0.0; NextTime, SubTime : Time; END | ELSE END; ELSE END WITH ActualData DO GetTime (NextTime); SetPriority (20); PlotCounter :=0; END GetRefValue; END InitExecute; sine RETURN r; PlotCounter step ramp END: Plotting BEGIN BEGIN Semaphore, InitSem, Wait, Signal, Time, IncTime; free, busy, PlotTypeType, SetupDataType, RefSignalType, SignalTypeType, SendActualData, EstAdaptType, ActualDataType, GetModes, SetMode, 1: Yl := ADIn (chanYl); y2 := 0.0; y3 := 0.0| 2: Yl := ADIn(chanYl); y2 := ADIn(chanY2); y3 := 0.0| 3: Yl := ADIn(chanYl); y2 := ADIn(chanY2); y3 := ADIn(chanY3); GlobalData, PlottingType; FROM Regulmon IMPORT NewControlSignal, UpdateRegulatorState; TimeInPeriod := TimeInPeriod - Period; TimeInPeriod := TimeInPeriod - Period; IMPORT WaitUntil, GetTime, SetPriority, Event, InitEvent, Await, Cause, IF TimeInPeriod<0.25*Period THEN : IF TimeInPeriod<0.5*Period THEN TimeInPeriod := TimeInPeriod + RealTsamp; triangle: IF TimeInPeriod>Period THEN ELSIF TimeInPeriod<Period PROCEDURE ADINDUTOFY (VAR Y1, Y2, Y3: REAL); r := Mean-Amplitude; r := Mean+Amplitude; r := Mean+Amplitude; PROCEDURE SetPlotWhen(pw:PlotTypeType); IMPORT ADIn, DAOut; *) external: r := ADIn(chanRef); FROM Adaptive IMPORT AdaptiveDesign; FROM AnalogIO IMPORT ADIn, DAOut; ActualData : ActualDataType; RegSyncSemaphore : Semaphore; TimeInPeriod:=0.0| : EstAdaptType; IMPORT Estimation; WITH GlobalData.SetupData DO IMPLEMENTATION MODULE PRCexec; WITH GlobalData.SetupData DO WITH GlobalData. RefSignal DO PROCEDURE GetRefValue(); REAL; CONST Pi = 3.14159; CASE NumberOfInputs OF ActualData_PlotWhen: =pw; IMPORT sin; CASE SignalType OF END IMPORT END SetPlotWhen; END ADinputOFy; VAR r, tip: REAL; square (* FROM DProc FROM MathLib FROM Globals

END;

reft0 := 0.0;

```
ELSIF TimeInPeriod<0.75*Period THEN
r := Mean+4.0*Amplitude*(0.5-TimeInPeriod/Period);</pre>
                                                                                                                                          r := Mean+4.0*Amplitude*(TimeInPeriod/Period-1.0);
                                                                                                                                                                                                                                                                                                                         r := Mean+Amplitude*sin(2.0*Pi*TimeInPeriod/Period)
                                                                                                                                                                                                                                                                                                                                                                                                                                ELSIF TimeInPeriod+RealTsamp<HorizontalTime THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ELSIF TimeInPeriod+RealTsamp<HorizontalTime THEN
:= Mean+4.0*Amplitude*TimeInPeriod/Period;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             r := Amplitude*TimeInPeriod/HorizontalTime;
                                                                                                                                                                                                                                                                                                                                                            : IF TimeInPeriod<0.05*HorizontalTime THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     : IF TimeInPeriod<0.05*HorizontalTime THEN
                                                                                                                                                                                                                                                     TimeInPeriod := TimeInPeriod - Period;
                                                                                                                                                                                                                 : IF TimeInPeriod>Period THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TimeInPeriod := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    TimeInPeriod := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 (* initial *) PROCEDURE InitExecute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          r := Amplitude;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetMode (Zero);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetMode (Zero);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           InitSem(RegSyncSemaphore, busy);
                                                                                                                                                                                                                                                                                                                                                                                                      r:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           r:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            r:=0.0;
```

EstAdapt

SubTime:=NextTime;

SendActualData (ActualData); IF PlotCounter = 0 THEN

```
Adaptive : AdaptiveDesign(ut0,y1t0,reft0,0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Off : (* no action *) |
Estimate : Estimation(ut0,ylt0)|
Adaptive : AdaptiveDesign(ut0,ylt0,reft0,0.0);
                                                                                                   Estimate : Estimation(ut0,y1t0)
                                                                              : (* no action *) |
                                                                                                                                                                         UpdateRegulatorState;
                                                    CASE EstAdapt OF
                                                                                                                                                                                                                                                                         IncTime (NextTime, Tsamp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       (* Process *) PROCEDURE Update;
                                                                                                                                                                                                                                                                                              WaitUntil (NextTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Wait (RegSyncSemaphore);
WITH ActualData DO
CASE EstAdapt OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           UpdateRegulatorState;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetPriority (30);
                                                                                                                                                                                                                                                                                                                                                                                              END Execute;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END PRCexec.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END Update;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                        END;
                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       LOOP
                                                                                                                                                                                                                                                                                                                                                                      END:
                                                                                                                                                                                                                                                                                                                                                                                                                                            *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Adaptive : AdaptiveDesign(ut0,ylt0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Off : (* no action *) |
Estimate : Estimation(ut0,ylt0)|
Adaptive : AdaptiveDesign(ut0,ylt0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Adaptive : AdaptiveDesign(ut0,ylt0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PlotCounter:=(PlotCounter+1) MOD 4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Estimate : Estimation(ut0,ylt0)|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Estimate : Estimation(ut0,ylt0)|
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            PlotCounter:=(PlotCounter+1) MOD
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : (* no action *) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : (* no action *) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SendActualData (ActualData);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     (* Start Update-process *)
IncTime(SubTime, Dt1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ADinputOFy (y1t2, y2t2, y3t2);
IncTime (SubTime, Dt3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ADinputOFy (ylt1, y2t1, y3t1);
IncTime (SubTime, Dt2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ADinputOFy (ylt3, y2t3, y3t3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SendActualData (ActualData) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SendActualData (ActualData) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : Signal (RegSyncSemaphore);
                                                                                                                                                                                                                                                                                                                                          ut0:=NewControlSignal(reft0,ylt0,y2t0,y3t0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         reft0,0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    reft0,0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                reft0,0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF PlotCounter = 0 THEN
                                                                                                                                                                                                                    ut0:=NewControlSignal(0.0,ylt0,y2t0,y3t0);
                                                                                                                                                                     Zero: GlobalData.RefSignal.TimeInPeriod := 0.0;
                                                                                                                         GlobalData.RefSignal.TimeInPeriod := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         UpdateRegulatorState;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  UpdateRegulatorState;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  UpdateRegulatorState;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WaitUntil (SubTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WaitUntil (SubTime);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WaitUntil (SubTime);
                                                                                                                                               DAOut (GlobalData.SetupData.chanU,ut0)
                                                                                                                                                                                                                                            DAOut (GlobalData.SetupData.chanU,ut0);
                                                                                                                                                                                                                                                                                                                                                                    DAOut (GlobalData.SetupData.chanU,ut0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            : CASE EstAdapt OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : CASE EstAdapt OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PlotEveryFour : CASE EstAdapt OF
                                                                                                                                                                                               ADinputOFy (ylt0, y2t0, y3t0);
                                                                                                                                                                                                                                                                                                                      ADinputOFy (ylt0, y2t0, y3t0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Off
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                 IF Plotting=PlotOn THEN
GetModes (Mode, Plotting, EstAdapt);
                                                                                                                                                                                                                                                                      UpdateRegulatorState|
                                                                                                                                                                                                                                                                                          Run : reft0:=GetRefValue();
                                                                                                                                                                                                                                                                                                                                                                                                                                       CASE PlotWhen OF
                       WITH GlobalData.SetupData DO WITH ActualData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PlotEveryTwo
                                                                                                                                                                                                                                                                                                                                                                                                                                                               PlotBetween
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PlotEvery
                                                                                               Stop: ut0 := 0.0;
                                                                       CASE Mode OF
```

EXPORT QUALIFIED InitReyboard, Keyboard;

(* initial *) PROCEDURE InitKeyboard;

(* Process *) PROCEDURE Keyboard;

END PRCkeyb.

