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## Modpac Commands

### User's Guide

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# Modpac Commands

-User's Guide

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1980

MODPAC COMMANDS

-

USER'S GUIDE

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Abstract Modpac is an <u>interactive program</u> , <u>command oriented</u> with a powerful <u>macro facility</u> . The program is aimed at transformations and analysis of <u>state space models</u> . Analysis is through computation of <u>eigenvalues</u> or <u>frequency responses</u> as well as <u>Kalman decomposition</u> . The available transformations are <u>between continuous time</u> and <u>discrete time forms</u> as well as coordinate changes to obtain <u>diagonal forms</u> , <u>balanced - Hessenberg</u> - and <u>canonical forms</u> .			
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## Modpac Commands - User's Guide

This is the guide to the commands in the program Modpac. It will give information on how to call the different commands, what their functions are and what methods are used. In many cases hints and examples are included.

Modpac is an interactive program package aimed to be an interface between other program packages in the family. This need arises because Idpac e.g. gives as one of its results a system description on transfer function form, while Synpac is aimed at a system description on state space form.

Modpac resolves this conflict by offering a transformation between these two forms of system descriptions. In short, Modpac will serve as a tool in handling different forms of model descriptions. Today Modpac contains the following facilities:

- a) Transformation in both directions between continuous time and discrete time state space systems.
- b) Transformation in both directions between multi input - single output transfer functions and state space system descriptions.
- c) Transformation of state space descriptions to diagonal, balanced and Hessenberg forms.
- d) Computation of the frequency response of a state space system representation.
- e) Plotting of frequency responses in Bode, Nichols and Nyquist diagrams.
- f) Computation of zeroes for scalar polynomials.
- g) Definition and handling of polynomials and matrices and evaluation of matrix expressions.

As indicated above, Modpac is intended as a glue between different program packages. It is therefore of course compatible with them, both regarding its user interaction and its data structures. Further reading on the interaction and the general use of these programs can be found in the two reports:

1. J. Wieslander, H. Elmqvist: INTRAC - A Communication Module for Interactive Programs - Language Manual, TFRT-7132, Dept. of Automatic Control, Lund Institute of Technology, Lund, Sweden.
2. J. Wieslander: Interactive Programs for Analysis and Design of Control Systems - General Guide, TFRT-3156, Dept. of Automatic Control, Lund Institute of Technology, Lund, Sweden.

These programs were developed with financial support from the Swedish Board of Technical Development, contracts 73-3553, 75-3776 and 77-3548. They represent the combined effort of many members of the department over several years.

## Commands Available in Modpac

The following is a structured list of commands available in Modpac, together with a short indication of their use.

### 1. Input & Output

AGR - Edit an aggregate file  
 EDIT - Edit a symbolic file  
 LIST - Output data on user readable form  
 MOVE - Move data in the data base

### 2. Graphic Output

BODE - Draw curves in a diagram with logarithmic scales  
 HCOPI - Take a hard copy of the last graphic output  
 NIC - Display a frequency response in a Nichols diagram  
 NYQ - Display a frequency response in a Nyquist diagram  
 PLEV - Display eigenvalues etc in the complex plane

### 3. Matrix Operations

ALTER - Alter elements in a matrix  
 ENTER - Enter a matrix element by element  
 EXPAN - Generate a matrix from sub-matrices  
 MATOP - Perform matrix operations  
 REDUC - Extract a submatrix  
 UNITM - Generate a unit matrix  
 ZEROM - Generate a zero matrix

### 4. Polynomial Operations

POCONV - Polynomial image - polynomial file conversion  
 POLY - Generate or edit a polynomial  
 POLZ - Compute the zeroes of a polynomial  
 ZERPOL - Create a polynomial from its zeroes

### 5. System Operations

CONT - Convert to continuous time form  
 KALD - Do a Kalman decomposition  
 SAMP - Convert to discrete time form  
 SPSS - Compute the frequency response  
 SSTRF1 - Convert from state space to transfer function  
 SYST - Generate a system description  
 SYSTR - Do a general coordinate transformation  
 TBALAN - Transform to balanced form  
 TCON - Transform to controllable form  
 TDIAG - Transform to diagonal form  
 THESS - Transform to Hessenberg form

TOBS - Transform to observable form  
TRFSS1 - Convert from transfer function to state space

#### 6. Miscellaneous

DELET - Delet a file from the data base  
FHEAD - Inspect and change file parameters  
FTEST - Test the existence of a file  
TURN - Change program switches

#### 7. Alphabetical Command List



## Input & Output

### AGR

### AGR

#### Purpose

To create or to edit an aggregate file.

#### Command

AGR AGROUT

or

AGR [AGROUT] < AGRIN

AGROUT - name of resulting aggregate file  
by default AGROUT = AGRIN

AGRIN - name of original aggregate file

#### Subcommands

The sub-commands implicitly use a pointer to the current component file.

##### LOOK [NAME]

Display the table of contents of AGROUT.

If NAME is present, then only the entries named NAME, if any, will be displayed. The pointer is not affected. For each entry, one may see if it is flagged for insertion, deletion, and/or isolation.

##### KILL

Leave sub-command mode. Current AGR-command including sub-commands will have no effect.

##### X

Leave sub-command mode. Current AGR-command including sub-commands will take effect.

##### LOC NAME

Make the pointer point at the component file NAME. The scan takes place between the current pointer location plus one and the last entry, at which place the pointer remains in case of no success.

##### REP [NAME]

Replace the component file at the current pointer location by the individual file NAME. The pointer is not affected. By default NAME equals the name of the component file at the current pointer location.

Input & Output  
AGR

DEL

Delete the component file at the current pointer location; then auto-decrement the pointer.

ISO

Short for isolate; i.e. copy the component file at the current pointer location to an individual file with the same name. The pointer is not affected.

TOP

Make the pointer point above the first component file.

INS NAME

Insert the individual file NAME after the current pointer location; then auto-increment the pointer.

BOT

Make the pointer point at the last component file.

REM

Remove the REP, DEL and ISO flags from the current pointer location. The pointer is not affected.

ADV [NR]

Advance the pointer NR steps. By default NR = 1. In case of no success, the pointer will remain at the last entry for a positive NR and at location 0 for a negative NR.

Function

The main command specifies the type of operation; i.e. update or generate an aggregate file. The component files are manipulated by subcommands in a way similar to that of a line oriented text editor. Note that no I/O operations (other than file existence tests) take place until the execute subcommand (X) is entered; the specified operations are only entered into a table. This table may be viewed through the subcommand LOOK, and errors may be corrected. At the time of execution, the operations are performed from the top of the table, thus the chronological order in which the operations were entered is immaterial.

# Input & Output EDIT

## EDIT

### Purpose

To edit, i.e. create or make changes to a symbolic (text) file. Examples are MACRO-files, system files and symbolic data files from outside.

### Command

EDIT TFILE

TFILE                      name of symbolic (text) file

### Subcommands

The following general notation is used:

n	denotes a positive integer; default 1.
/	denotes any character not included in 'string'.
string	denotes any sequence of printing characters including space.

A string	the string is <u>appended</u> to the current line.
B	the <u>bottom</u> line of the file is made the new current line.
C /string1/string2/	string1 in the current line is <u>changed</u> to string2.
D [n]	n lines are <u>deleted</u> starting with the current line.
E	<u>exit</u> , i.e. close the file and return.
F string	<u>find</u> the first line after the current line starting with string and make it current.
I string	<u>insert</u> string as the new current line after the now current line.
L string	<u>locate</u> the first line after the current line containing string and make it current.
N [n]	make the n:th <u>next</u> line current.

## Input & Output EDIT

O [n]                    overlay the n next lines including the current with keyboard INPUT.

P [n]                    print n lines starting with the current line. The last line printed is the new current line.

R string                replace the current line with string.

T                        go to the top of the file.

DIS ON                  enable/disable output on display.  
DIS OFF

## Function

The editor works in one of two modes, EDIT-mode and INPUT-mode. In EDIT-mode, the editor will read the text-file line by line. At any time, one line is the 'current line'. The subcommands control the position of the 'current line' within the text-file, or modify the 'current line'.

In INPUT-mode, a line typed on the keyboard is made the new 'current line', thus forcing the old one to be written to the output file.

The initial mode of the editor is INPUT if the specified file is not found, otherwise EDIT. An empty line is used to switch the mode.

## Cautions; Restrictions

EDIT does not allow subcommands or input from a macro.

## Hints

System files are normally generated by the command SYST. Exception: the polynomial image system files in Idpac.

## Input & Output

### LIST

### LIST

#### Purpose

To output a file on lineprinter, teleprinter, or display.

#### Command

LIST [(DEV)][(FEED)][(DMODE)][AGGREG:]FNAME[(A1 A2..)][IF NUM]

- DEV        - device = 'DIS'/'LP'/'TP'  
           DIS    - display  
           LP     - line printer  
           TP     - teleprinter  
           (by default DEV = 'DIS')
- FEED       - form feed parameter = 'FF'/'LF'  
           FF     - a form feed will precede output  
           LF     - a line feed will precede output  
           (by default FEED = 'LF')
- DMODE      - data mode indicator = 'D'/'T'/'DS'/'TS'/'FT'/'FTS'  
           D       - FNAME is assumed to contain binary data  
           T       - FNAME is assumed to contain text  
           DS      - same as 'D', but sequence numbers written  
           TS      - same as 'T', but sequence numbers written  
                   and the text will be truncated after  
                   72 characters  
           FT      - same as 'T' but 'BEGIN', 'END' not written  
                   provided that section names  
                   have been given explicitly  
           FTS     - same as 'FT' with sequence numbers  
           (by default DMODE = 'D')
- AGGREG     - aggregate file, invalid in connection with  
           DMODE = 'T'
- FNAME      - name of file to be listed
- A..        - attributes associated with FNAME, if  
           DMODE = 'D'/'DS', then A.. denotes column numbers,  
           otherwise names of sections within FNAME
- IF         - number of 1st record to be listed  
           (valid only in connection with DMODE = 'D'/'DS')
- NUM        - number of records to be output  
           (valid only in connection with DMODE = 'D'/'DS')

#### Function

The data is printed as matrix blocks with NUM lines containing the first few columns, a blank line, NUM lines containing the next few columns etc.

Note, frequency response files are special cases of data files.

## Input & Output LIST

Text files: The file is directly copied onto the output medium. Text files are:

- a) any file created or manipulated by the EDIT command,
- b) MACRO files,
- c) system files,
- d) structure files.

If a section name is given for a system file, only that section is output.

### Cautions: Restrictions

The available output devices may be installation dependent.

### Hints

The mechanism that allows listing of selected sections of a system file uses the keywords BEGIN and END. These keywords may be used to produce the same effect in any text file, e.g. to output descriptive text from a macro.

### Examples

```
>LIST DATA
>LIST (LP) DATA(3 4 6) 20 10
>LIST (T) MAC
>LIST (LP)(T) SYST(NAME)
```

## Input & Output

### MOVE

### MOVE

#### Purpose

To move files in the data base. The columns of a data file may be rearranged.

#### Command

```
MOVE [(DMODE)] [[AGOUT:]FILOUT[(C11..)]] <
                               [AGIN:]FILIN[(C21..)]
```

DMODE - data mode = 'D'/'T'/'ND' (default: DMODE = 'D')

- D - the file is assumed to contain binary data
- T - the file is assumed to contain text
- ND - same as 'D' but the columns C11.. will, if previously defined, not be overwritten, but placed rightmost in FILOUT, in the

AGOUT - output aggregate file

FILOUT.. - output file name [with column numbers]

AGIN - input aggregate file

FILIN.. - input file name [with column numbers]

#### Function

The columns C21,.. in the data file FILIN are moved to the columns C11,.. in the data file FILOUT.