IMPLEMENTATION MODULE PRCKeyb;

```
WriteString (ScreenData.Commandhandle, Promptpoint, OldCommand[ComIndex]);
                   FROM Graphics IMPORT VirtualScreen, SetViewPort, SetWindow, SetFillColor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             WriteString (ScreenData.Commandhandle, Promptpoint, OldCommand[1]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PROCEDURE GetCommand (prompt:ARRAY OF CHAR; VAR cmdstr:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteString(ScreenData.Commandhandle,Promptpoint,OldCommand[1]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     EraseChar(ScreenData.Commandhandle,Promptpoint,StrMaxInd+3);
                                                                                                                                                                                                                            ScreenData, ErrorMessage, ResetErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           EraseChar(ScreenData.Commandhandle,Promptpoint,StrMaxInd+5);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          EraseChar(ScreenData.Commandhandle,Promptpoint,StrMaxInd+3);
                                                                                    FillRectangle, SetTextColor, EraseChar,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     IMPORT StringToReal; (*, RealToString;
                                                           handle, point, rectangle, color,
                                                                                                                                        (* HideCursor, ShowCursor; *)
                                                                                                                                                                      Concat, Length, CompareStr;
OpcomModeType, GetOpcomMode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     StrType;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Concat (str, blankcom, OldCommand [ComIndex]);
                                                                                                               WriteString, ReadString;
                                                                                                                                                                                                                                                                                                                                                                                                                                               (* FROM MNYAdapt IMPORT KeybonAdaptMeny; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    StrType = ARRAY[0..StrMaxInd] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              OldCommand[i] := OldCommand[i-1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Concat (str, blankcom, OldCommand[1]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     OldCommand : ARRAY [1..ComRowMax] OF
                                                                                                                                                                                                                                                                                                                                    KeybonDesignMeny;
                                                                                                                                                                                                                                                                                                                                                                                        KeybOnRefSigMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      : point;
                                                                                                                                                                                                                                                                           FROM MNYsetup IMPORT KeybonSetupMeny;
                                                                                                                                                                                                                                                                                                                                                                KeybOnRegulMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ROM MNYEstim IMPORT KeybonEstimMeny;
                                                                                                                                                                                                                                                                                                            KeybOnModelMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                      KeybOnPlotMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE Scroll (str:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Promptpoint.v:=FLOAT(ComIndex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FOR i:=ComRowMax TO 2 BY -1 DO
IMPORT SetPriority;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Promptpoint.v:=FLOAT(i);
                                                                                                                                                                                                                                                       GetWord;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Commandbox : rectangle;
Commandpoint, Promptpoint
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ComIndex:=ComIndex-1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Promptpoint.v:=1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Comindex : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          blankcom : StrType;
                                                                                                                                                                                                                                                     IMPORT
                                                                                                                                                                                                                                                                                                       FROM MNYmodel IMPORT
                                                                                                                                                                                                                                                                                                                                    FROM MNYdesgn IMPORT
                                                                                                                                                                                                                                                                                                                                                                                           IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                    IMPORT
                                                                                                                                                                      IMPORT
                                                                                                                                                                                              IMPORT
                                                                                                                                                                                                                       IMPORT
                                                                                                                                                                                                                                                                                                                                                                IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         IF Comindex>0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  ComRowMax = 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           StrMaxInd = 35;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  VAR 1: CARDINAL;
                                                                                                                                                                                                                                                                                                                                                        FROM MNYregul
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 FROM ConvReal
                                                                                                                                                                                                                                                                                                                                                                                           FROM MNYrefs
                                                                                                                                                                      Strings
                                                                                                                                                                                                                       FROM Screend
                                                                                                                                                                                            FROM Globals
                                                                                                                                                                                                                                                                                                                                                                                                                 FROM MNYplot
FROM Kernel
                                                                                                                                                                                                                                                  FROM Opcom
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END Scroll;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          CONST
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      TYPE
```

Promptpoint.v:=FLOAT(ComIndex);

VAR tmpstr : StrType;

prckeyb.mod

```
Commandbox.loleft.h := 0.0; Commandbox.upright.h := 2.25;
Commandbox.loleft.v := 0.0; Commandbox.upright.v := FLOAT(ComRowMax)+1.1;
SetWindow(ScreenData.Commandhandle,Commandbox);
EraseChar(ScreenData.Commandhandle,Promptpoint,StrMaxInd+3);
                                     WriteString(ScreenData.Commandhandle,Promptpoint,prompt);
                                                                                                      ReadString (ScreenData.Commandhandle,Commandpoint,cmdstr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Promptpoint.h:= 0.01; Promptpoint.v:=FLOAT(ComRowMax);
Commandpoint.h:= 0.10; Commandpoint.v:=FLOAT(ComRowMax);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* AdaptMode : KeybOnAdaptMeny(ComString) | *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FillRectangle (ScreenData.Commandhandle,Commandbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ComIndex := ComRowMax;
FOR i:=0 TO St.MaxInd DO blankcom[i] := ' '; END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DesignMode : KeybOnDesignMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             RefSigMode : KeybOnRefSigMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          EstimMode : KeybOnEstimMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetFillColor (ScreenData.Commandhandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SetTextColor (ScreenData.Commandhandle, green);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetupMode : KeybOnSetupMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ModelMode : KeybOnModelMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     RegulMode : KeybOnRegulMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               : KeybOnPlotMeny (ComString)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Length (ComString) > 0 THEN
                                                                    Commandpoint .v:=FLOAT (ComIndex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (* Process *) PROCEDURE Keyboard;
                                                                                                                                                                                                                                           Concat (prompt, cmdstr, tmpstr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               GetCommand ('->', ComString);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* Area for Commandhandle *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     CASE GetOpcomMode() OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ComString : StrType ;
                                                                                                                                                                                                                                                                                                                                                                                                                   PROCEDURE InitKeyboard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                     VAR r : rectangle;
                                                                                                                                                                          ResetErrorMessage,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              SetPriority(60);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : CARDINAL;
                                                                                                                                                                                                                                                                              Scroll (tmpstr);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END InitKeyboard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PlotMode
                                                                                                                                                                                                                                                                                                                END GetCommand;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END Keyboard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END PRCkeyb,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ΞĒ
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                LOOP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               BEGIN
```

88/03/25 08:54:46

EXPORT QUALIFIED InitMouse, MouseHigh, MouseLow, WaitTheEnd;

(* initial *) PROCEDURE InitMouse;

(* process *) PROCEDURE MouseHigh;

(* process *) PROCEDURE MouseLow;

(* entry *) PROCEDURE WaitTheEnd;

END PRCMouse.

```
SetMouseRectangle, WaitMouseRectangle, ShowCursor;
                                                                                                                                                                                                       FROM Globals IMPORI OpcomModeType, GetOpcomMode, SetOpcomMode, busy,
                                                   IMPORT InitSem, Semaphore, Wait, Signal, SetPriority;
                                                                                                                                                           ScreenData, ResetErrorMessage, WriteMouseBox,
                                                                                                         SetTextColor, WriteString, EraseChar, color,
                                                                                                                                                                                                                                                                                                                                                                                                                                           (* FROM MNYAdapt IMPORT MouseOnAdaptMeny, StartAdaptMeny; *)
                                                                                                                                                                                                                                 ModeType, PlottingType, EstAdaptType,
                                                                      FROM Graphics IMPORT rectangle, point, buttonset, GetMouse,
                                                                                                                                                                                                                                                                                                                                                                                                 IMPORT MouseOnRefSigMeny, StartRefSigMeny;
                                                                                                                                                                                                                                                                                                                                           FROM MNYdesgn IMPORT MouseOnDesignMeny, StartDesignMeny;
                                                                                                                                                                                                                                                                                            StartSetupMeny;
                                                                                                                                                                                                                                                                  SetMode, SetPlotting, SetEstAdapt;
                                                                                                                                                                                                                                                                                                                      StartModelMeny;
                                                                                                                                                                                                                                                                                                                                                                       StartRegulMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            StartEstimMeny,
                                                                                                                                                                                                                                                                                                                                                                                                                           StartPlotMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FROM MNYEstim IMPORT MouseOnEstimMeny,
                                                                                                                                                                                                                                                                                     FROM MNYsetup IMPORT MouseOnSetupMeny,
                                                                                                                                                                                                                                                                                                                                                                  FROM MNYregul IMPORT MouseOnRegulMeny,
                                                                                                                                                                                                                                                                                                               FROM MNYmodel IMPORT MouseOnModelMeny,
                                                                                                                                                                                                                                                                                                                                                                                                                    FROM MNYplot IMPORT MouseOnPlotMeny,
                                                                                                                                                                                    ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteMouseBox(2,9,' EXIT ',red);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (* process *) PROCEDURE MouseHigh;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 (* Entry *) PROCEDURE WaitTheEnd;
IMPLEMENTATION MODULE PRCmouse;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     (* Entry *) PROCEDURE TheEnd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 pressedbutton : buttonset;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Semaphore;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Semaphore;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FROM AnalogIO IMPORT DAOUt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Init Sem (The End Sem, busy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         InitSem(MouseSync, busy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              point;
                                                                                                                                                      FROM Screend IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Signal (TheEndSem);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PROCEDURE InitMouse;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    VAR r : rectangle ;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Walt (TheEndSem);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          StartSetupMeny;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           i : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  DAOut (0, 0.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END WaitTheEnd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               DAOut (1,0.0)
                                                                                                                                                                                                                                                                                                                                                                                            FROM MNYrefs
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END InitMouse;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          markedpoint
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                ShowCursor;
                                                   FROM Kernel
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            TheEndSem
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        MouseSync
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WhichRect
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END TheEnd;
```

BEGIN

BEGIN

BEGIN

GetMouse (ScreenData.Opcomhandle, markedpoint, pressedbutton);

IF GetOpcomMode() = SetupMode THEN

IF WhichRect>=30 THEN

WhichRect := WaitMouseRectangle(ScreenData.Mousehandle);

SetPriority (10);

prcmouse, mod

```
: (* MouseOnAdaptMeny(WhichRect) *) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* SetOpcomMode (AdaptMode); StartAdaptMeny *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RefSigMode : MouseOnRefSigMeny(WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       DesignMode : MouseOnDesignMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            : MouseOnEstimMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       StartDesignMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      StartRefSigMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       : MouseOnSetupMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               : MouseOnModelMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : MouseOnRegulMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         StartSetupMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    StartEstimMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               StartModelMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            StartRegulMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              : MouseOnPlotMeny (WhichRect)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            StartPlotMeny
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               0 : (* funktionsanrop med markedpoint *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            20 SetOpcomMode (SetupMode); St.
21 SetOpcomMode (ModelMode); St.
22 SetOpcomMode (ModelMode); St.
23 SetOpcomMode (RegulMode); St.
24 SetOpcomMode (RefSigMode); St.
25 SetOpcomMode (RefSigMode); St.
26 SetOpcomMode (RefSigMode); St.
27 SetOpcomMode (EstimMode); St.
27 SetOpcomMode (EstimMode); St.
28 SetOpcomMode (AdaptMode); St.
29 TheEnd |
ErrorMessage(' No Changes Now');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               10..19 : CASE GetOpcomMode() OF
                                                                                                                                                              34: SetEstAdapt (Adaptive) | 35: SetPlotting (Ploton) | 36: SetPlotting (Plotoff);
                                                                                                                                          33: SetEstAdapt (Estimate) |
                                                                                                                                                                                                                                                                                                                                                                                                                                                            (* process *) PROCEDURE MouseLow;
                                                                                             31: SetMode (Zero) |
                                                                       30: SetMode (Stop) |
                                                                                                                                                                                                                                          ELSE (* no action *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetupMode
                                                                                                                  32: SetMode (Run)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RequiMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    AdaptMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            EstimMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ModelMode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PlotMode
                                             CASE WhichRect OF
                                                                                                                                                                                                                                                                                                                                         Signal (MouseSync);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ELSE (* no action *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ResetErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       CASE WhichRect OF
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Wait (MouseSync);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetPriority (50);
                                                                                                                                                                                                                                                                                                                                                                                                               END MouseHigh;
                                                                                                                                                                                                                                                                    END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END MouseLow;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END PRCmouse,
                                                                                                                                                                                                                                                                                                                 ELSE
                                                                                                                                                                                                                                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  LOOP
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BEGIN
```