Copying is the only function available for symbolic (text) files or for files within aggregates.

#### Cautions: Restrictions

- Column numbers cannot be used for system- and macro-files.
- Data files may contain up to 20 columns as input files and up to 15 columns as output files.

#### Examples

```
>MOVE WORK < DATA(2 5 3)
>MOVE (ND) WORK(1 3) < DK DATA(4 1)
```

The results are shown below.

Input & Output  
MOVE

## DATA

11.0000	21.0000	31.0000	41.0000	51.0000
12.0000	22.0000	32.0000	42.0000	52.0000
13.0000	23.0000	33.0000	43.0000	53.0000
14.0000	24.0000	34.0000	44.0000	54.0000
15.0000	25.0000	35.0000	45.0000	55.0000
16.0000	26.0000	36.0000	46.0000	56.0000
17.0000	27.0000	37.0000	47.0000	57.0000
18.0000	28.0000	38.0000	48.0000	58.0000
19.0000	29.0000	39.0000	49.0000	59.0000
20.0000	30.0000	40.0000	50.0000	60.0000

## WORK

21.0000	51.0000	31.0000
22.0000	52.0000	32.0000
23.0000	53.0000	33.0000
24.0000	54.0000	34.0000
25.0000	55.0000	35.0000
26.0000	56.0000	36.0000
27.0000	57.0000	37.0000
28.0000	58.0000	38.0000
29.0000	59.0000	39.0000
30.0000	60.0000	40.0000

## WORK

41.0000	21.0000	11.0000	51.0000	31.0000
42.0000	22.0000	12.0000	52.0000	32.0000
43.0000	23.0000	13.0000	53.0000	33.0000
44.0000	24.0000	14.0000	54.0000	34.0000
45.0000	25.0000	15.0000	55.0000	35.0000
46.0000	26.0000	16.0000	56.0000	36.0000
47.0000	27.0000	17.0000	57.0000	37.0000
48.0000	28.0000	18.0000	58.0000	38.0000
49.0000	29.0000	19.0000	59.0000	39.0000
50.0000	30.0000	20.0000	60.0000	40.0000



## Graphic Output

### BODE

### BODE

#### Purpose

To plot frequency response files in Bode diagram format.

#### Command

BODE [(SW)] FRF1[(F11 F12 ...)] [FRF2[(F21 .. )] ..

SW        - page switch = 'A'/'P'/'AP'/'AO'  
           (default: 'AP')  
           A : plot amplitude only,  
               then read a sub-command  
           P : plot phase only, then exit  
           AP: plot amplitude and phase together,  
               then exit  
           AO: plot amplitude only, then exit

FRF..     - frequency response file name(s)  
 F11..    - frequency response number(s) (default all)

#### Subcommands

PAGE      - request the phase plot (relevant only if SW = 'A')  
 KILL      - skips the phase plot (relevant only if amplitude  
            and phase are to be plotted separately)

#### Function

The indicated (default all) curves of the frequency response file(s) FRF1 etc., are plotted versus frequency. The abscissa is a logarithmic axis, while the ordinate is logarithmic for the amplitude and linear for the phase. If the phase information is identically zero, as for auto spectra, the phase plot is omitted.

Amplitude values smaller than  $1.E-5 * (\text{largest value})$  are replaced by the lower limit.

If more than one set of curves are requested, they are marked with integers representing the order of the corresponding response in the command.

#### Hints

- a) Cf. the command PLOT for methods to include text in the diagram.

- b) The command treats frequency response files; see the general guide. Generally, they include frequency information scaled in rad/s. If you want a bode plot in Hz, use the SCLOP command to divide the frequency by  $2\pi = 6.2831853$ .

Example (cf. the commands NIC and NYQ)

The Bode plot for the system

$$G_D = \frac{3.25 s + 1}{s^2 (s + 1.75)}$$

is given through the command (the response is contained in the file FRF):

>BODE FRF

See Figure 1.

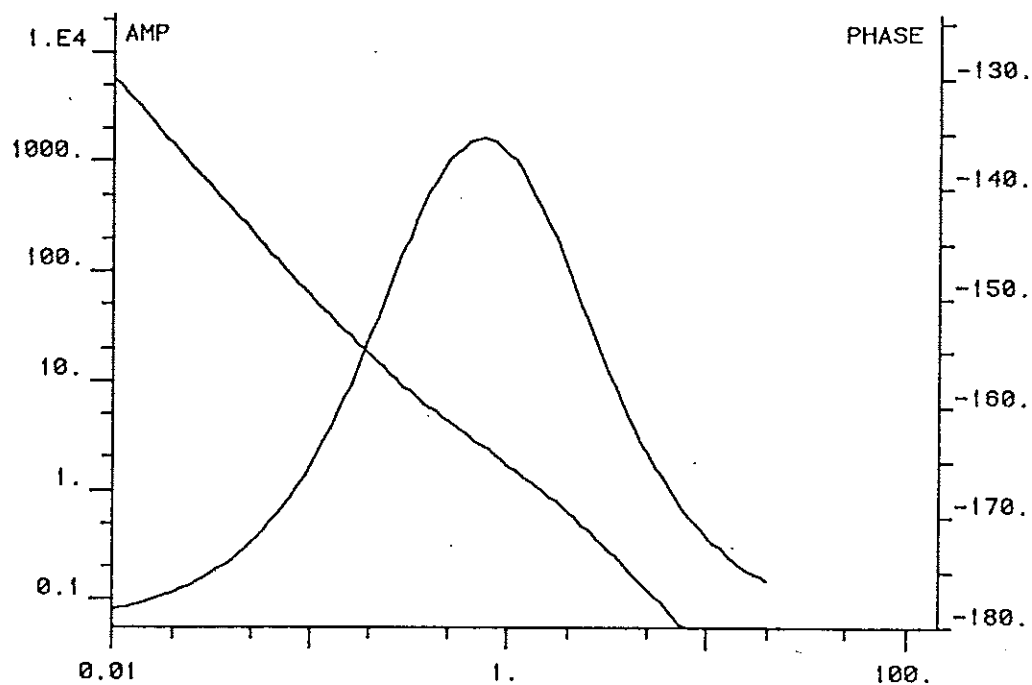
The Bode plot for the system

$$G_C = \frac{3.25 s + 1}{s^3 + 1.75 s^2 + 3.25 s + 1}$$

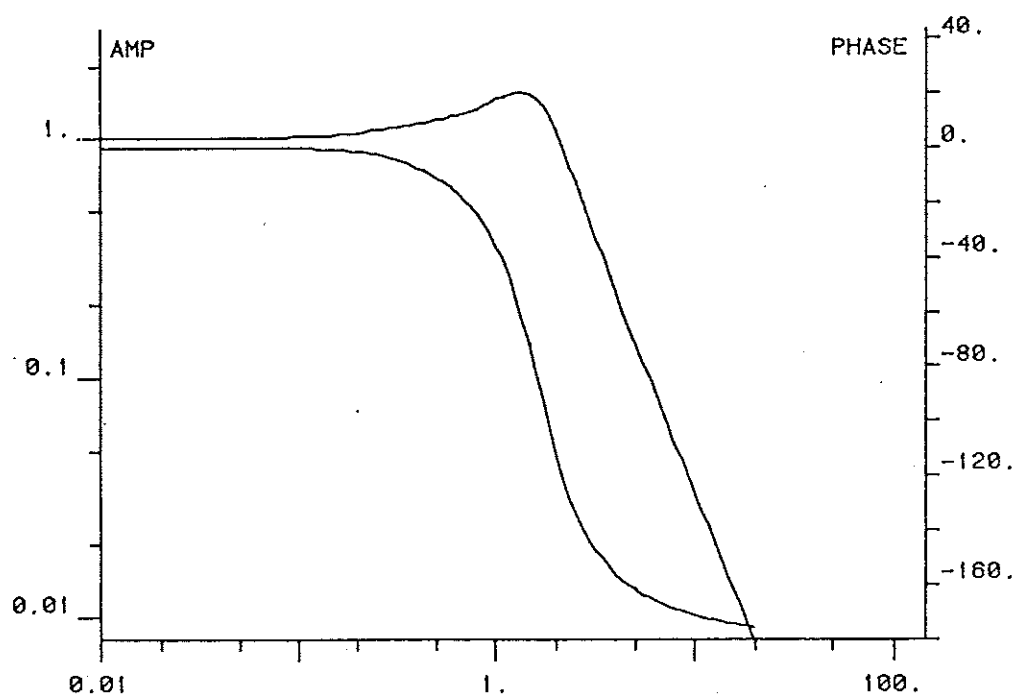
is shown in Figure 2 (the response was contained in FRF2).

Graphic Output  
BODE

BODE FRF  
79.07.25 - 11:36:20



Figure\_1. The amplitude and phase of  $G_0$ .



Figure\_2. The amplitude and phase of  $G_c$ .

## HCOPY

Purpose

To generate a hard copy of graphical output.

Command

HCOPY [DEV] [FACTOR]  
or  
HCOPY SWITCH

DEV - hardcopy device = 'L'/'R' (default: 'L')  
L: local hardcopy (Tektronix 4662)  
R: remote hardcopy (Calcomp 1051)  
FACTOR - scale factor (default: 1.)  
For L:  $.5 < \text{FACTOR} < 1.6$   
For R:  $.5 < \text{FACTOR} < 4.$   
SWITCH - = 'ON'/'OFF'/'T'  
ON : enables hardcopy  
OFF: disables hardcopy  
T : output a free text string at the current  
joystick location, applies to TEKTRONIX 4662  
only, the textstring in the command line  
being preceded by a double quote .

Function

After that the command HCOPY has been used with the switch ON, all graphical output that is generated in any command is also saved temporarily. A subsequent use of the command HCOPY will cause the saved information from the last such command to be sent to the selected hard copy device.

Hints

Note that HCOPY actually is available as a subcommand for all graphic generating command.

## Graphic Output NIC

### NIC

#### Purpose

To plot frequency response files in a Nichols diagram.

#### Command

NIC [WMIN WMAX] FRF1[F11 ..)] [FRF2...]

WMIN, WMAX- frequency limits, default: all frequencies plotted

FRF.. - frequency response filename(s)

F11.. - frequency response number(s), default: all

Note: max 5 curves may be displayed

#### Function

The indicated (default all) curves of the frequency file(s) FRF1 etc., are plotted in a rectilinear coordinate system, where the horizontal axis is linear and represents the phase in degrees and the vertical represents the magnitude and is logarithmic. Frequency points of the form  $1 \cdot 10^n$ ,  $2 \cdot 10^n$ , and  $5 \cdot 10^n$  (n integer) are indicated on the curve(s).

If a plotted curve is the frequency response of an open loop transfer function  $G_o$ , the corresponding closed loop transfer

function  $G_c = G_o / (1 + G_o)$  can be read from the curvilinear

coordinate system. These curves represent the magnitude of the closed loop transfer function in dB and its phase in degrees.

If more than one curve are requested, they are marked with integers according to the order of the response in the command.

#### Cautions: Restrictions

There can be no more than five curves in a single diagram. Often only a part of a frequency response will fit into the diagram. Then the optional arguments WMIN and WMAX are recommended.

Graphic Output  
NIC

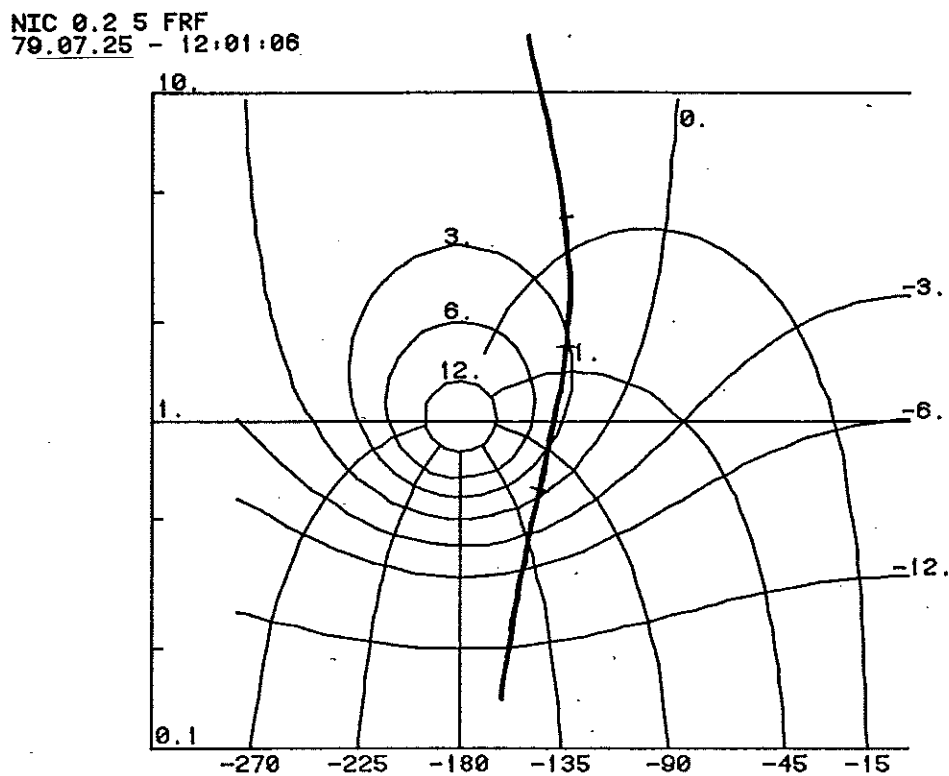
### Hints

Cf. the commands BODE and NYQ.

### Example

(Cf. the commands BODE and NYQ.) The frequency response for  $0.2 \leq \omega \leq 5$  is shown in a Nichols diagram:

>NIC 0.2 5 FRF



Figure\_1

## Graphic Output

### NYQ

### NYQ

#### Purpose

To plot frequency response files in a Nyquist diagram.

#### Command

NYQ [WMIN WMAX] FRF1[(F11 ...)] [FRF2 ...]

WMIN, WMAX - frequency limits, default: all frequencies plotted

FRF.. - frequency response filename(s)

F11.. - frequency response number(s), default: all

#### Function

The indicated (default all) frequency responses are plotted. For each frequency its associated value, being a complex number in polar form, is marked in the complex plane and a line is drawn to the preceding point, so forming a Nyquist curve.

Frequency points of the form  $1 \cdot 10^n$ ,  $2 \cdot 10^n$ , and  $5 \cdot 10^n$  (n integer) are indicated on the curve(s).

#### Cautions, Restrictions

No more than five curves can be plotted in a single diagram. It may be essential to use the arguments WMIN and WMAX in order to obtain a reasonable scale on the axes.

#### Hints

Cf. the commands BODE and NIC.

#### Example

(Cf. the commands BODE and NIC.) The Nyquist plot of the open loop system

$$G_D = \frac{3.25 s + 1}{s^2 (s + 1.75)}$$

looks like (see Figure 1):

>NYQ 0.5 10 FRF

The corresponding closed loop system

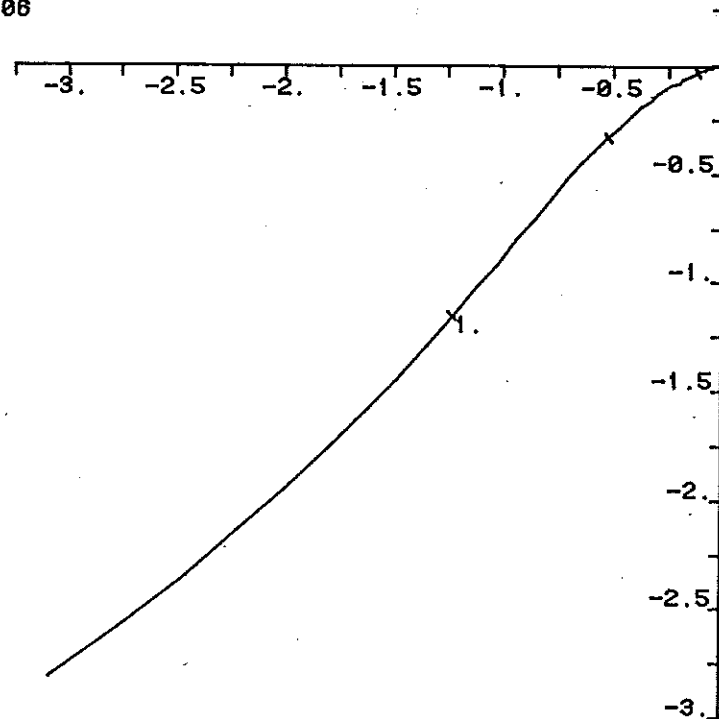
$$G_c = \frac{3.25 s + 1}{s^3 + 1.75 s^2 + 3.25 s + 1}$$

looks like (its response is in FRF2):

>NYQ 0.2 5 FRF2

See Figure 2.

NYQ 0.5 10 FRF  
79.07.25 - 14:14:06

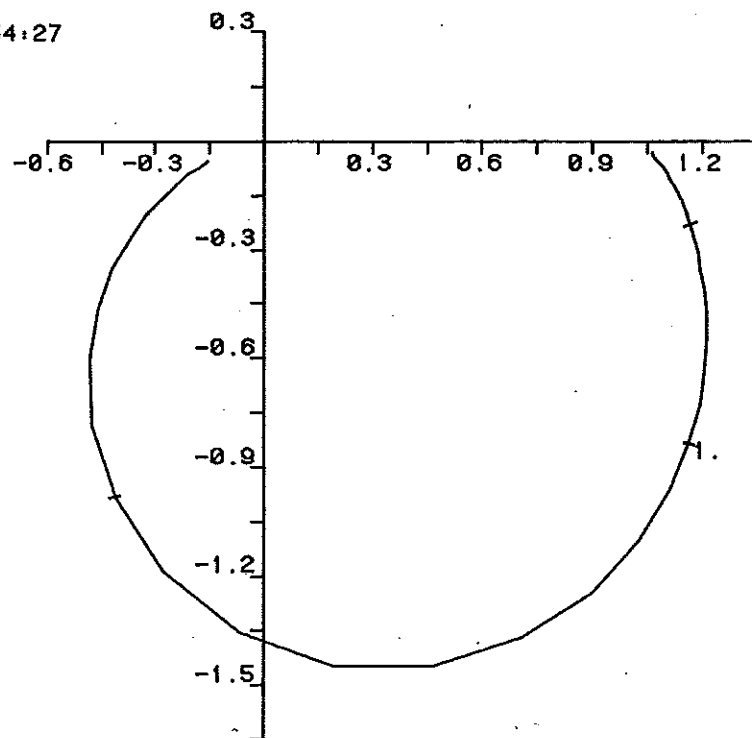


Figure\_1. The Nyquist plot of  $G_c$ .



Graphic Output  
NYQ

NYQ 0.2 5 FRF2  
79.07.25 - 11:54:27



Figure\_2. The Nyquist plot of  $G_c$ .

## PLEV

### Purpose

To plot and optionally edit the contents of a locus file, e.g. eigenvalues, poles and zeros.

### Command

PLEV FNAM2 [FNAM3 FNAM4 ...]

or

PLEV FNAM1 < FNAM2

FNAM1 - locus file containing new eigenvalues  
FNAM2, FNAM3 ... - locus files containing original eigenvalues

### Subcommands

ALT N VR [VI]

Alter eigenvalue number N: real part to VR and imaginary part to VI (default = 0.). If the former imaginary part of eigenvalue number N is not equal to zero, the complex conjugate is also altered, to VR and -VI. It is not allowed to alter a single real eigenvalue to a complex. In that case, use the second form:

ALT N1 VR VI & N2

Alter the two real eigenvalues number N1 and N2 to complex conjugated eigenvalues. The real parts are altered to VR and the imaginary parts to +VI and -VI respectively.

SCALE N V

Scale eigenvalue number N and its complex conjugate, if there is any, by the scaling-factor V.

DAMP N Z

Move eigenvalue number N and its complex conjugate along a circle to achieve the relative damping Z,  $0 < Z < 1$ .

EXAM N

Write the real and imaginary parts of eigenvalue number N. If the imaginary part is not equal to zero, the relative damping, the distance to the origin and the angle to the negative real axis are also written.

LOOK

Plot eigenvalues on display and write the numerical values if there is room for them on the screen. The eigenvalues are ordered after decreasing values of the real parts.

## Graphic Output PLEV

X

Ends the subcommand sequence and generates output.

KILL

Aborts the subcommand sequence.

### Function

The information is plotted in a complex plane shown on the terminal. A unit circle is included for discrete time locus files. The command exists in two forms. The first form serves to visualize the information from one or more locus files but does not allow changing it.

The second form allows only one locus file as input, but generates a new one as output with changes made through subcommands.

The operations through the subcommands automatically change complex conjugates and a special form exists to change two reals to a complex conjugate pair. The eigenvalues are numbered in order of decreasing real parts. They are also listed in this order on the terminal (if TEXT is ON).

To identify different sets of eigenvalues (several original sets or an old and a new one), the following sequence of symbols are used: X,  $\alpha$ ,  $\nabla$ ,  $\circ$ , 5, 6, ... .

### Examples

Assume that the locus file LOCUS is given, containing 3 eigenvalues all equal to zero. The command

```
>PLEV LOCUSN < LOCUS
```

will display the original values, see Figure 1. The subcommands

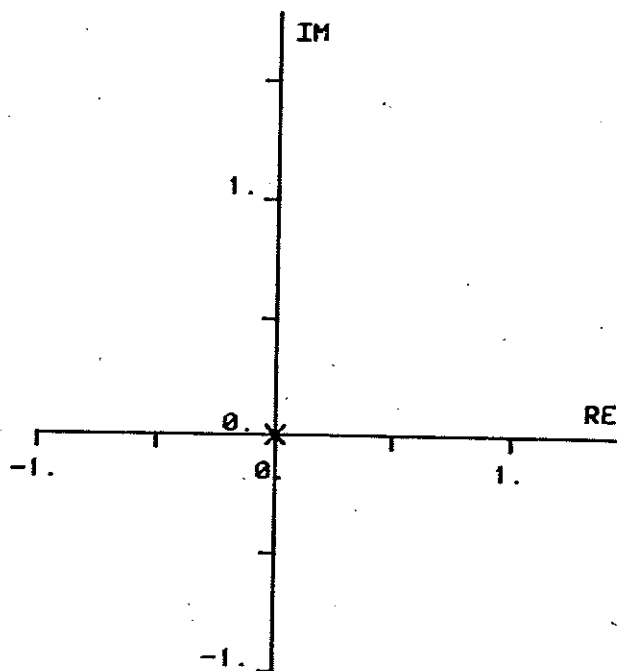
```
>ALT 1 -1
>ALT 2 -0.5 0.5 & 3
>LOOK
```

will then give the output shown in Figure 2.

```
>SCALE 1 1.5
>LOOK
```

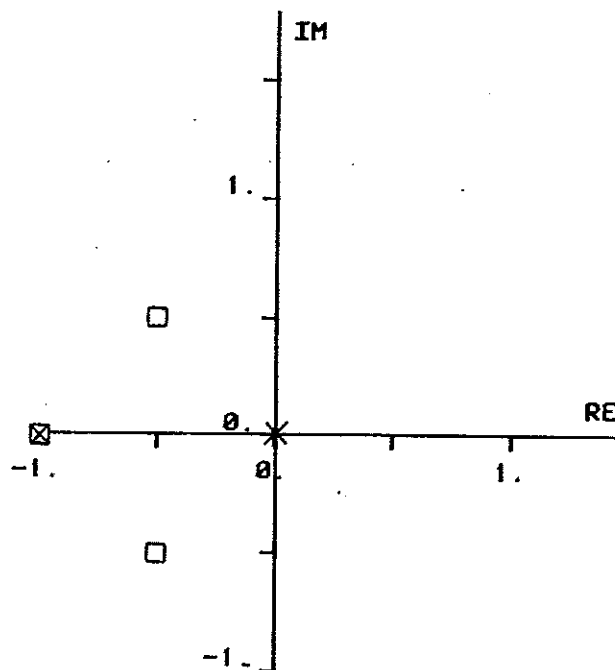
then results in Figure 3. Finally the relative damping is specified to 0.9 giving Figure 4:

```
>DAMP 1 0.9
>LOOK
>X
```