88/03/25 08:54:47

(* initial *) PROCEDURE InitPlotter;

(* process *) PROCEDURE Plotter;

END PRCplot.

prcplot.mod

```
ActualHorizontalTime := GlobalData.SetupData.HorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Textpoint.v:= 0.48; (* old 50 *)
Timepoint.h:=0.91*ActualHorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    IF (LastPlotTime + pt4)>ActualHorizontalTime THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteString(SmallPlothandle, Textpoint, 'y1');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 RealToString(ActualHorizontalTime, txt , 5 );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteString(SmallPlothandle, Timepoint, txt);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetTextColor (SmallPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetLineColor (SmallPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Unitbox.upright.h := ActualHorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FillRectangle (SmallPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SetTextColor (SmallPlothandle, Refcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              DrawRectangle (SmallPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WriteString (SmallPlothandle, Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetTextColor (SmallPlothandle, Ylcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WITH ScreenData DO
SetWindow(SmallPlothandle,Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Textpoint, Timepoint : point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         VAR txt:ARRAY [0..9] OF CHAR;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PROCEDURE SmallPlotBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PROCEDURE DrawSmallArea;
                                                           plotpkt8[7].v := at3;
plotpkt8[8].v := at3;
                                     plotpkt8[6].v := at2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Concat (txt,' s',txt);
                                                                                                                                                                                                                           PROCEDURE TimeEvery;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Timepoint.v:=-1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        LastPlotTime:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Textpoint.h:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     DrawSmallArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH PlotData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END DrawSmallArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        AssignPlotTime;
                                                                                                                                                                         END PlBetween;
                                                                                                                                                                                                                                                                                                                                                                    END TimeEvery;
                                                                                                                                                aop :=at3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           aop :=at0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END PlEvery;
                                                                                                                                                                                                                                                                                                                                                                                                                                                       BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             BEGIN
                                                                                                           IMPORT OpcomModeType, GetOpcomMode, GlobalData, SetupDataType,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    : REAL; (* Last position on horizontal axis *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PROCEDURE PlBetween(h:handle; c:color; at0,at1,at2,at3:REAL; VAR aop:REAL);
                                                                                                                                 ActualDataType, PlotTypeType, ReceiveActualData; FROM Graphics IMPORT handle,point,rectangle,color, SetWindow,SetTextColor,
                                                                                                                                                                                             HideCursor, ShowCursor, WriteString, SetLineColor, SetFillColor, PolyLine, FillRectangle, DrawRectangle; FROM ConvReal IMPORT RealToString; FROM Strings IMPORT Concat;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* Actual Horizontal Time *)
                                                                                                                                                                                                                                                                                                                                                                                                                                               Ylpo, Y2po, Y3po, upo, rpo, dpo : REAL; (* Old plotpoints *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             [0..8] OF point; [0..2] OF point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (* kan goras smartare *)
                                                                                                                                                                                                                                                                                                                                                                                             . ActualDataType;
                                                                                                                                                                                                                                                                                                                                                                                                                           : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   pt2;
pt3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       plotpkt8[0].h := LastPlotTime;
plotpkt8[1].h := LastPlotTime;
plotpkt8[2].h := LastPlotTime + pt1;
plotpkt8[3].h := LastPlotTime + pt1;
plotpkt8[4].h := LastPlotTime + pt1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 tsamp := GlobalData.SetupData.Tsamp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ARRAY
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ARRAY
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             VAR tsamp, Dt1, Dt2, Dt3 : CARDINAL;
                                                                                                                                                                                                                                                                                                           IMPORT Write; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 plotpkt8[5].h := LastPlotTime +
plotpkt8[6].h := LastPlotTime +
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          := LastPlotTime +
                                                      IMPORT SetPriority;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     plotpkt8[8].h := LastPlotTime +
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            pt2:=FloaT (bt1+bt2) /1000.0;
pt3:=FloaT (bt1+bt2+bt3) /1000.0;
                                                                                  ScreenData;
IMPLEMENTATION MODULE PRCplot;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Dt3:=(tsamp-Dt1-Dt2) DIV 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        pt4:=FLOAT (tsamp) /1000.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ptl, pt2, pt3, pt4, pt4i ActualHorizontalTime,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE AssignPlotIlme;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   pt1:=FLOAT (Dt1) /1000.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Dt2:=(tsamp-Dt1) DIV 3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                plotpkt8[0].v := aop;
plotpkt8[1].v := at0;
plotpkt8[2].v := at0;
plotpkt8[3].v := at1;
plotpkt8[4].v := at1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     PROCEDURE TimeBetween;
                                                                                  IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetLineColor(h,c);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Dt1:=tsamp DIV 4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END AssignPlotTime;
                                                                                                                                                                                                                                                                                                                                                                                                                    Unitbox, Diffbox
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          plotpkt8[7].h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END TimeBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    LastPlotTime
                                                                                                                                                                                                                                                                                                        (* FROM Debug
                                                                                  FROM Screend
                                                                                                           FROM Globals
                                                    FROM Kernel
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      pt4i:-pt4;
                                                                                                                                                                                                                                                                                                                                                                                           PlotData
```

plotpkt8 plotpkt2

BEGIN

BEGIN

(* Redraw *)

r');

```
PROCEDURE Plevery(han:handle; col:color; at0:REAL; VAR aop:REAL);
                                                                                                                                                                                                                                                                                                                   plotpkt2[1].h := LastPlotTime;
plotpkt2[2].h := LastPlotTime + pt4i;
                                                                                                                                                                                                                                                                                         plotpkt2[0].h := LastPlotTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       plotpkt2[0].v := aop;
plotpkt2[1].v := at0;
plotpkt2[2].v := at0;
PolyLine (han, plotpkt2,3);
                                                                                                                PolyLine (h, plotpkt8, 9);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetLineColor (han, col);
plotpkt8[5].v := at2;
```

TimeEvery;

preplot.mod

```
reft0-ylt0, reft0-ylt1, reft0-ylt2, reft0-ylt3 m dpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Textpoint.v:=-0.094; WriteString(DiffPlothandle,Textpoint,'-0.1');
                                                                                                                                                                                                                                                              Textpoint.v:=-0.94; WriteString(BigPlothandle,Textpoint,'-1.0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Textpoint.v:=-0.94; WriteString(UPlothandle,Textpoint,'-1.0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       r');
                                   yl');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    e =' );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               pli[0].v:= 0.0;
pli[1].v:= 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF (LastPlotTime + pt4)>ActualHorizontalTime THEN
                                                                                                                             I');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PlEvery(BigPlothandle, Refcolor, reft0, rpo); PlEvery(UPlothandle, Ucolor, ut0, upo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           u,);
                                                                                                                                                                                                                              WriteString(BigPlothandle, Textpoint, ' 1.0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteString(UPlothandle, Textpoint, ' 1.0');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetTextColor (DiffPlothandle, Diffcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetLineColor (DiffPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      WriteString (UPlothandle, Timepoint, txt);
                                WriteString (BigPlothandle, Textpoint,
SetTextColor (BigPlothandle, Ylcolor);
                                                                                                                                                                                              SetTextColor (BigPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                         FillRectangle (DiffPlothandle, Diffbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetTextColor (DiffPlothandle, Refcolor);
                                                                                                                                                                                                                                                                                                                           SetLineColor (BigPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         DrawRectangle (DiffPlothandle, Diffbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetTextColor (DiffPlothandle, Plotcolor)
                                                                                                                                                                                                                                                                                                                                                           DrawRectangle (BigPlothandle, Unitbox);
                                                                                             SetTextColor (BigPlothandle, Refcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SetTextColor (DiffPlothandle, Ylcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteString(DiffPlothandle,Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PlEvery(UPlothandle, Ucolor, ut0, PlBetween(DiffPlothandle,Diffcolor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteString(DiffPlothandle,Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WriteString(DiffPlothandle,Textpoint,
                                                                                                                             WriteString (BigPlothandle, Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteString(DiffPlothandle,Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetLineColor (UPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetTextColor (UPlothandle, Plotcolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              FillRectangle (UPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DrawRectangle (UPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                         SetWindow(DiffPlothandle,Diffbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             pli[1].h:= ActualHorizontalTime;
SetLineColor(DiffPlothandle,grey);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           WriteString (UPlothandle, Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetTextColor (UPlothandle, Ucolor);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PolyLine (DiffPlothandle, pli, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetWindow(UPlothandle,Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Textpoint.v:= 0.054;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE BigPlotBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Textpoint.v:= 0.54;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               pli[0].h:= 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH PlotData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  DrawBigArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END DrawBigArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  TimeBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        TimeEvery;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* Redraw *)
                                                                                                                                         PlBetween(SmallPlothandle, Ylcolor, ylt0, ylt1, ylt2, ylt3, ylpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y3');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ActualHorizontalTime := GlobalData.SetupData.HorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Timepoint.h:=0.91*ActualHorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             y2');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                + pt4i)>ActualHorizontalTime THEN
                                                                                                                    PlEvery (SmallPlothandle, Refcolor, reft0, rpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PlEvery (SmallPlothandle, Refcolor, reft0, rpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      PlEvery (SmallPlothandle, Ylcolor, ylt0, ylpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          AssignPlotTime; RealToString (ActualHorizontalTime, txt , 5 );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 = ActualHorizontalTime;
= ActualHorizontalTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF 3 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SetTextColor (BigPlothandle, Y3color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          IF 2 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetTextColor (BigPlothandle, Y2color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WriteString (BigPlothandle, Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteString (BigPlothandle, Textpoint,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 IF 1 IN GlobalData, PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               FillRectangle (BigPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Textpoint.h:=0.0; Textpoint.v:= 0.70;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      LastPlotTime:=LastPlotTime + pt4i;
                                                                                                                                                                                                                                               LastPlotTime:=LastPlotTime + pt4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetWindow (BigPlothandle, Unitbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Textpoint, Timepoint : point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    VAR txt:ARRAY [0..9] OF CHAR; pl1:ARRAY [0..1] OF point;
                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE SmallPlotEveryX;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Concat (txt,' s',txt);
                                                                                 WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE DrawBigArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                          WITH PlotData DO
IF (LastPlotTime
                                                                                                                                                                                                                                                                                                             END SmallPlotBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           DrawSmallArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               LastPlotTime:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Timepoint.v:=-1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END SmallPlotEveryX;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Unitbox.upright.h
Diffbox.upright.h
                    TimeBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              TimeEvery;
```

-y1');

(* Redraw *)

```
(* Redraw *)
                         PlBetween(BigPlothandle,Y3color, y3t0,y3t1,y3t2,y3t3, y3po);
                                                                                                             PlBetween(BigPlothandle, Y2color, y2t0, y2t1, y2t2, y2t3, y2po);
                                                                                                                                                                                                  PlBetween(BigPlothandle,Ylcolor, ylt0,ylt1,ylt2,ylt3, ylpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ylpo:=0.0; y2po:=0.0; y3po:=0.0; upo:=0.0; rpo:=0.0; dpo:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PlEvery(UPlothandle, Ucolor, ut0, upo);
PlEvery(DiffPlothandle,Diffcolor, reft0-ylt0, dpo);
IF 3 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         0.0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             0.0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IF (LastPlotTime + pt4i)>ActualHorizontalTime THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PlEvery (BigPlothandle, Y2color, y2t0, y2po);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PlEvery (BigPlothandle, Y3color, y3t0, y3po);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          IF 1 IN GlobalData.PlotWhichCurve THEN
PlEvery(BigPlothandle,Ylcolor, ylt0, ylpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PlEvery(BigPlothandle, Refcolor, reft0, rpo);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         4
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Į,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Unitbox.loleft.h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Diffbox.loleft.h
                                                                                IF 2 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                   IF 1 IN GlobalData.PlotWhichCurve THEN
IF 3 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       IF 2 IN GlobalData.PlotWhichCurve THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetFillColor (SmallPlothandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetFillColor (DiffPlothandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SetFillColor (BigPlothandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           LastPlotTime:=LastPlotTime + pt4i;
                                                                                                                                                                                                                                                                                                                     LastPlotTime:=LastPlotTime + pt4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetFillColor (UPlothandle, black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Unitbox.loleft.v :=-1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Diffbox.loleft.v :=-0.1;
Diffbox.upright.v := 0.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Unitbox.upright.v := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE BigPlotEveryX;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE InitPlotter;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    VAR r : rectangle ;
                                                                                                                                                                                                                                                                                                                                                                              END BigPlotBetween;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH PlotData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         DrawBigArea;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END BigPlotEveryX;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                TimeEvery;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
```

END Plotter; END PRCplot.

END;

END:

prcplot.mod

DrawSmallArea; END InitPlotter;

```
PlotEveryTwo: SmallPlotEveryX ; pt41:=2.0*pt4|
PlotEveryFour: SmallPlotEveryX ; pt41:=4.0*pt4;
                                                                                                                                                                                                                                                       pt4i:=4.0*pt4;
                                                                                                                                                                                                                                pt41:=2.0*pt4|
                                                                                                                                                                                                                                                                                                                                          SmallPlotBetween|
                                                                                                                                                                                                                                PlotEveryTwo: BigPlotEveryX;
PlotEveryFour: BigPlotEveryX;
                                                                                                                                                                                                                                                                                                                                                             SmallPlotEveryX
                                                                                                                                                                                          BigPlotBetween
                                                                                                                                                                                                               BigPlotEveryX
                                                                                                                                                                                                                                                                                                                     DrawSmallArea
                                                                                                                                                                       DrawBigArea
                                                                                                                                                PlotMode: CASE PlotData.PlotWhen OF
                                                                                                                                                                                                                                                                                                CASE PlotData.PlotWhen OF
(* Process *) PROCEDURE Plotter;
                                                                                                       ReceiveActualData(PlotData);
                                                                                                                                                                                          PlotBetween:
                                                                                                                                                                                                                                                                                                                                          PlotBetween:
                                                                                                                                                                                                               Plot Every:
                                                                                                                                                                                                                                                                                                                                                               Plot Every:
                                                                                                                           CASE GetOpcomMode() OF
                                                                                                                                                                       Redraw:
                                                                                                                                                                                                                                                                                                                     Redraw:
                                                                                                                                                                                                                                                                             END;
                                      SetPriority (40);
                                                                                                                                                                                                                                                                                                  ELSE
                                                                                    LOOP
```

FROM Globals IMPORT RegulatorType; FROM Pcalc IMPORT cpoly;

EXPORT QUALIFIED InitRegulmonitor, NewControlSignal, UpdateRegulatorState, NewAdaptiveRegulator, NewPolyInRegulator;

(* initial *) PROCEDURE InitRegulmonitor; (* monitor *) PROCEDURE NewControlSignal(ro,y01,y02,y03:REAL):REAL; (* monitor *) PROCEDURE UpdateRegulatorState;

(* monitor *) PROCEDURE NewPolyInRegulator(rd:RegulatorType);
(* monitor *) PROCEDURE GetPolyInRegulator(VAR rd:RegulatorType);
(* monitor *) PROCEDURE NewAdaptiveRegulator(VAR rd:RegulatorType);

END Regulmon.

VAR

regulmon.mod

```
:= S2.coeffs[i] / r0;
:= S3.coeffs[i] / r0;
:= T.coeffs[i] / r0;
        := Sl.coeffs[i]
                                                                                                                                                                                                                     := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            rd := RegulMonitor.RegData;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Signal (RegulMonitor.Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Wait (RegulMonitor, Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    WITH RegulMonitor DO
IF firstcall THEN
InitSem(Mutex, free);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PROCEDURE InitRegulmonitor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           RegulMonitor.RegData.R
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RegulMonitor.RegData.S1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       RegulMonitor.RegData.T
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END NewAdaptiveRegulator;
                                                  S3.coeffs[i]
        Sl.coeffs[i]
                                                                                                                                                                                                                                          Sl.coeffs[i]
S2.coeffs[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END NewPolyInRegulator;
                               S2.coeffs[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       END GetPolyInRegulator;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            firstcall:=FALSE;
                                                                                                                                                                                                                                                                                         S3.coeffs[i]
                                                                                                                                                                                                                                                                                                                                       Ao.coeffs[i]
                                                                         T.coeffs[1]
                                                                                                                                                                                                                     R.coeffs[i]
                                                                                                                                                                                                                                                                                                                T.coeffs[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Signal (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                v[0]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     VAR i : CARDINAL;
BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* Check degree of regulator *)
                                                                                                                  IMPORT free, RegulatorType, SetupDataType, GlobalData,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DegreeOK := (S1.degree<=R.degree) AND (S2.degree<=R.degree) AND
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             (S3.degree<=R.degree) AND (T.degree <=R.degree) AND
                                                                                                                                                                                                                                                             RegData : RegulatorType; 
y1,y2,y3,ref,u,v : ARRAY[0..mdegree] OF REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             FOR i:=Ao.degree+1 TO R.degree DO (* Fix degree of Ao *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (* monitor *) PROCEDURE NewPolyInRegulator(rd:RegulatorType);
                                                IMPORT Semaphore, InitSem, Wait, Signal;
                                                                                          IMPORT mdegree, cpoly, Polnorm, FixDegree;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               make r[0]=1*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ELSIF u > SetupData.Uhlgh*AdaptData.ulimit THEN
                                                                                                                                                                                                                                            : Semaphore;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          IF u < SetupData.Ulow*AdaptData.ulimit THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                RETURN SetupData.Uhigh*AdaptData.ulimit;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  RETURN SetupData.Ulow*AdaptData.ulimit;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             r0 := R.coeffs[0]; (* make FOR i:=0 TO R.degree DO R.coeffs[i] := R.coeffs[i] / r0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ErrorMessage(' Non-Causal Regulator ');
                                                                                                                                                                                                                                                                                                                                                                                                     PROCEDURE LimitationOfU( u:REAL ):REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (Ao. degree<=R. degree);
                                                                                                                                           AdaptDataType;
                                                                       ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              RegulMonitor.RegData:=rd;
IMPLEMENTATION MODULE Regulmon;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              FixDegree (S2, R. degree);
FixDegree (S3, R. degree);
FixDegree (T , R. degree);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           FixDegree (S1, R. degree);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Ao.coeffs[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Ao.degree:=R.degree;
                                                                                                                                                                                                                                          Mutex
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      1 : CARDINAL;
DegreeOK : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WITH RegulMonitor DO
                                                                                                                                                                                                               RegulMonitor : RECORD
                                                                                                                                                                                                                                                                                                                                                          firstcall : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IF NOT DegreeOK THEN
                                                                                                                                                                                                                                                                                                                END;
                                                                     IMPORT
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH RegData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                   WITH GlobalData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Wait (Mutex);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  END LimitationOfU;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RETURN u;
                                                                                                                FROM Globals
                                                                   FROM Screend
FROM Pcalc
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   WITH rd DO
                                                FROM Kernel
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END:
```