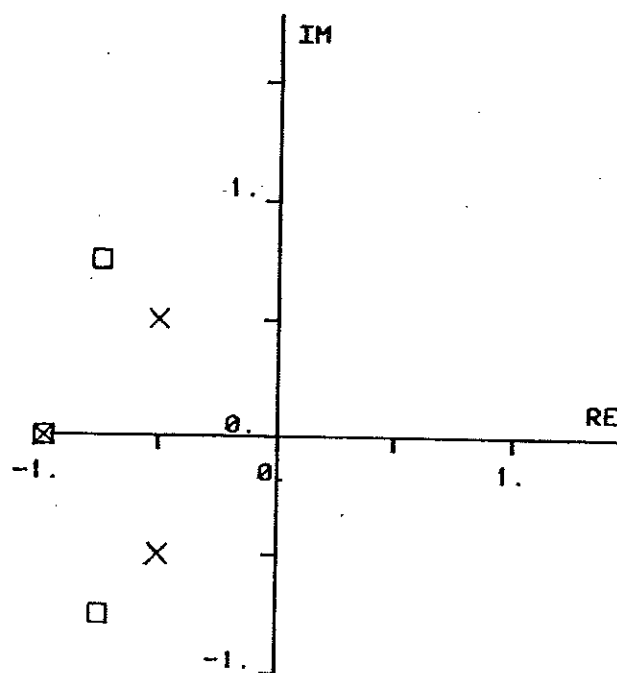


Figure\_1. The original set of eigenvalues.

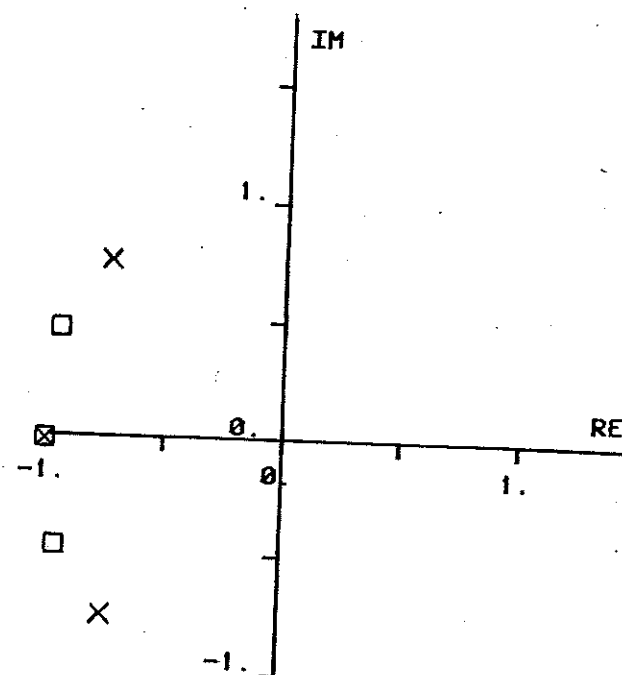
Graphic Output  
PLEV



Figure\_2. The eigenvalues after the first change.



Figure\_3. Moving a complex pair with constant damping.



Figure\_4. The final eigenvalue positions.

## Matrix Operations

### ALTER

### ALTER

#### Purpose

To alter the elements of a matrix.

#### Command

ALTER [AGGREG:] MATRIX [(IR IC) VALUE]

AGGREG - aggregate file name  
MATRIX - matrix file name  
IR - row index  
IC - column index  
VALUE - new value

#### Subcommands

KILL - resumes main command mode, MATRIX is not updated  
X - resumes main command mode, MATRIX is updated  
IR IC VALUE - change element (IR,IC) to VALUE

#### Function

This command has two formats. If the matrix is specified together with row and column index and the new value in the same line, the entire operation is performed in one step, i.e. the matrix is read and written back to the data base. If only the matrix is specified, row and column indices and new values are expected as subcommands. Not until the execute command (X) is received, the matrix is written to the data base.

#### Cautions: Restrictions

If more than one matrix element is to be altered, the subcommand form is much more efficient.

ENTER

### Purpose

To enter a matrix, element by element.

### Command

ENTER [AG:JMAT NR [NC] [TSAMP]

AG        - name of aggregate file  
MAT       - name of matrix file  
NR        - number of rows  
NC        - number of columns (default NR)  
TSAMP     - sample interval (default DELTA.)

### Subcommands

KILL      - resume main command mode, no action taken  
X         - resume main command mode, MAT is updated/generated

### Function

After the command line has been entered, the values of the matrix elements are asked for. They may be entered in free format on one or several lines. An error message is generated if too many values are given. The subcommand KILL may be given if the user wants to abort the operation. It may be used in place of any element value, but it must appear at the beginning of a line. The subcommand X is legal only when all element values have been entered.

### Cautions: Restrictions

Do not forget the specification of a sampling interval for a matrix to be part of a discrete time state space description. Cf. DELTA.

### Examples

To enter a square (2x2) matrix with sample interval 3 s.

```
>ENTER A 2 3.  
ROW 1  
  #> 1 2  
ROW 2  
  #> 3 4  
  #> X  
>LIST A
```



Matrix Operations  
ENTER

LIST A

1.000	2.000
3.000	4.000

To enter a 2x3 matrix and changing one's mind after the 2 2  
element:

>ENTER B 2 3

ROW 1

#> 1 2

#> 3

ROW 2

#> 4 5

#> KILL

>

## EXPAN

### Purpose

To generate a matrix made up of blocks of other matrices.

### Command

```
EXPAN [[AG1:JM1] < [AG2:JM2[(IX2 IY2)] [[AG3:JM3[(...)]..]
```

AG - aggregate file name

M - matrix file name

IXi,IYi - the coordinates in the new matrix for  
the upper left corner of matrix Mi  
(by default IX=IY=1)

### Function

A new matrix is generated from one or more old matrices. Undefined elements are zeroed. The position of the old matrices within the new one is specified by means of the location of its upper left corner (the 1 1 element) in the new matrix. The dimension of the new matrix is determined by the maximum row and column position occupied by any lower right corner of the old matrices.

### Example

Let M1 be a 3x3 matrix of threes and M2 a 2x2 matrix of twos. Then

```
>EXPAN X1 < M2 (1 2)
```

yields

```
      X1:  0  2  2  
          0  2  2
```

```
>EXPAN X2 < M1 (1 1) M2 (2 1)
```

yields

```
      X2:  3  3  3  
          2  2  3  
          2  2  3
```

Matrix Operations  
MATOP

## MATOP

## Purpose

To evaluate matrix expressions.

### Command

MATOP [(EXT)] [[AGGREG:]MATRIX] < algebraic matrix expression

EXT - name extension for global variables

AGGREG - aggregate file name

MATRIX - name of resulting matrix file (by default MATRIX = the 1st matrix name in the algebraic expression)

### Function

The right hand side matrix expression is evaluated according to the rules stated below. The value is assigned to the matrix given in the left hand side (possibly a component of an existing aggregate), or if no left hand side was given, to the first matrix specified in the right hand side.

If EXT was included in the command line, those of the global variables DET.EXT, MINMAX.EXT, and TRACE.EXT that exist as real variables will receive the determinant, the minmax norm, and the trace of the result, respectively.

## Method

The right hand side expression is evaluated from left to right following standard precedence rules. Parentheses are allowed. Below a formal definition of the allowed expression follows. Some very simple production rules are omitted.

$$\langle \text{adding operator} \rangle ::= + / -$$

**<multiplying operator> ::= \***

**<function operator> ::= TR/PSINV/^(signed integer)**

$$\langle \text{matrix reference} \rangle ::= \langle \text{aggregate name} \rangle : \langle \text{matrix name} \rangle / \langle \text{matrix name} \rangle$$
$$\langle \text{scalar} \rangle ::= \langle \text{variable reference} \rangle / \langle \text{real constant} \rangle$$

```
<primary> ::= <matrix reference>/<scalar>
              <multiplying operator><matrix reference>
```

```
<factor> ::= <primary>/<primary><function operator>/
            (<expression>)
```

Matrix Operations  
MATOP

$\langle \text{term} \rangle ::= \langle \text{factor} \rangle / \langle \text{term} \rangle \langle \text{multiplying operator} \rangle \langle \text{factor} \rangle$

$\langle \text{expression} \rangle ::= \langle \text{term} \rangle / \langle \text{adding operator} \rangle \langle \text{term} \rangle /$   
 $\langle \text{expression} \rangle \langle \text{adding operator} \rangle \langle \text{term} \rangle$

Examples

Some simple expressions follow.

$2 * A$

$A + B$

$A * B + C$

$A^{-1}$

$0.5 * (A^T R + A)$

## UNITM

### Purpose

To generate a unit matrix.

### Commands

UNITM [\* FACTOR] [AG:]MAT NR [TSAMP]

FACTOR - scale factor (by default FACTOR = 1)  
AG - name of aggregate file  
MAT - name of matrix file  
NR - number of rows  
NC - number of columns (default NR)  
TSAMP - sample interval (by default TSAMP = DELTA.)

### Function

A unit matrix, optionally scaled according to the scale factor given, is generated.

### Examples

>UNITM A 2

results in

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

>UNITM \* -1 A 3

results in

$$A = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

## Matrix Operations

### REDUC

### REDUC

#### Purpose

To pick out a block from an existing matrix.

#### Command

```
REDUC [[AG1:JM1] < [AG2:JM2 (IX1 IY1 IX2 IY2)
```

AG - aggregate file name

M - matrix file name

IX1,IY1 - indices for the upper left corner of  
the part to be saved

IX2,IY2 - indices for the lower right corner of  
the part to be saved

#### Function

A new matrix is generated as a block of an old one. The block is specified in terms of its upper left and lower right corner.

#### Example

The matrix X2 (cf. EXPAN) is given

```
X2:  3  3  3
      2  2  3
      2  2  3
```

```
>REDUC X3 < X2 (2 2 3 3)
```

yields

```
X3:  2  3
      2  3
```

# Matrix Operations

## ZEROM

### ZEROM

#### Purpose

To generate a zero matrix.