LO L VAR 1

BEGIN

```
(* Bump less transfer - Perform new comp. for next sample *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (* monitor *) PROCEDURE NewAdaptiveRegulator(VAR rd:RegulatorType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (* monitor *) PROCEDURE GetPolyInRegulator(VAR rd:RegulatorType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                      + ( Ao.coeffs[i] - R.coeffs[i] ) *u[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (* Fast tranfer for adaptive case - no safety at all *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      (* Init RegulMonitor
                        Y1[i] :=0.0; Y2[i]:=0.0; Y3[i]:=0.0; ref[i]:=0.0; u[i] :=0.0; v[i]:=0.0;
                                                                                                                                                                                                                                                                                                                                              v[0]:= v[0] - Ao.coeffs[i]*v[i]
+ T.coeffs[i]*ref[i]
                                                                                                                                                                                                                                                                                                                                                                                               - Sl.coeffs[i]*yl[i]
                                                                                                                                                                                                                                                                                                                                                                                                                       - S2.coeffs[i]*y2[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                             - S3.coeffs[i]*y3[i]
FOR i:=R.degree+1 TO mdegree DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   := rd.R;
:= rd.S1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                := rd.T;
                                                                                                                                                                                                                                                                                                                   FOR i:=1 TO R. degree DO
                                                                                             0.0;
                                                                                                                                                                      . 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FOR i:=0 TO mdegree DO y1[i] := 0.0; y2[i] := 0.0;
```

```
-S1.coeffs[2]*y1[2] -S2.coeffs[2]*y2[2] -S3.coeffs[2]*y3[2]
+ ( Ao.coeffs[2] - R.coeffs[2] )*u[2] - Ao.coeffs[2]*v[2]
+ T.coeffs[3]*ref[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  -S1.coeffs[1]*y1[1] -S2.coeffs[1]*y2[1] -S3.coeffs[1]*y3[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    -S1.coeffs[3]*y1[3] -S2.coeffs[3]*y2[3] -S3.coeffs[3]*y3[3]
        -S1.coeffs[1]*y1[1] -S2.coeffs[1]*y2[1] -S3.coeffs[1]*y3[1]
+ { Ao.coeffs[1] - R.coeffs[1] )*u[1] - Ao.coeffs[1]*v[1]
+ T.coeffs[2]*ref[2]
                                                                            -S1.coeffs[2]*y1[2] -S2.coeffs[2]*y2[2] -S3.coeffs[2]*y3[2]
                                                                                                                                                                                                                                                                                                                                                                       -S1.coeffs[2]*Y1[2] -S2.coeffs[2]*Y2[2] -S3.coeffs[2]*Y3[2]
+ ( Ao.coeffs[2] - R.coeffs[2] )*u[2] - Ao.coeffs[2]*V[2]
+ T.coeffs[3]*ref[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                           -Sl.coeffs[3]*y1[3] -S2.coeffs[3]*y2[3] -S3.coeffs[3]*y3[3]
+ ( Ao.coeffs[3] - R.coeffs[3] )*u[3] - Ao.coeffs[3]*v[3]|
                                                                                                                                                                                                                                                                                                          -Sl.coeffs[1]*y1[1] -S2.coeffs[1]*y2[1] -S3.coeffs[1]*y3[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        -S1.coeffs[1]*y1[1] -S2.coeffs[1]*y2[1] -S3.coeffs[1]*y3[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        -S1.coeffs[2]*y1[2] -S2.coeffs[2]*y2[2] -S3.coeffs[2]*y3[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          -S1.coeffs[3]*y1[3] -S2.coeffs[3]*y2[3] -S3.coeffs[3]*y3[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              -S1.coeffs[4]*y1[4] -S2.coeffs[4]*y2[4] -S3.coeffs[4]*y3[4]
                                                                                                                                                                                                                                                                                                                              + ( Ao.coeffs[1] - R.coeffs[1] )*u[1] - Ao.coeffs[1]*v[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           + ( Ao.coeffs[1] - R.coeffs[1] )*u[1] - Ao.coeffs[1]*v[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             + ( Ao.coeffs[2] - R.coeffs[2] )*u[2] - Ao.coeffs[2]*v[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y3[4]:=y3[3];
y3[3]:=y3[2];
y3[2]:=y3[2];
y3[1]:=y3[0];
v[4]:=v[3];
v[7]:=v[1];
v[2]:=v[1];
                                                                                                                                           y3[3] := y3[2];

y3[2] := y3[2];

y3[1] := y3[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  y3[4]:=y3[3];
y3[3]:=y3[2];
y3[2]:=y3[2];
y3[1]:=y3[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  y3[5];=y3[4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 v[4] := v[3];

v[3] := v[2];

v[2] := v[1];
                                                                                                                                                                                                                 v[3] := v[2];

v[2] := v[1];
                                                                                                                                                                                                                                                              v[1] := v[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             v[5]:=v[4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     + { Ao.coeffs[1] - R.coeffs[1] \*u[1]
+ T.coeffs[2]*ref[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     v[1]:=v[0];
                                                                                                + ( Ao.coeffs[2] - R.coeffs[2] )*u[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               + ( Ao.coeffs[3] - R.coeffs[3] )*u[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                + ( Ao.coeffs[4] - R.coeffs[4] )*u[4]
                                                                                                                                           y2[3]:=y2[2];
y2[2]:=y2[1];
y2[1]:=y2[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              y2[5]:=y2[4];
y2[4]:=y2[3];
y2[3]:=y2[2];
y2[2]:=y2[1];
y2[1]:=y2[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y2[4]:=y2[3];
y2[3]:=y2[2];
y2[2]:=y2[1];
y2[1]:=y2[0];
                                                                                                                                                                                                                                      u[2]:=u[1];
u[1]:=u[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       u[4]:=u[3];
u[3]:=u[2];
                                                                                                                                                                                                                 u[3]:=u[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   u[2]:=u[1];
u[1]:=u[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             u[5]:=u[4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   u[4]:=u[3];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          u[3]:=u[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              u[2]:=u[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     u[1];=u[0];
                                                                                                                                                                                                                                                                                                                                                     + T.coeffs[2]*ref[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   + T.coeffs[3]*ref[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     + T.coeffs[4]*ref[4]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  + T.coeffs[2]*ref[2]
                                                                                                                                                                                                                                                                                   v[0]:= T.coeffs[1]*ref[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                v[0]:= T.coeffs[1]*ref[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            v[0]:= T.coeffs[1]*ref[1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           4: y1(4):=y1(3);
y1(3):=y1(2);
y1(2):=y1(1);
y1[1]:=y1(3);
ref(4):=ref(3);
ref(3):=ref(2);
                                                                                                                                                                                                             ref[3]:=ref[2];
                                                                                                                                                                                                                                      ref[2]:=ref[1];
                                                                                                                                                                                                                                                              ref[1];=ref[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ref[2]:=ref[1];
ref[1]:=ref[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ref[5]:=ref[4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              :=ref[1];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ref[4]:=ref[3];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        :=ref[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ref[1]:=ref[0];
                                                                                                                                         3: y1[3]:=y1[2];
y1[2]:=y1[1];
y1[1]:=y1[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              5: y1[5]:=y1[4];
y1[4]:=y1[3];
y1[3]:=y1[2];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               y1[2]:=y1[1];
y1[1]:=y1[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ref[2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ref[3]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         -S1.coeffs[i]*y1[i] -S2.coeffs[l]*y2[l] -S3.coeffs[l]*y3[l]
+ ( Ao.coeffs[l] - R.coeffs[l] )*u[l] - Ao.coeffs[l]*v[l]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 (* monitor *) PROCEDURE NewControlSignal(r0,y01,y02,y03:REAL):REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               CASE R.degree OF (* straight code to increase speed *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y3[2]:=y3[2];
y3[1]:=y3[0];
v[2]:=v[1];
v[1]:=v[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y3[1]:=y3[0];
v[1]:=v[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   ref[0]:=r0; y1[0]:=y01; y2[0]:=y02; y3[0]:=y03;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (* monitor *) PROCEDURE UpdateRegulatorState;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           y2[2]:=y2[1];
y2[1]:=y2[0];
u[2]:=u[1];
u[1]:=u[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          y2[1]:=y2[0];
u[1]:=u[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        - S3.coeffs[0]*y3[0];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    v[0] := v[0] + T.coeffs[0]*ref[0]
- S1.coeffs[0]*y1[0]
- S2.coeffs[0]*y2[0]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             u[0] := LimitationOfU( v[0] );
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       v[0]:= T.coeffs[1]*ref[1]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    v[0]:= T.coeffs[1]*ref[1]
                                                                                              RegData.R.coeffs[i] := 0.0;
RegData.Sl.coeffs[i] := 0.0;
RegData.S2.coeffs[i] := 0.0;
RegData.S3.coeffs[i] := 0.0;
                                                                                                                                                                                      :- 0.0;
                                                                                                                                                                                                           :- 0°0
                                                                                                                                                                                                                                                          RegData.R.coeffs[0] := 1.0;
RegData.Ao.coeffs[0] := 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                           := 'none';
y3[i] := 0.0;
ref[i] := 0.0;
u[i] := 0.0;
v[i] := 0.0;
RegData.R.coeffs[i]
                                                                                                                                                                                                                                                                                                   RegData.R.degree := 0;
RegData.S1.degree := 0;
                                                                                                                                                                                                                                                                                                                                                 RegData.S2.degree := 0;
                                                                                                                                                                                                                                                                                                                                                                         RegData.S3.degree := 0;
                                                                                                                                                                                                                                                                                                                                                                                                := 0:
                                                                                                                                                                                                                                                                                                                                                                                                                       :0 =:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           2: y1[2]:=y1[1];
y1[1]:=y1[0];
ref[2]:=ref[1];
ref[1]:=ref[0];
                                                                                                                                                                                                             RegData.Ao.coeffs[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              ref[1]:=ref[0];
                                                                                                                                                                                         RegData.T.coeffs[i]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        1: y1[1]:=y1[0];
```