#### Commands

ZEROM [+ TERM] [AG:]MAT NR [NC] [TSAMP]

TERM - constant term (by default TERM = 0)  
 AG - name of aggregate file  
 MAT - name of matrix file  
 NR - number of rows  
 NC - number of columns (default NR)  
 TSAMP - sample interval (by default TSAMP = DELTA.)

#### Function

A zero matrix of the specified dimension is generated. Optionally, a specified constant may be added to all elements.

#### Examples

>ZEROM B 2

results in

$$B = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

>ZEROM + -1 B 1 4

results in

$$B = [-1 \quad -1 \quad -1 \quad -1]$$

## Polynomial Operations

### POCONV

### POCONV

#### Purpose

To convert MISO Transfer Function models from polynomial image to polynomial file form and vice versa.

#### Command

POCONV [SYSOUT] [(NAMOUT)] < SYSIN [(NAMIN)]

SYSOUT - name of output system file,  
by default SYSOUT = SYSIN  
NAMOUT - name of section within SYSOUT  
SYSIN - name of input system file  
NAMIN - name of section within SYSIN

or

POCONV POFILE < SYSIN [(NAMIN)] PTYPE [NR]

POFILE - resulting polynomial file  
SYSIN - see above  
NAMIN - see above  
PTYPE - type of input polynomial image  
= 'A'/'B'/'C'/'D'/'I', 'I' being short for  
'initial'  
NR - polynomial number, if omitted, then all the  
polynomial images of type PTYPE will be converted

#### Function

The polynomial image form is the form of the MISO Transfer Function description found in IDPAC. Here the polynomial coefficients are included in the system file, while in the polynomial file form, coefficients are stored in files. This command allows conversion between the two formats.

When the polynomial image system description is given and appears on the right hand side of the argument string, the action is to produce an appropriate set of polynomial files. In the first form of the command, these are specified in the left hand side system description, while in the second command form, a single polynomial is explicitly referenced.

When the right hand side system description is of polynomial file form, a complete new system description is generated.



# Polynomial Operations

## POLY

### POLY

#### Purpose

To create or update a polynomial with scalar or matrix coefficients.

#### Command

POLY POLOUT [NR NC] [TSAMP]

or

POLY [[AGOUT:]POLOUT] < [AGIN:]POLIN [NR NC] [TSAMP]

AGOUT - name of output aggregate file  
 POLOUT - name of output polynomial file  
 AGIN - name of input aggregate file  
 POLIN - name of input polynomial file  
 NR - number of rows in a coefficient matrix  
       (default: 1)  
 NC - number of columns in a coefficient matrix  
       (default: 1)  
 TSAMP - sample interval  
       by default TSAMP = the reserved variable DELTA.

#### Subcommands

##### LOOK [DEG]

display the coefficient of degree DEG  
 DEG is not affected

##### KILL

leave sub-command mode, current POLY-command  
 including sub-commands will have no effect

##### X

leave sub-command mode, current POLY-command  
 including sub-commands will take effect

##### INS [DEG]

insert a coefficient matrix of degree DEG + 1  
 DEG is auto-incremented.  
 The contents of the coefficient matrix is  
 specified by means of sub-commands, see below.

##### INS [DEG] < VALUE

in this case sub-commands are not expected,  
 since the coefficient then is assigned VALUE

##### ALT VALUE [DEG] [NR NC]

alter the (NR,NC):th value of  
 of the coefficient matrix of degree DEG  
 to VALUE, by default (NR,NC) = (1,1)

## Polynomial Operations

### POLY

DEG is not affected

#### ADDZ VRE [VIM]

add the zeroes VRE  $\pm$  i\*VIM to a scalar polynomial, or, in other words, introduce the factor:  $(Z - (VRE + i*VIM)) * (Z - (VRE - i*VIM))$  or, in the absence of VIM, merely:  $(Z - VRE)$ , where Z denotes the indepent variable

#### MULC V

multiply the entire polynomial by the constant V

#### DIVC V

divide the entire polynomial by the constant V

#### DEL [DEG]

deletes the coefficient matrix of degree DEG  
DEG is auto-decremented

### Sub-commands to INS

#### NR NC VALUE

defines the value of the (NR,NC):th element in the coefficient matrix of degree DEG

#### KILL

discards INS and leaves DEG unaffected

#### X

INS takes effect.  
Elements not explicitly given are assumed zero.

### Function

In the first form, a polynomial is created and the main command specifies the dimensions and type (continuous or discrete time) of the polynomial.

In the second form, an existing polynomial is edited, possibly giving a new one as result.

The polynomial coefficients (in the general case matrices) are accessed through subcommands. The degree of the coefficient operated upon is given by the pointer DEG which may or may not be given explicitly in the subcommand. DEG is incremented and decremented by INS and DEL respectively to allow an easy succession of such operations.

Note that scalar polynomials may be expanded by factors.

Note also that discrete time polynomials are expressed within POLY as a polynomial in  $q^{-1}$ , i.e. the coefficient of the term  $c_i q^{-i}$  is accessed with DEG = i. (Still, in the

## Polynomial Operations

### POLY

polynomial file; the polynomial is treated as a polynomial in z, starting with the high order coefficient.)

### Hints

Scalar polynomials may also be generated through the command ZERPOL.

### Examples

To generate the polynomial

$$AC(s) = s^3 + 6s^2 + 11s + 6$$

```
>POLY AC 0.
>INS -1 < 6
>INS < 11
>INS < 6
>INS < 1
>X
```

To generate the polynomial

$$AD(q^{-1}) = 1 - 2.46439 q^{-1} + 2.01767 q^{-2} - 0.548812 q^{-3}$$

```
>POLY AD 0.1
>INS -1 < 1
>INS < -2.46439
>INS < 2.01767
>INS < -0.548812
>X
```

## Polynomial Operations

### POLZ

### POLZ

#### Purpose

To compute the zeros of a polynomial with real, scalar coefficients.

#### Command

```
POLZ [[AGOUT:]ZERFIL <] SYSIN[(NAMIN)] PTYPE [NR] [EPS]
or
POLZ [[AGOUT:]ZERFIL <] [AGIN:POLY [EPS]]
```

AGOUT - name of output aggregate file  
 ZERFIL - locus file receiving the zeroes  
 SYSIN - name of system file  
 NAMIN - name of section within SYSIN of the type Miso Transfer Function  
 PTYPE - polynomial type = 'A'/'B'/'C'/'D'/'I'  
 NR - polynomial number  
       by default NR = 1  
 EPS - relative test quantity used to distinguish non-zero coefficients, by default EPS = the reserved variable REPS.  
 AGIN - name of input aggregate file  
 POLY - name of polynomial file

#### Function

The command reads the polynomial, either in the first form from a polynomial image system description, or in the second form from a polynomial file. The result is output to a locus file if specified and, if the switch TEXT is ON, to the terminal. If the switch GRAPH is ON, the zero locations are visualized in the complex plane. The unit circle is included in the discrete time case.

#### Method

The zeros are found using an iterative function minimizing technique based on the Laguerre iteration formula.

If the polynomial has a multiple zero, i.e. it is of the form

$$P(z) = (z-\alpha)^m P_1(z),$$

an ordinary iterative method may give large errors for that zero. This is because the error  $\epsilon$  in the computed zero may

## Polynomial Operations

### POLZ

be relatively large although the factor  $\epsilon^m$  makes the value of the polynomial small.

To avoid this effect, the algorithm also monitors the size of the derivatives, in the case of a multiple zero being of the form:

$$P'(z) = (z-\alpha)^{m-1} P_2(z)$$

$$P''(z) = (z-\alpha)^{m-2} P_3(z)$$

etc.

If the derivatives tend to be small indicating the possibility of a multiple zero, the algorithm tries to find a zero of the first, second etc. derivative.

After a zero has been found, the polynomial is deflated.

### Hints

- a) The zeros in the locus file produced by POLZ may be viewed and altered in PLEV.
- b) ZERPOL is the converse operation to POLZ.

## ZERPOL

### Purpose

To generate a polynomial with scalar coefficients from a specification of its zeroes.

### Command

ZERPOL [AGOUT: ]POLOUT < LOCIN [K]

AGOUT - aggregate name for output  
POLOUT - resulting polynomial  
LOCIN - input locus file  
K - gain selector in the locus file  
(default: the first row is used)

### Function

The information in the input locus file is interpreted as zeroes of a polynomial. This polynomial is computed and output as the result.

The argument K is used to select the desired locations of the polynomial zeroes in the case when the locus file contains more than one set of zeroes. The default is to take the first set.

### Hints

This command serves as the converse of POLZ. Together with PLEV, they form an easy way of altering a polynomial to achieve certain characteristics.

# System Operations CONT

## CONT

### Purpose

To transform a system to Continuous State Space Form from Discrete State Space Form.

### Command

CONT [SYSOUT][<NAMOUT>] < SYSIN[<NAMIN>] [EPS]

SYSOUT - name of system file for output system  
by default SYSOUT = SYSIN  
NAMOUT - name of section within SYSOUT  
SYSIN - name of system file for input system  
NAMIN - name of section within SYSIN  
EPS - test quantity  
by default EPS = the reserved variable REPS.

### Function

The matrices of the input system is read and transformed to their continuous time values. Any structure given, e.g. division of inputs into control inputs and disturbance inputs, is maintained.

### Method

We have the following notations in the continuous and discrete time cases:

$$\begin{aligned}\dot{x} &= A_C x + B_C u & x_{t+T} &= A_D x_t + B_D u_t \\ y &= C_C x & y_t &= C_D x_t\end{aligned}$$

where  $A_D$  and  $B_D$  are computed from  $A_C$  and  $B_C$  as (cf. the command SAMP):

$$A_D = e^{A_C T} \tag{1}$$

$$B_D = \int_0^T e^{A_C s} ds B_C \tag{2}$$

Conversely we have:

$$A_C = \frac{1}{T} \ln A_D \quad (3)$$

$$B_C = (A_D - I)^{-1} A_C B_D. \quad (4)$$

The logarithm in (3) is computed as:

$$Y = A_D^{1/2^n}$$

where the integer  $n$  is chosen so that  $\|Y-I\| < 1$ .

$$X = A_D^{1/2}$$

is found by solving  $X^2 - A_D = 0$  by an iterative technique.

Then by solving  $e^Z - Y = 0$  also by an iterative technique  $A_C$  is found:

$$Z = \ln Y$$

$$A_C = \frac{2^n}{T} \ln A_D^{1/2^n} = \frac{1}{T} \cdot 2^n \cdot Z = \frac{1}{T} \ln A_D.$$

In evaluating (4) directly, a problem would be encountered for systems containing integrators since  $A_D - I$  would be singular. Therefore (4) is evaluated as follows:

$$\begin{aligned} B_C &= (A_D - I)^{-1} A_C B_D = (e^{A_C T} - I)^{-1} A_C B_D = \\ &= (A_C^T \Psi(A_C T))^{-1} A_C B_D = \frac{1}{T} \Psi^{-1}(A_C T) B_D, \end{aligned}$$



System Operations  
CONT

where  $\Psi(A_C T)$  is defined by the series expansion

$$\Psi(A_C T) = I + \frac{1}{2!} A_C T + \frac{1}{3!} A_C^2 T^2 + \frac{1}{4!} A_C^3 T^3 + \dots$$

## KALD

### Purpose

To perform a Kalman decomposition of a dynamic system, i.e. to decompose the system equations in terms of controllability and observability.

KALD SNAME[(NAME)] [AEPS REPS]

SNAME - name of system description file for original system  
NAME - name of section within SNAME  
AEPS - absolute test quantity, by default  
AEPS = the reserved variable AEPS.  
REPS - relative test quantity, by default  
REPS = the reserved variable REPS.

### Subcommands

SAVE RNAME[(NAME)] < RESULT [ATTR1 [ATTR2]]  
saves a specified piece of information

RNAME - name of output system/matrix  
NAME - name of section within RNAME (valid only if RNAME represents a system)  
RESULT - mnemonic for data set to be saved  
RESULT = 'SYS'/'AMAT'/'BMAT'/'CMAT'/'TMAT'  
SYS - save system  
AMAT - save A-matrix  
BMAT - save B-matrix  
CMAT - save C-matrix  
TMAT - save transformation-matrix  
ATTR1 - data attribute, invalid in connection with 'TMAT'  
ATTR1 = 'TOT'/'C'/'NC'/'O'/'NO'/1/2/3/4  
TOT - save the total data set  
C - save the controllable modes  
NC - save the non-controllable modes  
O - save the observable modes  
NO - save the non-observable modes  
1/2/3/4 - save the couplings between the various subsystem (valid together with AMAT only)  
ATTR2 - data attribute, invalid with RESULT = 'TMAT' and  
ATTR1 = 'TOT', but compulsory if ATTR1 = 1/2/3/4  
ATTR2 = 'C'/'NC'/'O'/'NO'/1/2/3/4  
Note: the attributes 'C'/'NC' may only be combined with 'O'/'NO'

LOOK - show the decomposition schematically

## System Operations

### KALD

X - end the subcommand-sequence

### Function

After the main command has been entered, the specified system is decomposed into its

- (1) controllable and observable part
- (2) controllable but non-observable part
- (3) non-controllable but observable part
- (4) non-controllable and non-observable part.

The existence of these four different parts of the system is indicated on the terminal together with the respective number of states. Through the subcommand SAVE, the user has then the possibility to extract selected parts of the information viz.

- a) a complete subsystem, e.g. the controllable and observable part.
- b) the transformation matrix, resulting in the decomposed system description.
- c) a specified block of the transformed A, B, or C matrices.

### Method

The essence of the method is the forming of basis vectors for the controllable and observable modes and their orthogonal complements from the columns of  $[B \ AB \ A^2B \ \dots]$  and

$$\begin{bmatrix} C \\ CA \\ CA^2 \\ \vdots \\ \vdots \end{bmatrix}$$

### Cautions: Restrictions

The result of the method depends sometimes on the choice of the test quantities found in the global variables AEPS. and REPS.

### Examples

A system is given that is known to contain modes of all four categories above (controllable and observable .. etc.). The following commands will then result in the terminal output on Figure 1.

```
>KALD S(CSS)
>LOOK
```

If e.g. non-controllable but observable modes existed, the third row and column would not be included in Figure 1.

The transformation matrix would be found by the subcommand:

```
>SAVE T < TMat
>...
.
. "Other subcommands
.
>
>X
>LIST T "In order to have a look at T
```

To obtain the controllable and observable part of the system, a new system description can be generated (the system file must have been defined previously):

```
>SAVE COSYS < SYS C 0
```

Various blocks from the A, B, and C matrices may be saved, if their existence is indicated in the terminal output, cf. Figure 1.

```
>SAVE A23 < AMAT 2 3
>SAVE B2 < BMAT 2
```

KALD S(CSS)  
79.09.19 - 16:40:49

A11		A13		B1
A21	A22	A23	A24	B2
		A33		
		A43	A44	
C1		C3		

5 STATE(S),      1 INPUT(S),      1 OUTPUT(S)

2      CONTROLLABLE AND      OBSERVABLE STATE(S) (A11)  
1      CONTROLLABLE AND NON-OBSERVABLE STATE(S) (A22)  
1 NON-CONTROLLABLE AND      OBSERVABLE STATE(S) (A33)  
1 NON-CONTROLLABLE AND NON-OBSERVABLE STATE(S) (A44)

Figure\_1. The table output on the terminal.

## SAMP

### Purpose

To compute the discrete time (i.e. sampled) form of a continuous time state space system description.

### Command

SAMP [SYSOUT][<NAMOUT>] < SYSIN[<NAMIN>]

SYSOUT - name of system file for output system  
          by default SYSOUT = SYSIN  
NAMOUT - name of section within SYSOUT  
SYSIN - name of system file for input system  
NAMIN - name of section within SYSIN

### Function

The matrices of the input system description are read. Any structural information, i.e. presence of input/output matrix blocks, is noted and used in the output of the result.

The system matrices are then transformed to a discrete time description according to the sample interval found in the output system description.

### Method

The input system matrices are blocked together to a system description of the form:

$$\begin{cases} \dot{x} = A_C x + B_C u \\ y = C_C x + D_C u \end{cases}$$

These equations are then transformed into

$$\begin{aligned} x_{t+T} &= A_D x_t + B_D u_t \\ y_t &= C_D x_t + D_D u_t \end{aligned}$$

where

$$A_D = e^{A_C T} = A_C^T \Psi(A_C^T) + I$$

System Operations  
SAMP

$$B_D = \int_0^T e^{A_C s} ds B_C = \Psi(A_C T) B_C T$$

$$\Psi(A_C T) = I + \frac{1}{2!} A_C T + \frac{1}{3!} A_C^2 T^2 + \dots$$

$$C_D = C_C$$

$$D_D = D_C$$

(cf. the command CONT).  $\Psi(A_C T)$  is computed from its series expansion.

#### Reference

C. Kallstrom: Evaluation of  $e^A$  and  $\int e^{As} ds$ . Report TFRT-3053, Dept. of Automatic Control, Lund Institute of Technology, Lund, Sweden.

## SPSS

### Purpose

To compute the frequency characteristics (power spectrum or amplitude and phase) between one input and one output for a system on state space form.

### Command

SPSS [( 'POW' / 'AMP' )] FRF[(F)] < SYST[(NAME)] NY NU [FREQ]

'POW' / 'AMP' - switch choosing a power spectrum or an  
amplitude and phase computation  
default is 'AMP'  
FRF - frequency response file  
F - frequency response number (default value 1)  
SYST - system file name  
NAME - section name of system file  
NY - output (measurement) signal number  
NU - input (control) signal number  
FREQ - file with frequency values in the first column

### Function

The frequency response between input NU and output NY is computed for the system description specified. The system description may be on continuous time or discrete time form.

The frequency points are logarithmically distributed between the two values WMIN. and WMAX. (two reserved global variables), or if the file FREQ is present, the frequency points are taken from its first column.

### Method

In the continuous time case, the evaluation of the frequency response amounts to computing the matrix  $H(j\omega)$  for different values of  $\omega$ .

$$H(j\omega) = C(j\omega I - A)^{-1} B + D.$$

To avoid computation with complex matrices we reformulate the expression to

$$H(j\omega) = -C(\omega^2 I + A^2)^{-1} (j\omega I + A) B + D.$$

Here, the real and imaginary parts may be computed separately.



System Operations  
SPSS

In the discrete time case, the formulas look like:

$$H(z) = C(zI - A)^{-1} B + D; \quad z = e^{j\omega T} = \cos \omega T + j \sin \omega T.$$

The real and imaginary parts are:

$$\text{Re } H(e^{j\omega T}) = C(A^2 + I - 2 \cos(\omega T)A)^{-1} (I \cos(\omega T) - A) B + D$$

$$\text{Im } H(e^{j\omega T}) = - C(A^2 + I - 2 \cos(\omega T)A)^{-1} \sin(\omega T) B.$$

Knowing the real and imaginary parts, it is a simple matter to compute the power spectrum or the amplitude and phase information. The phase is expressed in degrees and an effort is made to make it continuous across the  $\pm 180^\circ$  boundaries.

System Operations  
SSTRF1

SSTRF1

Purpose

To transform a state space model with a single output to transfer function form.

Command

SSTRF1 [SYSOUT][<(NAMOUT)>] < SYSIN[<(NAMIN)>]

SYSOUT - name of system file for output system  
by default SYSOUT = SYSIN  
NAMOUT - name of section within SYSOUT  
SYSIN - name of system file for input system  
NAMIN - name of section within SYSIN

Function

The given system is read and converted to a MISO transfer function description (on polynomial file form). The global variable REPS. is used in the test of observability in the conversion algorithm. The system may be on either discrete or continuous time form.

Method

The state space system is transformed to its observable canonical form by the Faddeev-Leverriere algorithm. The polynomial coefficients are then found by inspection.

Cautions: Restrictions

The system must be completely observable.

# System Operations SYST

## SYST

### Purpose

To aid in the generation of system description files.

### Command

```
SYST [(SUBSW)] SYSNAM[(SECNAM)] [< [(SYSTYP)] [SYSNMNEM]
      [DT] [AGRNAM] [(TIMTYP)/OP/LAMVAL] [ATRNAM]]
```

SUBSW - subcommand switch = 'SC'/'VOID' (default: 'VOID')  
         SC - subcommands wanted  
         VOID - no subcommands wanted

SYSNAM - name of resulting system file

SECNAM - see subcommand BEGIN

SYSTYP - system type = 'SS'/'MTF'/'PM' (default: 'SS')  
         SS - State Space  
         MTF - Miso Transfer Function  
         PM - Polynomial Matrix

SYSNMNEM - system mnemonic, a short form used to specify the system equation  
         SS : SYSNMNEM = 'ABC'/'ABCD'/'ABCXD'/'ABCDXD',  
                 where A, B, C etc. denote system matrices  
                 (default: 'ABC')  
         MTF: SYSNMNEM = 'AB'/'ABC'/'ABCI' (default: 'AB')  
         PM : SYSNMNEM = 'TUUV'/'TUUVWU' (default: 'TUUV')

DT - see subcommand TSAMP (default DELTA.)

AGRNAM - see subcommand AG

TIMTYP - see subcommand TIME

OP - see subcommand SHIFT

LAMVAL - see subcommand LAMBDA

ATRNAM - see subcommand AT

### Subcommands

lambda lamval

BEGIN [SECNAM] "defines a section name  
         SECNAM - section name (default: missing)

TSAMP DT "defines a sample interval  
         DT - sample interval expressed in seconds

LOOK "displays the current contents of SYSNAM[(SECNAM)]

AG [(AGTYP)] [AGRNAM] "declares an aggregate file  
         AGTYP - aggregate type = 'S'/'L'/'C'/'E' (default: 'S')  
                 S - system equation, the only valid one for  
                         SYSTYPs differing from 'SS'  
                 L - loss function  
                 C - covariance function  
                 E - extended loss function  
         AGRNAM - aggregate file name (default: SECNAM (SYSNAM if

# System Operations

## SYST

SECNAM is omitted) for the main command and  
AGTYP = 'S', otherwise missing)

- AT [ATRNAM] "declares an attribute file name, valid  
"only if SYSTYP = 'PM'  
ATRNAM - attribute file name (default: missing)
- TIME TIMTYP "defines whether a system is time variable or  
"not, valid only if SYSTYP = 'SS'  
TIMTYP - time switch = 'VAR'/'INV' (default: 'INV')  
VAR - time variable  
INV - time invariant
- LAMBDA LAMVAL "defines lambda, i.e. the noise standard  
"deviation, valid only if SYSTYP = 'MTF' and  
"if SYSMNEM contains the letter 'C'  
LAMVAL - the value of lambda (default: 1, if SYSMNEM  
contains the letter 'C', else missing)
- SHIFT OP "defines the shift operator,  
"valid only if SYSTYP = 'PM'  
OP - operator = '+'/'-' (default: '+')  
+ - forward shift  
- - backward shift
- INS MNEM [< NAME] "inserts terms into the system equations  
MNEM - matrix or polynomial mnemonic, see below  
NAME - name of the matrix or polynomial  
corresponding to MNEM (default: MNEM)
- DEL MNEM "removes terms from the system equations  
MNEM - matrix or polynomial mnemonic, see below
- KILL "skips the previous subcommand sequence including  
"the last SYST command, i.e. inhibits the generation  
"of SYSNAM[SECNAM]
- X "closes SYSNAM[SECNAM] with the current contents,  
"then exits from SYST

## Function

The command generates a new system description file or, if the specified output file already exists, a new section within it.