WITH RegulMonitor DO

Wait (Mutex);

VAR i : CARDINAL;

BEGIN

WITH RegData DO

RegData.Ao.degree RegData.T.degree

RegData.RegType

END InitRegulmonitor;

WITH RegulMonitor DO

VAR i : CARDINAL;

BEGIN

WITH RegData DO

Wait (Mutex);

END NewControlSignal;

Signal (Mutex);

RETURN u[0];

0: 0[0]:=0"0

- Ao.coeffs[1]*v[1]

- Ao.coeffs[4]*v[4]

- Ao.coeffs[3]*v[3]

- Ao.coeffs[2]*v[2]

```
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```

```
+ ( Ao.coeffs[3] - R.coeffs[3] ) *u[3] - Ao.coeffs[3] *v[3] 
+ T.coeffs[4] *ref[4] 
-S1.coeffs[4] *y1[4] -S2.coeffs[4] *y2[4] -S3.coeffs[4] *y3[4] 
+ ( Ao.coeffs[4] - R.coeffs[4] ) *u[4] - Ao.coeffs[4] *v[4] 
+ T.coeffs[5] *ref[5] 
-S1.coeffs[5] *y1[5] -S2.coeffs[5] *y2[5] -S3.coeffs[5] *y3[5] 
+ ( Ao.coeffs[5] - R.coeffs[5] ) *u[5] - Ao.coeffs[5] *v[5];
```

END UpdateRegulatorState;

firstcall :=TRUE; END Regulmon.

BEGIN

END;
END;
Signal (Mutex);

DEFINITION MODULE RLS;

EXPORT QUALIFIED

MaxStore, maxindex, col, matr, EstimateParameters, RestartEstimation, InitRLS, Estimation, DORLS;

CONST

(* max number of estimated parameters *) MaxStore = 710; maxindex = 10;

TYPE
col = ARRAY[0..maxindex] OF REAL;
matr = ARRAY[0..maxindex] OF col;

Filter2State = RECORD

x1,x2 : REAL; END;

VAR EstimateParameters: RECORD

Thera: col; (* estimated parameters *)
Phi : col; (* regression vector *)
L : matr; (* lower triangular part of LD decomposition of P. Notice that the elements are stored columnWise *)
D : col; (* diag. part of LD decomposition of P *)
N : CARDINAL; (* number of estimated param *)

D N END;

PROCEDURE RestartEstimation(zerotheta:BOOLEAN; VAR ok:BOOLEAN);

PROCEDURE InitRLS;

PROCEDURE Filter2(x:REAL; VAR states:Filter2State; VAR xf:REAL);

PROCEDURE Estimation (u, y: REAL);

PROCEDURE DORLS (VAR theta, d:col; VAR l:matr; phi:col; n:CARDINAL);

END RLS.

rls.def

pom.slr

```
:= (Bf.coeffs[1]-Bf.coeffs[0]*Af.coeffs[1])*x1
+ (Bf.coeffs[2]-Bf.coeffs[0]*Af.coeffs[2])*x2 + Bf.coeffs[0]*x;
                                                                                                                                                                                                                                                                                                                                                                                 PROCEDURE Filter2(x:REAL; VAR states:Filter2State; VAR xf:REAL); (* Second order filter for regressors *)
  IMPORT mdegree, coeffvector, cpoly;
IMPORT ModelType, GlobalData, EstimDataType;
IMPORT ErrorMessage;
IMPORT SetStoredParameters;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     nx1 := -Af.coeffs[1]*x1 - Af.coeffs[2]*x2 + x;
                                                                                                                                                                                                                                                                                  yfilterstate : Filter2State;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WITH GlobalData. EstimData DO
                                                                                                                                                                                                                                ufl, uf2, uf3 : REAL;
                                                                                                                                                     relative =1.0E-8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH states DO
                                                                                                                                                                                                                                                                                                                                                                                                                                     VAR nx1, nx2: REAL;
                                                                                                                                                                                                                                                       ufilterstate,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 x1:=nx1;
x2:=nx2;
FROM Bcalc
FROM Globals
FROM Screend
FROM ShowPar
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                nx2 :=
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   END Filter2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
```

```
* 7
                                                               87.05.05
Routines for RLS estimation based on dyadic reduction.
                                                               Karl-Johan Astrom and Michael Lundh
                     Ref. Peterka IFAC-86.
                                                                                                                            PROCEDURE
```

```
DyadicReduction(VAR a, b:col; VAR alpha, beta: REAL; 10,11,12 :CARDINAL);
                                                                                                                                          IF beta<mzero THEN beta:=0.0; END;
bl := b[i0];
wl := alpha;</pre>
                                                                                                                                                                                                 alpha := alpha + w2*b1;

If alpha > mzero IHEN

beta := w1*beta/alpha;

gam := w2/alpha;

FOR i:=i1 TO 12 DO

b[i] := b[i] - b1*a[i];

a[i] := a[i] + gam*b[i];

END;
                                                                                 : CARDINAL;
                                                                                                   wl,w2,bl,gam : REAL;
                                        mzero = 1.0E-10;
                                                                                                                        BEGIN
                    CONST
                                                            VAR
```

LDFilter (VAR theta, d:col; VAR l:matr; phi:col; lambda:REAL; n:CARDINAL); FOR i:=n TO 1 BY -1 DO (* n.b. backward loop *)
DyadicReduction(1[0],1[1],d[0],d[1],0,i,n); FOR j:=i+1 TO n DO w:=w+ph1[j]*1[i,j]; END; 1[0,i]:=0.0; theta[1]:=theta[i]+1[0,i]*e; e := phi[0];
FOR i:=1 To n Do
e:=e-theta[i]*phi[i]; d[1]:=d[i]/lambda; END DyadicReduction; FOR i:=1 TO n DO i, j : CARDINAL; d[0] := lambda; w:=phi[1]; e,w : REAL; l[i,0]:=w; END IDFILLET; PROCEDURE BEGIN

1: A.coeffs[1] := -0.5| 2: A.coeffs[1] := -1.5; A.coeffs[2] := 0.7; ELSE A.coeffs[1] := -2.0; A.coeffs[2] := 1.4; A.coeffs[3] := 0.4; WITH EstimateParameters DO (* transfer parameters from model *) PROCEDURE RestartEstimation(zerotheta:BOOLEAN; VAR ok:BOOLEAN); END; WITH GlobalData.Model DO (* set model polynomials *) IF A.degree+B.degree+1>maxindex THEN IF zerotheta THEN (* default settings of A and B *) FOR i:=1 TO mdegree DO A.coeffs[i] :=0.0; END; CASE A.degree OF FOR i:=A.degree+1 TO mdegree DO A.coeffs[i] :=0.0; FOR i:=B.degree+1 TO mdegree DO B.coeffs[i] :=0.0; FOR i:=0 TO B.degree DO B.coeffs[i] := 2.0; ErrorMessage('Deg A + Deg B>9');
ok := FALSE; Theta[i] := A.coeffs[i]; Theta[0]:=0.0; FOR i:=1 TO A.degree DO A.coeffs[0] := 1.0; VAR i, j: CARDINAL; RETURN;

FOR i:=0 TO B.degree DO

```
pom.slr
```

Theta[i+A.degree+1] := B.coeffs[i];

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```
(* Update regressors (phi-vector) and transfer parameters to model *) FOR i:=N TO 2 BY -1 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE DORLS (VAR theta, d:col; VAR l:matr; phi:col; n:CARDINAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      IDFilter (theta, d, 1, phi, GlobalData.EstimData.Lambda, n);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              GlobalData.EstimData.EstPurpose:='MODELPOLY';
END RestartEstimation;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WITH ufilterstate DO x1:=0.0; x2:=0.0; END; WITH Yfilterstate DO x1:=0.0; x2:=0.0; END;
                                                                                                                                                                                                                                                                                                                                                                                                                 WITH ufilterstate DO x1:=0.0; x2:=0.0; END; WITH yfilterstate DO x1:=0.0; x2:=0.0; END;
                                                                                                                                                                                                                                  L[i,i] :=1.0;
D[i] := GlobalData.EstimData.D0;
Phi[i] := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           uf3 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        uf1 := 0.0; uf2 := 0.0; uf3 := 0.0;
END InitRLS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Filter2 ( u, ufilterstate, uf0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Filter2( y, yfilterstate, yf0);
N:=A.degree+B.degree+1;
FOR i:=N+2 TO maxindex DO
Theta[i] := 0.0;
                                                                                                                              FOR i:=0 TO maxindex DO FOR j:=0 TO maxindex DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       PROCEDURE Estimation(u,y:REAL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetStoredParameters(theta,d);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       := -yf0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             RestartEstimation(TRUE,ok);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WITH EstimateParameters DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WITH GlobalData.Model DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             ufl := 0.0; uf2 := 0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          DORLS (Theta, D, L, Ph1, N);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Phi[i]:=Phi[i-1];
                                                                                                                                                                               L[i,j] :=0.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        PROCEDURE INITRLS;
VAR i, j : CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ok : BOOLEAN;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        uf0, yf0: REAL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Ph1[0]:=yf0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Phi[1]
                                                                                                                                                                                                                                                                                                              END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     END DORLS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    BEGIN
```

1: Phi[A.degree+1] := uf0|
2: Phi[A.degree+1] := uf1|
3: Phi[A.degree+1] := uf2|
4: Phi[A.degree+1] := uf2|

CASE delay OF

FOR i:=0 TO B.degree DO
B.coeffs[i] := Theta[i+A.degree+1];
END;

END Estimation; END; uf3 := uf2; uf2 := uf1; uf1 := uf0;

END RLS.