The command uses a series of defaults such that many of the desires encountered in normal use will be possible to satisfy with a single main level command. If more freedom is required, a series of subcommands is available to specify these details.

## System Operations

### SYST

The subcommands serve to control the inclusion/deletion of various items in the system description and to allow the user to select names for aggregates and polynomials or matrices. Deletion is by specifying a blank name for e.g. an aggregate, or through the DEL command.

Note that the subcommand LOOK will at any time display the current form of the system description.

The different matrices and polynomials are referenced through mnemonics shown below. The mnemonics are also the default names of the respective items.

The main command argument SYSMNEM serves to choose between standard sets of these matrices/polynomials. These standard sets are also given below.

#### Matrix\_mnemonics\_(SYSTYP\_ = 'SS'):

A	B	BW	BV	"DX/DT = .., or XNEW = ..
C	D	DW	DE	" Y = ..
G	H	HW		" Z = ..
XO				"initial state vector
QO	Q1	Q12	Q2	"loss function
RO	R1	R12	R2	"covariance function
EQO	EQ1	EQ12	EQ2	"extended loss function
EQ3	EQ4	EQ5		

For the different possibilities of SYSMNEM, the following is included:

ABC	A	B	C	
ABCD	A	B	C	D
ABCXO	A	B	C	XO
ABCDXO	A	B	C	D XO

#### Polynomial\_mnemonics\_(SYSTYP\_ = 'MTF'):

A	B	C	D	"Ay = Bu + Ce
I				"initial output values

For the different possibilities of SYSMNEM, the following is included:

AB	A	B	
ABC	A	B	C
ABCI	A	B	C I

# System Operations SYST

Polynomial mnemonics (SYSTYP) = 'PM':

T	UU	UW	UV	"..*X = ..
V	WU	WW	WE	" Y = ..
G	HU	HW		" Z = ..

For the different possibilities of SYSMNEM, the following is included:

TUUV	T	UU	V	
TUUVWV	T	UU	V	WV

## Examples

The following serves to illustrate the operation of SYST. The global variable DELTA. = 1.0 during these examples.

a) The two commands

```
>SYST S(CSS) < 0.
>LIST (T) S
```

produces:

```
LIST (T) S
79.10.05 - 16:46:08

BEGIN CSS

"SYST S(CSS)<0.
"79.10.05 - 16:45:53
"
CONTINUOUS STATE SPACE REPRESENTATION

DYNAMICS, AGGREGATE: CSS,

DX/DT = A*X + B*U

Y = C*X

END
```

while

```
b) >SYST S2(DSS) < ABCD S2DSS
>LIST (T) S2
```

produces

System Operations  
SYST

```
LIST(T)S2
79.10.05 - 16:47:16

BEGIN DSS

"SYST S2(DSS)<ABCD S2DSS
"79.10.05 - 16:47:06
"
DISCRETE STATE SPACE REPRESENTATION

SAMPLE INTERVAL 1. S

DYNAMICS, AGGREGATE: S2DSS,

XNEW = A*X + B*U

Y = C*X + D*U

END
```

Note in case b) that the default value of the sample interval takes effect producing a discrete time state space representation, and that in both a) and b) the state space form is assumed. In b) a fourth system matrix (D) is included and the dynamics aggregate name is changed from its default, viz. the section name.

c) Here we use the subcommand switch:

```
>SYST (SC) S3 (S3CSS)
>LOOK
```

The subcommand LOOK gives the present form of the system description.

```
"SYST(SC)S3(S3CSS)
"79.10.05 - 16:48:46

BEGIN S3CSS

DISCRETE STATE SPACE REPRESENTATION

SAMPLE INTERVAL 1. S

DYNAMICS, AGGREGATE: S3CSS,

XNEW = A*X + B*U

Y = C*X

END
```

System Operations  
SYST

- d) Assuming we did not want a discrete time representation and intending to use a linear quadratic loss function, we do:

```
>TSAMP 0.  
>AG (L) CLS3  
>INS Q1  
>INS Q2  
>LOOK
```

We have now obtained the following:

```
"SYST(SC)S3(S3CSS)  
"79.10.05 - 16:50:21  
  
BEGIN S3CSS  
  
CONTINUOUS STATE SPACE REPRESENTATION  
  
DYNAMICS, AGGREGATE: S3CSS,  
  
 $DX/DT = A*X + B*U$   
  
 $Y = C*X$   
  
LOSS FUNCTION, AGGREGATE: CLS3,  
  
Q1: Q1, Q2: Q2  
  
END
```

If this is what we wanted, we finish the subcommand sequence by:

```
>X
```



## System Operations

### SYSTR

## SYSTR

### Purpose

To introduce a specified change of state space coordinates, viz.  $\xi = Tx$ , where  $\xi$  and  $x$  are the new and old coordinates.

### Command

SYSTR [SYST1][(NAME1)] < SYST2[(NAME2)] T [EPS]

SYST1 - system description file name for the transformed system  
by default SYST1 = SYST2

NAME1 - section name of the transformed system, SYST1

SYST2 - system description file name for the original system

NAME2 - section name of the original system, SYST2

T - name of transformation matrix

EPS - test quantity for matrix inversion

by default EPS = the reserved variable REPS.

### Function

The given system matrices are read, together with the desired transformation matrix T. If T is not singular, the transformed system matrices are then output according to the resulting system description. If the two system descriptions contain blocked matrices, their structure must be compatible.

### Method

If the given system is described by

$$\begin{cases} \dot{x} = Ax + Bu \\ y = Cx + Du \end{cases}$$

the new system equation is given by:

$$\begin{cases} \dot{\xi} = TAT^{-1}\xi + TBU \\ y = CT^{-1}\xi + Du \end{cases}$$

If the system is on blocked form, the B and C matrices are first constructed from their components. After the transformation, the results are again blocked with the same structure as before.

System Operations  
SYSTR

Cautions: Restrictions

In the inversion of T (actually solving a system of equations), the global variable REPS. is used as test quantity, if EPS is absent from the command arguments.

## System Operations

### TBALAN

### TBALAN

#### Purpose

To determine a coordinate transformation  $\xi = Tx$  for a system on state space form such that the A-matrix of the transformed system is balanced with nearly minimum norm.

#### Command

TBALAN T [ [SYST1][<NAME1>] ] < SYST2[<NAME2>] [EPS]

T - name of transformation matrix  
 SYST1 - system description file name for the transformed system  
 NAME1 - section name of the new system, SYST1  
 SYST2 - system description file name for the original system  
 NAME2 - section name of the original system, SYST2  
 EPS - test quantity  
       by default EPS=the reserved variable REPS.

#### Function

The transformation matrix T and optionally the transformed system are computed from the given system. The given system may be blocked in which case the resulting system will have the same structure.

#### Method

The operation takes place in two steps. First the algorithm tries to isolate eigenvalues of A. This is done by successively searching for rows or columns where all off-diagonal elements are zero. Such rows or columns are moved to the bottom or to the left by a series of permutations. The remaining part of the matrix is scaled by a diagonal transformation matrix to achieve a lowest possible norm of A. The scaling is subject to the constraint that scale factors be powers of 2, whereby (on a binary computer) no loss of numeric precision is introduced.

#### References

B.N. Parlett, C. Reinsch: Balancing a Matrix for Calculation of Eigenvalues and Eigenvectors. In J.H. Wilkinson, C. Reinsch: Linear Algebra, Springer-Verlag, 1971.

# System Operations

## TBALAN

### Hints

The balanced form will in many cases prove useful in heavy numeric calculation.

### Example

A system S with the A-matrix below was defined. The command:

```
>TBALAN T < S
```

gives the matrix T shown below. The new A-matrix is also given.

The original A-matrix:

6	0	0	0	0	1	0
0	4	0	0.0003	0.01	0.02	0.1
1	100	7	0	0	-2	20
0	20000	0	1	-400	300	-4000
-2	-300	0	0.01	2	2	40
0	0	0	0	0	0	0
0	10	0	0.004	0.1	-0.2	3

The transformation matrix T:

0	0	1	0	0	0	0
0	1024	0	0	0	0	0
0	0	0	0	0	0	64
0	0	0	0.0625	0	0	0
0	0	0	0	8	0	0
1	0	0	0	0	0	0
0	0	0	0	0	1	0

System Operations  
TBALAN

Using T, the transformed (i.e. balanced) A-matrix is:

7	0.09765625	0.3125	0	0	1	-2
0	4	1.6	4.9152	1.28	0	20.48
0	0.625	3	4.096	0.8	0	-12.8
0	1.2207	-3.90625	1	-3.125	0	18.75
0	-2.34375	5	1.28	2	-16	16
0	0	0	0	0	6	1
0	0	0	0	0	0	0

Note that the eigenvalues 7, 6, and 0 have been isolated.

# System Operations TCON

## Cautions: Restrictions

The system must have a single input. The system must be controllable.

## Example

The system (A,B,C) with the following matrices

$$\dot{x} = \begin{bmatrix} -3 & 0 & 0 & 0 \\ 1 & -2 & -2 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -0.5 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} u$$

$$y = \begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix} x$$

is transformed to

$$\dot{z} = \begin{bmatrix} -5.5 & -10.5 & -100 & -3 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} z + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} u$$

$$y = \begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix} x$$

Compare this with the example in TOBS.

## TCON

### Purpose

To determine a coordinate transformation  $\xi = Tx$  for a system on state space form such that the transformed system is on controllable canonical form.

### Command

TCON T [ [SYST1] [(NAME1)] ] < SYST2 [(NAME2)] [EPS]

T - name of transformation matrix  
SYST1 - system description file name for the transformed system  
by default SYST1 = SYST2 if NAME1 is present  
NAME1 - section name of the transformed system, SYST1  
SYST2 - system description file name for the original system  
NAME2 - section name of the original system, SYST2  
EPS - test quantity  
by default EPS = the reserved variable REPS.

### Function

The transformation matrix T and optionally the transformed system are computed from the given system. The outputs of the given system may be blocked in which case the resulting system will have the same structure. The system must have a single input.

### Method

The coefficients  $a_i$  of the characteristic equation are found using the Faddeev-Leverrier algorithm. Using this information, the transformation matrix is constructed recursively from

$$t_1 = B$$

$$t_{i+1} = At_i + a_i B$$

where  $t_i$  are the columns of  $T^{-1}$ . (A and B are matrices in the given system description.)

## System Operations

### TDIAG

### TDIAG

#### Purpose

To compute a coordinate transformation  $\xi = Tx$  for a system on state space form such that the A-matrix of the transformed system is diagonal (for complex eigenvalues, block-diagonal).

NB. The output matrix is not  $T$  but rather  $T^{-1}$ , being the matrix of eigenvectors.

#### Command

```
TDIAG EIGVEC [ [SYST1][(NAME1)] ] < SYST2[(NAME2)] [EPS]
```

EIGVEC- name of eigenvector matrix

(=name of inverted transformation matrix )

SYST1 - system description file name for the transformed system

by default SYST1 = SYST2 if NAME1 is present

NAME1 - section name of the transformed system, SYST1

SYST2 - system description file name for the original system

NAME2 - section name of the original system, SYST2

EPS - test quantity

by default EPS = the reserved variable REPS.