END;

A.coeffs[i] := Theta[i]; FOR i:=1 TO A. degree DO

END;

END;

DEFINITION MODULE Screend;

FROM Graphics IMPORT handle, rectangle, color;

EXPORT QUALIFIED InitScreen, ScreenData, ErrorMessage, ResetErrorMessage,
 WarningMessage, WriteMouseBox, WriteMenyLine;
(* ReadVersionNumberAndDate; *)

VAR

ScreenData: RECORD

: handle; Refcolor, Ylcolor, Y2color, Y3color, Ucolor, Diffcolor, Plotcolor, Textcolor; color; SmallPlothandle, BigPlothandle, DiffPlothandle, UPlothandle, Mousehandle, Commandhandle Opcombandle,

(* initial *) PROCEDURE InitScreen(ver:ARRAY OF CHAR);

PROCEDURE WriteMouseBox(row,col:CARDINAL;txt:ARRAY OF CHAR;co:color);
PROCEDURE WriteMenyLine(tl,t2,t3,t4,t5,t6,t7,t8,t9,t10:ARRAY OF CHAR;co:color);

PROCEDURE ELICIMESSAGE (TXT:ARRAY OF CHAR);
PROCEDURE WarningMessage (TXT:ARRAY OF CHAR);
PROCEDURE ResetErrorMessage;

(* PROCEDURE ReadVersionNumberAndDate(ver:ARRAY OF CHAR); *)

END Screend.

screend.def

```
IMPLEMENTATION MODULE Screend;
```

```
SetLineColor(SoreenData.Mousehandle,black);
p[0].h:=0.100; p[1].h:=9.870; p[0].v:=0.162; p[1].v:=0.162; (* 160 163 *)
PolyLine(ScreenData.Mousehandle,p,2);
FROM Graphics IMPORT VirtualScreen, SetViewPort, SetWindow, handle, rectangle,
                                                                                      FillRectangle, SetTextColor, HideCursor, ShowCursor;
                                point, SetMouseRectangle, EraseChar, PolyLine,
                                                          WriteString, color, SetFillColor, SetLineColor,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  p[1].v:=0.162,
                                                                                                                                                                                                                                                                                                               PROCEDURE Message(txt1,txt2:ARRAY OF CHAR; co:color);
                                                                                                                                                                                                                            : ARRAY [1..3], [0..9] OF rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               p[1].h:=3.060; p[0].v:=0.120;
                                                                                                                                                                                                                                                     . ARRAY [1..3], [0..9] OF color;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PROCEDURE WarningMessage (txt:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Errorpoint.v := 0.2;
WriteString(Errorhandle,Errorpoint,txt2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteString(Errorhandle, Errorpoint, txtl);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PROCEDURE ErrorMessage (txt:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              PolyLine (ScreenData.Mousehandle, p, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PolyLine (ScreenData.Mousehandle, p, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                PolyLine (ScreenData.Mousehandle, p, 2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                      FillRectangle (Errorhandle, Errorbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FillRectangle (Errorhandle, Errorbox);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Message(' WARNING',txt,lightred);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    SetFillColor(Errorhandle,black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    p[1].h:=7.060;
                                                                                                                                                                                                                                                                                                                                                                                                                            SetFillColor (Errorhandle, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     p[1],h:=5.060;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Message(' ERROR ',txt,red);
                                                                                                                                                                                                     : rectangle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PROCEDURE ResetErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             VAR p:ARRAY [0..1] OF point;
                                                                                                                                                                            : handle;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Errorpoint.h := 0.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Errorpoint.v := 1.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               END ResetErrorMessage;
                                                                                                                                                                                                                                                                                                                                           VAR Errorpoint:point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PROCEDURE MenyGrid;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END WarningMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END ErrorMessage;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 p[0].h:=7.060;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               p[0].h:=3.060;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     p[0].h:=5.060;
                                                                                                                                                                                                                              MouseBoxRect
                                                                                                                                                                         Errorhandle
                                                                                                                                                                                                                                                          MouseBoxCol
                                                                                                                                                                                                                                                                                                                                                                                                   HideCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        ShowCursor;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END MenyGrid;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END Message;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           BEGIN
```

PROCEDURE WriteMouseBox(row,col:CARDINAL;txt:ARRAY OF CHAR;co:color);

screend.mod

VAR pkt:point; CASE row OF

```
PROCEDURE WriteMenyLine(t0,t1,t2,t3,t4,t5,t6,t7,t8,t9;ARRAY OF CHAR;co:color);
                                                                                                                                                                                                                                                                                                                                                                                                         PROCEDURE InitMouseBox (row, col:CARDINAL; background:color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 SetMouseRectangle (ScreenData.Mousehandle, r, 10*row+col);
                                                                                                                                                                                                     FillRectangle (Mousehandle, MouseBoxRect[row, col]);
                                                                                                                                                                            SetFillColor (Mousehandle, MouseBoxCol[row, col]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         r.upright.v := 0.245|
r.upright.v := 0.203|
r.upright.v := 0.160;
                                                                                                                                                                                                                                                      WriteString (Mousehandle, pkt, txt);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        := FLOAT (col) +0.015;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              r.loleft.v := r.loleft.v +0.004;
r.upright.v := r.upright.v-0.004;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                r.upright.h := FLOAT(col)+0.87;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              MouseBoxCol[row,col]:=background;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      := FLOAT (col) +0.1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               r.upright.h := FLOAT(col)+1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               r.loleft.h := r.loleft.h +0.15;
                                                                                                                                                                                                                            SetTextColor (Mousehandle, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          r.upright.h := r.upright.h-0.15;
                                                                                              pkt.h := 0.120 + FLOAT(col);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     1: r.loleft.v := 0.205;
2: r.loleft.v := 0.163;
3: r.loleft.v := 0.120;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WriteMouseBox(1,6,t6,c0);
WriteMouseBox(1,7,t7,c0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       MouseBoxRect[row,col]:=r;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteMouseBox(1,1,t1,co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              WriteMouseBox (1, 2, t2, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         WriteMouseBox (1, 3, t3, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WriteMouseBox (1, 4, t4, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       WriteMouseBox (1, 5, t5, co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WriteMouseBox(1,8,t8,co); WriteMouseBox(1,9,t9,co);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WriteMouseBox (1,0,t0,co);
1: pkt.v := 0.210
                    2: pkt.v := 0.168|
3: pkt.v := 0.125;
                                                                                                                                                   WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                        END WriteMouseBox;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      END WriteMenyLine;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             END InitMouseBox;
                                                                                                                                                                                                                                                                                                                                                                                                                                  VAR r:rectangle;
BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        IF col=0 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          r,loleft.h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        r.loleft.h
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           IF col<9 THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  CASE row OF
                                                                                                                         HideCursor;
                                                                                                                                                                                                                                                                                                                               ShowCursor;
                                                                                                                                                                                                                                                                                                    MenyGrid;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ELSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        END;
                                                                           END;
                                                                                                                                                                                                                                                                               END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END:
```

```
r.loleft.v := 0.25; r.loleft.h := 0.01; (* Define box for work area *)
r.upright.v := 0.84; r.upright.h := 9.99;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           DefineArea (SmallPlothandle, 0.010, 1.490, 0.850, 0.990);
DefineArea (BigPlothandle, 0.010, 1.490, 0.600, 0.990);
DefineArea (DiffPlothandle, 0.010, 1.490, 0.422, 0.598);
DefineArea (UPlothandle, 0.010, 1.490, 0.250, 0.420); (* old 280 *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       DefineArea (Opcombandle, 0.010, 1.490, 0.250, 0.848); (* old 280 *) DefineArea (Commandhandle, 0.010, 0.990, 0.000, 0.115);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      0.000, 1.500, 0.120, 1.000);
                                                                                                                                                                                                                                                                                                                                            (* initial *) PROCEDURE InitScreen(ver:ARRAY OF CHAR);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            r.loleft.v := 0.12;
r.upright.v := 1.000;
PROCEDURE DefineArea (VAR h:handle; x1,xh,yl,yh:REAL);
                                                                                                                                                                    (* dummy settings to prevent run time errors *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteString (Mousehandle, pkt, VersionNumber); *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          pkt.h:=7.2; pkt.v:=0.125; (* old 0.120 *)
                                                                                              r.loleft.h:= xl;
                                                                                                                             r.upright.h:= xh;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetMouseRectangle (Mousehandle, r, 0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            WriteString (Mousehandle, pkt, ver);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                SetFillColor (Mousehandle, white);
FillRectangle (Mousehandle, r);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetTextColor (Mousehandle, blue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              InitMouseBox(1,i,grey);
InitMouseBox(2,i,white);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     FOR i:=0 TO 6 DO InitMouseBox (3,i,white);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SetWindow (Mousehandle, r);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   DefineArea (Mousehandle,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         = cyan
= magenta;
= blue;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            r.loleft.h := 0.0;
r.upright.h := 10.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                = green
= yellow
                                                                                                                                                                                                                   SetTextColor(h, red);
                                                                                                                                                                                                                                           SetLineColor(h,red);
                                                                                                                                                                                                                                                                   SetFillColor(h,red);
                                                                                              r.loleft.v:= yl;
r.upright.v:= yh;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                  WITH ScreenData DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        FOR i:=0 TO 9 DO
                                                                        VirtualScreen(h);
                                                                                                                                            SetViewPort (h, r);
                          VAR r : rectangle
                                                                                                                                                                                             SetWindow(h,r);
                                                                                                                                                                                                                                                                                                                                                                      VAR r:rectangle;
                                                                                                                                                                                                                                                                                             END DefineArea;
                                                                                                                                                                                                                                                                                                                                                                                                                      i:CARDINAL;
                                                                                                                                                                                                                                                                                                                                                                                                pkt:point;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Refcolor
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Ylcolor
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Y2color
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Y3color
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          END:
                                                                                                                                                                                                                                                                                                                                                                                                                                            BEGIN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        *
```

Plotcolor := lightblue;

Diffcolor := red

Ucolor

Textcolor := green ;

screend.mod

Š.,

```
Errorbox.loleft.h := 0.0; Errorbox.upright.h := 1.0;
Errorbox.loleft.v := 0.0; Errorbox.upright.v := 2.0;
                                      DefineArea (Errorhandle, 1.000, 1.490, 0.001, 0.115);
                                                                                                                                                                                                                                   FillRectangle (Errorhandle, Errorbox);
                                                                                                                                                      SetWindow (Errorhandle, Errorbox);
                                                                                                                                                                                                SetFillColor (Errorhandle, black);
                                                                                                                                                                                                                                                                          SetTextColor (Errorhandle, black);
(* Area for Errorhandle *)
                                                                                                                                                                                                                                                                                                                    END InitScreen;
```

END Screend.