#### Function

The inverse of the transformation matrix  $T$  and optionally the transformed system are computed from the given system. The given system may be blocked, in which case the resulting system will have the same structure.

Note that the inverse of the transformation matrix, called EIGVEC in the argument list, contains the eigenvectors of the original A-matrix as columns. Cf. below.

#### Method

The transformation matrix is determined in three steps. First a transformation is determined that balances the given A-matrix; cf. the command TBALAN. This is done to improve numeric precision since it is known that errors in the eigenvalues usually are proportional to the norm of the matrix. The second step consists of a transformation to upper Hessenberg form; cf. the command THESS. Finally, the matrix is transformed using the QR method to triangular form where eigenvalues and eigenvectors are readily available.



## System Operations

### TDIAG

To avoid complex numbers, the triangulation is allowed to leave 2x2 blocks on the diagonal representing a pair of complex conjugated eigenvalues.

The eigenvectors are output in the columns of the matrix EIGVEC, while the eigenvalues are found in the diagonalized A-matrix. To a real eigenvalue corresponds a real eigenvector. For a complex eigenvalue, the real part of the eigenvector is stored in the first corresponding column while the imaginary part of that eigenvector is stored in the second corresponding column. The second eigenvector corresponding to that complex conjugated pair is not output but is known to be the complex conjugate of the first one.

The representation of eigenvectors used has the advantage that if this eigenvector matrix is used as  $T^{-1}$  in the similarity transformation  $D = TAT^{-1}$ , the matrix D is diagonal except for complex conjugate eigenvalue pairs  $x \pm iy$  which are represented as diagonal 2x2 blocks of the form:

$$\begin{array}{cc} x & y \\ -y & x \end{array}$$

Thus D is a real matrix. Cf. the example below.

### References

G. Peters, J.H. Wilkinson: Eigenvectors of Real and Complex Matrices by LR and QR Triangularisations. In J.H. Wilkinson, C. Reinsch: Linear Algebra, Springer-Verlag, 1971.

### Example

A system S with the following A-matrix is defined.

$$\begin{array}{cccc} -3 & 0 & 0 & 0 \\ 1 & -2 & -2 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -0.5 \end{array}$$

The command

```
>TDIAG E < S
```

gives the following E as result

$$\begin{array}{cccc} 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & -0.6 \\ 0 & -0.5 & -0.5 & 0.2 \\ 1 & -0.2 & 0.6 & -0.08 \end{array}$$

# System Operations

## TDIAG

Using this matrix in a similarity transformation  $\xi = E^{-1}x$  either in TDIAG or through

`>MATOP D < E^-1 * A * E`

gives the following diagonal matrix D

-0.5	0	0	0
0	-1	1	0
0	-1	-1	0
0	0	0	-3

Note the eigenvalues: -0.5,  $-1 \pm i$ , and -3.

## System Operations

### THESS

### THESS

#### Purpose

To compute a coordinate transformation  $\xi = Tx$  for a system on state space form such that the A-matrix of the transformed system has upper Hesserberg form.

#### Command

THESS T [ [SYST1] [NAME1] ] < SYST2 [NAME2] [EPS]

T - name of transformation matrix  
 SYST1 - system description file name for the transformed system  
           by default SYST1 = SYST2 if NAME1 is present  
 NAME1 - section name of the transformed system, SYST1  
 SYST2 - system description file name for the original system  
 NAME2 - section name of the original system, SYST2  
 EPS - test quantity  
       by default EPS=the reserved variable REPS.

#### Function

The transformation matrix T and optionally the transformed system are computed from the given system. The given system may be blocked, in which case the resulting system will have the same structure.

#### Method

First, a transformation  $T_1$  is determined that balances the A-matrix, cf. the command TBALAN. Then a transformation  $T_2$  is determined consisting of a series of stabilized elementary similarity transformations designed to make all elements  $a_{ij} = 0$ ,  $i \geq j + 2$ . Finally,  $T = T_2 T_1$ .

#### References

R.S. Martin, J.H. Wilkinson: Similarity Reduction of a General Matrix to Hessenberg Form. In J.H. Wilkinson, C. Reinsch: Linear Algebra, Springer-Verlag, 1971.

System Operations  
THESS

### Hints

The Hessenberg form will in many cases prove useful in heavy numeric calculations.

## System Operations TOBS

### TOBS

#### Purpose

To determine a coordinate transformation  $\xi = Tx$  for a system on state space form such that the transformed system is on observable canonical form.

#### Command

TOBS T [ [SYST1] [(NAME1)] ] < SYST2 [(NAME2)] [EPS]

T - name of transformation matrix  
 SYST1 - system description file name for the transformed system  
         by default SYST1 = SYST2 if NAME1 is present  
 NAME1 - section name of the transformed system, SYST1  
 SYST2 - system description file name for the original system  
 NAME2 - section name of the original system, SYST2  
 EPS - test quantity  
       by default EPS = the reserved variable REPS.

#### Function

The transformation matrix T and optionally the transformed system are computed from the given system. The inputs of the given system may be blocked in which case the resulting system will have the same structure. The system must have a single output.

#### Method

The coefficients  $a_i$  of the characteristic equation are found using the Faddeev-Leverrier algorithm. Using this information, the transformation matrix is constructed recursively from

$$t_1 = C$$

$$t_{i+1} = t_i A + a_i C$$

where  $t_i$  are the rows of T. (A and C are matrices in the given system description.)

# System Operations TOBS

## Cautions, Restrictions

The system must have a single output. The system must be observable.

## Example

The system (A,B,C) with the following matrices

$$\dot{x} = \begin{bmatrix} -3 & 0 & 0 & 0 \\ 1 & -2 & -2 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & -0.5 \end{bmatrix} x + \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} u$$

$$y = \begin{bmatrix} 0 & 0 & 0 & 1 \end{bmatrix} x$$

is transformed to

$$\dot{z} = \begin{bmatrix} -5.5 & 1 & 0 & 0 \\ -10.5 & 0 & 1 & 0 \\ -10 & 0 & 0 & 1 \\ -3 & 0 & 0 & 0 \end{bmatrix} z + \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} 1 & 0 & 0 & 0 \end{bmatrix} z$$

Note that the coefficients of the transfer function are available by inspection in the transformed A and B matrices, cf. the command SSTRF1. The corresponding transfer function is

$$G(s) = \frac{1}{s^4 + 5.5 s^3 + 10.5 s^2 + 10 s + 3}$$

## System Operations

### TRFSS1

### TRFSS1

#### Purpose

To transform a multi input single output transfer function to state space observable canonical form.

#### Command

TRFSS1 [SYSOUT][<NAMOUT>] < SYSIN[<NAMIN>]

SYSOUT - name of system file for output system  
by default SYSOUT = SYSIN  
NAMOUT - name of section within SYSOUT  
SYSIN - name of system file for input system  
NAMIN - name of section within SYSIN

#### Function

The given MISO transfer function is represented on state space form. The global variable REPS. is used to test for a non-zero high order coefficient in the given polynomials.

#### Method

The state space representation is found through directly introducing the polynomial coefficients in an observable canonical form.

#### Cautions: Restrictions

The method is restricted to systems with a single output.

Miscellaneous  
DELET

DELET

Purpose

Deletes files from the data base.

Command

DELET [(DMODE1)]FNAM1 [ [(DMODE2)]FNAM2] ... ]

DMODE    - data mode indicator = 'D'/'T'/'A'  
          D        - FNAM is assumed to contain binary data  
          T        - FNAM is assumed to contain text  
          A        - FNAM is assumed to be an aggregate file  
(DMODE='D' by default)  
FNAM     - file name

Function

If the specified file exists in the data base it is deleted,  
otherwise an error message is given.

Hints

The existence of the file may be tested by the command  
FTEST.

Example

Cf. the macro in the example in RANPA.



## Miscellaneous FHEAD

### FHEAD

#### Purpose

To display file head parameters of data files and enable the user to change them.

#### Command

FHEAD [AGGREG:]FILE

AGGREG - aggregate file name  
FILE - file name

#### Subcommands

##### INDEX VALUE

LOOK[K] - set the INDEX:th parameter to VALUE  
display the K:th (default all) file head  
parameter(s)  
KILL - exit from FHEAD without updating the file head  
X - exit from FHEAD and update the file head

Note - an immediate, READ-ONLY form also exists:  
>FHEAD [AGGREG:]FILE 'LOOK' [K] equivalent to:  
>FHEAD [AGGREG:]FILE  
>LOOK [K]  
>KILL

#### Function

The command has two different forms. One takes subcommands and also allows changes to be made. The other form is a read only form that does not enter subcommand mode. The output on the terminal is shown in the example below.

#### Cautions, Restrictions

It is not possible to change parameter 7. Attempts to alter parameters 1, 2, 3, and 10 will produce a warning message and should generally be avoided by users not very familiar with the internal organization of data files.

#### Hints

Reorganization of data files is often best done by special purpose commands like CUT, CONC, PICK, MOVE etc. In extreme cases the sequence FORMAT - (EDIT) - CONV could be used.

# Miscellaneous FHEAD

## Examples

Two forms of the command are shown below with the accompanying output.

```
>FHEAD A
  >LOOK
```

FHEAD A

1. NUMBER OF ROWS	2	
2. NUMBER OF COLUMNS	2	
3. THIRD DIMENSION	1	
4. SAMPLE INTERVAL	3 TICKS = 3.00000	S
5. DATE RECORDER	0 (YY.MM.DD)	
6. TIME RECORDED	0 (HH:MM:SS)	
7. CONSTANT RECORD LENGTH <input type="checkbox"/>	1 (1 MEANS YES)	
8. GENERATED BY COMMAND NR	2	
9. FILE TYPE	3 = MATRIX	
10. SKIP COUNT	0	

>KILL

```
>FHEAD A LOOK 4
```

4. SAMPLE INTERVAL	3 TICKS = 3.00000	S
--------------------	-------------------	---

Miscellaneous  
FTEST

FTEST

Purpose

To test the existence of files.

Command

FTEST [(DMODE)] FNAME

DMODE    - data mode indicator = 'A'/'D'/'T'  
          A        - aggregate file  
          D        - binary data file  
          T        - text file  
          (by default DMODE = 'D')  
FNAME    - file name  
FTEST.   - reserved variable returned = 0/1  
          0        - the file does not exist  
          1        - the file exists

Function

The command tries to access a file with the given name and type. If it was possible, the reserved global variable FTEST. is given the value 1, otherwise it is given the value 0.

## TURN

### Purpose

To alter the value of some program switches.

### Command

TURN SWITCH STATE

SWITCH - switch name = 'TEXT'/'TIME'/'GRAPH'/'DK'  
TEXT - enables/disables all text output on  
the display (default: TEXT is enabled)  
TIME - if disabled, data will be plotted versus  
sample number, else versus time units  
(default: TIME is disabled)  
GRAPH - enables/disables all graphics output  
(default: GRAPH is enabled)  
DK - enables/disables command logging into  
text files (default: DK is enabled)  
STATE - switch state = 'ON'/'OFF', if switch = 'TIME',  
'H'/'M'/'S' is used instead of 'ON'  
ON - the switch is enabled  
H - plotting will be versus time in hours  
M - plotting will be versus time in minutes  
S - plotting will be versus time in seconds  
OFF - the switch is disabled

### Function

The switches are set according to the value in the argument list.

### Cautions, Restrictions

Note that the operation of the program also is controlled through the more flexible method of global variables, cf. the general guide.

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