FROM RLS IMPORT col;

EXPORT QUALIFIED SetStoredParameters, ShowStoredParameters;

PROCEDURE SetStoredParameters(th,d:col);

PROCEDURE ShowStoredParameters (typ:ARRAY OF CHAR; 11,ih:CARDINAL; cl:ARRAY OF CHAR; 11,h1:CARDINAL; c2:ARRAY OF CHAR; 12,h2:CARDINAL; c3:ARRAY OF CHAR; 13,h3:CARDINAL);

END ShowPar,

A

CardToString(TRUNC(HistoryTime+0.5),timestr,4); SetWindow (ScreenData.Opcomhandle,box); Concat (timestr,' s', timestr); IF typ[0]='T' THEN FOR j:=il To ih DO HideCursor; *) index := StoreIndex; thmax:=-100000.0; thmin:= 100000.0; min := thmin; max := thmax; k:=k+1; WITH box DO ELSE END; k:=0; duim maxp 1:=0; END; ELSE FillRectangle, SetTextColor (*HideCursor, ShowCursor *); HistoryCard := TRUNC(HistoryTime/GlobalData.SetupData.RealTsamp+0.5); (* StoredTheta and StoredDmatrix declared in own modules *)
StoreIndex : CARDINAL; HistoryTime:= FLOAT (HistoryCard) *GlobalData.SetupData.RealTsamp; WarningMessage ('History Changed'); IMPORT ScreenData, (*, ErrorMessage *) WarningMessage; PROCEDURE Addstr(str:ARRAY OF CHAR; i:CARDINAL; VAR outstr:TxtType); 13, h3:CARDINAL); PROCEDURE ShowStoredParameters (typ:aRRAY OF CHAR; 11,1h:CARDINAL; cl:ARRAY OF CHAR; 11,h1:CARDINAL; 12, h2: CARDINAL; FROM Globals IMPORT GlobalData, EstimDataType; FROM Graphics IMPORT SetWindow, rectangle,point, PolyLine, IF HistoryCard>=MaxStore-10 THEN (* -10 for safety *) color, SetFillColor, SetLineColor, : ARRAY [1..maxindex+2] OF TxtType; C2: ARRAY OF CHAR; C3:ARRAY OF CHAR; IMPORT Concat, Length, CompareStr; IMPORT MaxStore, maxindex, col; StoreIndex:=(StoreIndex MOD MaxStore) + 1; : ARRAY[0..MaxStore] OF point; IMPORT WriteReal, WriteText; FROM NumberConversion IMPORT CardToString; PROCEDURE SetStoredParameters(th,d:col); : ARRAY[0..1] OF point; rectangle; outstr[Length(str)] :=CHR(48+1);
outstr[Length(str)+1]:=CHR(0); IMPORT StoredDmatrix; TxtType = ARRAY [0..15] OF CHAR; := th; IMPORT StoredTheta; col; StoredDmatrix[StoreIndex] := d; HistoryCard:= MaxStore-11; WITH GlobalData, EstimData DO IMPLEMENTATION MODULE ShowPar; th : ARRAY[1..MaxStore] OF Concat (str,' ',outstr); StoredTheta[StoreIndex] : CARDINAL; END SetStoredParameters; TxtType; thmin, thmax : REAL; (* Check history *) 1, j: CARDINAL; FROM Strings i,j,k, si, index FROM Screend FROM StoreDM FROM StoreTh maxp,minp, FROM Opcom END Addstr; max, min, timestr Labels VAxis TYPE

```
IF si=0 THEN si:=1; END; (* safety ?? - run time error occurred once *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   loleft.h:= -0.02*HistoryTime; upright.h:= 1.02*HistoryTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                WITH GlobalData.EstimData DO PlTh[i-1].h:= FLOAT(i-1)*HistoryTime/FLOAT(HistoryCard);
                                                                                                                       si:=index + MaxStore - GlobalData.EstimData.HistoryCard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           FOR i:=11 TO h1 DO j:=j+1; Addstr(cl,i,Labels[j]); END; FOR i:=12 TO h2 DO j:=j+1; Addstr(c2,i,Labels[j]); END; FOR i:=13 TO h3 DO j:=j+1; Addstr(c3,i,Labels[j]); END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               IF ABS(thmax - thmin)>0.1 THEN (* vertical scaling *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          thmax:=th[i,k]; END;
thmin:=th[i,k]; END;
                                                                              IF index < GlobalData.EstimData.HistoryCard THEN</p>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          loleft.v := 0.5*(max + min) - 0.55*(max-min);
upright.v := 0.5*(max + min) + 0.65*(max-min);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  := 0.5*(max + min) - 0.54*(max-min);
:= 0.5*(max + min) + 0.58*(max-min);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          FOR i:=1 TO GlobalData.EstimData.HistoryCard DO
                                                                                                                                                                                                  si:=index - GlobalData.EstimData.HistoryCard;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        th[i,k] := StoredDmatrix[si,j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         th[i,k] := StoredTheta[si,j];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                min := 0.5*(thmin+thmax) - 0.05;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             max := 0.5*(thmin+thmax) + 0.05;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  si := (si MOD MaxStore) + 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 WITH GlobalData. EstimData DO
(* Get Stored Parameters *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  IF th[1,k] > thmax THEN
IF th[i,k] < thmin THEN</pre>
```

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88.03/25
08:56:18
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WriteText(0.0*HistoryTime, maxp,'Estim Menu: D-matrix Diagonal');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        WriteText((0.46+0.05*FLOAT(k))*HistoryTime, maxp, Labels[k]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SetLineColor (ScreenData, Opcomhandle, VAL (color, k)), SetTextColor (ScreenData, Opcomhandle, VAL (color, k));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    FOR j:=1 TO GlobalData.EstimData.HistoryCard DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   GlobalData_EstimData_HistoryCard);
SetTextColor (ScreenData.Opcomhandle, green);
                                  SetLineColor (ScreenData.Opcomhandle, green);
                                                            SetFillColor(ScreenData.Opcomhandle,black);
                                                                                              FillRectangle (ScreenData.Opcomhandle,box);
                                                                                                                                                                                                                             PolyLine (ScreenData.Opcomhandle, VAxis, 2);
                                                                                                                                                                                                                                                                                                                                                         WriteText (0.90*HistoryTime,minp,timestr);
                                                                                                                                                                                                                                                                                         WriteReal(0.02*HistoryTime,max,'',max);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   PolyLine (ScreenData.Opcomhandle, PlTh,
                                                                                                                                                                                                                                                                                                                         WriteReal(0.02*HistoryTime,min,'',min);
                                                                                                                                                        VAxis[0].h := 0.0; VAxis[0].v := min;
VAxis[1].h := 0.0; VAxis[1].v := max;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    PlTh[j-1].v:= th[j,k];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            FOR k:=1 TO 1h-il+1 DO
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           END ShowStoredParameters;
                                                                                                                                                                                                                                                                                                                                                                                   IF typ[0]='T' THEN
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (* ShowCursor; *)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 END;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    END:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          BEGIN
```

FOR i:=1 TO MaxStore DO
FOR j:=0 TO maxindex DO
StoredTheta[i,j] := 0.0;
StoredDmatrix[i,j] := 0.0;

END ShowPar.

StoreIndex := 1;

88/03/25 08:54:50 EXPORT QUALIFIED StoredDmatr1x;

VAR StoredDmatrix: ARRAY[1..MaxStore] OF col; (* Ring buffers *)

END StoreDM.

FROM RLS IMPORT col, MaxStore;

EXPORT QUALIFIED StoredTheta;

VAR StoredTheta: ARRAY[1..MaxStore] OF col; (* Ring buffers *)

END StoreTh.

MODULE ToolBox;

```
MouseHigh, MouseLow, WaitTheEnd;
Keyboard;
                                                                                                                                                          Plotter;
Execute, Update;
FROM RIMOUSE IMPORT Init;
FROM Kernel IMPORT CreateProcess;
FROM Globals IMPORT InitGlobals;
FROM Screend IMPORT InitScreen;
FROM Regulmon IMPORT InitRegulmonitor;
FROM RLS
FROM PRCPLOT IMPORT InitRLS;
FROM PRCPLOT IMPORT InitRLS;
FROM PRCENCE IMPORT InitExecute, Execute
                                                                                                                                                                                                                                 IMPORT InitReyboard,
                                                                                                                                                                                                          FROM PRCmouse IMPORT InitMouse,
                                                                                                                                                                                                                                   FROM PRCkeyb
```

88.03.23'; VersionNumberAndDate = 'Version 5.2 Init; CONST BEGIN

InitScreen (VersionNumberAndDate); InitGlobals;

Init Regulmonitor; InitExecute;

InitRLS;

InitPlotter; InitMouse; InitKeyboard;

4000); 4000); 4000); 2000); 10000); (* old 10000 *) CreateProcess (MouseHigh, CreateProcess (MouseLow, CreateProcess (Keyboard, CreateProcess (Execute, CreateProcess (Update, CreateProcess (Plotter,

Wait The End;

END ToolBox.

toolbox.mod